1. Write a simple "Hello World" program in two different programming languages. Compare the structure and syntax.

```
A. C Language
#include <stdio.h>
void main() {
  printf("Hello, World!\n");
}
B. C++ Language
#include <iostream>
int main() {
  std::cout << "Hello, World!" << std::endl;
  return 0;
}
Comparison:
Feature
              C
                         C++
Header File <stdio.h> <iostream>
Output Method printf()
                         std::cout
Entry Point void main() int main()
Syntax Style Procedural Object-Oriented
Namespace
               Not used Uses std:: namespace
2. Diagram: Data Transmission from Client to Server
Client (Browser)
```

| HTTP Request

```
| Local Network |
  | Internet Backbone (Routers, Switches)
+----+
| Web Server |
+----+
  | HTTP Response
Client (Browser displays response)
Explanation:
     Client: Initiates a request (e.g., typing a URL).
  • DNS Resolution: Resolves domain name to IP.
  • TCP/IP Layer: Breaks request into packets.
  • HTTP Layer: Wraps the request in protocol headers.
  • Server: Receives, processes, and sends response.
3. Simple HTTP Client-Server Communication in Python
A. Server Code (Python)
from http.server import BaseHTTPRequestHandler, HTTPServer
class SimpleHTTPRequestHandler(BaseHTTPRequestHandler):
  def do_GET(self):
    self.send_response(200)
```

```
self.send_header('Content-type', 'text/plain')
     self.end headers()
     self.wfile.write(b'Hello from the server!')
def run(server_class=HTTPServer,
handler_class=SimpleHTTPRequestHandler):
  server_address = ('localhost', 8080)
  httpd = server_class(server_address, handler_class)
  print('Starting server on http://localhost:8080')
  httpd.serve_forever()
if __name__ == '__main__':
  run()
B. Client Code (Python)
import requests
def fetch_data():
  url = 'http://localhost:8080'
  response = requests.get(url)
  print('Status Code:', response.status_code)
  print('Response Text:', response.text)
if __name__ == '__main__':
  fetch_data()
How to Run:
   1. Save and run server.py in one terminal: python server.py
  2. Save and run client.py in another terminal: python client.py
```

# 4. Comparison of Internet Connection Types

Туре	Pros	Cons
DSL	Available in rural areas, affordable, uses phone lines	Slower speeds, distance affects quality
Cable	Faster than DSL, reliable, supports gaming	Shared bandwidth = slower during peak hours
Fiber	Very high speed (up to 1 Gbps+), reliable, low latency	Expensive installation, limited to urban areas
Satellite	Available almost anywhere, good for remote areas	High latency, affected by weather, expensive
Mobile (4G/5G)	Portable, fast with 5G, easy setup	Data limits, depends on signal strength and location

# 5. Simulate HTTP and FTP Requests Using curl

# **A. HTTP Requests**

1. GET Request

curl http://example.com

2. POST Request

curl -X POST -d "username=test&password=1234" http://example.com/login

3. GET with Headers

curl -H "Accept: application/json" http://example.com/api/data

4. Download File

curl -O http://example.com/file.zip

5. View Headers

curl -I http://example.com

# **B. FTP Requests**

1. Download File (Anonymous)

# curl ftp://speedtest.tele2.net/1MB.zip -O

2. Download File (Authenticated)

curl -u username:password ftp://ftp.example.com/file.txt -O

3. Upload File

curl -T myfile.txt -u username:password ftp://ftp.example.com/uploads/

# 6. Identify and classify 5 applications as system or application software

Software Name	Туре	Explanation
Windows OS	System Software	Manages hardware resources, file system, process scheduling, device I/O.
Google Chrome	Application Software	Used to browse the internet. Relies on OS to work.
Microsoft Word	Application Software	Word processor for creating/editing documents.
VLC Media Player	Application Software	Plays video/audio files. Uses codecs and interface built atop OS.
Slack (or WhatsApp)	Application Software	Communication platform; includes chat, calls, and media sharing.

Code to simulate application detection in Python:

import platform

import os

print("System Information:")

print("Operating System:", platform.system()) # System Software

# Simulate Application Software Usage

apps = ["Google Chrome", "Microsoft Word", "Slack", "VLC Player"]

```
print("\nApplication Software Installed:")
for app in apps:
  print("-", app)
7. Design a basic Three-Tier Architecture Diagram for Web Application
Diagram (Text Format)
+----+
| Presentation Layer |
| (React / Angular / HTML) |
       Ι
+----+
| Application Layer
| (Node.js / Django API) |
       ı
| Data Layer
| (MySQL / MongoDB / Oracle) |
+----+
Code Components:
A. Presentation Layer (HTML)
<!-- index.html -->
<h2>Search Book</h2>
<input type="text" placeholder="Enter book title">
<button onclick="searchBook()">Search</button>
```

```
B. Application Layer (Node.js)
// server.js
const express = require('express');
const app = express();
app.get('/books', (req, res) => {
  res.send([{ title: 'The Alchemist', author: 'Paulo Coelho' }]);
});
app.listen(3000, () => console.log('Server running on port 3000'));
C. Data Layer (MongoDB Example with Mongoose)
const mongoose = require('mongoose');
mongoose.connect('mongodb://localhost:27017/bookdb');
const Book = mongoose.model('Book', { title: String, author: String });
Book.find({}, (err, books) => {
  console.log("Books from DB:", books);
});
8. Case Study: Bookstore Software (Presentation, Logic, Data Layers)
1. Presentation Layer (Frontend)
<!-- HTML UI -->
<div class="book-card">
 <h3>The Alchemist</h3>
 By Paulo Coelho
 <button>Add to Cart/button>
```

```
</div>
2. Business Logic Layer (Node.js Example)
// Logic to add a book to cart
function addToCart(userId, bookId) {
  if (bookInStock(bookId)) {
    cartService.add(userId, bookId);
    return "Book added!";
  } else {
    return "Out of stock";
  }
}
3. Data Access Layer (MySQL + SQL)
-- SQL Example
SELECT * FROM books WHERE title LIKE '%alchemist%';
// MongoDB Example with Mongoose
Book.find({ title: /alchemist/i }, (err, books) => {
  console.log("Search result:", books);
});
9. Software Environments + VM Setup
A. Types of Environments
Environment Purpose
                                          Tools Used
Development Build & test new code
                                          VS Code, Node.js, Local DB
             Test under production-like
Testing
                                           Postman, Selenium, JMeter
             setup
                                           Apache, Nginx, Docker,
Production
             Live environment
                                           Monitoring
```

```
B. Set Up Development Environment in VM
```

```
1. Install Ubuntu on VirtualBox
```

- Allocate: 2GB RAM, 10GB Storage
- Use Ubuntu ISO to install

```
2. Install Node.js Stack
sudo apt update
sudo apt install nodejs npm -y
node -v
npm -v
3. Create Sample App
mkdir myapp && cd myapp
npm init -y
npm install express
app.js:
const express = require('express');
const app = express();
app.get('/', (req, res) => res.send('Hello from the VM!'));
app.listen(3000, () => console.log('Server running on port 3000'));
Run:
node app.js
Visit http://localhost:3000 (or use port forwarding in VM settings).
```

# 10. Write and Upload First Source Code to GitHub

Step-by-Step

A. Create hello.py

# hello.py

```
print("Hello, GitHub!")
```

- **B.** Create New Repository
  - 1. Go to GitHub
  - 2. Click on  $+ \rightarrow$  New Repository
  - 3. Name: first-code-upload
- C. Push Using Git
- # Clone the new empty repo

git clone https://github.com/your-username/first-code-upload.git cd first-code-upload

# Copy and commit your code

cp /path/to/hello.py .

git add hello.py

git commit -m "Initial commit: Added hello.py"

git push origin main

**D. Configure Git (Optional)** 

git config --global user.name "Your Name"

git config --global user.email "you@example.com"

- E. Verify
  - Visit the repo to confirm the uploaded hello.py file.

# 11. Create a GitHub Repository and Document How to Commit and Push Code Changes

# **Prerequisites:**

- GitHub account
- Git installed locally: https://git-scm.com/
- Text/code editor (e.g., VS Code, Sublime)

- - 1. Go to GitHub.
  - 2. Click on '+' → New Repository.
  - 3. Fill in details:
    - o Repository Name: my-first-repo
    - Description (Optional): "My first GitHub project"
    - Visibility: Public or Private
  - 4. (Optional) Uncheck "Initialize this repository with a README"
  - 5. Click Create Repository.

# **Step 2: Set Up the Repository Locally**

**Using Terminal:** 

# Clone the repository

git clone https://github.com/your-username/my-first-repo.git

# Navigate into it

cd my-first-repo

# Create a Python file

echo "print('Hello GitHub!')" > hello.py

# **Step 3: Commit and Push Code**

# Check modified files

git status

# Add file to staging

git add hello.py

# Commit the file with a message

git commit -m "Add hello.py with hello message"

# Push code to the main branch

git push origin main

#### **Step 4: View on GitHub**

- Go to your repository page on GitHub.
- You'll now see the file hello.py with your commit message.

# 12. Create a Student Account on GitHub and Collaborate on a Project

# **Step 1: Apply for GitHub Student Developer Pack**

- 1. Visit: GitHub Student Pack
- 2. Sign in with GitHub or create an account.
- 3. Submit:
  - College email (e.g., you@university.edu)
  - o Proof: Student ID, Admission letter
  - School name and graduation year
- 4. Approval time: 1-5 days

# Step 2: Collaborate with a Classmate

# A. Create a Collaborative Repository

- 1. Go to GitHub → "+" → New Repository
- 2. Name: student-collab-project
- 3. Initialize with:
  - o README file
  - gitignore (Node, Python, etc.)

4. Click Create Repository

# **B.** Add Collaborator

- 1. In repo settings → Manage Access
- 2. Click Invite Collaborator
- 3. Enter your classmate's GitHub username
- 4. They'll receive an invitation via email.

# **Step 3: Clone and Start Coding**

git clone https://github.com/your-username/student-collab-project.git cd student-collab-project

# Example Python file

echo "print('Hello from teammate!')" > hello.py

git add hello.py

git commit -m "Added hello.py"

git push origin main

C. To Pull Classmate's Changes:

git pull origin main

This ensures everyone has the latest code changes.

# 13. Classify Regularly Used Software

# **Software Types and Examples**

Category	Examples	Purpose
System Software	Windows, macOS, Linux, Device Drivers	Controls hardware and manages system resources
Application Software	Chrome, MS Word, VLC, Excel, Photoshop	Performs tasks for end-users like editing, browsing

Category Examples Purpose

Utility
Software CCleaner, Disk performance, maintenance, and security

# **Real-Life Examples**

- System: Windows (OS), NVIDIA Drivers
- Application: Chrome (Web), Excel (Spreadsheets), Zoom (Video Calls)
- Utility: WinRAR (Compression), Avast (Antivirus), Disk Cleanup

# 14. Practice Cloning, Branching, and Merging with Git

\* Step-by-Step Git Tutorial

# Step 1: Create a New Repository on GitHub

- Repo name: git-practice
- Add README.md
- Click Create

# **Step 2: Clone Repository Locally**

git clone https://github.com/your-username/git-practice.git cd git-practice

# Step 3: Create and Switch to a New Branch

# One-step command

git checkout -b feature-hello

# **Step 4: Make and Commit Changes**

echo "print('Hello from a new branch!')" > hello.py

git add hello.py

git commit -m "Add hello.py file"

Step 5: Merge to Main

git checkout main

git merge feature-hello

# **Step 6: Push Changes**

git push origin main

You'll now see the merged file (hello.py) in your GitHub repository.

# 15. Report on Types of Application Software and Their Productivity Benefits

# 1. Introduction

Application software helps users perform tasks such as writing, calculating, designing, or communicating. It improves individual and organizational productivity.

# 2. Common Types and Their Uses

Туре	Examples	Productivity Benefits
Word Processors	MS Word, Google Docs	Fast document creation, formatting, cloud collaboration
Spreadsheets	Excel, Google Sheets	Automated calculations, data analysis, visual charts
Presentation Software	PowerPoint, Google Slides	Effective idea communication via slides, teamwork collaboration
Database Management	MySQL, Oracle	Organized data access, querying, reporting
Communication Software	Zoom, Slack, Teams	Instant messaging, video conferencing, file sharing
Multimedia Software	VLC, Photoshop, Canva	Media playback, photo editing, content creation

Туре	Examples	Productivity Benefits
Project Management	Trello, Asana, ClickUp	Task tracking, team coordination, deadline management
Web Browsers	Chrome, Firefox	Research, remote access, integration with tools and extensions

#### 3. Conclusion

Application software is vital in today's digital environment. It enables efficiency, enhances collaboration, and supports creative and data-driven tasks. Each category plays a distinct role in improving productivity for both individuals and businesses.

# 16. Create a Flowchart Representing the Software Development Life Cycle (SDLC)

#### **Definition:**

The Software Development Life Cycle (SDLC) is a process followed by software engineers and project teams to design, develop, test, and deploy software efficiently. It ensures that software is delivered in a structured and phased manner.

# Flowchart Steps: +-----+ | 1. Requirement | | Analysis | +-----+ | v +-----+ | 2. System Design | | - Architecture |

- UI/Database Specs
++
1
v
++
3. Implementation
- Actual Coding
++
1
v
++
4. Testing
- Unit/Integration
- Bug Fixing
++
1
v
++
5. Deployment
- Release to Users
++
1
v
++
6. Maintenance
- Updates & Fixes
++
Explanation:

- Requirement Analysis: Identify stakeholder expectations and gather exact system requirements.
- Design: Plan UI layout, define architecture, and determine database structure.
- Implementation: Translate designs into actual source code.
- Testing: Find and fix bugs. Perform functional and non-functional testing.
- Deployment: Deliver the software to the live environment.
- Maintenance: Ongoing support, patching, and performance upgrades.

# 17. Write a Requirement Specification for a Simple Library Management System

**Software Requirements Specification (SRS)** 

#### 1. Introduction

- Purpose: To create an automated system to manage books, users, and transactions.
- Scope: Library staff will be able to manage books and user memberships; users will search, borrow, and return books.

#### 2. Functional Requirements

- User Authentication: Secure login for admin, staff, and members.
- Book Management: Add, update, search, or delete book records.
- Member Management: Register members and maintain borrowing history.
- Transaction Management: Issue/return books, fine calculation for late returns.
- Reports: Generate issuance statistics, overdue reports, and book availability.

#### 3. Non-Functional Requirements

- Security: Encrypted passwords, role-based access.
- Performance: Should handle up to 100 users; < 2 seconds response time.

- Usability: Easy UI for staff and members.
- Availability: Uptime of 99% with backup features.

# 4. Assumptions

- The system will be accessible via a web interface on desktop.
- Internet and browser required.

#### 5. Tech Stack

• Frontend: HTML/CSS/JavaScript

• Backend: Node.js or Django

Database: MySQL or PostgreSQL

# 18. Perform a Functional Analysis for an Online Shopping System

#### **Functional Breakdown**

# 1. User Management

- Registration, login/logout
- Profile management

# 2. Product Catalog

- View, search, filter products
- Product detail pages

#### 3. Cart and Checkout

- Add to cart, modify quantity
- Checkout with shipping and payment

# 4. Order Handling

- Order placement and tracking
- Order history and cancellation

# 5. Admin Functions

- Manage products, categories
- View and process orders
- Monitor user activity

# **6. Supporting Features**

- Notifications via email/SMS
- Promo codes and discounts
- Wishlist and reviews

#### **Functional Flow:**

User Registers/Login --> Browse Products --> Add to Cart --> Checkout -->

Order Placed --> Payment Processed --> Order Delivered --> Review Submitted

# 19. Design a Basic System Architecture for a Food Delivery App

#### **High-Level Architecture**

#### Actors:

- Customer
- Restaurant
- Delivery Partner
- Admin

# A. Frontend (Client Interface):

- Customer App: View restaurants, place orders, track delivery
- Restaurant Dashboard: Accept orders, update status
- Delivery Agent App: Accept deliveries, GPS tracking
- Admin Panel: Platform management

# **B.** Backend (Microservices-based):

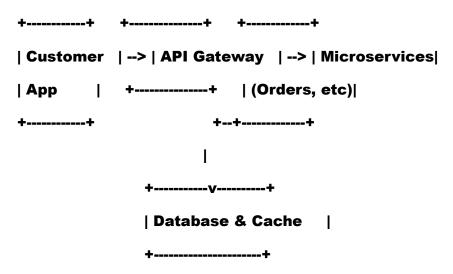
- Authentication Service: Handles login, tokens
- Order Service: Order placement, tracking
- Restaurant Service: Menu and availability
- Delivery Service: Assign and track riders
- Payment Service: Integrate Razorpay, Stripe, etc.
- Notification Service: Email, SMS, push alerts

# C. Database Layer:

- Relational DB: Orders, users, payments (PostgreSQL/MySQL)
- NoSQL: Menus, reviews, unstructured data (MongoDB)
- Caching: Redis/Memcached
- Media Storage: AWS S3 for food images

# **D. External APIs:**

- Google Maps for location
- Payment APIs
- Notification systems



# 20. Develop Test Cases for a Simple Calculator Program

#### **Calculator Test Case Table**

Test ID Description	Input	Expected Output	Remarks
TC_001 Add two positive numbers	5 + 3	8	Basic test
TC_002 Add a negative and a positive number	-5 + 3	-2	Handles negatives
TC_003 Subtraction	10 - 4	6	Basic test

Test ID Description	Input	Expected Output	Remarks
TC_004 Subtract larger from smaller	4 - 10	-6	Should return negative
TC_005 Multiplication	7 * 6	42	Basic multiplication
TC_006 Multiplication with zero	0 * 9	0	Edge case
TC_007 Division	20 / 4	5	Basic division
TC_008 Division by zero	9 / 0	Error	Must handle divide- by-zero
TC_009 Float division	5 / 2	2.5	Floating-point precision
TC_010 Add floats	1.2 + 3.4	4.6	Precision check
TC_011 Invalid input	3 + a	Error	Validate input types
TC_012 Empty input	••••	Error	Should not crash
TC_013 Complex expression (2 + 3 * 4)	2 + 3 * 4	14 or Error	Based on precedence support
TC_014 Whitespace	4 + 5	9	Should ignore spaces
TC_015 Negative * Negative	-3 * -2	6	Sign handling
TC_016 Chained operations	5 + 2 - 1	6	Evaluate left-to-right or via parser

# 21. Real-World Software Maintenance Case (Alternate Example)

Case Study: WhatsApp Outage Fix - October 2021

# Issue:

WhatsApp experienced a global outage due to a configuration error in its backbone routers. The impact was critical—billions of users were unable to send or receive messages for hours.

#### **Root Cause:**

A faulty configuration update disrupted communication between WhatsApp's data centers, breaking the network routing system.

#### **Maintenance Actions Taken:**

- Emergency Rollback: Engineers had to revert the configuration to its previous state.
- Traffic Rerouting: Data center engineers manually rerouted traffic to restore internal services.
- Monitoring Upgrade: Post-recovery, Facebook (Meta) enhanced their monitoring tools to detect global failures more rapidly.

#### **Outcome:**

- Restored Services: WhatsApp resumed normal service in ~6 hours.
- User Trust: Clear communication and rapid action helped regain user trust.
- Lesson: Critical maintenance requires rollback plans, real-time diagnostics, and continuous testing for large-scale systems.

# 22. DFD – Food Delivery App (Alternate Approach)

# +-----+

**Level 0 Context Diagram** 

Customer	Delivery App	İ
++	++	
1	I	
1	1	
v	v	
+	+	
Food De	livery System	
+	+	
<i>l</i> 1	1	

+----+ | Restaurant | | Payment API | | Admin Backend | +-----+ Level 1 DFD 1.0 Browse Menu ---> Menu DB 2.0 Place Order ---> Order DB 3.0 Assign Delivery ---> Delivery Module 4.0 Process Payment ---> Payment Gateway 5.0 Track Order ---> Notification Service Each process is tied to a database or external API and interacts via defined data flows (arrows). Tools: draw.io, Lucidchart. 23. DFD - Hospital Management System (Alternate Layout) **Level 0 Context Diagram** +----+ +----+ | Patient | | Doctor | | Admin | +-----+ 1 +----+ | Hospital Management System | **Level 1 Processes** 1.0 Register/Login Patient --> Patient DB 2.0 Manage Appointments --> Schedule DB 3.0 Conduct Consultation --> Medical Records 4.0 Lab Test Request/Report --> Lab DB

```
5.0 Billing & Payment --> Billing DB
```

6.0 Pharmacy Dispensing --> Prescription DB

This modular design improves scalability, debugging, and data separation.

```
24. Alternate Desktop Calculator GUI - Using Java (Swing)
Instead of Python, here's the same functionality using Java Swing:
Java Code - CalculatorApp.java
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
public class CalculatorApp {
  public static void main(String[] args) {
    JFrame frame = new JFrame("Calculator");
    JTextField input = new JTextField();
     JPanel panel = new JPanel(new GridLayout(5, 4));
     String[] buttons = {
       "7", "8", "9", "/",
       "4", "5", "6", "*",
       "1", "2", "3", "-",
       "0", ".", "=", "+",
       "C"
    };
    for (String label: buttons) {
       JButton button = new JButton(label);
       button.setFont(new Font("Arial", Font.BOLD, 18));
```

```
panel.add(button);
     button.addActionListener(e -> {
       String cmd = e.getActionCommand();
       if (cmd.equals("C")) {
          input.setText("");
       } else if (cmd.equals("=")) {
         try {
            input.setText(Double.toString(eval(input.getText())));
         } catch (Exception ex) {
            input.setText("Error");
         }
       } else {
          input.setText(input.getText() + cmd);
       }
     });
  }
  frame.setLayout(new BorderLayout());
  frame.add(input, BorderLayout.NORTH);
  frame.add(panel, BorderLayout.CENTER);
  frame.setSize(300, 400);
  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
  frame.setVisible(true);
}
// Simple evaluator (supports +, -, *, /)
public static double eval(String expression) {
  return new javax.script.ScriptEngineManager()
```

```
.getEngineByName("JavaScript")
    .eval(expression) instanceof Double
    ? (double) new javax.script.ScriptEngineManager()
    .getEngineByName("JavaScript")
    .eval(expression)
    : 0;
}
```

#### **How to Run:**

- 1. Save it as CalculatorApp.java
- 2. Compile: javac CalculatorApp.java
- 3. Run: java CalculatorApp

# **Advantages Over Python:**

- Standalone compiled desktop app
- Easy to distribute via .jar
- Uses standard Java libraries, no dependencies

Q25. Draw a flowchart representing the logic of a basic online registration system.

#### Answer:

The flowchart for a basic online registration system includes these main steps:

- 1. Start
- 2. Input user details (name, email, password)
- 3. Validate inputs
  - o If invalid → Show error
- 4. Check if email already exists
  - $\circ$  If yes  $\rightarrow$  Show email-in-use error
  - $\circ$  If no  $\rightarrow$  Save user details to database

- 5. Send confirmation email (optional)
- 6. Show success message
- 7. End

#### **Step-by-Step Instructions:**

- 1. Open Excel
- 2. Go to the "Insert" tab  $\rightarrow$  Click "Shapes"
- 3. Use the following shapes:
  - Oval for Start and End
  - Rectangle for processes like "Enter User Details" or "Store Info in Database"
  - o Diamond for decisions like "Validate Input?" or "Email Exists?"
  - Arrows to connect the flow

# **Example Flow:**

Shape Text Inside

Oval Start Registration

Rectangle Enter User Details (name, email, password)

Diamond Validate Input Fields?

Rectangle (if No) Show Error: Invalid Inputs

Diamond Check if Email Already Exists?

Rectangle (if Yes) Show Error: Email In Use

Rectangle (if No) Store User Info in Database

Rectangle Send Confirmation Email (optional)

Rectangle Show Success Message

Oval End

**Example Layout in Excel:** 

```
Start |
| Enter Details |
+----+
  ٧
+----+
| Validate Inputs? |
 1 1
    ٧
  +----+
  | | Invalid? |
 +----+
  | | Show Error Msg |
   +----+
     Τ
    +----+
   | End |
+----+
| Check Email Exists? |
 +-----+
  | Email Exists? |
     +----+
  | | Show Error Msg |
  +----+
    ٧
    +----+
   | End |
    +----+
```

