The Muze Music Library System Release 2

Team 4

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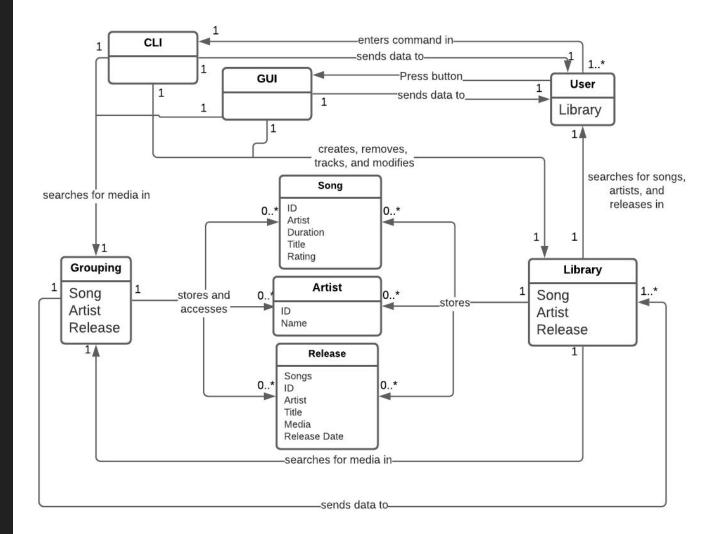
System Changes since R1

- Bug Fixes
 - User persistence issue

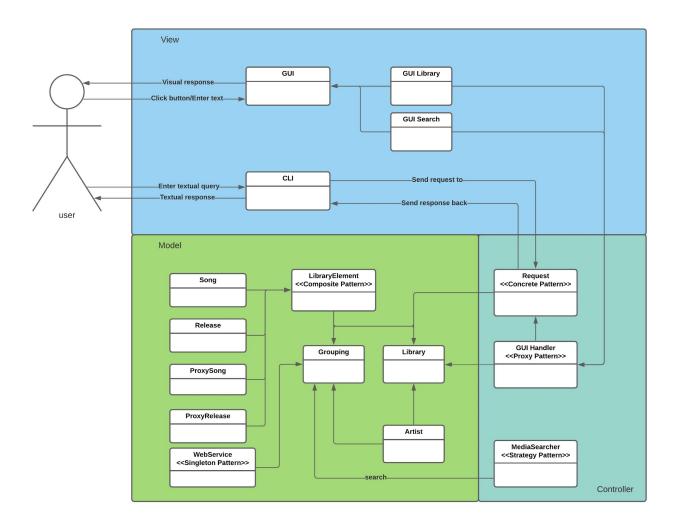
- New Functionality
 - Undo/Redo Functionality
 - Connecting Web Services
 - o GUI

- General Refactor
 - o Bugs being squashed
 - More condensed and efficient code

Domain Model



System Architecture



Design Patterns

R1:

- Command Pattern:
 - User Input has a variety

- Composite Pattern
 - Library system works like a tree

- Strategy Pattern
 - Search feature offers unique searches

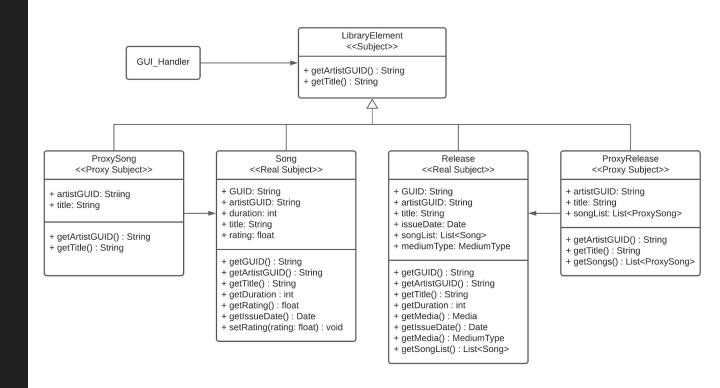
R2:

- Proxy
 - Interaction between GUI and Library Elements

- Singleton
 - Different approaches dealing with data from the services and locally.
- Command
 - Adding new Commands, Undo/Redo for the user to use.

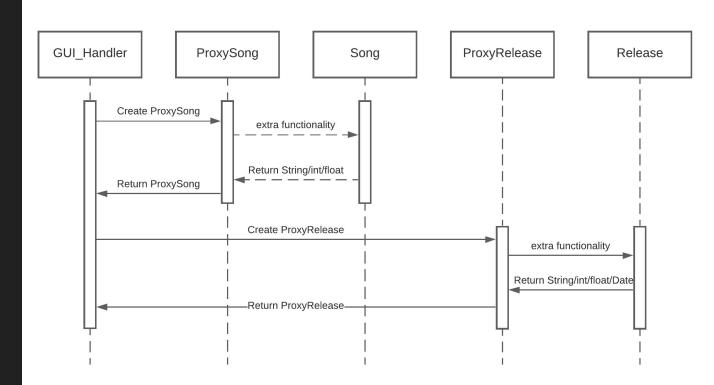
Proxy

Class Structure



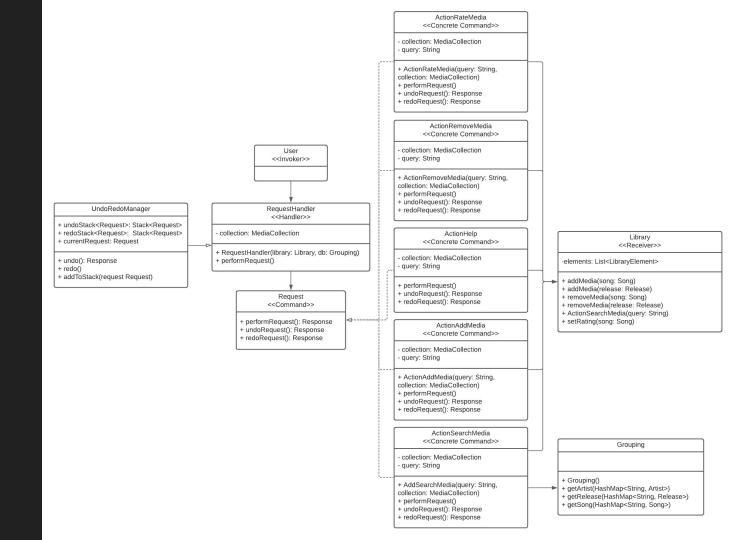
Proxy

Sequence Diagram



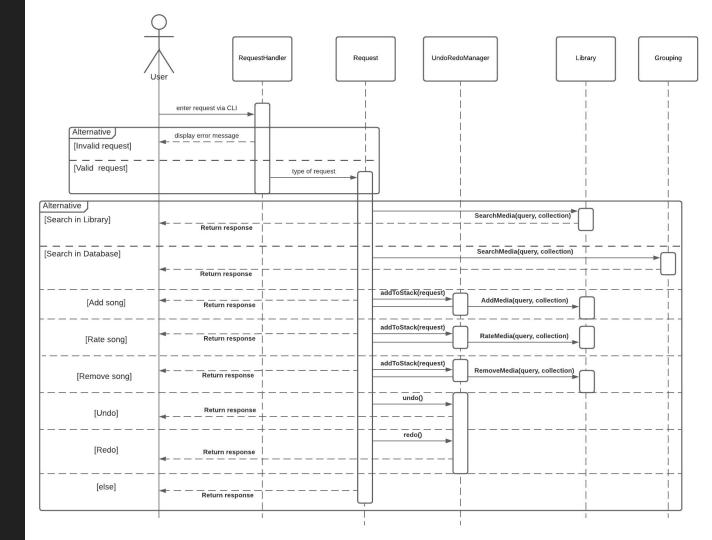
Command

Class Structure



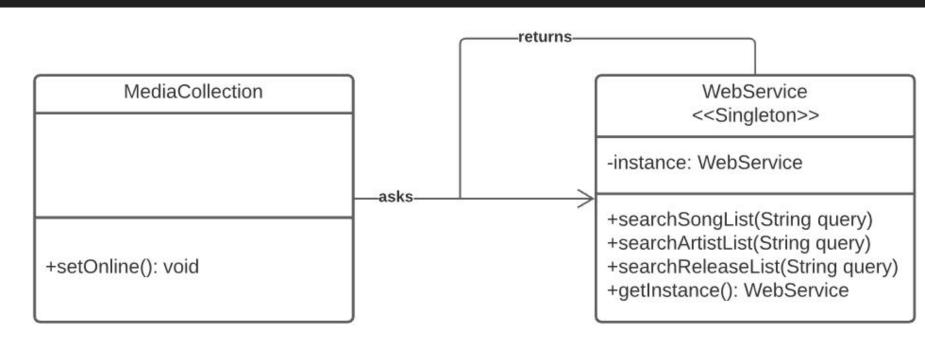
Command

Sequence Diagram



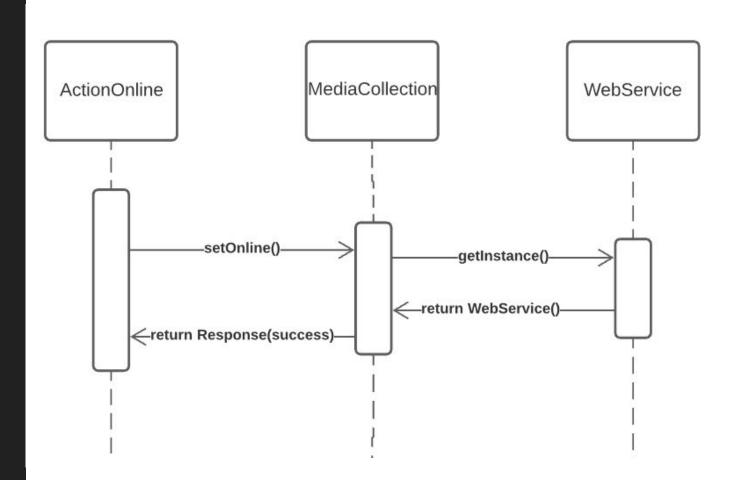
Singleton

Class Structure



Singleton

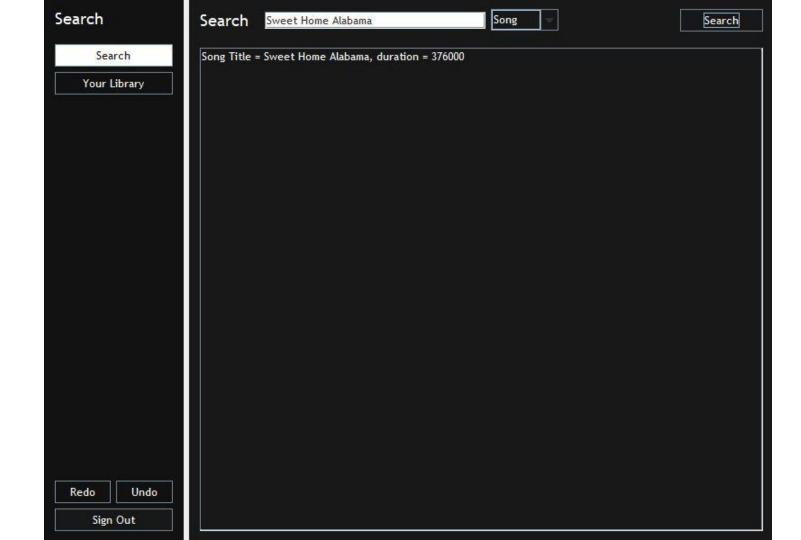
Sequence Diagram

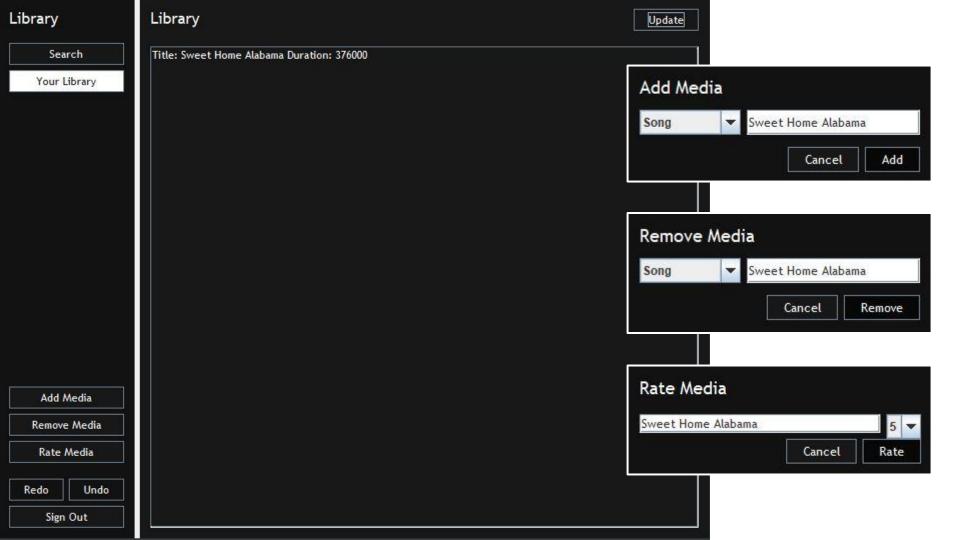




Welcome

Welcome to the Muze Music Library System Brandon





Summary

- Progress since R1
 - More functionality
 - Less buggy system
 - Improved team coordination

- Possible future improvements
 - The system needs to be thoroughly tested and stress tested to ensure a bug free nature
 - Time management and adherence to due dates
 - Approachable environment to address doubts earlier on

Any Questions?