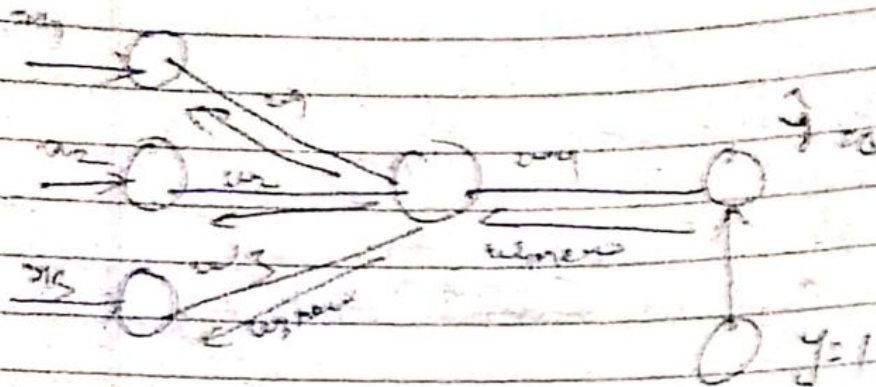


Deep Learning

Learn (1) cost (2) Rule

Back Propagation Play Study Start all



$$\text{loss} = (y - \hat{y})^2$$

$$y = 0, \hat{y} = 1 \Rightarrow \text{loss} = 1 \quad \downarrow \text{this should be reduced}$$

So, to reduce loss we do Backpropagation
So we need to adjust weight for
same

minimize loss

→ optimizer

learning rate

$$w_{\text{new}} = w_{\text{old}} - \eta \frac{\partial L}{\partial w}$$

w_3, w_2 has will calculate as same
only

after getting all weights again from
propagation will happen

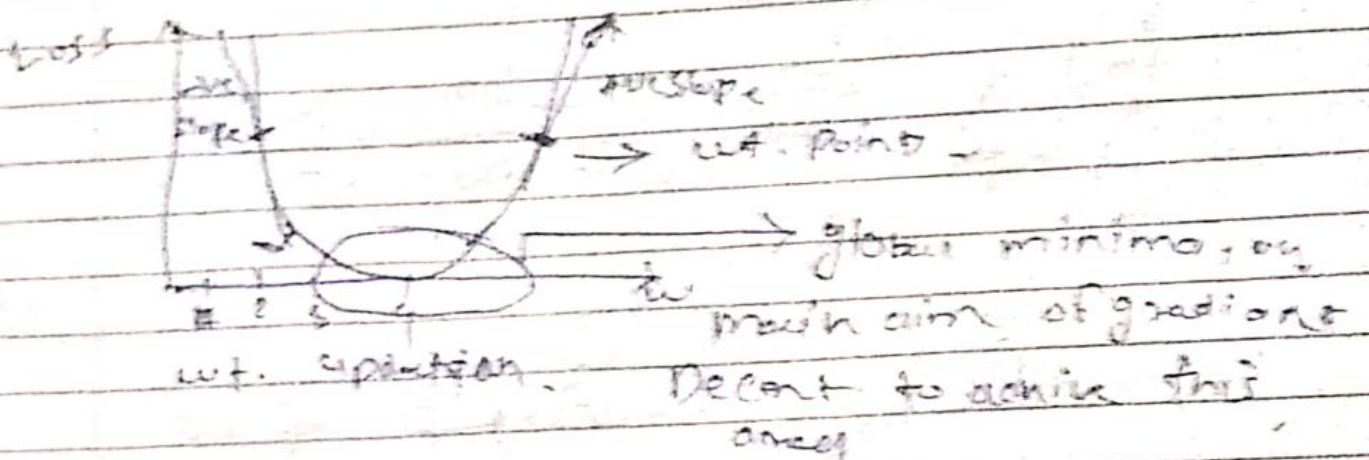
Cost function

$$= \sum_{i=1}^n (y - \hat{y})^2$$

→ For multiple no. of rows
as here we have only
O/P

Optimizers

• Gradient Descent



$$w_{\text{new}} = w_{\text{old}} - \eta \frac{\partial L}{\partial w} \rightarrow \text{Learning Rate should be taken, units suit for G.O.}$$

derivative will give slope of wt. points.

If slope is -ve then it will

add

-11

if it is +ve then it will minus

Unless or until we reach to the global minima updation of wt. will happen with Back Propagation

Loss = $(y - \hat{y})^2$ this value must be decreasing so we can achieve global minima

many classification

- ML
- ① Supervised
 - ② Unsupervised
 - ③ Reinforcement

Application of supervised

It's process of training algorithm, is like teacher provide training data set to predict outcome. [feeding to the model & it will predict]
e.g. - Popular Algo

- ① Linear Regre
- ② Random Forest
- ③ SVM

2.

Use case of ~~SUPA~~ Supervised

- ① Cortana Voice Recognition
- ② Weather Biometric Identities
- ③ machine can identify provide IP Address and identify in future

- ③ Banking Health Care
By Building a Regression model, we can predict Patient Readmission Rates

- ④ Retail
By association rules we can recommend Customer to Buy something with ~~for~~ Buy together

Unsupervised Learning

- ① We have I/P data and no corresponding O/P data.

Model make similar things together or make cluster of similar things according to I/P data

Algo

Why we called it as Unsupervised.

Algo: teaches own to cluster data together

Algo Eg:- Apriori algo; k-means, Hierarchical

Applications:-

Banking:- Segment Customers by Behavioural Characteristics

Healthcare:-

Categorize MRB Data by Normal or Abnormal

Retail Stores:-

Recommend Products to Customer based on past Purchase

* Reinforcement M/L

This determine ideal behaviour within specific context to maximise the performance.

Interaction between two element, Environment & Learning Agent

Model train as if it's got correct decision then it will reward otherwise it will behave Penalty for same

Usecase

Banking:-

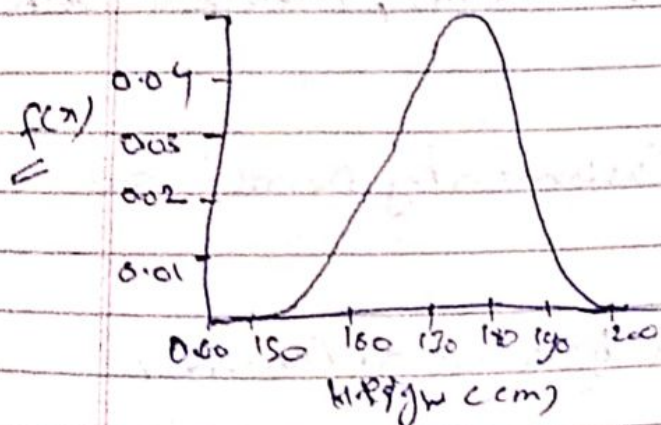
Create Next Best offer for Call Centre

Requir:-

Reduce Excess Stock with dynamic sizing

→ Gaussian Distribution [Normal Distribution]

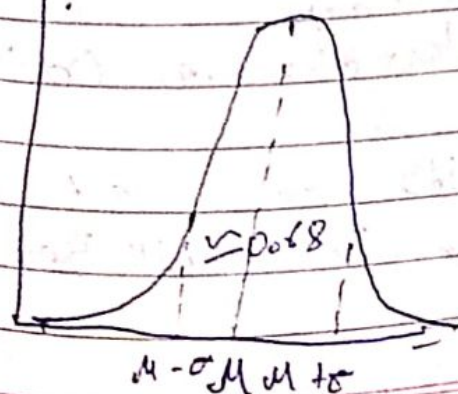
It's an extremely important continuous probability distribution



$f(x)$ is a probability density function which will give h.t. of (x) at

$$f(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{1}{2\sigma^2}(x-\mu)^2} \quad \text{for } -\infty < x < \infty$$

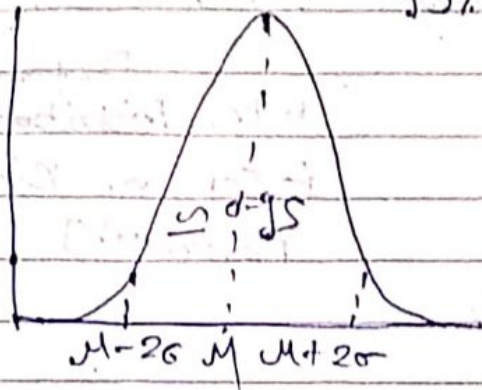
One std deviation away 0.68



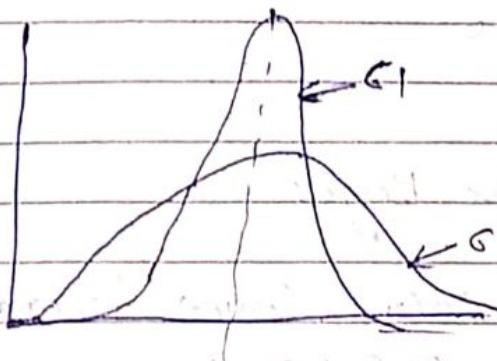
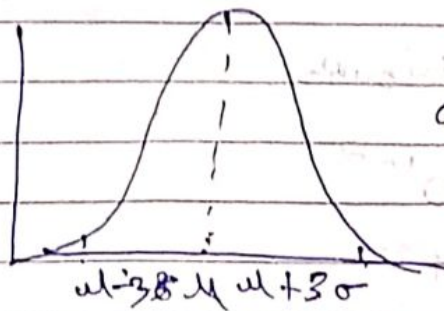
~~$-\infty < x < \infty$~~ mean
 $-\infty < \mu < \infty$

→ Std. deviation
 $\sigma > 0$

95% area in 2 Std deviation



99% of area in 3rd Std deviation across the mean



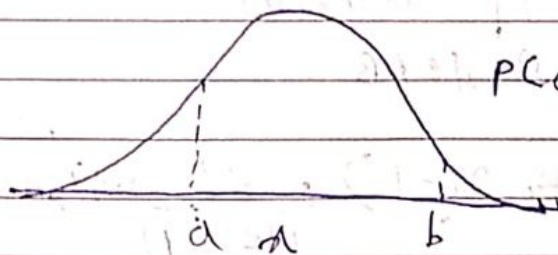
When Std. deviation

$\sigma_2 = 2\sigma_1$ is greater than
more area in tails &
lower peak.

The Std. Normal Distribution is a normal distribution with mean 0 & variance 1.

$$Z \sim N(0, 1)$$

$$\mu \quad \sigma^2$$



We will often
 $P(a < x < b)$ need to find
area under the Std. Normal
Curve [To find the
Probability]

Bernoulli - Naive Bayes Variant

Bernoulli Distribution

$$P(\text{Success}) = p$$

$$P(\text{Failure}) = 1 - p = q$$

[when ~~Distribution~~ ^{feature indicator} is in Set or Binary vs Bernoulli]

Random variable

$$X = 1 \quad [\text{Success}]$$

$$X = 0 \quad [\text{Failure}]$$

X has Bernoulli Distribution

$$P(X=x) = p^x (1-p)^{1-x}$$

$$P(x) = \begin{cases} p & \text{if } x=1 \\ q & \text{if } x=0 \end{cases}$$

② Multinomial Naive Bayes

- Discrete Count

- Multinomial E.g:- Count frequency of word in a particular document.

→ Multiple Probability distribution

Multinomial Distribution

$$P(x_1, x_2, \dots, x_k) = \frac{n!}{x_1! \dots x_k!} p_1^{x_1} \dots p_k^{x_k}$$

B4	0	A	B	AB
P	0.44	0.42	0.14	0.04

6 Indians

1: 0, 2: A, 2: B, 1: AB

$$P(x_1=1, x_2=2, x_3=2, x_4=1) = \frac{6!}{1!2!2!1!} 0.44^1 \times 0.42^2 \times 0.14^2 \times 0.04^1$$

No. of occurrence of particular outcome

Gaussian Naive Bayes

PDF

$$f(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2\sigma^2}(x-\mu)^2}$$

Annotations:
 μ → mean
 σ^2 → Variance
 σ → Std deviation

If data is discrete use Multinomial distribution
 If it is Continuous use Gaussian Naive Bayes
 If features have continuous values

(1) Mean, Std deviation, Variance

is a collection of facts; such as no. of, mean obs

Discrete Data [Data takes certain value]

eg: - No. of students in a class [can't have half student]
 Rolling two dice [2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12]

(2) Continuous Data

[Data can take any value within a range]

A person's height: could be any value [within range of human heights], not just certain fixed heights

• Time in a race: measure in fraction of seconds

• A dog's weight

• The length of a leaf

Refer: [Dog]

→ Quantitative

Qualitative

• He is a brown & black

has long hair

has lots of energy

Discrete

4 legs, 2 ears

Continuous

weight 25-30 kg
 5-6 mm tail