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Seat	
No.	

S.E. (Computer) (I Semester) EXAMINATION, 2017

		OBJECT ORIENTED PROGRAMMING	
		(2015 PATTERN)	
Time	: 7	Γwo Hours Maximum Marks : 8	50
N.B.	:	(1) Answer question 1 or 2, 3 or 4, 5 or 6 and 7 or	8.
		(ii) Neat diagrams must be drawn wherever necessary.	
		(iii) Figures to the right indicate full marks.	
		(iv) Assume suitable data if necessary.	
1.	(a)	What is class and object? Differentiate between class an	nd
		object.	[6]
	(<i>b</i>)	Write a program which uses default constructor, parameterize	ed
		constructor and destructor.	[6]
		Or	
2.	(a)	Discuss the ways in which inheritance promotes software reus	se,
		saves time during program development and helps preve	nt
		errors.	[5]
	(<i>b</i>)	When would you choose to use C rather than C++ ? [[4]
	(<i>c</i>)	What is the use of this pointer?	[3]
3.	(a)	Write a program to find the sum of an array Arr by passing	ng
		an array to a function using pointer.	[4]
	(<i>b</i>)	Differentiate compile time and run time polymorphism. [[4]
	(<i>c</i>)	What is difference between pointer and references? Expla	in
		using program.	[4]

4.	(a)	Explain public, private and protected keywords using program.[6]
	(<i>b</i>)	Explain what is type casting, Implicit type casting and explicit
		type casting. [6]
5 .	(a)	What is a Stream? Explain types of streams available
		in C++. [6]
	(<i>b</i>)	What is generic programming? How is it implemented in C++?[7]
		Or
6.	(a)	Explain Command line arguments in C++. Write program to
		explain the same. [6]
	(<i>b</i>)	What are various functions which are used to manipulate file
		pointers? Explain using examples. [7]
7 .	(a)	What is the purpose of (1) Container (2) Algorithms and
		(3) Iterators. [6]
	(<i>b</i>)	What is the STL? Why should a C++ programmer be interested
		in the STL? What is the design philosophy of the STL?
		What are the major components of the STL ? [7]
		Or
8.	(a)	Use minimum 8 functions of Deque STL. Write a program
		to explain the same. [6]
	(<i>b</i>)	What is a stack ? How is it implemented using STL ?[7]
		to explain the same. [6] What is a stack? How is it implemented using STL ?[7]
		5.7
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