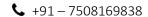
# Nikhil Bansal

## Software Engineer





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#### About Me

Software Engineer with a passion for developing highly efficient, performant and well-designed softwares. Experienced developing and maintaining asvnchronous microservices and different Azure Cloud Solutions.

#### Education

## Bachelor of Technology, Computer Science (2015-19)

Punjab Engineering College, Chandigarh - 8.4 CGPA

#### Technical Skills

Programming: C#, C++, JAVA

Web: TypeScript, RESTful Web Services, ReactJS and React Native

Graphics: OpenGL, GLSL

Frameworks: .NET Core, EF Core,

NUnit, Specflow

DBMS: Microsoft SQL Server,

PostgreSQL

Cloud: Azure Function Apps, Event Hubs, Kubernetes, Azure APIM

Other Tools & Technologies: Visual Studio, Unreal Engine, Git, Redis

Cache, Postman

#### Awards & Achievements

- Received *Accolite Top Performer* certificate for exceeding set goals.
- Received Accolite Best Buddy
- Promoted within a 10-month time frame.

## Experience

#### Software Engineer | Senior Software Engineer Accolite Digital, India (Oct 2020 - Present)

- Re-engineered the processing systems to facilitate real time processing of data from MS Graph and Cisco Webex APIs and storing it in MSSQL Server.
- Designed, and developed multiple microservices for different components of the data processing system.
- Worked on configuring the CI / CD pipelines using Docker files and Azure pipeline scripts for deploying microservices on AKS.
- Developed multiple automated testing suites, configured to run with CI / CD pipelines.
- Developed different data processing components using Azure services like Azure Functions, Event Hubs, etc.
- Developed public APIs providing customers with filtered data access ensuring low latency and proper security.
- Improved the design of authentication workflow for Infortel Select (WebApp by ISI).
- Continuously maintaining various components of the data processing system, including bug fixes, upgrades, performance improvements etc.
- Worked on *Evernote* mobile client apps and middleware (Conduit) for all Evernote clients fixing bugs and adding new features for the new sync strategy (NSync).

## Software Developer Intern

### Accolite Software India Pvt. Ltd. (Jan 2018 – June 2018)

- Worked on the performance improvement for the SQL Query Plan Collector Module for IDERA's SQLDM (.NET) and assisted the Triage team.
- Assisted the development of two POCs involving .NET, JAVA, EduThrill and AWS.

### **Personal Projects**

- GraphX Rendering Engine A Multithreaded 3D Rendering Engine developed using C++, OpenGL; includes easy-to-use Rendering API, Math library and much more.
- Lone Survivor FPS Zombie game developed using C++, Unreal Engine & Visual Studio.