# **TripSync: Project Deadline-5**

# **Triggers:**

## Trigger 1:

```
CREATE TRIGGER lock_account_trigger BEFORE UPDATE ON userids_passwords
FOR EACH ROW
   IF NEW.tries >= 3 THEN
       SET NEW.is_locked = 'T';
       SET NEW.attempt_time = CURRENT_TIMESTAMP;
   END IF;
END //
-- DELIMITER ;
-- Dropping the unlock_account_event if it exists
DROP EVENT IF EXISTS unlock_account_event;
-- Recreating the unlock_account_event event only if it doesn't already exist
CREATE EVENT IF NOT EXISTS unlock_account_event
ON SCHEDULE EVERY 10 SECOND
STARTS CURRENT TIMESTAMP
   UPDATE userids_passwords
   SET is_locked = 'F', tries = 0
   WHERE is locked = 'T';
-- DELIMITER;
-- Dropping the update_valid_tickets_trigger if it exists
DROP TRIGGER IF EXISTS update_valid_tickets_trigger;
-- Recreating the update_valid_tickets_trigger trigger
DELIMITER //
```

<u>Explanation:</u> The above trigger works such that if a user enters the password for their user id wrong **more than three times** then this trigger would automatically lock the user's account for 10 seconds after which it will be unlocked automatically by the event "unlock\_account\_event". This event protects the user from losing access to his/her account forever.

This trigger is made to protect the user's account from being accessed by a hacker who might try to gain access by putting in multiple passwords one after another.

#### Trigger 2:

```
CREATE TRIGGER update_valid_tickets_trigger BEFORE INSERT ON Tickets
FOR EACH ROW
BERGIN

IF NEW.date_of_journey < NON() THEN

SET NEW.is_valid = 0;

# insert into tickets (Ticket_No, Train_No, Flight_No, Amount, Date_of_journey, Quantity, userid) VALUES (NEW.Ticket_No,NEW.Train_No,NEW.Flight_No,NEW.Amount,NEW.Date_of_journey,NE

BOD IT:

# insert into tickets (Ticket_No, Train_No, Flight_No, Amount, Date_of_journey, Quantity, userid) VALUES (NEW.Ticket_No,NEW.Train_No,NEW.Flight_No,NEW.Amount,NEW.Date_of_journey,NE

BOD IT:

# DELIMITER;

DELIMITER;

DELIMITER //

# -- Recreating the validate_tickets_event if it exists

DROP EVENT IF DOISTS validate_tickets_event

ON SOMEOULE EVENT IS NOT EXISTS validate_tickets_event

ON SOMEOULE EVENT IS SOCOMO

STANTS CURRENT_TIMESTAMP

DO

UPDATE Tickets

SET is_valid = 0

MERRE date_of_journey < NOM();

# DELIMITER //
```

## Explanation:

This trigger will help maintain validity and data integrity in the **Tickets** table . Suppose a user tries to book a ticket for 31 March , 2024 but the current date is already lst April , 2024 . Without triggering the is\_valid column corresponding to the relevant ticket to 0 in the Ticket table , there would be no way of intercepting this anomaly . So, it makes sense to incorporate a check which compares the date\_of\_journey to the present date and sets the ticket.is\_valid to 0 if the ticket has already expired before inserting it into the database .

The event validate\_tickets\_event essentially serves as a periodic check which happens every 10 seconds to invalidate any ticket records that have a journey date in the past. It complements the trigger by ensuring that any records missed by the trigger are also marked as invalid.

#### Trigger 3:

```
DROP TRIGGER IF EXISTS update_valid_tickets_trigger7;

create trigger update_valid_tickets_trigger7 BEFORE update on tickets
FOR EACH ROW

BEGIN

IF NEW.date_of_journey > NOW() THEN

SET NEW.is_valid = 1;

ELSE

SET NEW.is_valid = 0;

END IF;

END;
```

<u>Explanation:</u> The above trigger is used to validate the ticket in case the 2nd trigger works.

Suppose in case there was a train at 8:00 pm and at 8 pm, the train doesn't arrive, in that case, due to the 2nd trigger, the valid bit will be set 0, but it shouldn't be, so we set the valid bit to 1 again which will signify that the train ticket is still valid.

This trigger will only make the changes in the Tickets table is\_valid column entries.

## **Embedded SQL Queries:**

```
import random
import time
# # Create a new user
# user = User.objects.create_user(username='example_user',
password='example_password')
from datetime import datetime
import mysql.connector
```

(Here I have imported necessary packages to connect)

```
def mysql_bckens():
    connection = mysql.connector.connect(
        host='localhost', # host mt hi chedo chl jayega
        user='root', # user dalo
        password='Aditya@1998', # password dalo me bdl dung anhi batunga
        database='makemytrip' # optional hai comment bhi kr skte ho phir
        password me se , bhi remove krna
)

if connection.is_connected():
        print("YES")
    else:
        print("NO"*100)

# Create cursor
# cursor = connection.cursor()
```

(This is the function where user enters his/her user and password it is important to make connection)

# Query 1

```
adi_conn1 = mysql_bckens()
adi_conn = adi_conn1.cursor()

# Query 1 if we want to see or all female users
adi_conn.execute("Select count(*) from users where Gender = (%s) group by
Gender",('F',))

k = adi_conn.fetchall()

for i in k:
    print("Total female users are", i[0])
```

(IF we want to see all female customers/users)

# **Query 2**

```
# Ouer 2 if we want to see which of our current users have ever booked any hotel
adi_conn.execute("SELECT name FROM users WHERE userid IN (SELECT DISTINCT
userid FROM hotel_invoice)")

k = adi_conn.fetchall()
for i in k:
    print(i[0])
```

(# Query 2 if we want to see which of our current users have ever booked any hotel

)

# **Query 3**

```
# Query 3 Here i printed those unique users whose payment has succes that
means they have booked from our application
adi_conn.execute("Select Distinct user_id from payments where payment_status =
(%s)",(1,))
k = adi_conn.fetchall()
for i in k:
    print(i[0])
```

(Query 3 Here i printed those unique users whose payment has succes that means they have booked from our application )

## How to run the code:

- 1. To clone just run git clone https://github.com/op2adi/DBMS\_Main\_project.git
- 2. Change the directory to Tripsync after cloning the repository.
- 3. Run the following command on your terminal. "python ./manage.py runserver "
- 4. Then you simply need to run on any search engine <a href="http://127.0.0.1:8000/">http://127.0.0.1:8000/</a> (or simply click on it)
- 5. Bingo Here you go; You landed on login page.