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Assignment - 1

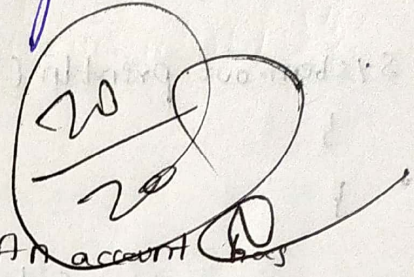
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Code:-

CSA 0914



- ① Implement a class Account. An account has
- ⇒ a balance
 - ⇒ functions to add
 - ⇒ and withdraw money,
 - ⇒ And a function to inquire the current balance.
- Condition:-

- ① Pass a value into a constructor to set an initial balance.
- ② If no value is passed the initial balance should be set to \$0.
- ③ charge a \$5 penalty if an attempt is made to withdraw more money than available in the account.
- ④ Enhance the Account class to compute interest on the current balance.

Sol:- class Account {

double balance;

Account(double initialBalance){

balance = initialBalance;

}

Account() {

balance = 0;

}


```
void deposit(double amount) {
```

```
    if (amount > 0) {
```

```
        balance += amount;
```

```
        System.out.println("Amount deposited: $" + amount);
```

```
    }
```

```
}
```

```
void withdraw(double amount) {
```

```
    if (amount <= balance) {
```

```
        balance -= amount;
```

```
        System.out.println("Amount withdrawn: $" + amount);
```

```
    }
```

```
    else {
```

```
        balance -= 5;
```

```
        System.out.print("Insufficient balance $5 penalty charged");
```

```
    }
```

```
}
```

```
void checkBalance() {
```

```
    System.out.println("Current balance: $" + balance);
```

```
}
```

2000
1000

```
void addInterest(double rate) {
```

```
    double rate interest = balance * rate / 100;
```

```
    balance += interest;
```

```
    System.out.println("Interest added: $" + interest);
```

```
}
```

```
}
```

```
public class main {
```

```
    public static void main(String[] args) {
```



```
Account acc1 = new Account(100);
```

```
acc1.deposit(50);
```

```
acc1.withdraw(30);
```

```
acc1.withdraw(200);
```

```
acc1.addInterest(10);
```

```
acc1.checkBalance();
```

```
Account acc2 = new Account();
```

```
acc2.checkBalance();
```

```
}
```

② Write a class called Triangle that can be used to represent a triangle. It should include the following methods that return Boolean values indicating if the Particular property holds:

- => isRight (a right triangle)
- => isScalene (no two sides are the same length)
- => isIsosceles (exactly two sides are the same length)
- => isEquilateral (all three sides are the same length)

Sol:-

```
class Triangle {
```

```
    double a, b, c;
```

```
    Triangle (double side1, double side2, double side3) {
```

```
        a = side1;
```

```
        b = side2;
```

```
        c = side3;
```

```
    }
```

```
    boolean isRight () {
```

```
        return (a*a + b*b == c*c) ||
```


$(a * a + c * c == b * b) ||$

$(b * b + c * c == a * a);$

~~boolean isIsosceles()~~ { isScalene() }

return $(a != b \ \&\& \ b != c \ \&\& \ a != c);$

}

boolean isIsosceles() {

return $(a == b \ \&\& \ a != c) || (a == c \ \&\& \ a != b) ||$

$(b == c \ \&\& \ b != a);$

}

boolean isEquilateral() {

return $(a == b \ \&\& \ b == c);$

}

public class main {

public static void main (String args[]) {

Triangle t = new Triangle (3, 4, 5);

system.out.println ("Is Right Triangle ?" + t.isRight());

system.out.println ("Is Scalene ?" + t.isScalene());

system.out.println ("Is Isosceles ?" + t.isIsosceles());

system.out.println ("Is Equilateral ?" + t.isEquilateral());

}

