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17. Illustrate the deadlock avoidance concept by simulating Banker's algorithm with C.

Aim

The goal of the Banker's Algorithm is to prevent deadlock by allocating system resources to processes in a safe manner, ensuring that no set of processes gets stuck indefinitely waiting for resources.

Banker's Algorithm

1. Input:

- `Available[]`: Number of available instances for each resource.
- `Maximum[][]`: Maximum resource demand for each process.
- `Allocation[][]`: Currently allocated resources for each process.
- `Need[][]`: Remaining resource needs ($Need[i][j] = Maximum[i][j] - Allocation[i][j]$).

2. Steps:

- Compute the `Need` matrix.
- Check if a safe sequence exists:
 - For each process, verify if its resource `Need` can be satisfied using `Available`.
 - If yes, simulate allocation and proceed to the next process.
- If all processes can execute in some sequence without running out of resources, the state is **safe**; otherwise, it's unsafe.

Procedure

1. Input the number of processes and resources.
2. Enter the `Available`, `Maximum`, and `Allocation` matrices.
3. Calculate the `Need` matrix.
4. Run the safety algorithm to find a safe sequence.
5. If a safe sequence is found, display it; otherwise, declare the state unsafe.

Code:

```
#include <stdio.h>
```

```
#include <stdbool.h>
```

```
int main() {  
  
    int n, m, i, j, k;  
  
    printf("Enter number of processes: ");  
  
    scanf("%d", &n);  
  
    printf("Enter number of resources: ");  
  
    scanf("%d", &m);  
  
  
    int Allocation[n][m], Maximum[n][m], Need[n][m], Available[m];  
  
    printf("Enter Allocation matrix:\n");  
  
    for (i = 0; i < n; i++)  
        for (j = 0; j < m; j++)  
            scanf("%d", &Allocation[i][j]);  
  
    printf("Enter Maximum matrix:\n");  
  
    for (i = 0; i < n; i++)  
        for (j = 0; j < m; j++)  
            scanf("%d", &Maximum[i][j]);  
  
    printf("Enter Available resources:\n");  
  
    for (j = 0; j < m; j++)  
        scanf("%d", &Available[j]);  
  
    for (i = 0; i < n; i++)
```

```
for (j = 0; j < m; j++)
```

```
    Need[i][j] = Maximum[i][j] - Allocation[i][j];
```

```
bool Finish[n];
```

```
for (i = 0; i < n; i++)
```

```
    Finish[i] = false;
```

```
int SafeSequence[n], work[m];
```

```
for (j = 0; j < m; j++)
```

```
    work[j] = Available[j];
```

```
int count = 0;
```

```
while (count < n) {
```

```
    bool found = false;
```

```
    for (i = 0; i < n; i++) {
```

```
        if (!Finish[i]) {
```

```
            for (j = 0; j < m; j++)
```

```
                if (Need[i][j] > work[j])
```

```
                    break;
```

```
            if (j == m) {
```

```
                for (k = 0; k < m; k++)
```

```
                    work[k] += Allocation[i][k];
```

```

        SafeSequence[count++] = i;

        Finish[i] = true;

        found = true;

    }

}

}

if (!found) {

    printf("System is in an unsafe state.\n");

    return 0;

}

}

printf("System is in a safe state.\nSafe sequence is: ");

for (i = 0; i < n; i++)

    printf("%d ", SafeSequence[i]);

printf("\n");

return 0;


}


```

Result

1. The system checks if a safe sequence exists.
2. If found, it displays the safe sequence (e.g., 0 2 1 3).
3. If not, it reports that the system is in an unsafe state.

Output:

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Enter number of processes: 3
Enter number of resources: 2
Enter Allocation matrix:
2
2
2
2
2
2
Enter Maximum matrix:
2
2
2
3
4
5
Enter Available resources:
2
3
System is in a safe state.
Safe sequence is: 0 1 2

...Program finished with exit code 0
Press ENTER to exit console.