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18. Construct a C program to simulate producer-consumer problem using semaphores.

### Aim:

The aim of the program is to simulate the producer-consumer problem using semaphores. The producer creates data and puts it in a buffer, while the consumer consumes the data from the buffer. Semaphores are used to synchronize access to the shared buffer.

# **Algorithm:**

#### 1. **Initialization:**

- o Initialize two semaphores: empty (to track the number of empty slots) and full (to track the number of full slots).
- o Initialize a mutex semaphore for mutual exclusion.

## 2. Producer:

- o Wait on the empty semaphore (to ensure there is space).
- o Wait on the mutex semaphore (for mutual exclusion).
- o Add an item to the buffer.
- o Signal the full semaphore (indicating a full slot).
- o Signal the mutex semaphore to release mutual exclusion.

#### 3. Consumer:

- o Wait on the full semaphore (to ensure there is data).
- o Wait on the mutex semaphore (for mutual exclusion).
- o Consume an item from the buffer.
- o Signal the empty semaphore (indicating an empty slot).
- o Signal the mutex semaphore to release mutual exclusion.

## **Procedure:**

- The producer creates data and puts it into the buffer.
- The consumer retrieves data from the buffer and consumes it.
- The semaphores ensure that the buffer is accessed in a synchronized manner.

## Code:

int main() {

```
#include <stdio.h>
#include <stdbool.h>
```

```
int n, m, i, j, k;
printf("Enter number of processes: ");
scanf("%d", &n);
printf("Enter number of resources: ");
scanf("%d", &m);
int Allocation[n][m], Maximum[n][m], Need[n][m], Available[m];
printf("Enter Allocation matrix:\n");
for (i = 0; i < n; i++)
  for (j = 0; j < m; j++)
     scanf("%d", &Allocation[i][j]);
printf("Enter Maximum matrix:\n");
for (i = 0; i < n; i++)
  for (j = 0; j < m; j++)
     scanf("%d", &Maximum[i][j]);
printf("Enter Available resources:\n");
for (j = 0; j < m; j++)
  scanf("%d", &Available[j]);
for (i = 0; i < n; i++)
  for (j = 0; j < m; j++)
```

```
Need[i][j] = Maximum[i][j] - Allocation[i][j];
```

```
bool Finish[n];
for (i = 0; i < n; i++)
  Finish[i] = false;
int SafeSequence[n], work[m];
for (j = 0; j < m; j++)
  work[j] = Available[j];
int count = 0;
while (count < n) {
  bool found = false;
  for (i = 0; i < n; i++) {
     if (!Finish[i]) {
       for (j = 0; j < m; j++)
          if (Need[i][j] > work[j])
             break;
       if (j == m) \{
          for (k = 0; k < m; k++)
             work[k] += Allocation[i][k];
          SafeSequence[count++] = i;
```

```
Finish[i] = true;
            found = true;
          }
       }
    if (!found) {
       printf("System is in an unsafe state.\n");
       return 0;
     }
  }
  printf("System is in a safe state.\nSafe sequence is: ");
  for (i = 0; i < n; i++)
    printf("%d ", SafeSequence[i]);
  printf("\n");
  return 0;
}
```

# **Result:**

- The producer generates random numbers and places them in the buffer.
- The consumer retrieves and consumes these numbers.
- The semaphores ensure that the producer and consumer operate without conflicts, and the buffer is accessed safely.

## **Output:**

