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16. Develop a C program for implementing random access file for processing the employee details.

### Aim

To develop a C program to manage employee records using a random access file for adding, viewing, and modifying employee details efficiently.

# **Algorithm**

- 1. Start
- 2. Define a structure for employee details with fields like ID, name, and salary.
- 3. Open a binary file in read/write mode.
- 4. Provide a menu-driven interface:
  - o Add a new employee
  - Display employee details
  - Modify employee details
  - o Exit
- 5. For each menu option:
  - o Add: Append employee details to the file.
  - o **View**: Read the file and display all records.
  - o **Modify**: Locate the record by ID, update it, and rewrite it in place.
- 6. Close the file and end the program.

### **Procedure**

- 1. Start the program and include the necessary header files.
- 2. Define a structure for employee details.
- 3. Open the binary file using fopen () in read/write mode.
- 4. Implement menu-driven functionality:
  - o Use fwrite() for adding records.
  - o Use fread() to display or locate records.
  - o Use fseek() to navigate to specific records for modification.
- 5. Ensure proper file handling and error checking.
- 6. Run the program and test the menu options.

#### Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
```

```
struct Employee {
  int id;
  char name[50];
  float salary;
};
void addEmployee(FILE *file) {
  struct Employee emp;
  printf("Enter ID: ");
  scanf("%d", &emp.id);
  printf("Enter Name: ");
  scanf("%s", emp.name);
  printf("Enter Salary: ");
  scanf("%f", &emp.salary);
  fseek(file, 0, SEEK_END);
  fwrite(&emp, sizeof(emp), 1, file);
}
void displayEmployees(FILE *file) {
  struct Employee emp;
  rewind(file);
  while (fread(&emp, sizeof(emp), 1, file)) {
```

```
printf("ID: %d, Name: %s, Salary: %.2f\n", emp.id, emp.name, emp.salary);
  }
}
void modifyEmployee(FILE *file) {
  struct Employee emp;
  int id, found = 0;
  printf("Enter ID to modify: ");
  scanf("%d", &id);
  rewind(file);
  while (fread(&emp, sizeof(emp), 1, file)) {
    if (emp.id == id) {
       found = 1;
       printf("Enter New Name: ");
       scanf("%s", emp.name);
       printf("Enter New Salary: ");
       scanf("%f", &emp.salary);
       fseek(file, -sizeof(emp), SEEK_CUR);
       fwrite(&emp, sizeof(emp), 1, file);
       break;
     }
  }
  if (!found) {
```

```
printf("Employee with ID %d not found.\n", id);
  }
}
int main() {
  FILE *file = fopen("employees.dat", "rb+");
  if (!file) {
    file = fopen("employees.dat", "wb+");
    if (!file) {
       printf("Error opening file.\n");
       return 1;
  }
  int choice;
  while (1) {
    printf("\n1. Add Employee\n2. Display Employees\n3. Modify Employee\n4. Exit\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch (choice) {
       case 1: addEmployee(file); break;
       case 2: displayEmployees(file); break;
```

```
case 3: modifyEmployee(file); break;
case 4: fclose(file); return 0;
default: printf("Invalid choice.\n");
}
}
```

### Result

The program successfully implements a random access file for employee details. It allows adding new employee records, displaying all records, and modifying existing records based on their unique ID.

## **Output:**

