

# NIKHILA NYAPATHY

**Product Designer and Researcher**

<https://nikhilanyapathy.com>  
[nikhila.nyapathy@gmail.com](mailto:nikhila.nyapathy@gmail.com)  
[www.linkedin.com/in/nikhila-nyapathy](http://www.linkedin.com/in/nikhila-nyapathy)  
+1 (404) 314 4775

## EDUCATION

### **Georgia Institute of Technology**

M.S, Human Computer Interaction

Aug 2017 - May 2019

GPA: 4.0/4.0

### **SRM University**

B. Tech Computer Science & Engineering

July 2010 - May 2014

CGPA: 9.45/10

### **University of Wisconsin Madison**

Visiting International Student Program

Sept 2012 - Dec 2012

GPA: 3.66/4

## SKILLS

### **Design**

Prototyping  
Wireframing  
Storyboarding  
Sketching  
Info Visualization  
Interaction design  
Info Architecture  
Documentation

### **Tools**

Balsamiq  
InVision  
Sketch  
Figma  
Illustrator  
Framer.js  
Axure

### **Research**

Usability testing  
Contextual inquiry  
Personas  
Affinity diagram  
Survey design  
Interviews  
Card sorting  
Heuristic evaluation  
Cognitive walkthrough

### **Coding**

JavaScript  
HTML  
CSS  
Python  
Unity  
D3.js

## EXPERIENCE

### **Associate Product Designer - Toast, Inc**

Aug 2019 - April 2020

*Designing the user experience for Toast's core point of sale and kitchen display screen*

- Shaped product roadmap by conducting discovery research with users to understand their feature needs
- Influenced product decisions based on user research insights
- Brainstormed and designed wireframes and prototypes
- Conducted internal reviews of designs with UX and product teams
- Performed usability testing with users and incorporated feedback received by iterating on designs
- Increased impact on sales deals through designing key features of the core products
- Collaborated with product managers and engineering leads throughout the user-centered design process

### **UX Design Intern - ADP**

May 2018 - Aug 2018

*Designing an innovative experience for payroll processing through an iterative user-centered design process*

- Analyzed and formulated insights from user research sessions
- Moderated usability sessions and engaged in collaborative note-taking
- Designed micro-interactions for high fidelity prototypes
- Designed a card-sort for evaluating the information architecture

### **UI Engineer - SAP Labs India**

July 2014 - June 2017

*Enhanced the user experience by building a scalable and reusable UI to unify the interface across internal tools*

- Collaborated with UX designers, product owners, and software lead in an agile environment
- Conducted usability tests and iteratively improved the user interface through feedback received

## SELECTED PROJECTS

### **UX Designer - Prezent**

August 2017 - December 2017

*Making the experience of selecting a gift for a person fun*

- Conducted interviews, surveys, and field visits
- Transformed research insights into design recommendations and developed workflow models to alleviate user pain points
- Iteratively created wireframes and various fidelity prototypes while incorporating user feedback obtained through usability testing