package lte;

import javafx.application.Application;

import javafx.event.EventHandler;

import javafx.fxml.FXMLLoader;

import javafx.scene.Parent;

import javafx.scene.Scene;

import javafx.scene.input.MouseEvent;

import javafx.stage.Stage;

import javafx.stage.StageStyle;

public class LTE extends Application {

double dragX = 0;

double dragY = 0;

@Override

public void start(Stage stage) throws Exception {

Parent root = FXMLLoader.load(getClass().getResource("FXMLDocument.fxml"));

Scene scene = new Scene(root);

stage.initStyle(StageStyle.TRANSPARENT);

stage.setScene(scene);

stage.show();

root.setOnMouseDragged(new EventHandler<MouseEvent>()

{

public void handle(MouseEvent me)

{

stage.setX(me.getScreenX() - dragX);

stage.setY(me.getScreenY() - dragY);

}

});

root.setOnMousePressed(new EventHandler<MouseEvent>()

{

public void handle(MouseEvent me)

{

dragX = me.getScreenX() - stage.getX();

dragY = me.getScreenY() - stage.getY();

}

});

}

public static void main(String[] args) {

launch(args);

}

}