```
switch (operator)
           1
           case '+':
0
               result = number1 +number2;
1
               System.out.println(result);
2
               break:
3
4
           case - :
25
               result = number1-number2;
6
                System.out.println(result);
27
28
           case '!!:
29
               result = number1 * number2;
30
                System.out.println(result);
31
32
           case '/':
33
                result = number1 / number2;
34
                System.out.println(result);
35
36
            default :
37
                System.out.println("Invalid operator!");
38
                break;
39
40
            }
41
       1
42
43
   1
44
    ¢
```

```
2 import java.util.Scanner;
3 public class ArithmeticCalculator {
4
5⊝
       public static void main(String[] args) {
           // TODO Auto-generated method stub
6
7
           char operator;
8
           Double number1, number2, result;
9
           Scanner sc = new Scanner (System.in);
10
           System.out.println("Choose an operator: +, -, ', /");
11
           operator = sc.next().charAt(0);
12
           System.out.println("Enter the First Number:");
13
           number1 = sc.nextDouble();
14
           System.out.println("Enter the second Number:");
15
           number2 = sc.nextDouble();
16
17
           switch (operator)
18
           case '+':
19
20
               result = number1 +number2;
21
               System.out.println(result);
22
               break:
23
24
           case'-':
25
               result = number1-number2;
26
               System.out.println(result);
27
28
           case ''':
29
               result = number1 * number2;
30
               System.out.println(result);
31
32
           case '/':
33
```

result = number1 / number2;

1 package Project;