



# Mobile Communications

## Chapter 8: Wireless ATM

- ❑ ATM
  - ❑ Basic principle
  - ❑ B-ISDN
  - ❑ Protocols
  - ❑ Adaptation layer
- ❑ Wireless ATM
  - ❑ Reference model
- ❑ Enhanced functionality
- ❑ Architecture
  - Radio Access Layer
  - BRAN
- ❑ Handover
- ❑ Addressing
- ❑ QoS





# Why wireless ATM?

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- ❑ seamless connection to wired ATM, a integrated services high-performance network supporting different types a traffic streams
- ❑ ATM networks scale well: private and corporate LANs, WAN
- ❑ B-ISDN uses ATM as backbone infrastructure and integrates several different services in one universal system
- ❑ mobile phones and mobile communications have an ever increasing importance in everyday life
- ❑ current wireless LANs do not offer adequate support for multimedia data streams
- ❑ merging mobile communication and ATM leads to wireless ATM from a telecommunication provider point of view
- ❑ goal: seamless integration of mobility into B-ISDN

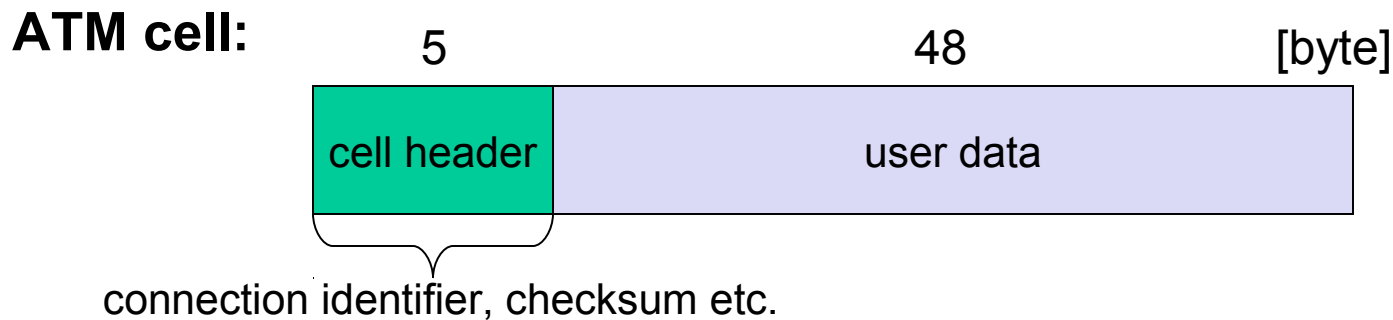
**Problem:** high complexity of the system





# ATM - basic principle

- ❑ favored by the telecommunication industry for advanced high-performance networks, e.g., B-ISDN, as transport mechanism
- ❑ statistical (asynchronous, on demand) TDM (ATDM, STDM)
- ❑ cell header determines the connection the user data belongs to
- ❑ mixing of different cell-rates is possible
  - different bit-rates, constant or variable, feasible
- ❑ interesting for data sources with varying bit-rate:
  - e.g., guaranteed minimum bit-rate
  - additionally bursty traffic if allowed by the network





# Cell-based transmission

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- ❑ asynchronous, cell-based transmission as basis for ATM
- ❑ continuous cell-stream
- ❑ additional cells necessary for operation and maintenance of the network (OAM cells; Operation and Maintenance)
- ❑ OAM cells can be inserted after fixed intervals to create a logical frame structure
- ❑ if a station has no data to send it automatically inserts idle cells that can be discarded at every intermediate system without further notice
- ❑ if no synchronous frame is available for the transport of cells (e.g., SDH or Sonet) cell boundaries have to be detected separately (e.g., via the checksum in the cell header)



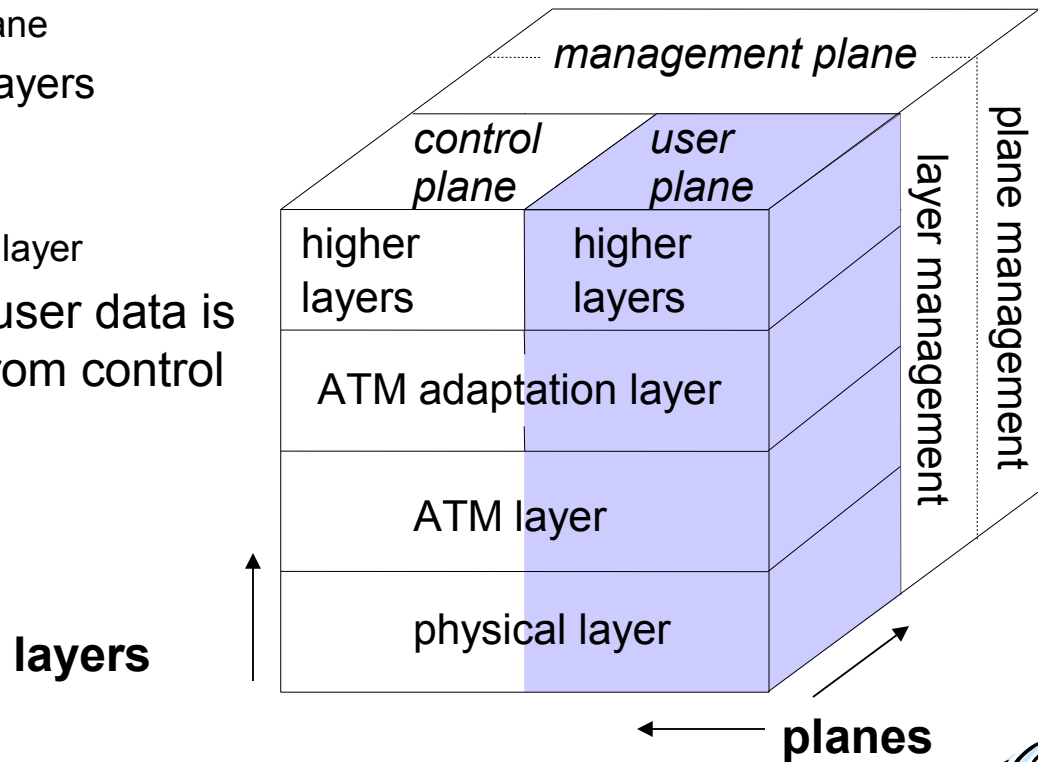


# B-ISDN protocol reference model

## 3 dimensional reference model

- ❑ three vertical planes (columns)
  - user plane
  - control plane
  - management plane
- ❑ three hierarchical layers
  - physical layer
  - ATM layer
  - ATM adaptation layer
  - higher layers

Out-of-Band-Signaling: user data is transmitted separately from control information





# ATM layers

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Physical layer, consisting of two sub-layers

- ❑ physical medium dependent sub-layer
  - coding
  - bit timing
  - transmission
- ❑ transmission convergence sub-layer
  - HEC (Header Error Correction) sequence generation and verification
  - transmission frame adaptation, generation, and recovery
  - cell delineation, cell rate decoupling

ATM layer

- ❑ cell multiplexing/demultiplexing
- ❑ VPI/VCI translation
- ❑ cell header generation and verification
- ❑ GFC (Generic Flow Control)

ATM adaptation layer (AAL)





# ATM adaptation layer (AAL)

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Provides different service classes on top of ATM based on:

- ❑ bit rate:
  - constant bit rate: e.g. traditional telephone line
  - variable bit rate: e.g. data communication, compressed video
- ❑ time constraints between sender and receiver:
  - with time constraints: e.g. real-time applications, interactive voice and video
  - without time constraints: e.g. mail, file transfer
- ❑ mode of connection:
  - connection oriented or connectionless

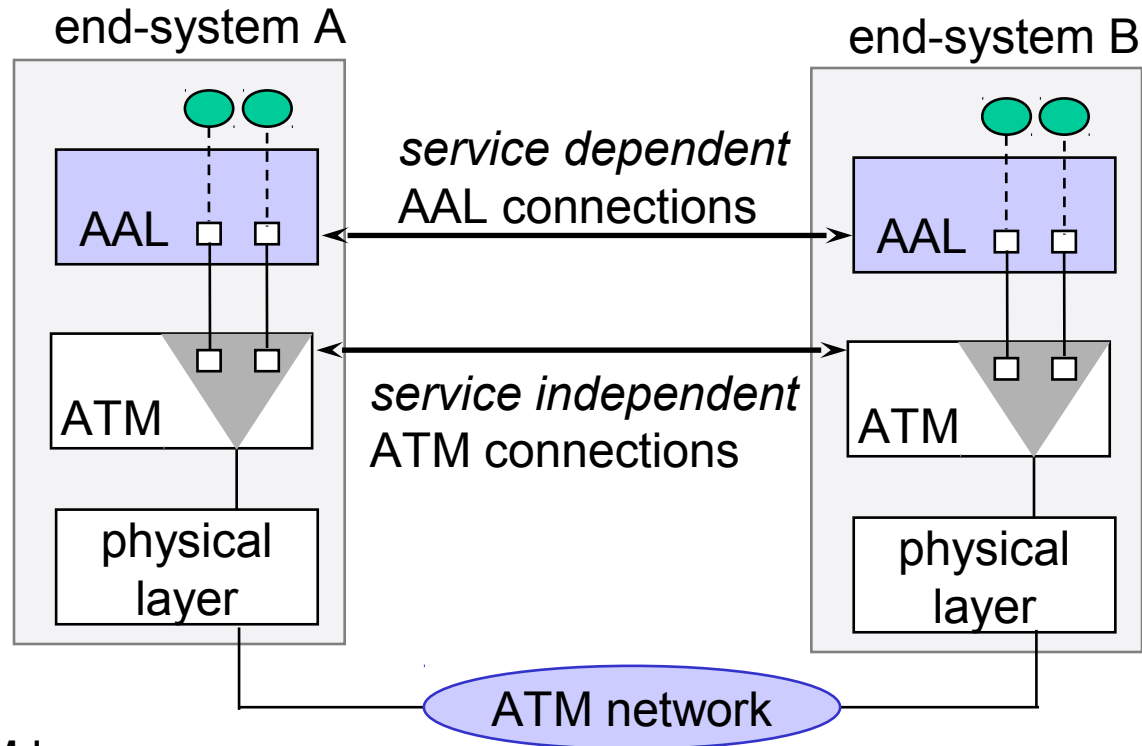
AAL consists of two sub-layers:

- ❑ Convergence Sublayer (CS): service dependent adaptation
  - Common Part Convergence Sublayer (CPCS)
  - Service Specific Convergence Sublayer (SSCS)
- ❑ Segmentation and Reassembly Sublayer (SAR)
- ❑ sub-layers can be empty





# ATM and AAL connections



- ❑ ATM layer:
  - service independent transport of ATM cells
  - multiplex and demultiplex functionality
- ❑ AAL layer: support of different services

● application







# ATM Forum Wireless ATM Working Group

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- ❑ ATM Forum founded the *Wireless ATM Working Group* June 1996
- ❑ Task: development of specifications to enable the use of ATM technology also for wireless networks with a large coverage of current network scenarios (private and public, local and global)
- ❑ compatibility to existing ATM Forum standards important
- ❑ it should be possible to easily upgrade existing ATM networks with mobility functions and radio access
- ❑ two sub-groups of work items

## Radio Access Layer (RAL) Protocols

- ❑ radio access layer
- ❑ wireless media access control
- ❑ wireless data link control
- ❑ radio resource control
- ❑ handover issues

## Mobile ATM Protocol Extensions

- ❑ handover signaling
- ❑ location management
- ❑ mobile routing
- ❑ traffic and QoS Control
- ❑ network management





# WATM services

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## Office environment

- ❑ multimedia conferencing, online multimedia database access

## Universities, schools, training centers

- ❑ distance learning, teaching

## Industry

- ❑ database connection, surveillance, real-time factory management

## Hospitals

- ❑ reliable, high-bandwidth network, medical images, remote monitoring

## Home

- ❑ high-bandwidth interconnect of devices (TV, CD, PC, ...)

## Networked vehicles

- ❑ trucks, aircraft etc. interconnect, platooning, intelligent roads





## WATM components

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WMT (Wireless Mobile ATM Terminal)

RT (Radio Transceiver)

AP (Access Point)

EMAS-E (End-user Mobility-supporting ATM Switch - Edge)

EMAS-N (End-user Mobility-supporting ATM Switch - Network)

APCP (Access Point Control Protocol)

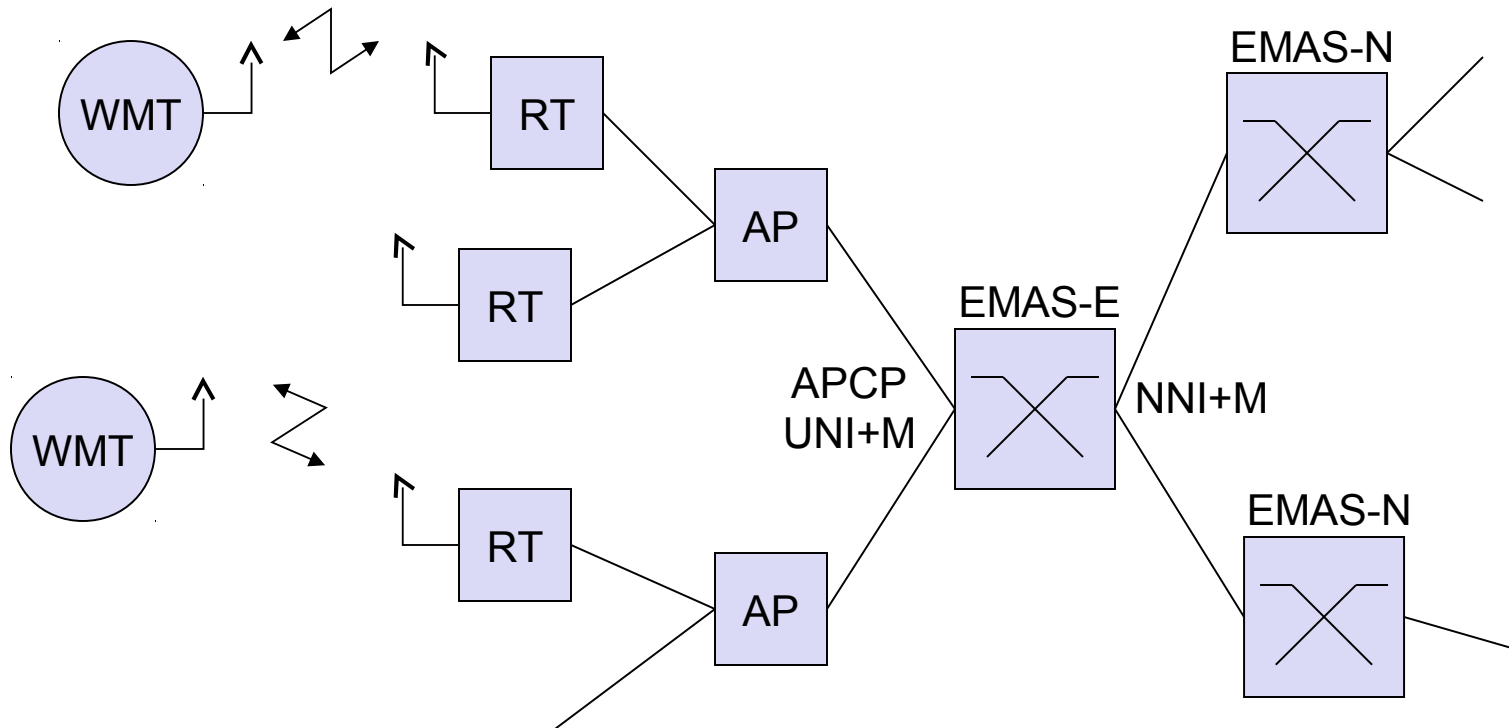
UNI+M (User-to-Network Interface with Mobility support)

NNI+M (Network-to-Network Interface with Mobility support)



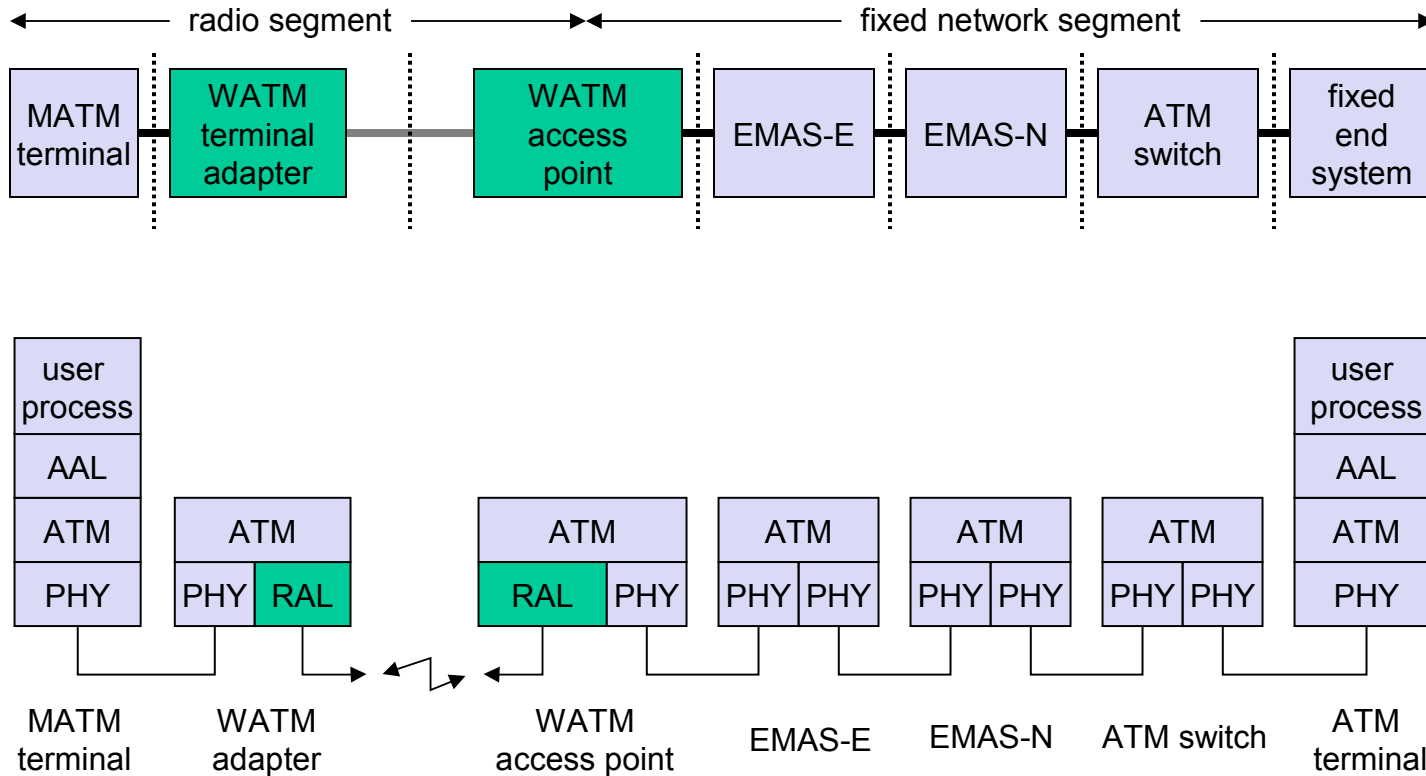


## Reference model



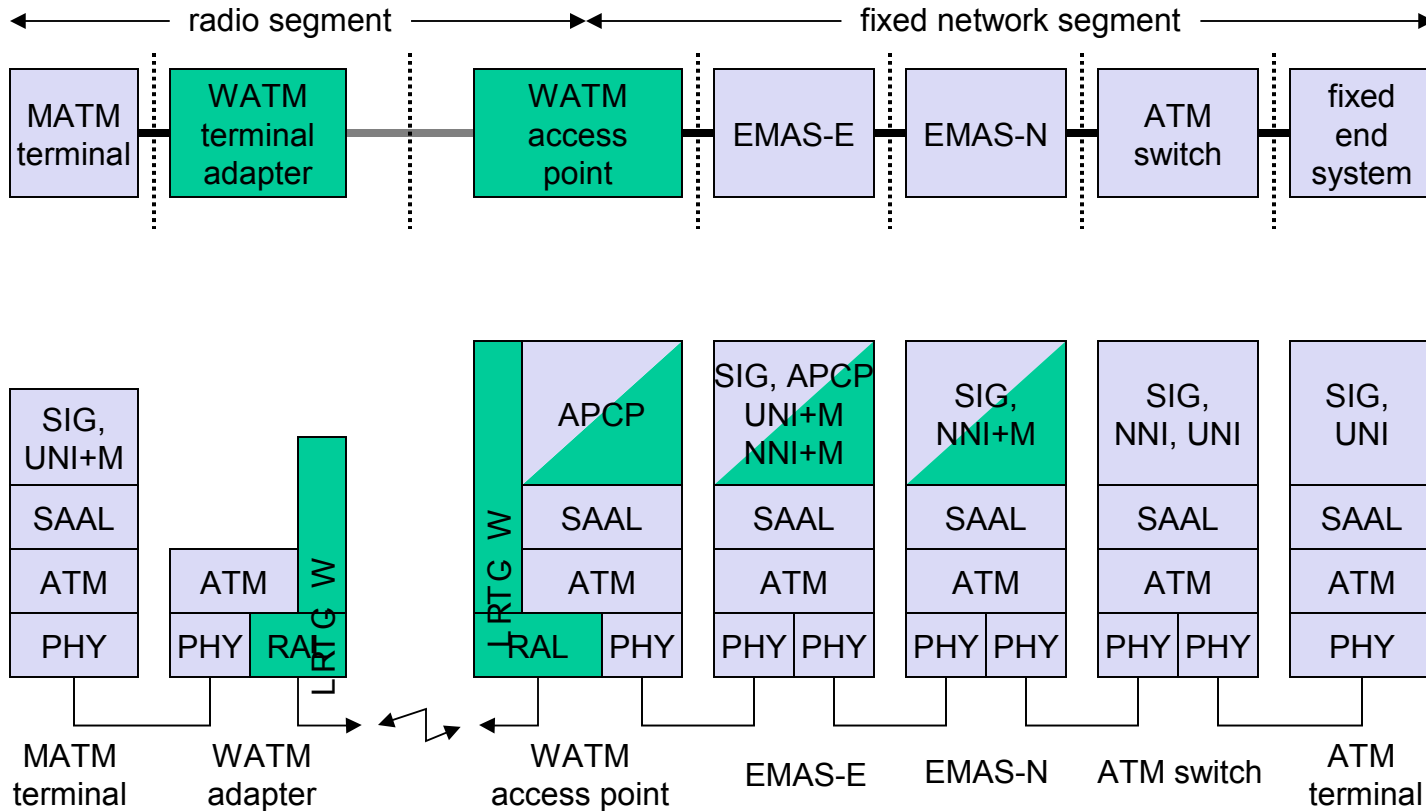


# User plane protocol layers





# Control plane protocol layers





# Enhanced functionality I

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## Additional protocols needed for the support of mobility

- ❑ Mobile Connection Management Protocol
  - supports a user for connection setup, specifies, reserves, and controls QoS for a connection
  - controls the assignment of VCIs to connections on the wireless and wired segment
  - supports setup of new or partially new paths during handover
- ❑ Mobile Handover Management Protocol
  - support of user mobility
    - find a new base station
    - redirect the data stream during handover
    - return unused VCIs after a handover
    - provide buffers and functions to sort packets out of sequence (ATM guarantees in-sequence delivery of cells!)
- ❑ standard functions of user and control plane still needed





## Enhanced functionality II

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- ❑ Mobile Location Management Protocol
  - terminals can change their access points, therefore, several location functions are needed
    - where is a mobile user, what is the current access point, what is the current sub-network of a mobile terminal etc.
- ❑ Mobile Routing Protocol
  - access points change over time
    - dynamic topologies influence routing protocols, not supported by traditional routing protocols
    - routing has to support wireless and fixed part of the network
  - example: connection setup between two mobile hosts
    - with the help of the addresses and location registries the current access points can be located
    - routing within fixed network without changes







## Enhanced functionality III

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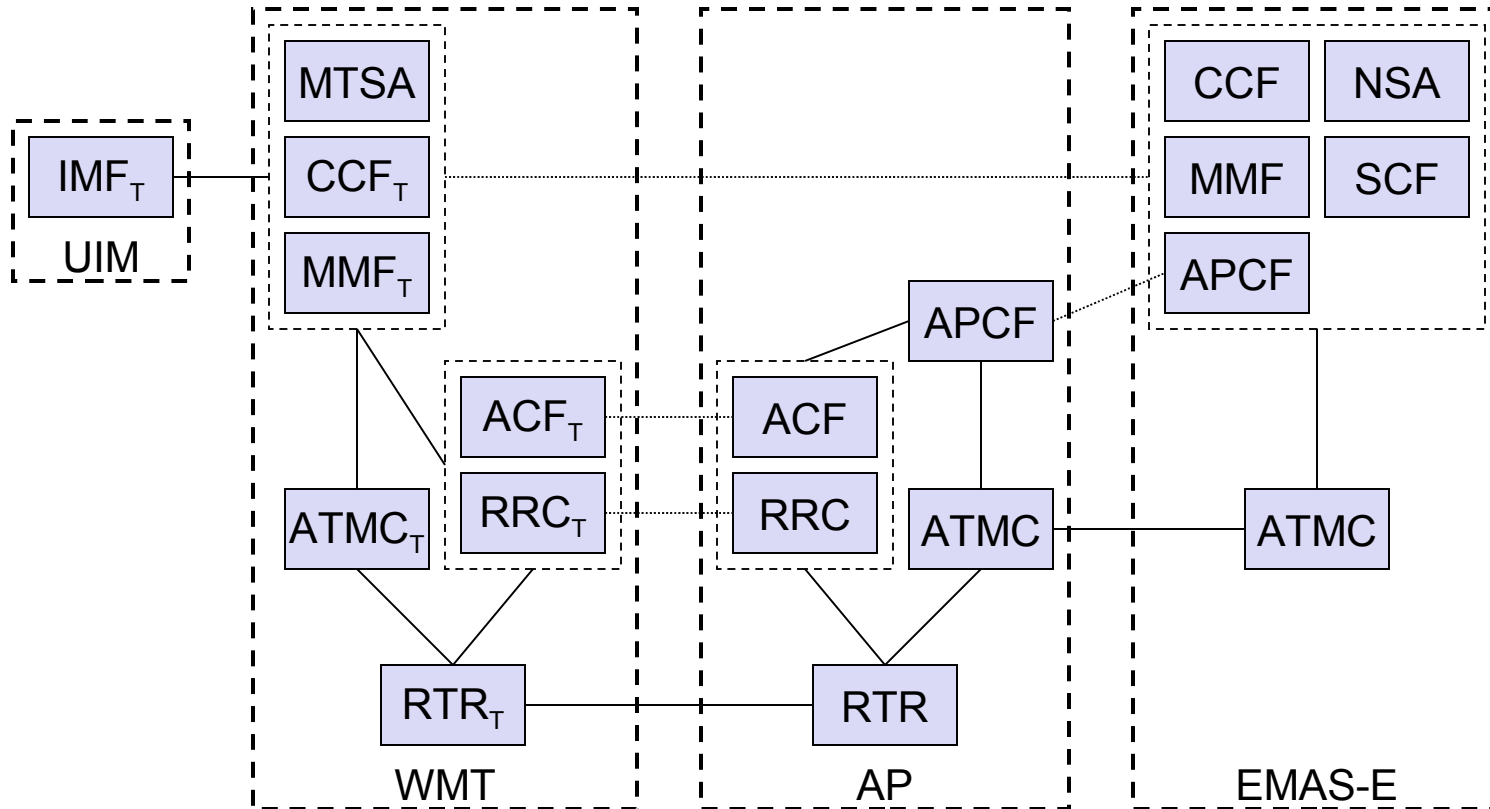
- ❑ Mobile Media Access Control Protocol
  - a single base station serves as access point for many mobile terminals within radio range
    - coordination of channel access
    - coordination of QoS requirements
    - traditional access schemes do not support different traffic classes with a larger variety of QoS requirements
- ❑ Mobile Data-Link Control Protocol
  - transmission and acknowledgement of frames
  - frame synchronization and retransmission
  - flow control

Also fixed networks need many of these functions, however, wireless networks require many adaptations and different mechanisms due to higher error rates and frequent interruptions.





# Functional model for the modular access scheme





# Wireless mobile terminal side

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## Mobility Management Function ( $MMF_T$ )

- ❑ analysis and monitoring of the network, paging response, location update

## Call control and Connection control Function ( $CCF_T$ )

- ❑ call set-up and release, access control, connection control

## Identity Management Function ( $IMF_T$ )

- ❑ security related information, user dependent

## Mobile Terminal Security Agent (MTSA)

- ❑ additional security information, user independent

## Radio Transmission and Reception ( $RTR_T$ )

- ❑ LLC, MAC, PHY layers for radio transmission

## Radio Resource Control function ( $RRC_T$ )

- ❑ trigger handovers, monitor radio access, control radio resources

## Association Control Function ( $ACF_T$ )

- ❑ set-up and release access to access point

## ATM Connection function ( $ATMC_T$ )

- ❑ responsible for ATM connections, standard services (CBR, VBR, ABR, UBR)





# Mobility supporting network side

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## Access Point Control Function (APCF)

- ❑ paging, handover, AP management

## Call control and Connection control Function (CCF)

- ❑ call set-up and release, connection control, requests network and radio resources

## Network Security Agent (NSA)

- ❑ identity management, authentication, encryption, confidentiality control

## Service Control Function (SCF)

- ❑ management of service profiles, consistency checks

## Mobility Management Function (MMF)

- ❑ location management, handover, location data, subscriber identity

## Association Control Function (ACF)

- ❑ set-up and release access to mobile terminal

## Radio Resource Control function (RRC)

- ❑ management of radio channels, initiate handover

## Radio Transmission and Reception function (RTR)

- ❑ LLC, MAC, PHY layers, support of ATM traffic parameters

## ATM Connection function (ATMC)

- ❑ responsible for ATM connections, standard services (CBR, VBR, ABR, UBR)





## Radio Access Layer (RAL) requirements: PHY layer

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- ❑ Definition of cell characteristics
  - ❑ frequencies, efficient re-use of frequencies, antennas, power, range
- ❑ Carrier frequency, symbol rate, modulation, coding, training sequences etc.
- ❑ Data and control interfaces to the radio unit
  
- ❑ Requirements
  - ❑ Bit Error Rate (BER)  $\leq 10^{-4}$ , availability 99.5 %
  - ❑ data rate: 25 Mbit/s
  - ❑ range: indoor 30-50 m, outdoor 200-300 m
  - ❑ power: 100 mW





## Radio Access Layer (RAL) requirements: MAC layer

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- ❑ Supports
  - ❑ simultaneous access of several mobile terminals to the medium
  - ❑ several ATM service classes (CBR, VBR, ABR, UBR) including QoS control
- ❑ MAC protocol and syntax definition, MAC control algorithms
- ❑ Interfaces to PHY and LLC layer
- ❑ Support of user mobility
  
- ❑ Requirements
  - ❑ MAC efficiency: 60-75 % (over 90% is possible)
  - ❑ data rates
    - peak 25 Mbit/s
    - sustained 6 Mbit/s
    - still efficient for low rates (e.g., 32 kbit/s CBR)





## Radio Access Layer (RAL) requirements: LLC layer

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- ❑ Layer between ATM and MAC/PHY layers to solve specific problems of the wireless transmission
- ❑ Definition of LLC protocol and syntax
  - ❑ wireless header, control messages
- ❑ Special functions for ATM service classes
  - ❑ error control
    - error detection and correction
    - selective retransmission
  - ❑ forward error correction
- ❑ Requirements
  - ❑ mandatory: ARQ (Automatic Repeat Request)
  - ❑ optional: FEC for real-time services
  - ❑ optional: meta-signaling to support handover





# ETSI Broadband Radio Access Network (BRAN)

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## Motivation

- ❑ deregulation, privatization, new companies, new services
- ❑ How to reach the customer?
  - alternatives: xDSL, cable, satellite, radio

## Radio access

- ❑ flexible (supports traffic mix, multiplexing for higher efficiency, can be asymmetrical)
- ❑ quick installation
- ❑ economic (incremental growth possible)

## Market

- ❑ private customers (Internet access, tele-xy...)
- ❑ small and medium sized business (Internet, MM conferencing, VPN)

## Scope of standardization

- ❑ access networks, indoor/campus mobility, 25-155 Mbit/s, 50 m-5 km
- ❑ coordination with ATM Forum, IETF, ETSI, IEEE, ....







# Broadband network types

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## Common characteristics

- ❑ ATM QoS (CBR, VBR, UBR, ABR)

## HIPERLAN 2

- ❑ short range ( $< 200$  m), indoor/campus, 25 Mbit/s
- ❑ extension of HIPERLAN 1, access to telecommunication systems, multimedia applications, mobility ( $< 10$  m/s)

## HIPERACCESS

- ❑ wider range ( $< 5$  km), outdoor, 25 Mbit/s
- ❑ fixed radio links to customers (“last mile”), alternative to xDSL or cable modem, quick installation

## HIPERLINK

- ❑ intermediate link, 155 Mbit/s
- ❑ connection of HIPERLAN access points or connection between HIPERACCESS nodes





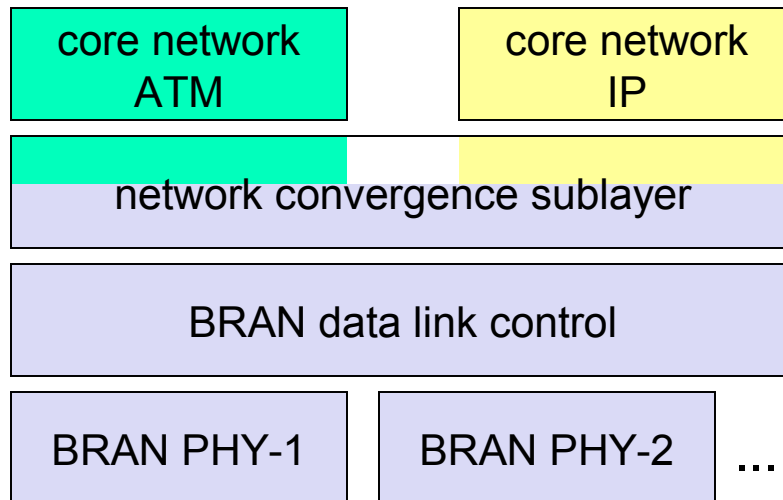
# BRAN and legacy networks

## Independence

- ❑ BRAN as access network independent from the fixed network
- ❑ interworking of TCP/IP and ATM under study

## Layered model

- ❑ Network Convergence Sub-layer as superset of all requirements for IP and ATM



## Coordination

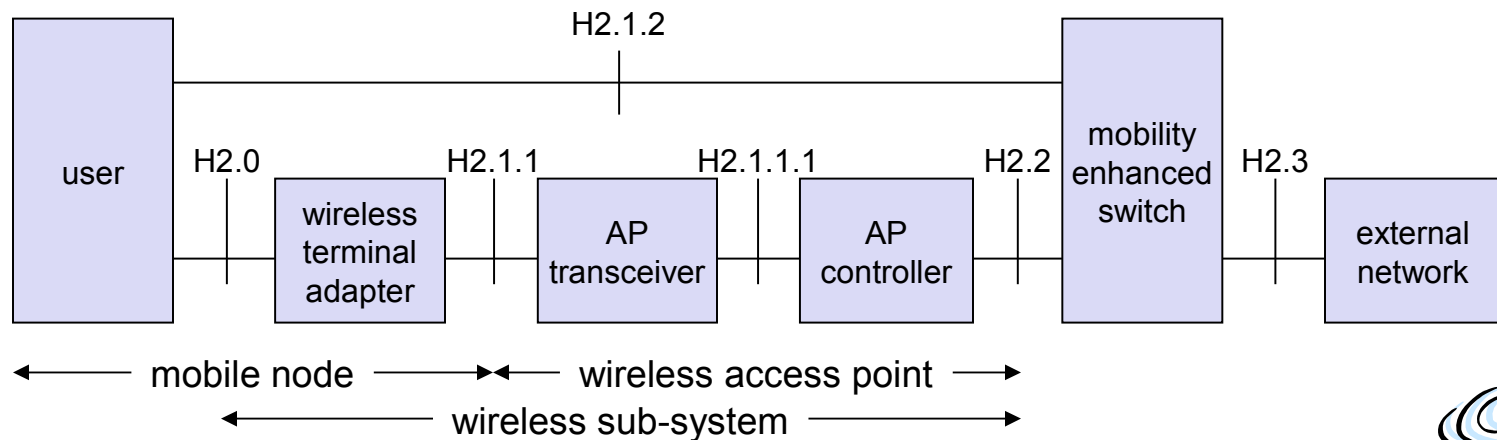
- ❑ IETF (TCP/IP)
- ❑ ATM forum (ATM)
- ❑ ETSI (UMTS)
- ❑ CEPT, ITU-R, ...  
(radio frequencies)





# ETSI Broadband Radio Access Network (BRAN)

- ❑ wireless access with bit rates  $\geq 25$  Mbit/s
- ❑ connection to private and public networks
- ❑ scope of specifications
  - ❑ physical layer
  - ❑ data link control layer
  - ❑ interworking, especially to fixed ATM networks and TCP/IP protocols
- ❑ coordination with ATM Forum, IEEE 802.11, IETF, ITU-R, ...
- ❑ reference points





# Handover

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Procedure to hand over connection(s) from a mobile ATM terminal from one access point to another access point

Support of an handover domain

- ❑ several access points cover a certain area
- ❑ common handover protocol and strategy
- ❑ all access points and switches belong to one administrative domain

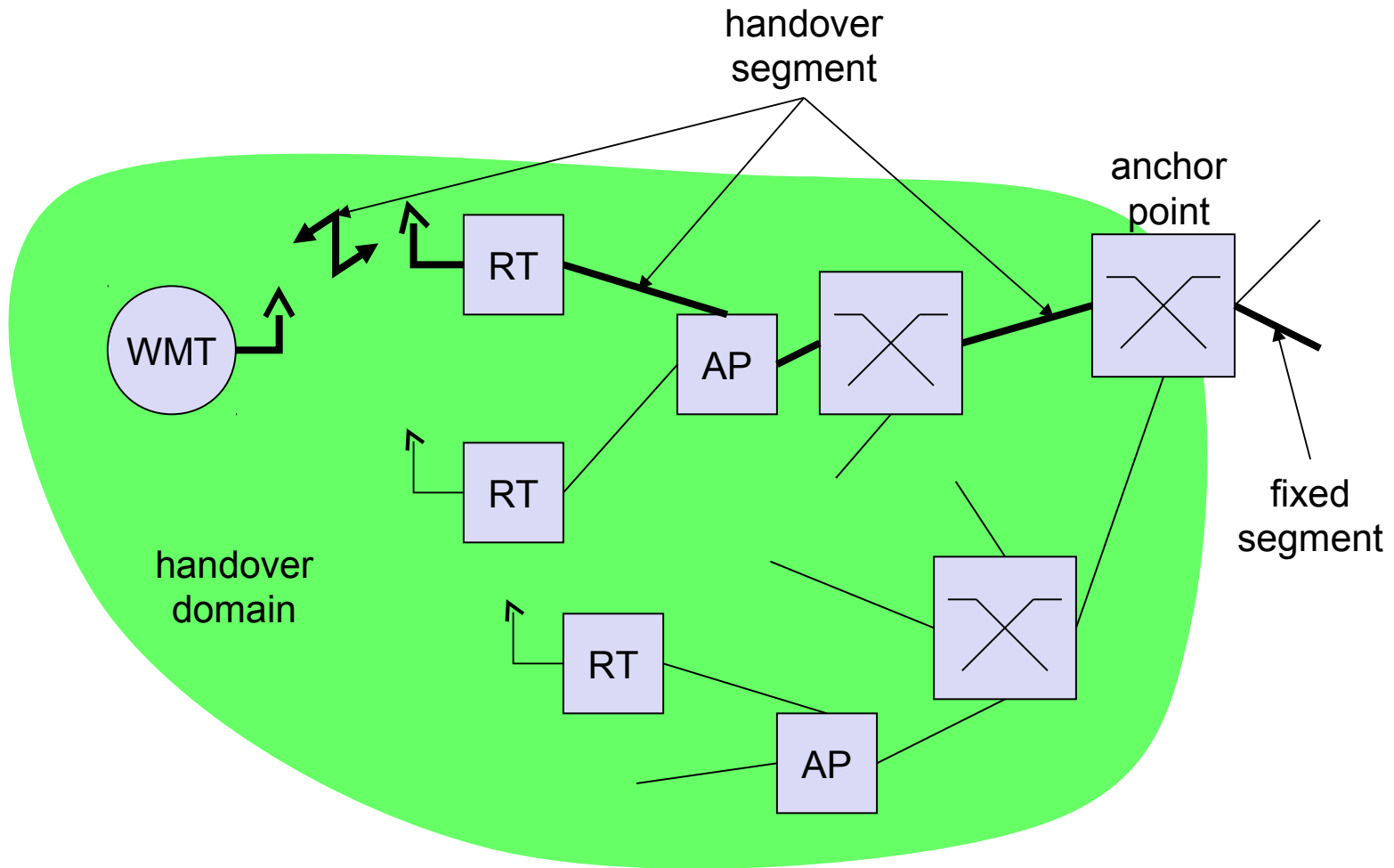
Requirements

- ❑ multiple connection handover
- ❑ point-to-point and point-to-multipoint
- ❑ QoS support
- ❑ data integrity and security
- ❑ signaling and routing support
- ❑ high performance and low complexity





# Simple handover reference model





# Types of handover

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## Hard handover

- ❑ only one connection to one access point possible

## Terminal initiated

- ❑ WTM initiates HO based on, e.g., signal quality

## Network initiated

- ❑ Network initiates HO based on, e.g., network load

## Network initiated, terminal assisted

- ❑ WTM provides information about radio conditions

## Network controlled

- ❑ HO decision always at network

## Backward handover

- ❑ standard type, WMT initiates HO, everything is prepared for HO *before* HO takes place

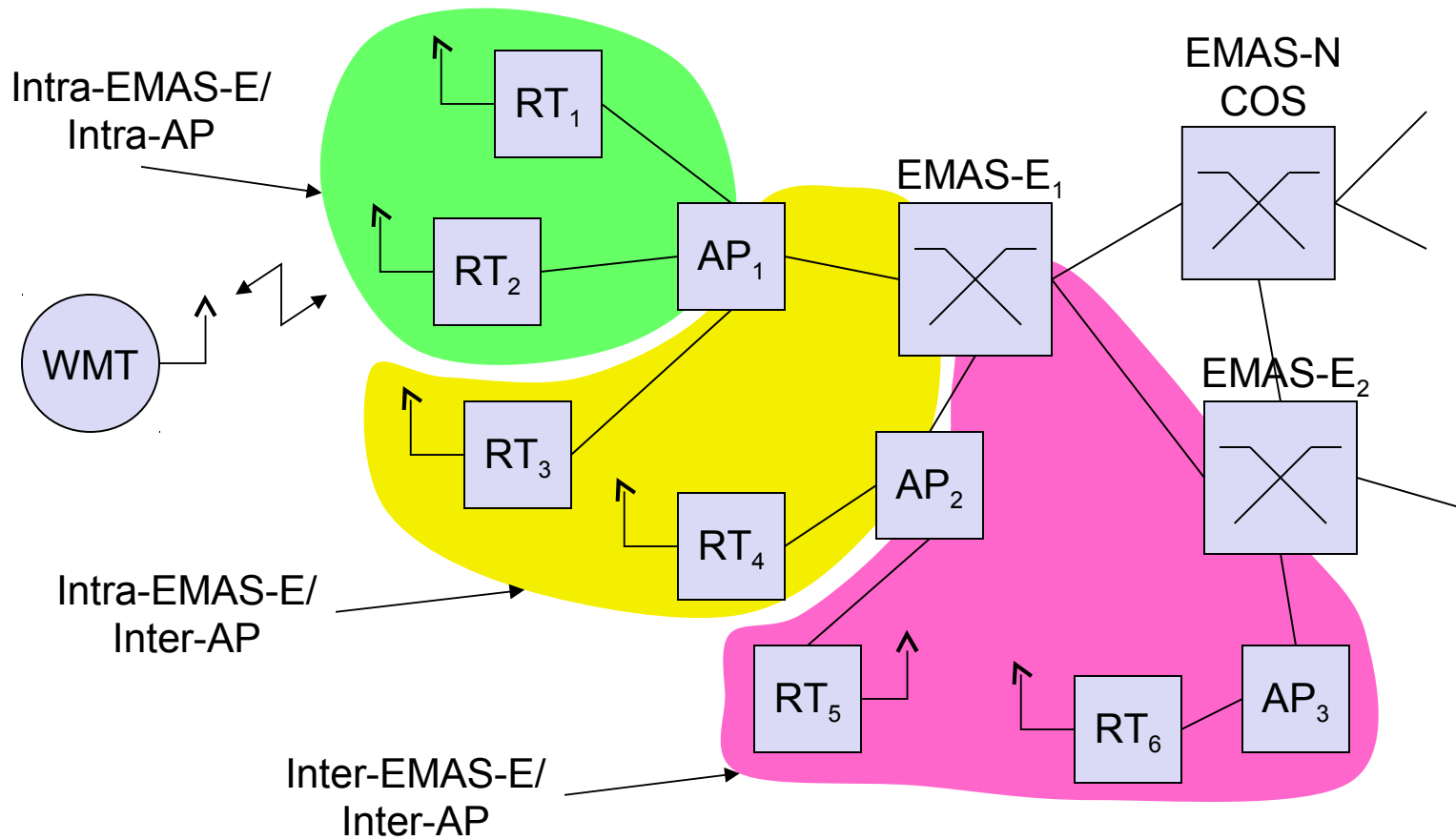
## Forward handover

- ❑ WMT suddenly arrives at a new AP, connection loss possible



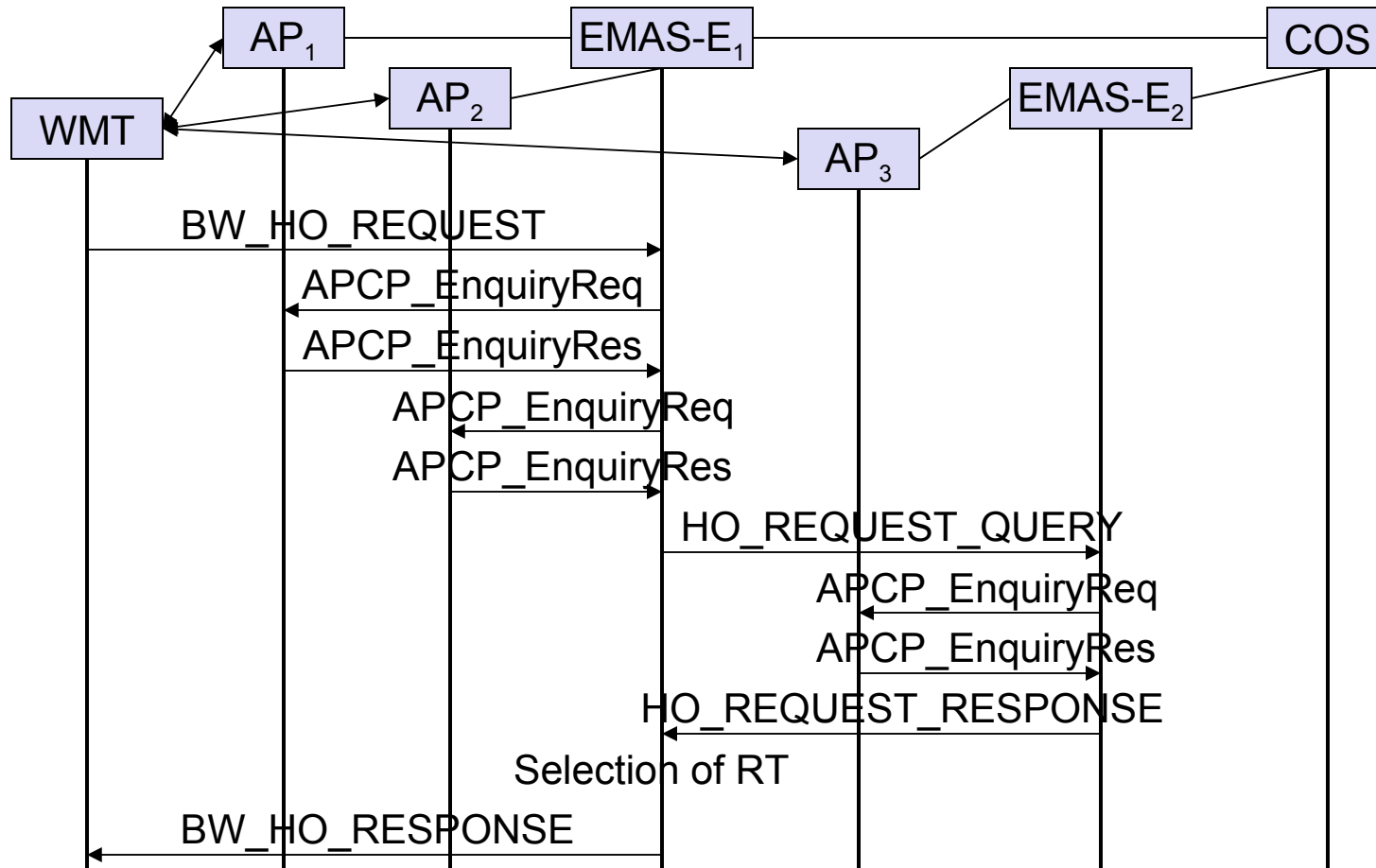


# Handover scenarios





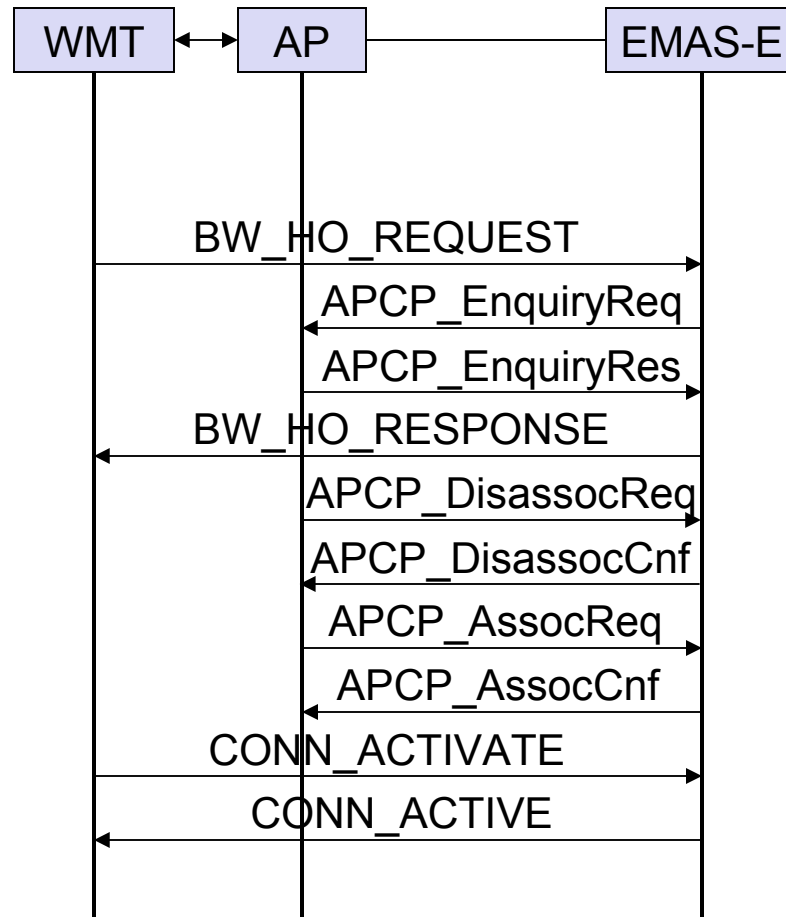
# Backward handover with multiple possible APs





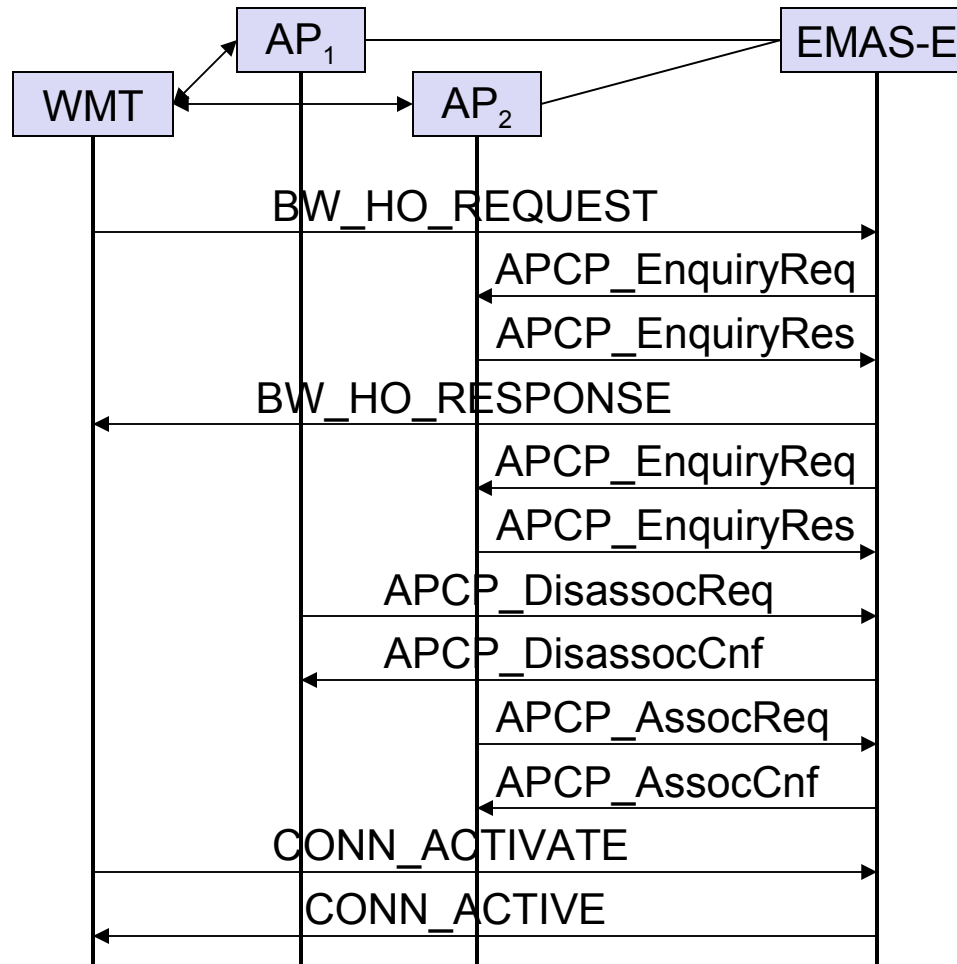


## BW handover - Intra-EMAS-E/Intra-AP



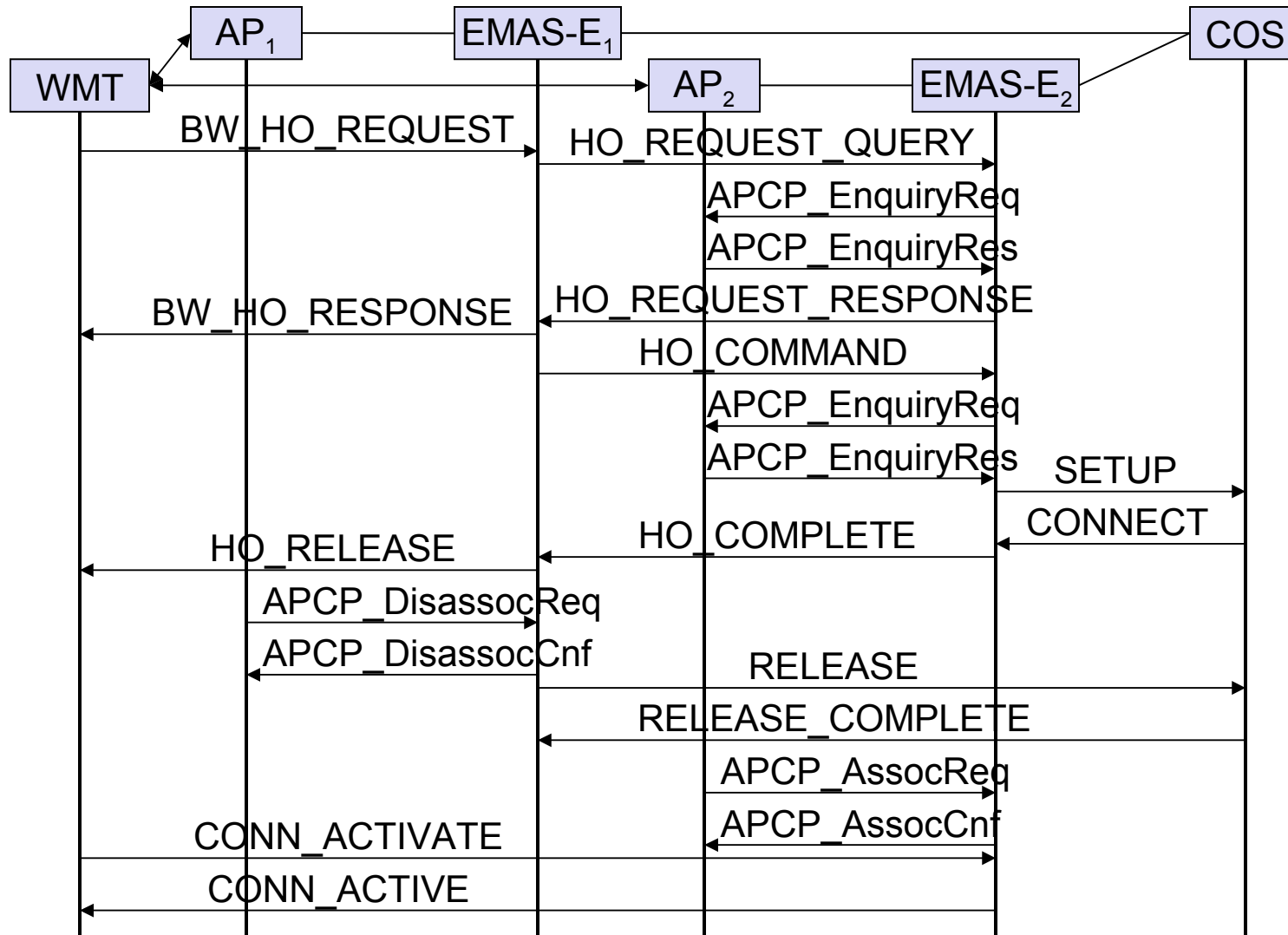


## BW handover - Intra-EMAS-E/Inter-AP



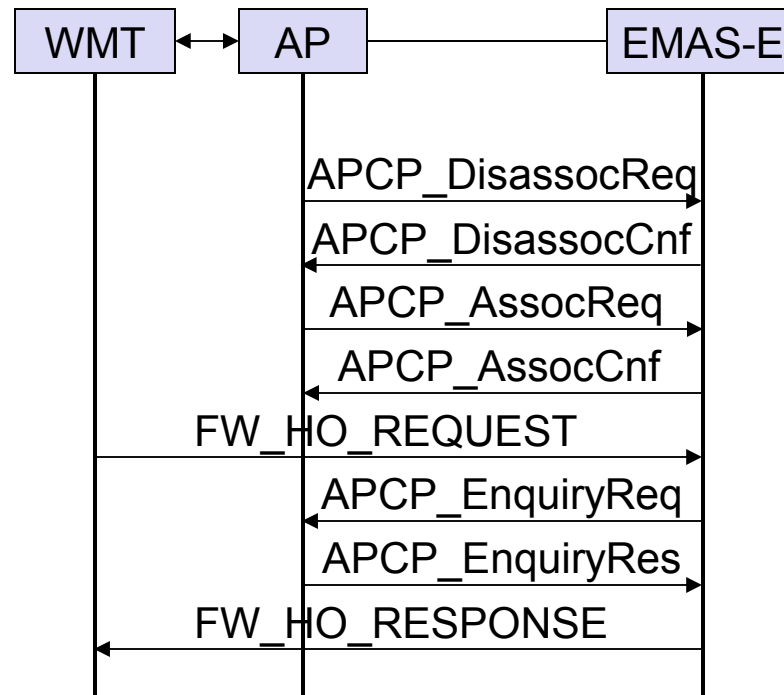


## BW handover - Inter-EMAS-E/Inter-AP



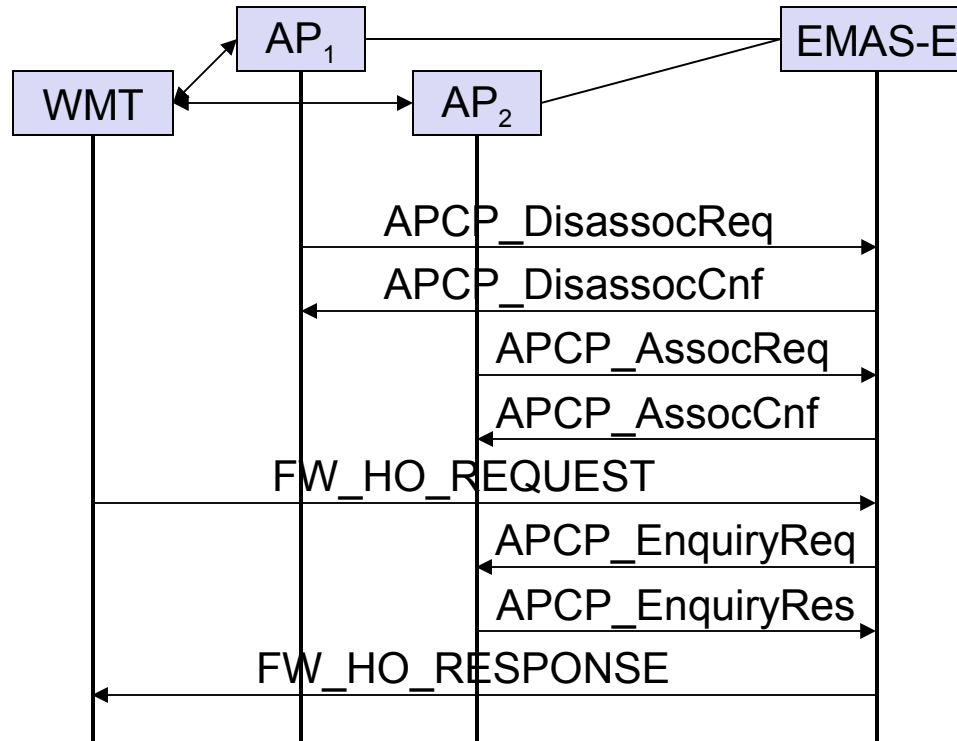


## FW handover - Intra-EMAS-E/Intra-AP



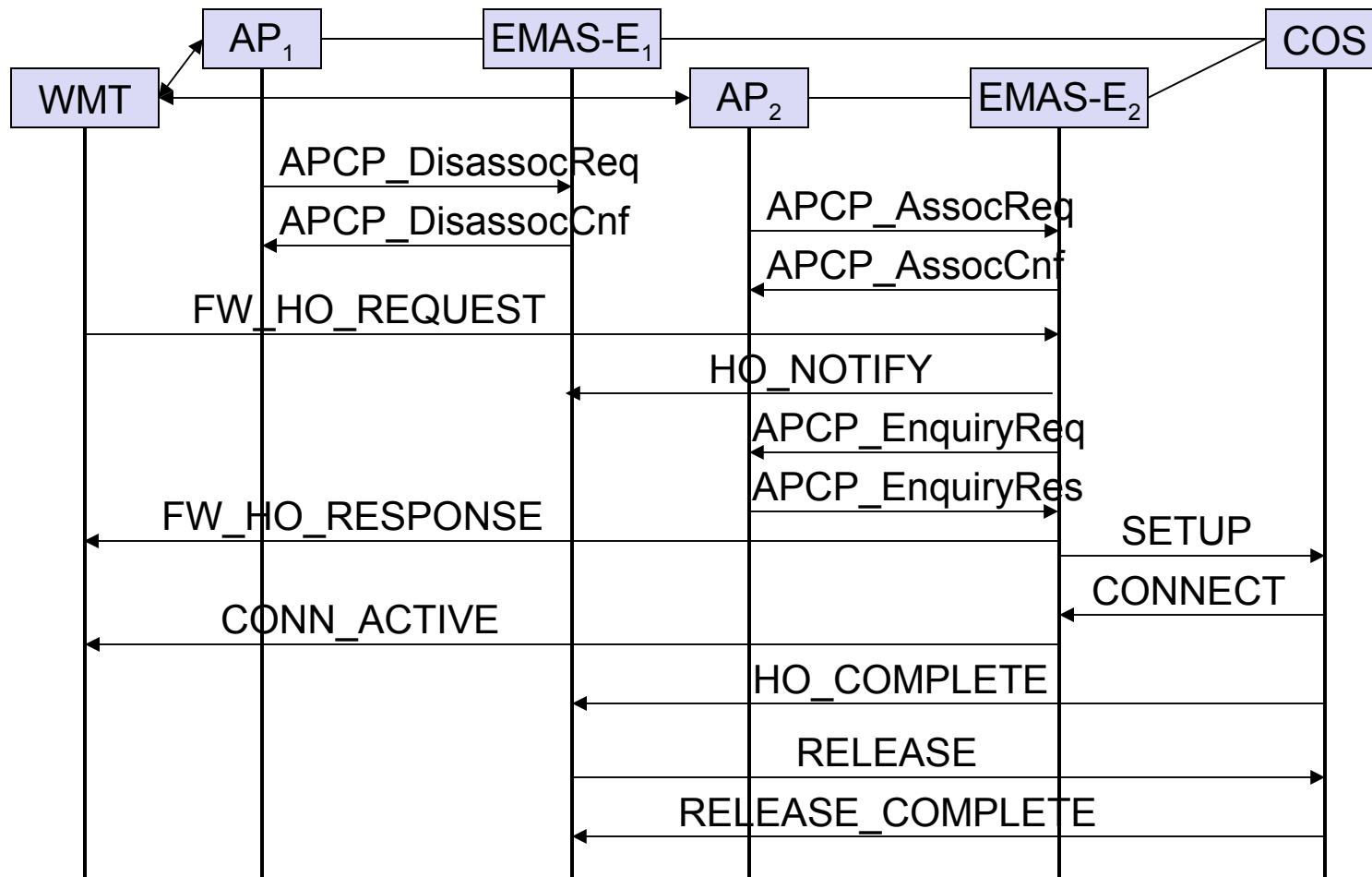


## FW handover - Intra-EMAS-E/Inter-AP





## BW handover - Inter-EMAS-E/Inter-AP





# Location management

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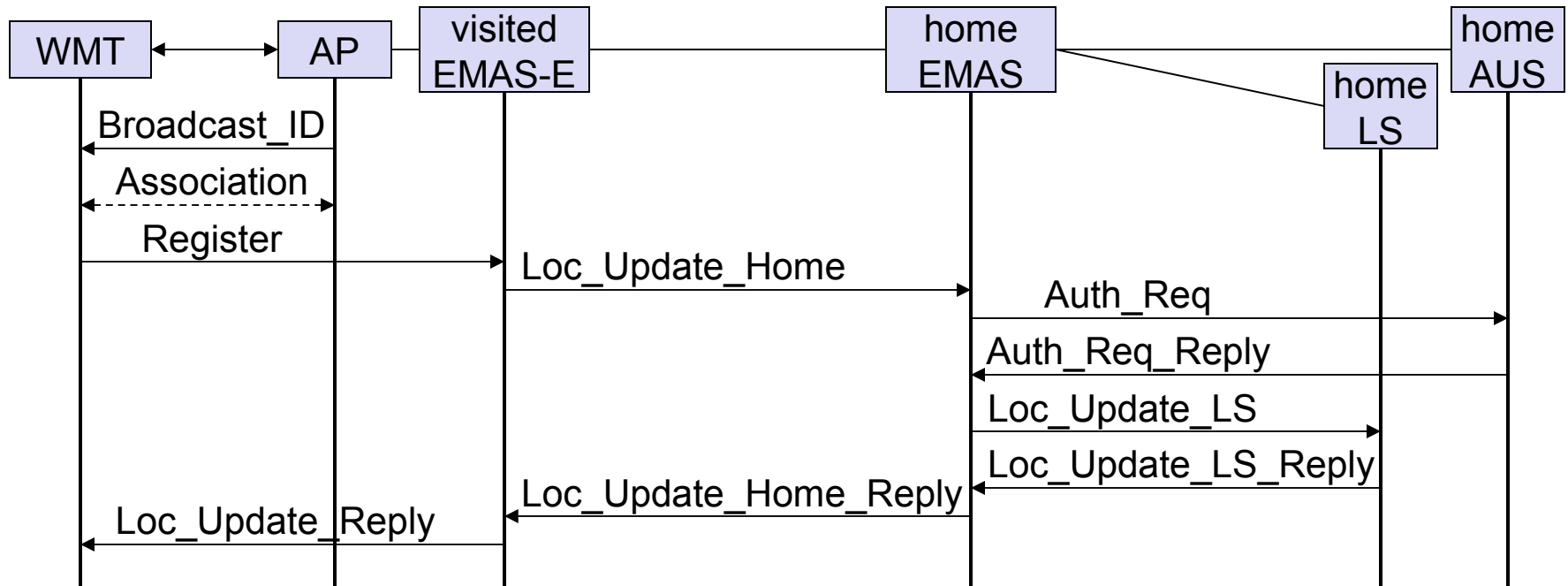
## Requirements

- ☐ transparent for users
- ☐ privacy of location and user information
- ☐ cell and network identification
- ☐ minimum of additional signaling required
- ☐ access control, accounting
- ☐ roaming
- ☐ scalability
- ☐ standardized method for registration (i.e, a new user joins the network)
- ☐ mobile terminals get temporary, routable addresses
- ☐ common protocol for database/registry updates
- ☐ location management must cooperate with unchanged ATM routing





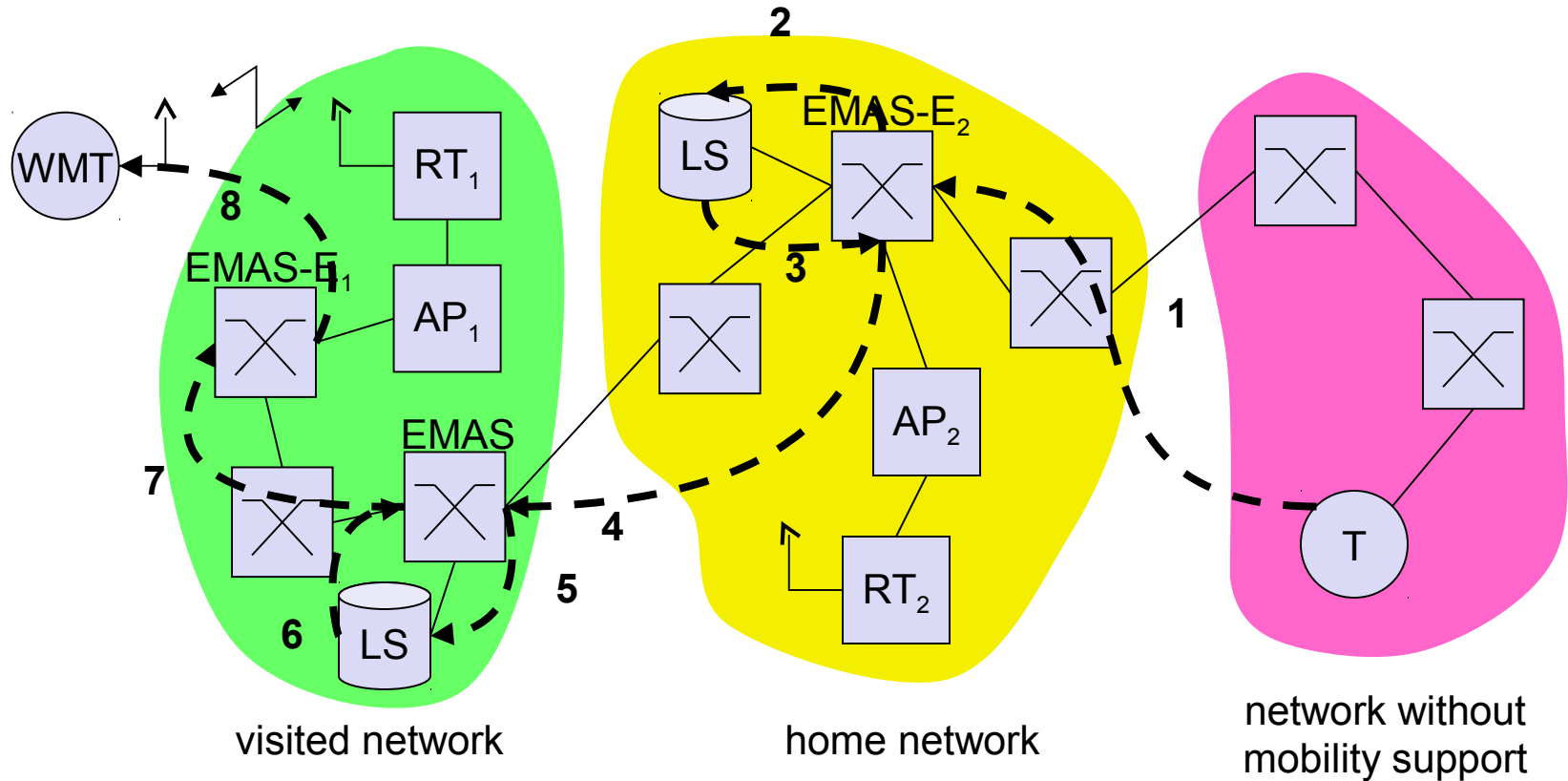
## Registration and location update







## Incoming connection setup, WMT in foreign network



LS: Location Server





# Addressing

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- ❑ should support all formats of ATM end-system addresses (AESA)
- ❑ uses a permanent, location independent address which has to correspond with a routable address from the “home network”
- ❑ supports the assignment of temporary, routable addresses during registration of the mobile terminal in a foreign domain





# Mobile Quality of Service (M-QoS)

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Main difference to, e.g., Mobile IP

M-QoS main reason for high complexity

M-QoS parts

- ❑ Wired QoS
  - same as in wired ATM networks
- ❑ Wireless QoS
  - delay and error rates higher, multiplexing and reservation important
- ❑ Handover QoS
  - blocking, cell loss during handover, duration of handover

Hard handover QoS

- ❑ no QoS guarantee after handover
- ❑ disconnect if not enough resources in new cell

Soft handover QoS

- ❑ only statistical guarantees
- ❑ applications have to adapt

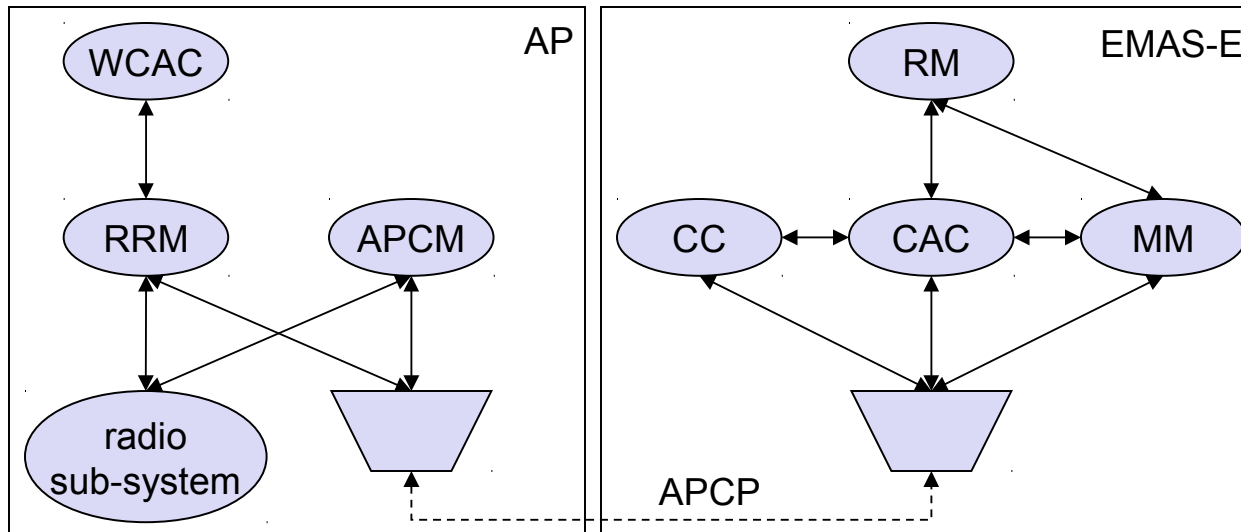




# Access Point Control Protocol

Interface between a wireless aware segment and an unchanged segment of the ATM network

- ❑ Switch protocol to control wireless access points
  - ❑ reservation and release of resources
  - ❑ preparation of access points for new connections
  - ❑ handover support
  - ❑ announcement of new mobile terminals



RM: switch resource management  
CC: call control  
CAC: connection admission control  
MM: mobility management  
RRM: radio resource management  
WCAC: wireless CAC  
APCM: AP connection management  
APCP: AP control protocol





# Reference model with further access scenarios I

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- 1: wireless ad-hoc ATM network
- 2: wireless mobile ATM terminals
- 3: mobile ATM terminals
- 4: mobile ATM switches
- 5: fixed ATM terminals
- 6: fixed wireless ATM terminals

WMT: wireless mobile terminal

WT: wireless terminal

MT: mobile terminal

T: terminal

AP: access point

EMAS: end-user mobility supporting ATM switch (-E: edge, -N: network)

NMAS: network mobility supporting ATM switch

MS: mobile ATM switch





## Reference model with further access scenarios II

