

# FFT: a fast way to implement DFT [Cooley-Tukey 1965]

- Direct matrix-vector multiplication requires  $O(n^2)$  operations when using the Horner's method, i.e.,  
$$A(x) = a_0 + x(a_1 + x(a_2 + \dots + xa_{n-1})).$$
- FFT: reduce  $O(n^2)$  to  $O(n \log_2 n)$  using divide-and-conquer technique.
- How does FFT achieve this? Or what calculations are redundant in the direct matrix-vector multiplication approach?
- Note: The idea of FFT was proposed by Cooley and Tukey in 1965 when analyzing earth-quake data, but the idea can be dated back to F. Gauss.

# Let's evaluate $A(x)$ at two special points first

- Consider evaluating a 7-degree polynomial  $A(x) = a_0 + a_1x + a_2x^2 + \dots + a_7x^7$  at two special points  $1, -1$ .
- Divide:** Break the polynomial into even and odd terms, i.e.,
  - $A_{\text{even}}(x) = a_0 + a_2x + a_4x^2 + a_6x^3$
  - $A_{\text{odd}}(x) = a_1 + a_3x + a_5x^2 + a_7x^3$

Then we have the following equations:

- $A(x) = A_{\text{even}}(x^2) + xA_{\text{odd}}(x^2)$
  - $A(-x) = A_{\text{even}}(x^2) - xA_{\text{odd}}(x^2)$
- Combine:** For two special points  $1, -1$ , we have
  - $A(1) = A_{\text{even}}(1) + A_{\text{odd}}(1)$
  - $A(-1) = A_{\text{even}}(1) - A_{\text{odd}}(1)$
- In other words, the values of  $A(x)$  at **2 points**  $1, -1$  can be calculated based on the values of  $A_{\text{even}}(x), A_{\text{odd}}(x)$  at only **1 point**.

## Let's evaluate $A(x)$ at four special points further

- Consider evaluating a 7-degree polynomial

$A(x) = a_0 + a_1x + a_2x^2 + \dots + a_7x^7$  at four special points  
 $1, -i, -1, i$ .

- Divide:** Break the polynomial into even and odd terms, i.e.,

- $A_{\text{even}}(x) = a_0 + a_2x + a_4x^2 + a_6x^3$

- $A_{\text{odd}}(x) = a_1 + a_3x + a_5x^2 + a_7x^3$

Then we have the following equations:

- $A(x) = A_{\text{even}}(x^2) + xA_{\text{odd}}(x^2)$

- $A(-x) = A_{\text{even}}(x^2) - xA_{\text{odd}}(x^2)$

- Combine:** For 4 special points  $1, -i, i, -1$ , we have

- $A(1) = A_{\text{even}}(1) + A_{\text{odd}}(1)$

- $A(-i) = A_{\text{even}}(-1) - iA_{\text{odd}}(-1)$

- $A(-1) = A_{\text{even}}(1) - A_{\text{odd}}(1)$

- $A(i) = A_{\text{even}}(-1) + iA_{\text{odd}}(-1)$

- In other words, the values of  $A(x)$  at **4 points**  $1, -i, -1, i$  can be calculated based on the values of  $A_{\text{even}}(x), A_{\text{odd}}(x)$  at **2 points**  $1, -1$ .

# FFT Algorithm

FFT( $n, a_0, a_1, \dots, a_{n-1}$ )

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1: if  $n == 1$  then  
2:   return  $a_0$  ;  
3: end if  
4:  $(E_0, E_1, \dots, E_{\frac{n}{2}-1}) = \text{FFT}(\frac{n}{2}, a_0, a_2, \dots, a_n);$   
5:  $(O_0, O_1, \dots, O_{\frac{n}{2}-1}) = \text{FFT}(\frac{n}{2}, a_1, a_3, \dots, a_{n-1});$   
6: for  $k = 0$  to  $\frac{n}{2} - 1$  do  
7:    $\omega^k = e^{\frac{2\pi}{n}ki};$   
8:    $y_k = E_k + \omega^k O_k;$   
9:    $y_{\frac{n}{2}+k} = E_k - \omega^k O_k;$   
10: end for  
11: return  $(y_0, y_1, \dots, y_{n-1})$  ;
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