

Velocity: Robot kinematics in 2D

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$$\Rightarrow \left[m \frac{d^2 x}{dt^2} + b \frac{dx}{dt} + kx = 0 \right]$$

if there are no external force

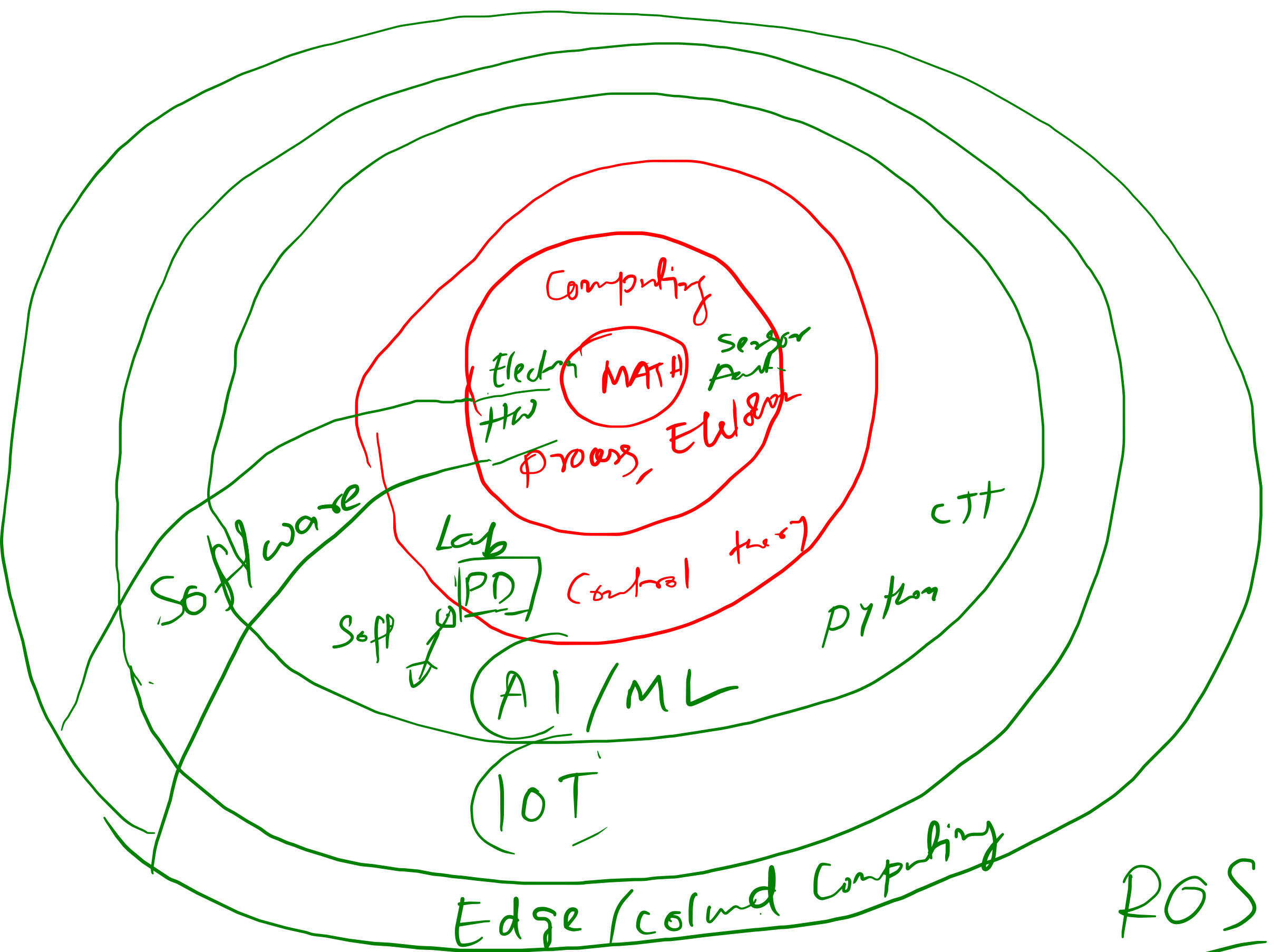
⇓
* Control theory

⇓
* ML/AI

↓
* Robotics IoT

⇓
* Edge / cloud Computing

Position



ROS

$$m \frac{d^2 x}{dt^2} + b \frac{dx}{dt} + kx = 0$$

no external force

$\neq 0$

if there are external force

$$m \frac{d^2 x}{dt^2} + b \frac{dx}{dt} + kx = F_{ext}$$



$$FK': \quad p' = \psi p$$

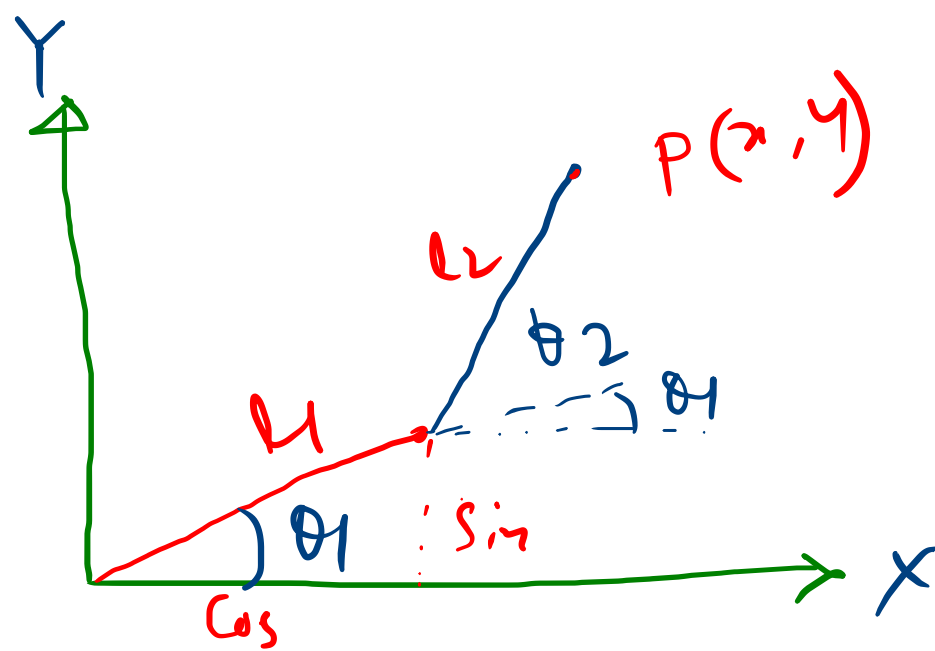
FK' : Given $\theta \longrightarrow$ Get x

IK' : Given $x \longrightarrow \theta$

$O \rightarrow m$
 $\rightarrow p$

(1) $m \frac{d^2 x}{dt^2} + b \frac{dx}{dt} + kx = 0 \Rightarrow \underline{F_{ext}}$: Force

(2) $I \frac{d^2 \theta}{dt^2} + b \frac{d\theta}{dt} + k\theta = 0 \Rightarrow \underline{\tau_{ext}} \Rightarrow \text{Torque}$



$$\frac{d}{dt} = \frac{d}{d\theta} \frac{d\theta}{dt}$$

$$x = l_1 \cos \theta_1 + l_2 \cos (\theta_1 + \theta_2)$$

$$y = l_1 \sin \theta_1 + l_2 \sin (\theta_1 + \theta_2)$$

$$\begin{aligned} \frac{d \cos \theta}{dt} &= \frac{d}{d\theta} \cos \theta \frac{d\theta}{dt} \\ &= -\sin \theta \dot{\theta} \end{aligned}$$

$$\dot{x} = \frac{dx}{dt} = -l_1 \sin \theta_1 \dot{\theta}_1 - l_2 \sin (\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2)$$

$$\dot{y} = \frac{dy}{dt} = l_1 \cos \theta_1 \dot{\theta}_1 + l_2 \cos (\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) \quad \frac{d\theta}{dt}$$

$$\begin{bmatrix} \dot{x} \\ \dot{y} \end{bmatrix} = \begin{bmatrix} \cdot \\ \cdot \end{bmatrix}$$

$$\begin{bmatrix} \cdot \\ \cdot \end{bmatrix} \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}$$

$$\begin{bmatrix} \dot{x} \\ \dot{y} \end{bmatrix} = \begin{bmatrix} -l_1 \sin \theta_1 - l_2 \sin(\theta_1 + \theta_2) & -l_2 \sin(\theta_1 + \theta_2) \\ l_1 \cos \theta_1 + l_2 \cos(\theta_1 + \theta_2) & l_2 \cos(\theta_1 + \theta_2) \end{bmatrix} \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}$$

v

$J(\theta)$

$$v = \underline{J(\theta)} \dot{\theta}$$

$\dot{\theta}$

$$\Rightarrow v = \cancel{J(\theta)} \dot{\theta}$$

$\perp J(\theta)$

$\Rightarrow FK \rightarrow \text{in velocities}$

$$\underline{v} = \boxed{J(\theta)} \underline{\dot{\theta}} \Rightarrow \begin{bmatrix} v_x \\ v_y \\ v_z \end{bmatrix} = J(\theta) \begin{bmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix}$$

Jacobian \Rightarrow Jacob Jacobi

$$J = \frac{\partial f}{\partial x} = \begin{bmatrix} \frac{\partial y_1}{\partial x_1} & \frac{\partial y_1}{\partial x_2} & \dots & \frac{\partial y_1}{\partial x_n} \\ \frac{\partial y_2}{\partial x_1} & \frac{\partial y_2}{\partial x_2} & \dots & \frac{\partial y_2}{\partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial y_m}{\partial x_1} & \frac{\partial y_m}{\partial x_2} & \dots & \frac{\partial y_m}{\partial x_n} \end{bmatrix} \text{ if } f = y = f(x)$$

$$\dot{\theta} = J^{-1} v$$

$$J^{-1} = \frac{1}{l_1 l_2 \sin \theta_2} \begin{bmatrix} l_2 \cos(\theta_1 + \theta_2) & l_2 \sin(\theta_1 + \theta_2) \\ -l_1 \cos \theta_1 - l_2 \cos(\theta_1 + \theta_2) & -l_1 \sin \theta_1 - l_2 \sin(\theta_1 + \theta_2) \end{bmatrix}$$

\swarrow
 $\sin \theta_2$

if $\theta_2 = 0$, $\sin \theta_2 = 0$, $J^{-1} = \text{infinity}$

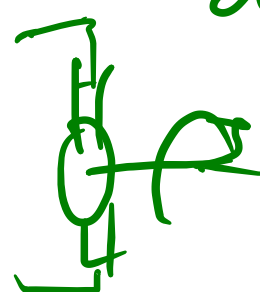
Singularity

$$\Rightarrow q_{k+1} = q_k + \Delta t \dot{q} = \frac{\Delta \theta}{\Delta t}$$

\downarrow
 Position.

$$\theta \Rightarrow x: \boxed{m \frac{d^2 x}{dt^2} + b \frac{dx}{dt} + kx = F_{ext} \text{ (Force)}}$$

$$x \Rightarrow \theta \Rightarrow m \frac{d^2 \theta}{dt^2} + b \frac{d\theta}{dt} + k\theta = \tau_{ext} \text{ (Torque)}$$

\Downarrow

 $= \tau_{orque}, \text{ rotation speed}$

Generalized Jacobian

* Next \Rightarrow Generalized J

* \Rightarrow J in 3D

\Rightarrow

$$\boxed{v = \omega \times r}$$

\Downarrow

Torque

