



DA-IICT

IT 314: Software Engineering

## White-Box Test Case Design *Data Flow Analysis*

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DA-IICT

The following C program fragment sets  $r$  to  $x^y$  for  $y > 0$ .  
How can it be (slightly) optimised?

```
1 int y1 = 1;
2 int r = x;
3 while (y1 != y) {
4     int t = y1*2;
5     if (t <= y) {
6         r = r*r;
7         y1 = y1*2;
8     } else {
9         r = r*x;
10        y1 = y1+1;
11    }
12 }
```



## White-Box Test Case Design Techniques

### Control Flow Testing

Statement coverage  
Decision coverage  
Condition coverage  
Decision-Condition coverage  
Multiple condition coverage  
Basis Path Testing  
Loop testing

### Data Flow Testing

All p-use  
All c-use  
All d-use  
All uses

## Overview

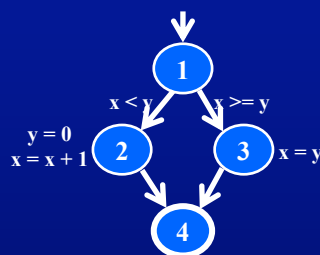
- The most common application of graph criteria is to program source
- **Graph** : Usually the control flow graph (CFG)
- **Node coverage** : Execute every statement
- **Edge coverage** : Execute every branch
- **Loops** : Looping structures such as for loops, while loops, etc.
- **Data flow coverage** : Augment the CFG
  - defs are statements that assign values to variables
  - uses are statements that use variables

## Control Flow Graphs

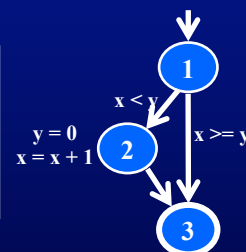
- A CFG models all executions of a method by describing control structures
- **Nodes** : Statements or sequences of statements (basic blocks)
- **Edges** : Transfers of control
- **Basic Block** : A sequence of statements such that if the first statement is executed, all statements will be (no branches)
- CFGs are sometimes annotated with extra information
  - branch predicates
  - defs
  - uses
- Rules for translating statements into graphs ...

## CFG : The if Statement

```
if (x < y)
{
  y = 0;
  x = x + 1;
}
else
{
  x = y;
}
```

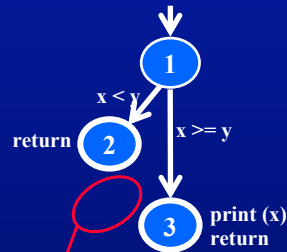


```
if (x < y)
{
  y = 0;
  x = x + 1;
}
```



## CFG : The if-Return Statement

```
if (x < y)
{
    return;
}
print (x);
return;
```



No edge from node 2 to 3.  
The return nodes must be distinct.

## Data Flow Analysis

- What is it?
  - A form of static analysis based on the definition and usage of variables
- How it is performed?
  - Analysis of data use
    - The usage of data on paths through the program code is checked
- Use to detect data flow anomalies
  - Unintended or unexpected sequence of operations on a variable
- What is an anomaly?
  - An inconsistency that can lead to failure, but does not necessarily so
  - May be flagged as a risk

## Data Flow Analysis

- Examples of data flow anomalies
  - Reading variables without previous initialization
  - Not using the values of a variable at all
- The usage of every single variable is inspected
- Three types of usage or states of variables
  - Defined (d) : the variable is assigned a value
  - Reference (r) : the value of the variable is read and/or used
  - Undefined (u) : the variable has no defined value

9

## Data Flow Analysis

- Three types of data flow anomalies
  - ur-anomaly : an undefined value (u) of a variable is read on a program path (r)
  - du-anomaly : the variable is assigned a value (d) that becomes invalid/undefined (u) without having been used in the meantime
  - dd-anomaly : the variable receives a value for the second time (d) and the first value had not been used (d)

10

## Data Flow Coverage for Source

- **def** : a location where a value is stored into memory
  - x appears on the left side of an assignment (`x = 44;`)
  - x is an actual parameter in a call and the method changes its value
  - x is a formal parameter of a method (implicit def when method starts)
  - x is an input to a program
- **use** : a location where variable's value is accessed
  - x appears on the right side of an assignment
  - x appears in a conditional test
  - x is an actual parameter to a method
  - x is an output of the program
  - x is an output of a method in a return statement
- If a def and a use appear on the same node, then it is only a DU-pair if the def occurs after the use and the node is in a loop

## Example Data Flow – Stats

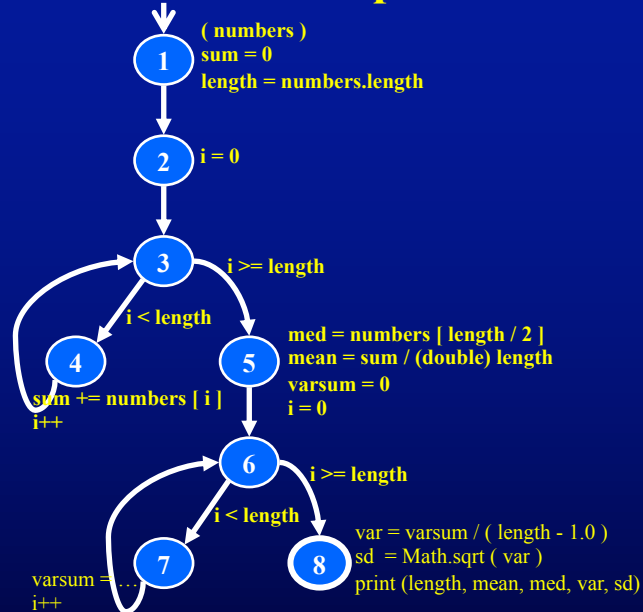
```
public static void computeStats (int [ ] numbers)
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;

    sum = 0.0;
    for (int i = 0; i < length; i++)
    {
        sum += numbers [ i ];
    }
    med = numbers [ length / 2 ];
    mean = sum / (double) length;

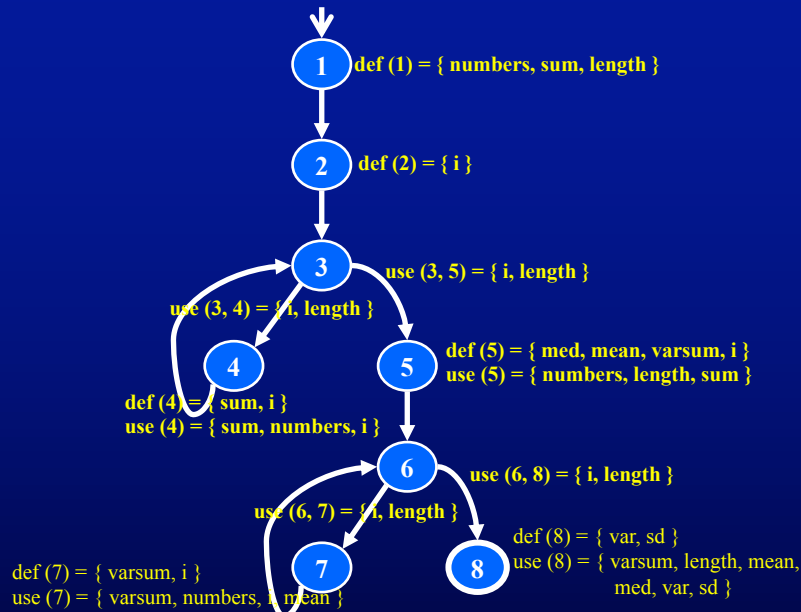
    varsum = 0.0;
    for (int i = 0; i < length; i++)
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
    }
    var = varsum / ( length - 1 );
    sd = Math.sqrt ( var );

    System.out.println ("length:      " + length);
    System.out.println ("mean:      " + mean);
    System.out.println ("median:    " + med);
    System.out.println ("variance:  " + var);
    System.out.println ("standard deviation: " + sd);
}
```

## Control Flow Graph for Stats



## CFG for Stats – With Defs & Uses



## Defs and Uses Tables for Stats

Node	Def	Use	Edge	Use
1	{ numbers, sum, length }	{ numbers }	(1, 2)	
2	{ i }		(2, 3)	
3			(3, 4)	{ i, length }
4	{ sum, i }	{ numbers, i, sum }	(4, 3)	
5	{ med, mean, varsum, i }	{ numbers, length, sum }	(3, 5)	{ i, length }
6			(5, 6)	
7	{ varsum, i }	{ varsum, numbers, i, mean }	(6, 7)	{ i, length }
8	{ var, sd }	{ varsum, length, var, mean, med, var, sd }	(7, 6)	
			(6, 8)	{ i, length }

## DU Pairs for Stats

variable	DU Pairs	
numbers	(1, 4) (1, 5) (1, 7)	defs come <u>before</u> uses, do not count as DU pairs
length	(1, 5) (1, 8) (1, (3,4)) (1, (3,5)) (1, (6,7)) (1, (6,8))	
med	(5, 8)	
var	(8, 8)	defs <u>after</u> use in loop, these are valid DU pairs
sd	(8, 8)	
mean	(5, 7) (5, 8)	
sum	(1, 4) (1, 5) (4, 4) (4, 5)	No def-clear path ... different scope for i
varsum	(5, 7) (5, 8) (7, 7) (7, 8)	
i	(2, 4) (2, (3,4)) (2, (3,5)) (2, 7) (2, (6,7)) (2, (6,8)) (4, 4) (4, (3,4)) (4, (3,5)) (4, 7) (4, (6,7)) (4, (6,8)) (5, 7) (5, (6,7)) (5, (6,8)) (7, 7) (7, (6,7)) (7, (6,8))	No path through graph from nodes 5 and 7 to 4 or 3



## DU Paths for Stats

variable	DU Pairs	DU Paths	variable	DU Pairs	DU Paths
numbers	(1, 4)	[ 1, 2, 3, 4 ]	mean	(5, 7)	[ 5, 6, 7 ]
	(1, 5)	[ 1, 2, 3, 5 ]		(5, 8)	[ 5, 6, 8 ]
	(1, 7)	[ 1, 2, 3, 5, 6, 7 ]	varsum	(5, 7)	[ 5, 6, 7 ]
length	(1, 5)	[ 1, 2, 3, 5 ]		(5, 8)	[ 5, 6, 8 ]
	(1, 8)	[ 1, 2, 3, 5, 6, 8 ]		(7, 7)	[ 7, 6, 7 ]
	(1, (3,4))	[ 1, 2, 3, 4 ]		(7, 8)	[ 7, 6, 8 ]
	(1, (3,5))	[ 1, 2, 3, 5 ]	i	(2, 4)	[ 2, 3, 4 ]
	(1, (6,7))	[ 1, 2, 3, 5, 6, 7 ]		(2, (3,4))	[ 2, 3, 4 ]
	(1, (6,8))	[ 1, 2, 3, 5, 6, 8 ]		(2, (3,5))	[ 2, 3, 5 ]
med	(5, 8)	[ 5, 6, 8 ]		(4, 4)	[ 4, 3, 4 ]
var	(8, 8)	<i>No path needed</i>		(4, (3,4))	[ 4, 3, 4 ]
sd	(8, 8)	<i>No path needed</i>		(4, (3,5))	[ 4, 3, 5 ]
sum	(1, 4)	[ 1, 2, 3, 4 ]		(5, 7)	[ 5, 6, 7 ]
	(1, 5)	[ 1, 2, 3, 5 ]		(5, (6,7))	[ 5, 6, 7 ]
	(4, 4)	[ 4, 3, 4 ]		(5, (6,8))	[ 5, 6, 8 ]
	(4, 5)	[ 4, 3, 5 ]		(7, 7)	[ 7, 6, 7 ]
				(7, (6,7))	[ 7, 6, 7 ]
				(7, (6,8))	[ 7, 6, 8 ]

## Questions?

*Next Lecture....*

*Levels of Testing, Junit Testing Framework*