

Experiment - 11b

aim:

To simulate RIPv2 using CISCO Packet Tracer

Procedure:

- 1) Create network as using 3 PCs & 3 routers as shown in image.
- 2) Assign IP address for the PCs & router ports.

PC0

IP - 10.1.1.1

Gateway: 10.1.1.2

PC1

IP - 200.1.1.1

Gateway - 200.1.1.2

PC2

IP - 222.2.2.2

Gateway - 222.2.2.12

Router 3

gig 0/0 - 20.1.1.1

0/1 - 192.168.1.1

0/2 - 10.1.1.1

Router 2

gig 0/0 - 20.1.1.2

0/1 - 172.1.1.1

0/2 - 200.1.1.2

Router 1

gig 0/0 - 192.168.1.3

0/1 - 172.1.1.2

0/2 - 207.1.1.1

Router 4:

gig 0/0 - 217.1.1.2
o/1 - 222.2.2.12

3) click on router 3

→ click config → R1P

→ Enter network - 10.0.0.0 → Add

→ " 11 20.0.0.0 → Add

→ " 4 192.168.1.0 → Add

This step is done in order to add the neighboring network address for router 3

4) Do same for Router 2, 1 & 4

Router 2 → Config → R1P

→ 20.0.0.0 - add

→ 172.1.0.0 - add

→ 200.1.1.0 - add

Router 1 → Config → R1P

→ 210.1.1.0 - add

→ 222.2.2.0 - add

5) Now to display the routing table click on router

→ then on CLI & type the command

exit

exit

show route

o/p:

R. 10.0.0/8 via 192.168.1.1 gig 0/0

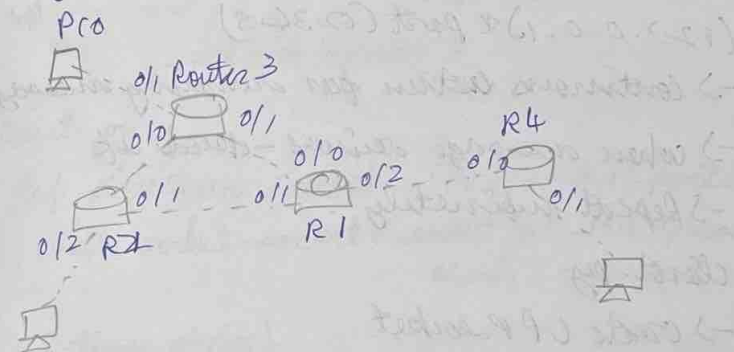
R. 20.0.0/8 via 192.168.1.1 gig 0/0

0. 172.1.0.0/16 is variable connected 2 subnet
2 mask

C. 172.1.0.0/16 is directly connected gig 0/1

L. 172.1.1.2/32 is directly connected gig 0/1

Diagram:



OK

Result:

Thus RIP is simulated using Cisco packet tracer successfully.