

method also. While answering programming questions, students are instructed to write the main

Answer all the questions

Q. No	QUESTION	Marks		
1 ✓	<p>Ashish, an animation designer, is in need of storing positional information as well as colour information of a point in 2D space. Let x, y represent the positional and R, G, B represent the colour information respectively for a structure named PixelPoint. Note: Each colour code (R,G,B) in the computer system is represented between the values 0 to 255.</p> <p>Help your client in implementing the above using structure concept in the C language to initialize and display the details of couple of pixel points using appropriate functions.</p>	10		
2 ✓	<p>Create a class <i>Saving Account</i> with members as <i>Account_number</i>, <i>saving_balance</i> and <i>Account_holder_name</i>. Create parametrized constructor with in the class to initialize the data members. Create member functions for <i>deposit()</i>, <i>withdraw()</i>, <i>interest()</i>, <i>penalty()</i> and <i>show()</i>. The Interest is calculated as <i>sav_bal*0.2</i>.</p> <p>Write the C++ code in order to achieve the following tasks with sample input and output as reference:</p> <ul style="list-style-type: none">• Accept deposit and withdrawal amount from a customer and update balance• Display the account details and interest as shown below• Check for the minimum balance, impose penalty (Rs 20 needs to deducted if minimum balance<500). <table><tr><td>Sample Input Account No.1001 Name :Nani Balance :20000 Enter Deposit Amount =10000 Enter Withdraw Amount =1000</td><td>Sample Output Account No: i001 Name: Nani Balance: 29000 Interest = 580 No penalty</td></tr></table>	Sample Input Account No.1001 Name :Nani Balance :20000 Enter Deposit Amount =10000 Enter Withdraw Amount =1000	Sample Output Account No: i001 Name: Nani Balance: 29000 Interest = 580 No penalty	10
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3	<p>a). Compare and contrast <i>procedural programming</i> with <i>object-oriented programming</i> language in detail. [5 marks]</p> <p>b). Differentiate between <i>static</i> and <i>non-static</i> data members of a class with suitable example. [5 marks]</p>	10		
4	<p>Write a C++ program to display the electricity bill of the consumers using multiple inheritance. Create a class <i>Consumer</i> with protected fields as <i>customer_number</i>, <i>name</i>, and <i>address</i>. Provide member function called <i>welcome()</i> for displaying the welcome message, <i>getdata()</i> function for taking the <i>customer_number</i>, <i>name</i>, <i>address</i> and <i>putdata()</i> function for displaying the above fields.</p> <p>Create another class <i>Meter</i> with protected fields as <i>start_meter_reading</i>, <i>last_meter_reading</i>. Provide member function called <i>input()</i> for taking the meter readings and function called <i>display()</i> to display the same.</p>	10		

Create a derived class *Electricity_bill* from the base class *Consumer* and *Meter*. Create one member function in the same class to calculate total electricity bill. Use the table below and below formula

$\text{total_bill} = \text{bill} + (\text{bill} * \text{vat})$

$\text{unit} = \text{last_meter_reading} - \text{start_meter_reading}$

$\text{bill} = \text{unit} * \text{rate}$

unit	rate/Unit	vat
<100	2.84	12%
100-200	3.10	14%
>200	4.10	16%

Sample Input

Welcome to the Electricity Consumer information system

.....

Enter the Customer No: 1001

Enter the Customer Name : Jony

Enter the Customer Address: Plot 42, Vellore

Enter the Starting meter reading: 200

Enter the Ending meter reading: 550

Sample Output

The customer No: 1001

The customer Name: Jony

The customer address: Plot 42, Vellore

Starting meter reading=200

Ending meter reading=550

Total unit consumed=350

Total bill=1664.6

5 Given below a code to calculate area of rectangle through inheritance. Using the derived class calculate the area. Complete and fix the bugs, if any. Keep relevant comments to justify the errors identified. Explain the features involved in the code

10

```
#include<iostream>
```

```
-----// Fix me
```

```
class Rectangle
```

```
{
```

```
private:
```

```
float length ;
```

```
public:
```

```
float breadth ;
```

```
void Enter_lb(void)
```

```
{
```

```
-----/Fix me ----- }
```

```
float get_l(void)
```

```
{ .....//Fix me ..... }
```

```
};
```

```
class Rectangle1 : public Rectangle
```

```
{
```

```
private:
```

```
float area ;
```

```
public:
```

```
void Rec_area(void)
```

```
{ area = length * breadth ; }
```

```
void Display(void)
```

```
{
```

```
-----//Fix me ----- }
```

```
}; // End of the derived class definition
```

```
int main()
```

```
{ Rectangle1 r1 ;
```

```
r1.Enter_lb( );
```

```
r1.Rec_area( );
```

```
r1.Display( );
```

```
return 0; }
```