NIKHIL ROMPALLI

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Senior DevOps Engineer

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PROFESSIONAL SUMMARY

- Experienced DevOps Engineer with more than 5 years of expertise in crafting and deploying Cloud Infrastructure, CI/CD Pipelines, and Container orchestration.
- Possesses a background in both Cryptocurrency Exchanges and AIOps-driven IT operations management (ITOM) solutions within corporate environments.
- Proficient in Linux, AWS, Azure Cloud, Terraform, Ansible, Kubernetes, Docker, Jenkins, Git, ArgoCD, Istio and ELK Stack.
- Adept at automating infrastructure and application deployment processes, ensuring high availability, security and performance.
- Proficient in working with **GitLab**, **GitHub** and **BitBucket** Pipelines.
- Proficient in Managing and optimizing various AWS components.
- Proficient in Terraform for provisioning resources in AWS and Azure Cloud, including EKS clusters, RDS instances and networking modules.
- Experienced in maintaining high availability and reliability of both application and infrastructure. Skilled in effectively **troubleshooting** issues and implementing preventive measures.
- Adept in GitOps practices with ArgoCD, Helm, and Terraform for seamless application deployment and updates.
- Skilled in developing and managing automation scripts and tools to optimize deployment workflows, guaranteeing no downtime, and adhering to SRE Principles.
- Skilled in optimizing **Ubuntu ISO** images, streamlining deployment processes and enhancing system performance, showcasing expertise in system configuration and resource efficiency within a **Linux** environment.
- Experienced in maintaining the reliability of production infrastructure and actively engaging in on-call rotations to provide continuous support, ensuring prompt resolution of operational incidents.
- Utilized **JIRA** and **Confluence** for bug tracking and creating dashboards for issue tracking.

CERTIFICATION

Certified Kubernetes Administrator (CKA) AWS Certified Solutions Architect - Associate

SKILLS

Cloud Platforms AWS

Containerization and Orchestration Docker, Kubernetes

Operating Systems Linux

Scripting & Programming Language Shell, Python Terraform, Ansible, Saltstack, Helm, ArgoCD, Istio Infrastructure as Code & Deployment Tools

Git, GitHub, GitLab, BitBucket Version Control

Jenkins, GitLab Pipeline, GitHub Actions, Spinnaker

ELK Stack, Prometheus, Grafana, Datadog

MySQL, NoSQL, Casssandra

Nginx, HAProxy Jfrog, Nexus SonarQube

Agile

Unity Game Engine

CI/CD

Monitoring and Observability

Database Web Servers

Artifact Management

Code Quality Methodologies Game Development

Senior DevOps Engineer

CoinDCX - India's Most Valued Crypto Exchange Company

Aug 2021 - Aug 2022 Bangalore, India

- Converted the company's legacy infrastructure and application deployments to **DevOps** methodologies, resulting in a 99.999% uptime, an average of 100% increase in deployment speed, and a 30% reduction in infrastructure cost.
- Designed AWS architectures to meet high availability application architecture and security, by using AWS services such as Route53, Elastic Load Balancer, Auto Scaling Groups, and CloudWatch, which reduced the response time of an application by 20%.
- Configured and Managed Elastic Beanstalk and ebextension to track the metrics, and create alarms for instance health, ELB backend connection, ELB HTTP 5XX, and EC2 status check failed.
- Migrated a monolithic application into microservices with **Docker** and **Kubernetes**, resulting in a 50% reduction in time to roll out to production.
- Configured the **Elastic Cloud Service** to monitor system logs and real-time metrics, increasing team visibility into the performance and uptime of the system.
- Utilized **Azure Cloud Services** extensively to architect and deploy company infrastructure, employing services such as Virtual Network (VNet), Application Gateway, Virtual Machine, Network Security Groups (NSGs), Route Table, Azure Blob Storage, Load Balancer, Virtual Machine Scale Sets, and more.
- Implemented **Spinnaker** within a Kubernetes cluster environment, enabling seamless deployment and management of variable application rollouts with enhanced efficiency and flexibility.
- Automated CoinDCX **K8S** cluster setup along required tools and applications using **Terraform**, **Ansible** and **AWS** reducing manual setup time from 8 hours to 20 minutes.
- Created **Terraform** modules to replace manual task and reduced maintenance by 75%, resulting in a 5% improvement in productivity and a 30% reduction in errors and cost.
- Developed **Terraform** modules for creating secured and optimized **VPC**, **ALB**, **EC2** instance, **Security Groups**, **Route Table**, **S3** for storage for smooth deployment of services to production, resulting in a 75% decrease in deployment time and a 50% decrease in deployment cost.
- Demonstrating strong documentation skills for clear and effective communication within the team.

DevOps Engineer

Jan 2021 - Aug 2021

Acquia - Drupal Based Digital Experience Platform(DXP)

Pune, India

- Implemented a Multi Branch Pipeline using cloudbees catalogs to improve the development cycle by 30% and reduce the time to market by 40%.
- Devised and implemented a generic CI/CD pipeline to onboard customers to bring Acquia's service line features to market faster, resulting in a 3x improvement in time to market and a 40% increase in customer satisfaction.
- Utilized **Spinnaker**, an open-source, multi-cloud continuous delivery platform, to manage application deployment and release cycles effectively.
- Improved the speed and efficiency of Jenkins CI/CD pipeline by implementing a **DIND** (Docker-inside-Docker) container on Kubernetes, which allowed the pipeline to be run directly within the Kubernetes cluster.
- Implemented **Argo CD** as **GitOps** continuous delivery tool for Kubernetes by building base images and then deployed **Argo CD** services and applications using **Helm Charts**.
- Created an automated deployment pipeline using **ArgoCD** to deploy & manage **Kubernetes** applications.
- Leveraged **Azure DevOps** extensively to streamline and automate acquia applications, facilitating collaboration among development, testing, and deployment teams, thereby enhancing efficiency and delivery speed.

OpsRamp(HPE) - AIOps-powered IT operations management (ITOM) solution.

- Designed and built automation practices deploying OpsRamp's platforms, which reduced deployment time by a factor of ten, and increased the reliability of platform deployments.
- Configured and Managed Jenkins instances, pipelines and Jenkins plugins and APIs to a web application, resulting in a 50% decrease in time spent on DevOps tasks.
- Configured and managed **Docker** and **Kubernetes** cluster deployments, with the use of automation and infrastructure-as-code scripts.
- Prepared various Kubernetes manifest files to manage **microservice** architecture using **YAML** templating, resulting in a 50% reduction in the amount of time required to manage **Microservices**.
- Migrated **Standalone** applications to **Containerized** platforms such as **Kubernetes**, executing tasks using scripts and tools such as **Terraform** and **Ansible**.
- Improved software quality by reducing the number of reported defects by 30% and increased the number of deployments per week by 50%, by using **Jenkins**, **GitLab**, **SonarQube**, and **Nexus** to implement a **CI/CD** process.
- Created a real-time user analytics dashboard using **ELK** Stack that monitored user metrics and log events to increase user engagement.
- Designed, implemented and maintained HA Proxy, Tomcat, MySQL, Cassandra, NFS, Kafka, Elastic-search, and Linux applications (CentOS and Ubuntu) using Ansible, Docker, and Jenkins, resulting in a 98% uptime of our core infrastructure services.
- Troubleshooted CI/CD jobs managed by Jenkins, GitLab Pipelines, Semaphore, and other platforms by reviewing logs and deploying code changes to the environment.
- Apart from AWS, worked on other cloud services like Azure and GCP to build OpsRamp infrastructure.

DevOps Intern OpsRamp(HPE)

Aug 2017 - May 2018 *Hyderabad*, *India*

- Conducted research and development to establish **GitLab** from scratch in standalone mode at OpsRamp.
- Engaged in research and development to set up **SonarQube** at OpsRamp.
- Implemented Python automation for reporting **SonarQube** vulnerabilities.

EDUCATION

Master of Science (M.SC.) in Computer Science, Bishop's University

2022 - 2024

Bachelor of Technology in Computer Science & Engineering, Raghu Engineering College

2014 - 2018

PERSONAL PROJECTS

Parkour System - Unity Implement a parkour system for humanoid characters in unity game engine.

RPG Multiplayer Combat - Unity. Multiplayer Combat game in unity game engine.

Protecting the Aging Brain – Diet Study. Expanded the analysis of two smaller datasets, examining the impact of diet conditions on resting state functional connectivity (RSFC) metrics, utilizing OpenNeuro data.

Face Recognition for Authentication. Enables users to authenticate using face recognition by the use of OpenCV and LBP techniques.

File system. Terminal based Instagram Clone Implemented using Data Structures.

Assembly Compiler. Converts High-Level program to assemble languages.

INTERNSHIP/MENTORSHIP

• Completed intensive training after being selected among the top 85 students for the MissionR&D course from over 2000 students from province. Build various real-time applications using data structures.