

SORTING:

INSERTION SORTING:

CODE:

```
#include <stdio.h>

void insertionSort(int arr[], int n) {
    int i, key, j;
    for (i = 1; i < n; i++) {
        key = arr[i];
        j = i - 1;
        while (j >= 0 && arr[j] > key) {
            arr[j + 1] = arr[j];
            j = j - 1;
        }
        arr[j + 1] = key;
    }
}

void printArray(int arr[], int size) {
    int i;
    for (i = 0; i < size; i++)
        printf("%d ", arr[i]);
    printf("\n");
}

int main() {
    int arr[] = {7, 3, 10, 4, 1, 11};
    int n = sizeof(arr) / sizeof(arr[0]);
    printf("Original array:\n");
    printArray(arr, n);
    insertionSort(arr, n);
    printf("Sorted array:\n");
    printArray(arr, n);
    return 0;
}
```

OUTPUT:

Original array:

7 3 10 4 1 11

Sorted array:

1 3 4 7 10 11

MERGED SORT:

CODE:

```
#include <stdio.h>

#include <stdlib.h>

void merge(int arr[], int left, int mid, int right) {

    int n1 = mid - left + 1;

    int n2 = right - mid;

    int* L = (int*)malloc(n1 * sizeof(int));

    int* R = (int*)malloc(n2 * sizeof(int));

    for (int i = 0; i < n1; i++)

        L[i] = arr[left + i];

    for (int j = 0; j < n2; j++)

        R[j] = arr[mid + 1 + j];

    int i = 0;

    int j = 0;

    int k = left;

    while (i < n1 && j < n2) {

        if (L[i] <= R[j]) {

            arr[k++] = L[i++];

        } else {

            arr[k++] = R[j++];

        }

    }

    while (i < n1) {

        arr[k++] = L[i++];

    }

    while (j < n2) {

        arr[k++] = R[j++];

    }

    free(L);

    free(R);

}

void mergeSort(int arr[], int left, int right) {

    if (left < right) {
```

```

        int mid = left + (right - left) / 2;

        mergeSort(arr, left, mid);

        mergeSort(arr, mid + 1, right);

        merge(arr, left, mid, right);
    }
}

void printArray(int arr[], int size) {
    for (int i = 0; i < size; i++)
        printf("%d ", arr[i]);

    printf("\n");
}

int main() {
    int arr[] = {6,9,2,20,14,3,10,7};

    int size = sizeof(arr) / sizeof(arr[0]);

    printf("Original array:\n");

    printArray(arr, size);

    mergeSort(arr, 0, size - 1);

    printf("Sorted array:\n");

    printArray(arr, size);

    return 0;
}

```

OUTPUT:

Original array:

6 9 2 20 14 3 10 7

Sorted array:

2 3 6 7 9 10 14 20

RADIX SORT:

CODE:

```

#include <stdio.h>

#include <stdlib.h>

int getMax(int arr[], int n) {
    int max = arr[0];

    for (int i = 1; i < n; i++) {
        if (arr[i] > max) {

```

```

        max = arr[i];
    }
}

return max;
}

void countingSort(int arr[], int n, int exp) {
    int* output = (int*)malloc(n * sizeof(int));

    for (int i = 0; i < n; i++) {
        count[(arr[i] / exp) % 10]++;
    }

    for (int i = 1; i < 10; i++) {
        count[i] += count[i - 1];
    }

    for (int i = n - 1; i >= 0; i--) {
        output[count[(arr[i] / exp) % 10] - 1] = arr[i];
        count[(arr[i] / exp) % 10]--;
    }

    for (int i = 0; i < n; i++) {
        arr[i] = output[i];
    }

    free(output);
}

void radixSort(int arr[], int n) {
    int max = getMax(arr, n);

    for (int exp = 1; max / exp > 0; exp *= 10) {
        countingSort(arr, n, exp);
    }
}

void printArray(int arr[], int size) {
    for (int i = 0; i < size; i++) {
        printf("%d ", arr[i]);
    }

    printf("\n");
}

int main() {
    int arr[] = {170, 45, 75, 90, 802, 24, 2, 66};

    int n = sizeof(arr) / sizeof(arr[0]);

    printf("Original array:\n");

```

```
    printArray(arr, n);  
    radixSort(arr, n);  
    printf("Sorted array:\n");  
    printArray(arr, n);  
    return 0;  
}
```

OUTPUT:

Original array:

170 45 75 90 802 24 2 66

Sorted array:

2 24 45 66 75 90 170 802