

C# .Net Programming Assignment 5

- Create separate visual Studio project for each problem statement separately.
- For Business logic write separate class.
- Use Object Oriented concepts while writing the program.

1. Design one class which contains two characteristics as a operands of arithmetic operations. Class contains four behaviours as Add, Sub , Div, Mult which performs arithmetic operations.

Create one single template and store references of all above methods by creating objects of that delegate four times and call the methods through delegate.

```
class Arithmetic
```

```
{
    public int no1;
    public int no2;

    public Arithmetic(int x, int y)
    {
        // Logic
    }
    int Add()
    {
        return no1 + no2;
    }
    int Sub()
    {
        // Logic
    }
    int Mult()
    {
        // Logic
    }
    int Div()
    {
        // Logic
    }
}
```

```
// Declare delegate
```

```
class Marvellous
```

```
{
    public static void Main(string[] arg)
    {
        // Create object of delegate
        // Create object of Arithmetic class
        // Store reference of above all methods and call through delegate
    }
}
```

2. Use above class as arithmetic and create array of delegates which stores addresses of all methods and call all methods using delegates array.

using System;

class Arithmetic

```
{
    public int no1;
    public int no2;

    public Arithmetic(int x, int y)
    {
        // Logic
    }
    int Add()
    {
        return no1 + no2;
    }
    int Sub()
    {
        // Logic
    }
    int Mult()
    {
        // Logic
    }
    int Div()
    {
        // Logic
    }
}

delegate int MarvellousDel();
public static class Program
{
    public static void Main(String[] arg)
    {
        Arithmetic aobj = new Arithmetic(10,4);
        MarvellousDel[] Dobj = new MarvellousDel[4];
        Dobj[0] = new MarvellousDel(aobj.Add);
        int iret = Dobj[0]();
        Console.WriteLine("Addition is: {0}", D);
        // Call all remaining methods by storing its references in
        return 0;
    }
}
```

3. Use above class as arithmetic and create multicast delegate which is used to call all methods from arithmetic class.