# Efficient Task-Relationship Estimation With Dominant Subnet Structures

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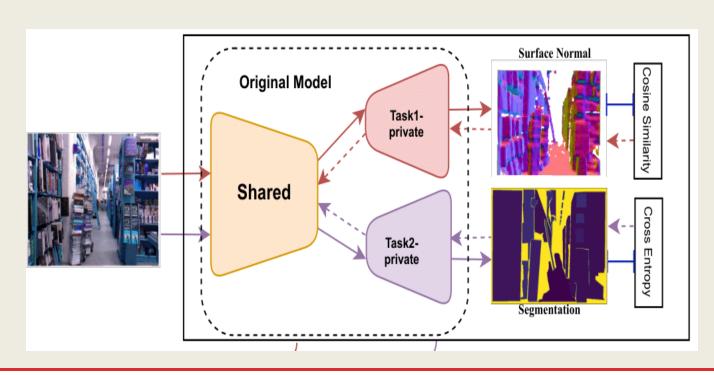
CS330 Project | Mentor: Alex Sun

### Introduction

- ➤ **Objective**: To measure task-similarity efficiently with no end-to-end training.
- Motivation: Task similarity helps us select the best tasks groupings for joint multi-task training. Current methods have high computational requirements.
- ➤ **Hypothesis**: Tasks having strong relationships exhibit similar dominant subnetwork structures
- Solution: Devise metrics to measure subnetwork similarity. If hypothesis is validated, we can use these metrics to efficiently discover task relationships

## Background

- ➤ Dataset: NYUv2 dataset
- Tasks: Semantic Segmentation (seg), Surface Normalization (sn), Depth Prediction (depth)
- ➤ Architecture: DeepLab-ResNet for shared backbone + ASPP for task-specific heads. The model was trained using a multitask loss; training was done for 5000 epochs.



### Technical Methods

- Compute parameter-level importance scores using gradient over multiple batches of each task to determine the "dominant" subnetwork in the shared backbone
- Compute similarity scores for each C(k, 2) pair of tasks using saliency scores
- Correlate with accuracy measures; that is, for tasks A, B & C, does  $Sim(A, B) < Sim(A, C) => Acc(A \mid B) < Acc(A \mid C)$ ?

**Sub-network computation**: We use a SNIP-like pruning criterion with a **freshly-initialized NN** (no training required!) to get importance scores for each parameter; these scores gives us dominant subnetworks.

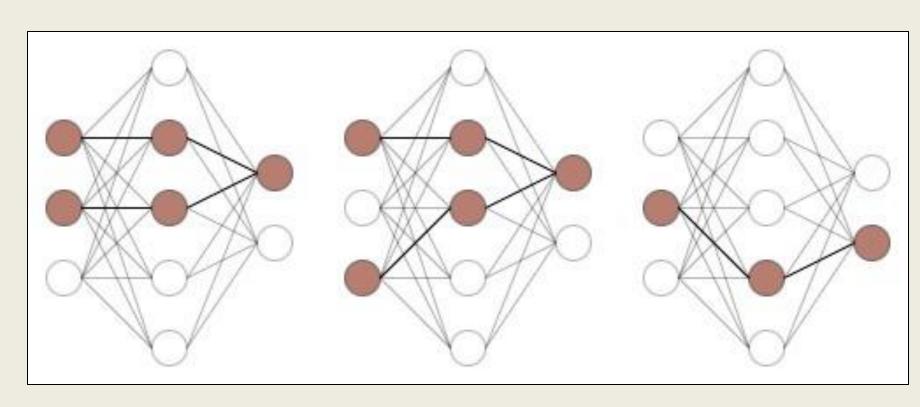


Figure 1. We obtain a mask/importance scores for task in the shared backbone. In the toy figure above, subnets 1 and 2 are more similar than subnets 1 and 3.

We compute subnetwork similarity using four different metrics. These are computed layer-wise and are averaged across layers.

EPI-Sim
$$(T_1, T_2) = 1 - \frac{1}{L} \sum_{l=1}^{L} w_l \frac{|n_{(1,l)} - n_{(2,l)}|}{n_{(1,l)} + n_{(2,l)}}$$

$$IOU(T_1, T_2) = \frac{1}{L} \sum_{l=1}^{L} w_l \frac{|\operatorname{Mask}(\mathbf{W}_{(1,l)}) \cap \operatorname{Mask}(\mathbf{W}_{(2,l)})|}{|\operatorname{Mask}(\mathbf{W}_{(1,l)}) \cup \operatorname{Mask}(\mathbf{W}_{(2,l)})|}$$

$$CSS(T_1, T_2) = \frac{1}{L} \sum_{l=1}^{L} w_l cosine \Big( Sal(\mathbf{W}_{(1,l)}), Sal(\mathbf{W}_{(2,l)}) \Big)$$

$$\operatorname{MCSS}(T_1, T_2) = \frac{1}{L} \sum_{l=1}^{L} w_l \operatorname{cosine} \left( \operatorname{Mask}(\mathbf{W}_{(1,l)}) * \operatorname{Sal}(\mathbf{W}_{(1,l)}), \operatorname{Mask}(\mathbf{W}_{(2,l)}) * \operatorname{Sal}(\mathbf{W}_{(2,l)}) \right)$$

We experiment with 3 weighted-different averaging schemes: Equal weights, linearly increasing weights, sparsity-level based weights

Results				
	Metric	seg/sn	seg/d	sn/d
Equal weights	EPI based	0.876	0.785	0.855
	IOU	0.782	0.711	0.750
	Saliency (CSS)	0.969	0.975	0.964
	Masked saliency (MCSS)	0.865	0.837	0.835
Sparsity based weights	EPI based	0.799	0.668	0.782
	IOU	0.631	0.545	0.596
	Saliency (CSS)	0.959	0.960	0.938
	Masked Saliency (MCSS)	0.768	0.731	0.726

- MCSS was the most aligned with our taskspecific (co-trained) accuracies.
- Metrics used for accuracy include (depending on task): pixel accuracy, IoU, absolute and relative error. For cotrained models, we have:

Acc(seg | sn) > Acc(seg | depth) Acc(sn | seg) > Acc(sn | depth) Acc(depth | seg) > Acc(depth | sn)

#### References

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