Nikita Roumiantsev

Computer Science and IT Management Student

Driven problem solver with background in Programming, Business Analytics and Sales



- Auckland, New Zealand
- in linkedin.com/in/nikita-roumiantsev

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- github.com/nikita-nmc

EDUCATION

BSc: Computer Science and Information and Technology Management

The University of Auckland

03/2019 - Present

Noteable Courses

- Object Oriented Software Development - A+
- Information Tools for Business - A+
- Big Data and Machine Learning - A
- Computer Organisation -A+
- Data Management A
- Computer Graphics and Image Processing - A

AWARDS AND ACHIEVEMENTS

Certificate of Outstanding Achievement x7

Received for excellent performance in Stage 1, 2 and 3 Computer Science.

New Zealand Economics Competition - High Distinction (08/2017)

Received for placing in the top 5% of contestants in the New Zealand Economics Competition hosted by the University of Auckland.

WORK EXPERIENCE

Sales Consultant

Noel Leeming

Newmarket Flagship Store

11/2017 - 08/2021 Achievements/Tasks

- Engaging with customers to provide tailored recommendations.
- Following up with customers to ensure ongoing customer satisfaction and networking for future business.
- Handling customer issues to provide satisfactory outcomes.
- Liaising with stores and suppliers to resolve stock issues.

LANGUAGES

English & Russian
Full Professional Proficiency

SKILLS



PROJECTS

HeadsUp | Discord Bot | Python

- Implemented an interactable Discord chat bot using Python and a REST API
- Responds to queries with real-time information about flights.

QR Code Image Processor | Python

- Constructed a QR Code detection software using Python.
- Utilises edge detection, filtering, segmentation thresholding, and connected component analysis to detect a boundary box.

AI/ML Solution Report

 Proposed ways a drone business could implement AI/ML tech to enchance their business.

Think Global | HTML/CSS | JQuery

 Developed a simple webpage for a fictitious exchange programme to showcase their programmes.

Bouncing Shapes | Java

- Implemented a graphics renderer to display various moving shapes confined by different boundaries.
- Utilises object oriented design principles.

Personal Website | HTML/CSS | JavaScript

 Constructed a personal webpage that showcases some of my work as well as links to relevant sites and resources.

the NMC project | FL Studio

- Produced House music under the moniker 'the NMC project'.
- Published tracks on Spotify and SoundCloud.

INTERESTS

