

NIKITA OSIPOV

FRONTEND DEVELOPER



CONTACT

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📍 Georgia, Tbilisi

SUMMARY

I am a versatile frontend developer with experience in these technologies:

- Next.js
- TypeScript
- JavaScript
- SCSS
- React
- Webpack
- Effector

I also worked with:

- Tailwind CSS
- NestJS
- Docker
- NX
- Polymer
- PixiJS
- Python
- C#

I would love to work in a team with other developers to share experience and do cross-review of code. I'm interested in education and process improvement to increase productivity of my team.

In application architecture, I use Feature-Sliced Design to separate logic from view layer. I am also familiar with clean architecture principles. I am interested in new tasks and ready to learn technologies that are unknown to me for now.

My current English level is intermediate, and I am a native Russian speaker. In my free time I'm playing videogames, hiking and making web projects to master new skills.

I would like to work remotely, in Tbilisi office for 2-3 days a week or relocate.

WORK EXPERIENCE

Sber

Frontend Developer
Russia, Moscow

april 2021 - april 2023

- Worked with websites on NextJS/Feature-Sliced Design/Effector tech stack. Was doing maintenance for old and created new projects, added interactive services, charts on ChartJS and some web games. On the second year i got duties of frontend lead for two teams in my department.

Business Integration

Frontend Developer
Russia, Moscow

december 2020 - april 2021

- Was doing maintenance for existed Sber projects on NextJS (Typescript).

"Triumph" group of companies

Frontend Developer
Russia, Moscow

september 2019 - september 2020

- Development of CAD for clothes designing and sewing. Tech stack - Polymer.js (frontend) and Python (backend). The task included developing an UI for tools, then algorithms. There were logic of points, lines, arcs and curves, dependency logic between drawing elements, complex operations (folds, pintucks and etc.). Recent months i adapted new programmers in the project and participated in backlog planning.

SPA games development, Phaser.js

Web Developer
Russia, Kursk

november 2018 - july 2019

- Wrote SPA games in tandem with another programmer. Runner, Flappy Bird, tic-tac-toe, Zuma and others. We shared tasks between us and then merged our branches in github. Before that, during the training, I solved 400 tasks in Pascal language. Learned data types from primitive to graphs and lists, understood some algorithms and OOP. Then i wrote games in TypeScript to make a portfolio.

WORK EXPERIENCE



RD Express

Developer
Russia, Kursk

june 2018 - november 2018

- Made a Telegram bot to organize fulfillment, simplify delivery of books from the warehouse to client. The bot was internal product with focus on a specific company, developed on the Botmother graphical constructor with API connection to Dostavista and MoySklad services.



GMsite

Web developer
Russia, Kursk

february 2018 - june 2018

- Was doing junior tasks as layout creation and bug fixes in existed projects on JQuery and PHP.
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