

Two-stage coding over the Z-channel

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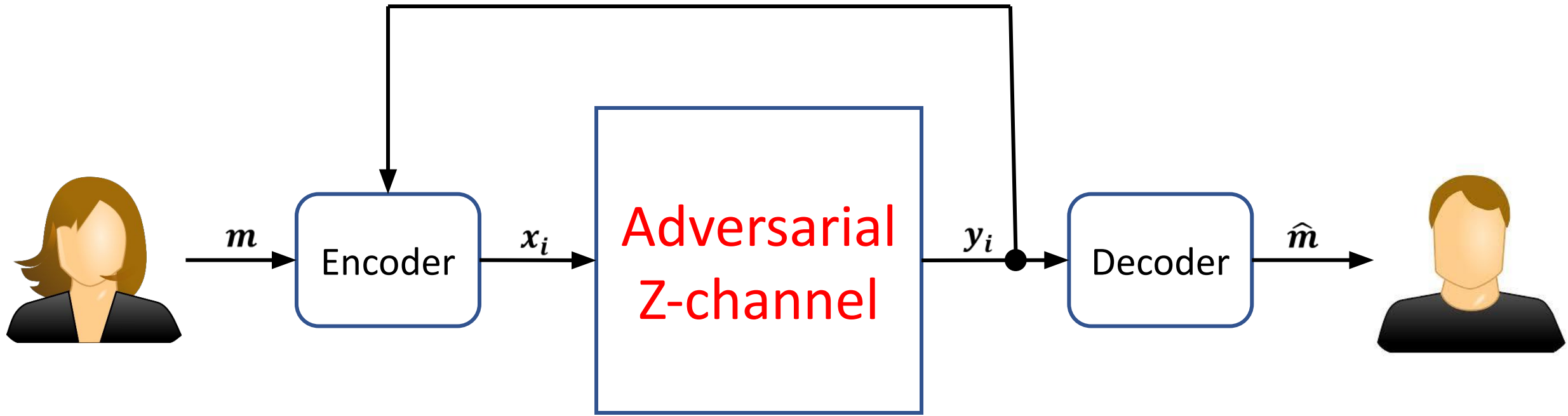


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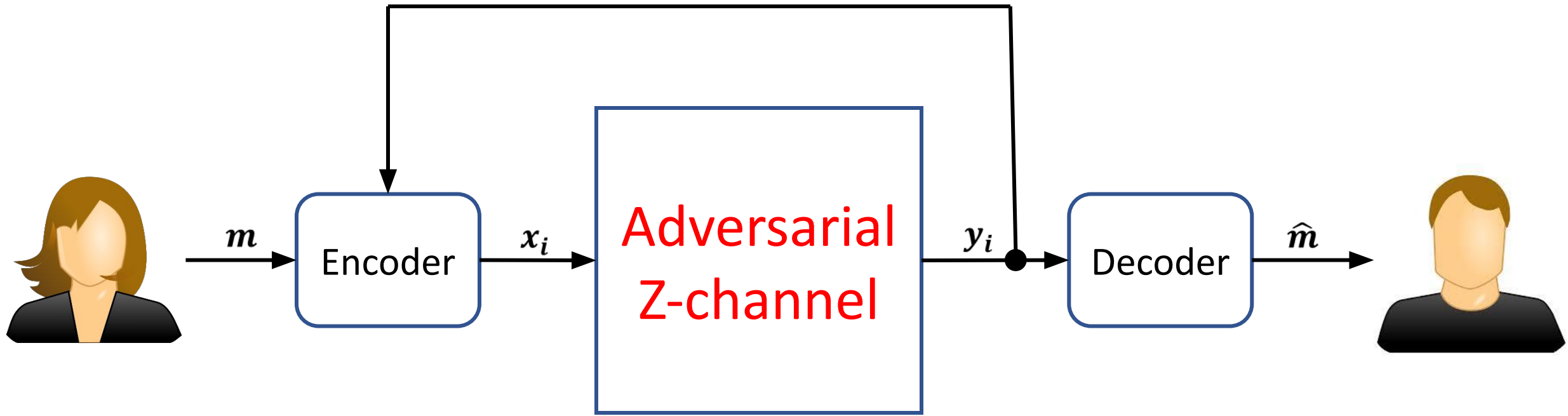
Outline

- Introduction
- Related work
- Achievability result (encoding algorithm)
- Converse result
- Conclusion

Introduction



- Encoding strategy can be adapted based on feedback at one designated moment (Encoder)
- Errors are adversarial (Channel)
- Transmit information error-free (Decoder)

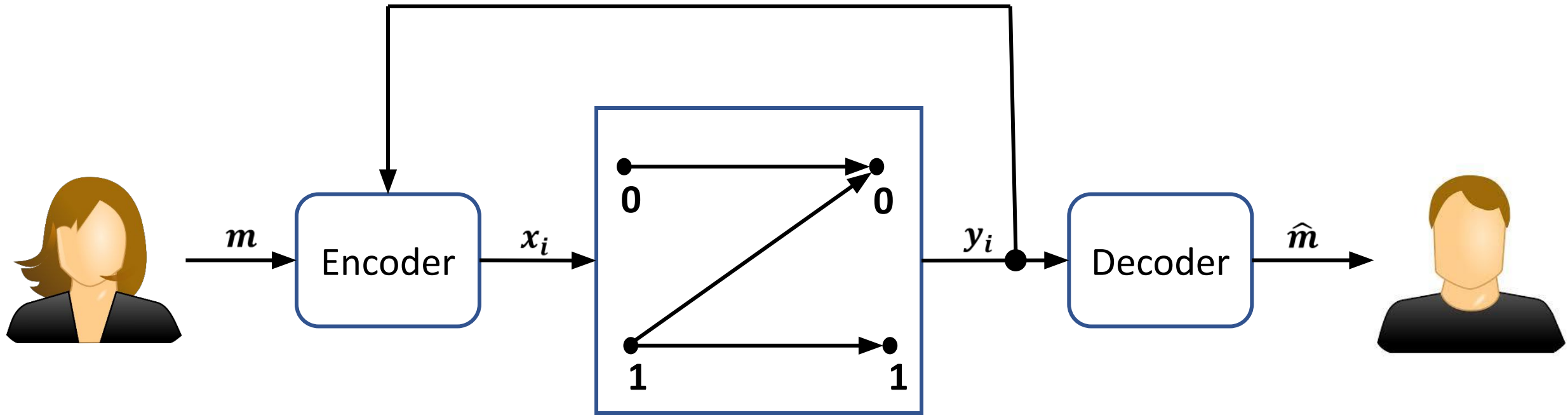


- Encoding strategy can be adapted based on feedback at one designated moment (Encoder)

Message $m \in [M]$ is encoded to $(x_1, \dots, x_n) \in \{0, 1\}^n$, where

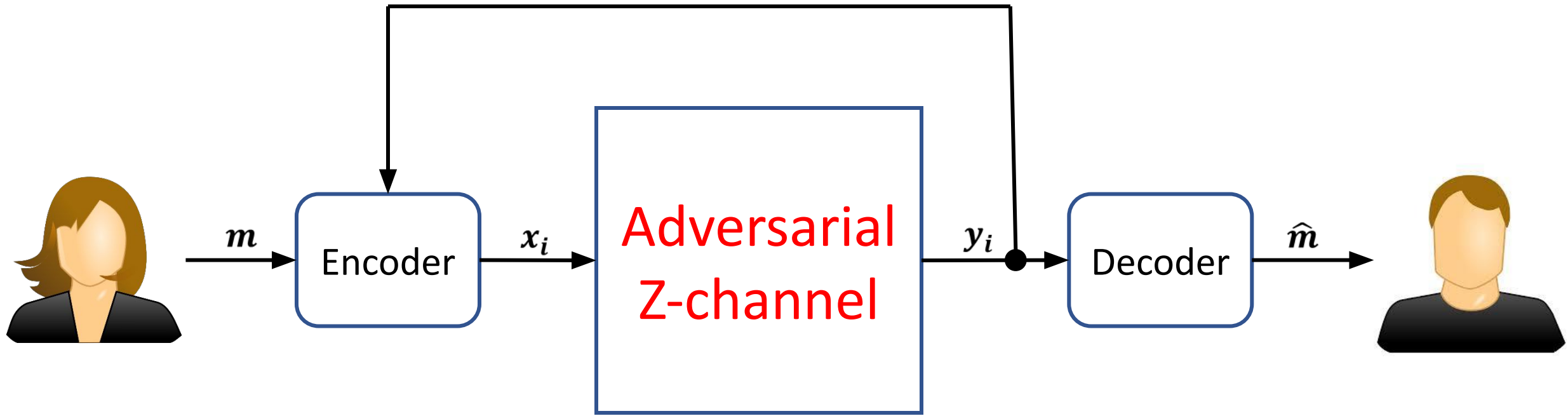
$$x_i = x_i(m) \text{ for } i \leq n_1$$

$$x_i = x_i(m, y_1, \dots, y_{n_1}) \text{ for } i > n_1$$



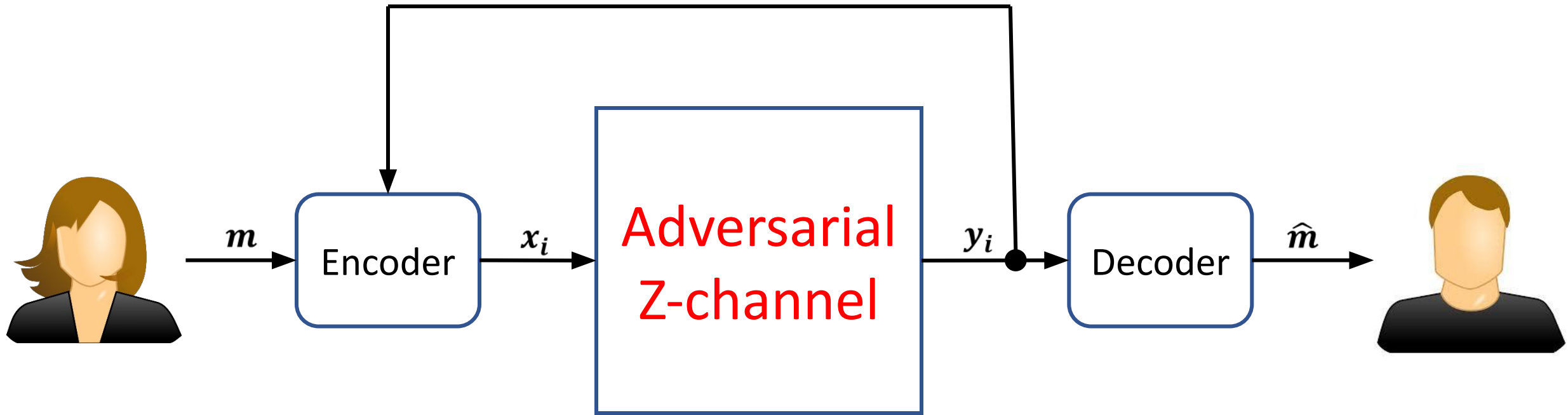
- **Errors are adversarial (Channel)**

Let $\underline{x} := (x_1, \dots, x_n)$ be an *input* string and $\underline{y} := (y_1, \dots, y_n)$ be an *output* string and $0 \leq \tau \leq 1$ be a *fraction of errors*. The channel can inflict any pattern of errors with full knowledge of the message and the code with the property $d_H(\underline{x}, \underline{y}) \leq \tau n$.



- **Transmit information error-free (Decoder)**

For any pattern of errors, Bob has to *uniquely decode* the message, i.e., $\hat{m}(\underline{y}) = m$.



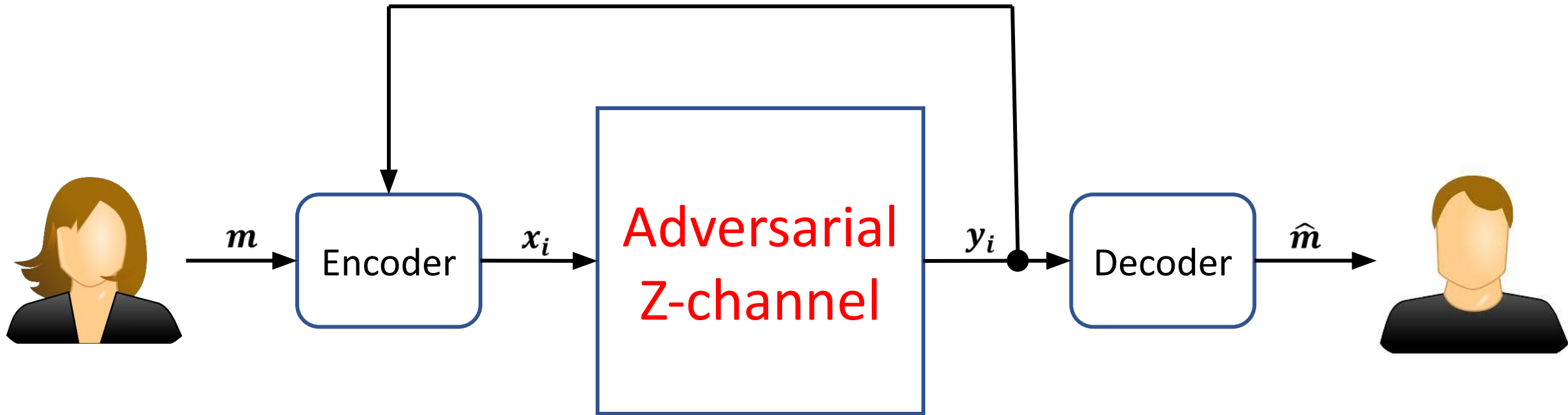
Goal:

Find the *maximum fraction* $\tau_Z^{(2)}$ of *correctable asymmetric* errors of positive-rate codes.

In other words,

for any $\tau < \tau_Z^{(2)}$, the maximum number of messages $M(\tau, n) = 2^{\Omega(n)}$.

for any $\tau > \tau_Z^{(2)}$, the maximum number of messages $M(\tau, n) = 2^{o(n)}$.



Main result:

$$\tau_Z^{(2)} = \max_w \frac{w + w^3}{1 + 4w^3} \approx 0.44 \dots$$

Related work

- Channel inflicts only a **constant** number of asymmetric errors [Dumitriu, Spencer'04]
- Fully adaptive encoding strategies [Deppe, Lebedev, Maringer, P.' 20]
- Non-adaptive encoding algorithms [Bassalygo'65, Borden'83]

Most relevant work

When the number of errors, t , is fixed, the problem has been discussed under the guise of a *half-lie game* in numerous papers.

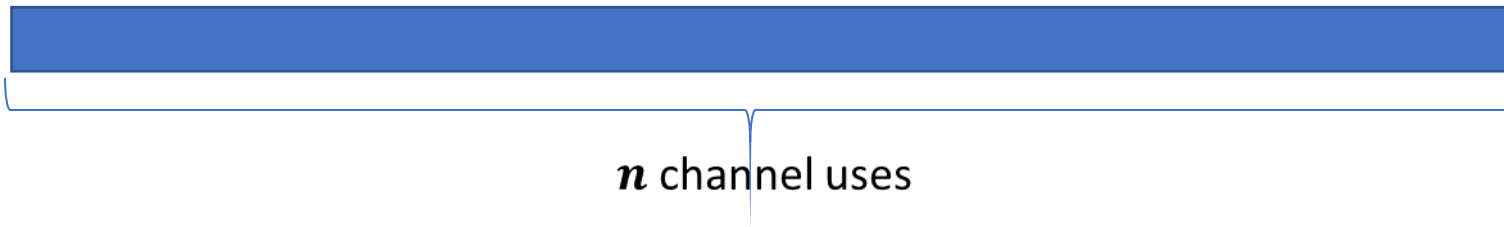
Theorem (Dumitriu-Spencer'05)

If the number of error is fixed, i.e., $t = O(1)$, then the maximum number of messages that Alice can send to Bob satisfies

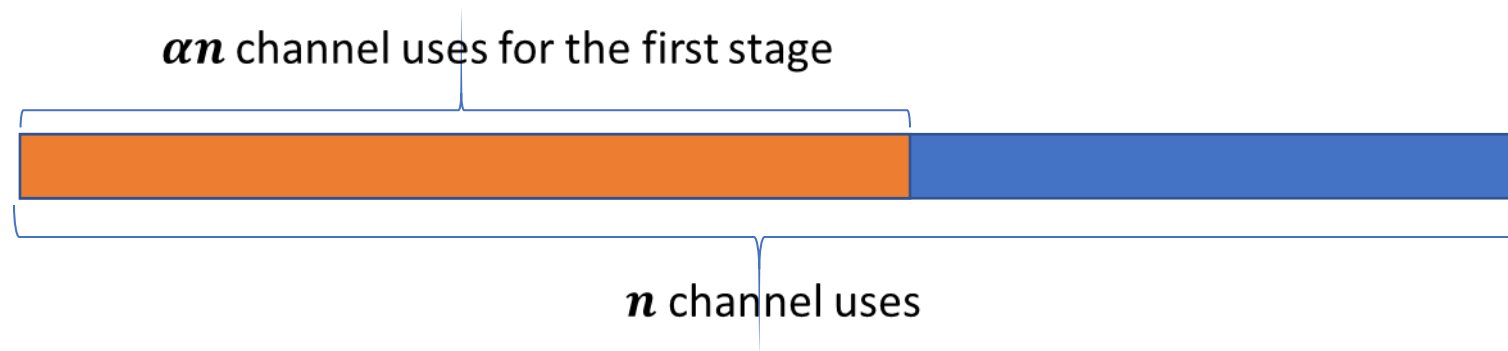
$$M^f(n, t) \approx 2^{n+t} t! n^{-t}$$

Achievability result (algorithm)

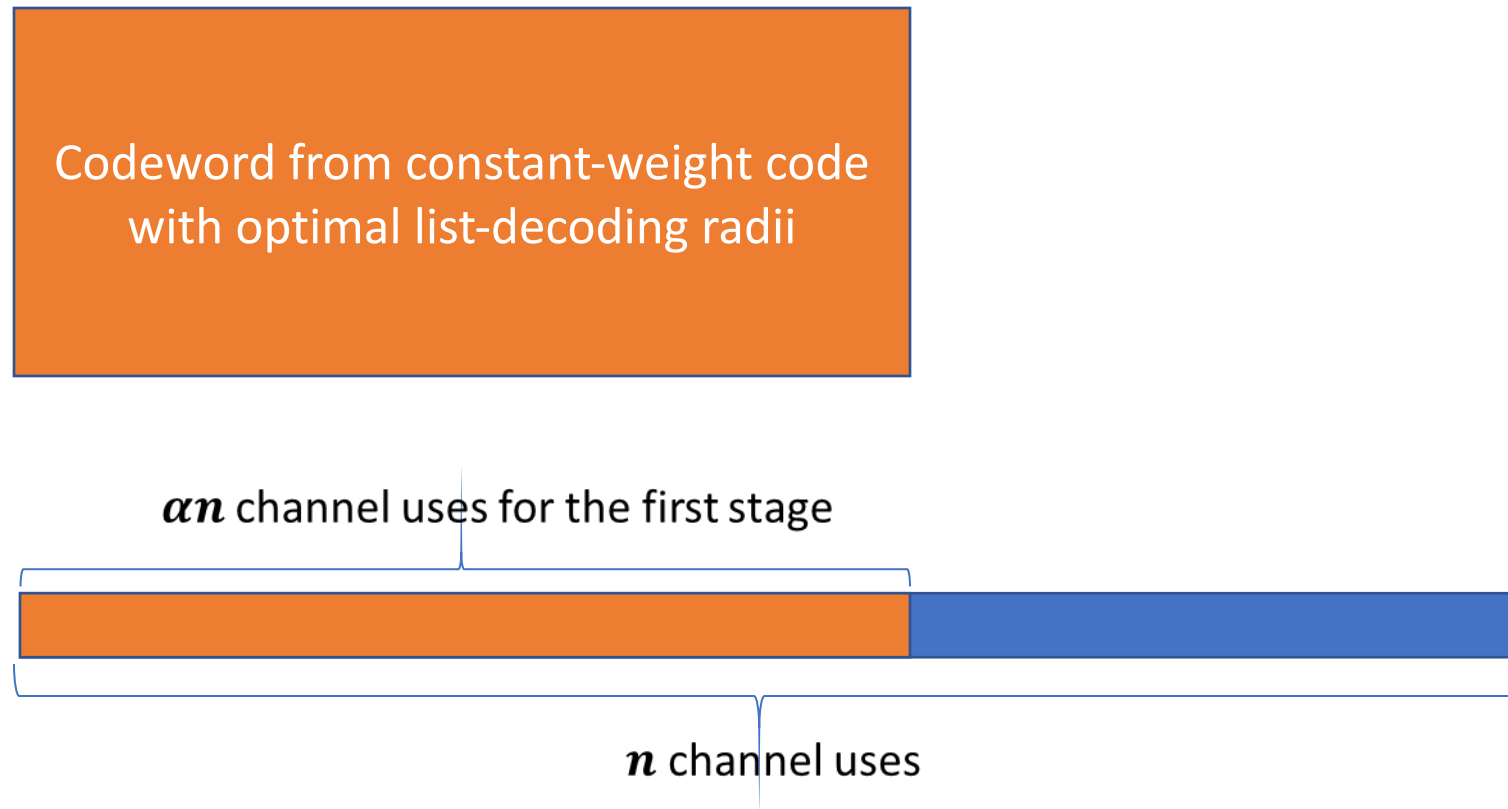
A high-level overview



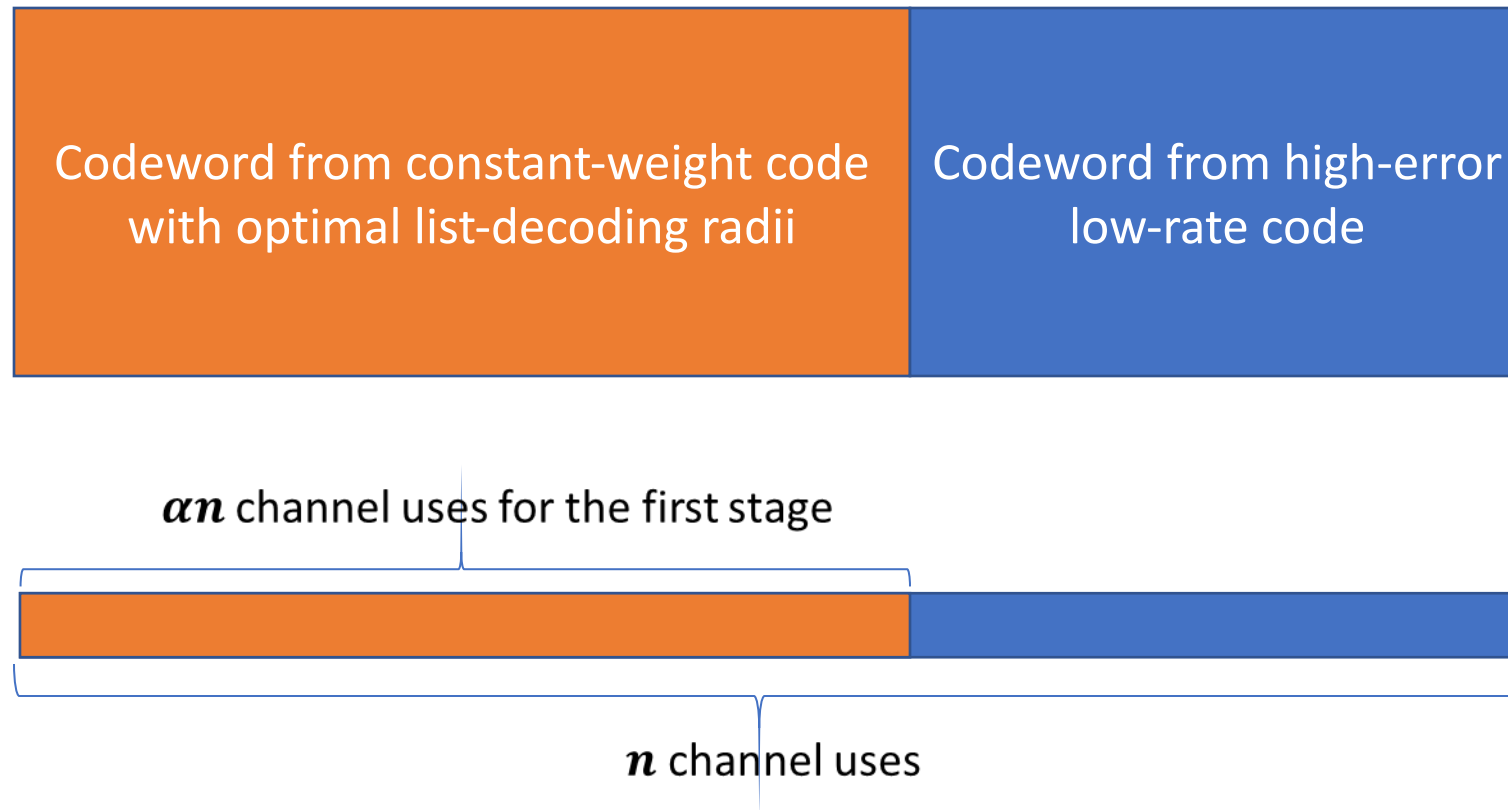
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A high-level overview



Lemma (Random list-decodable codes, Informal)

*Let w be a weight parameter, $0 < w < 1$, and $\varepsilon > 0$ be fixed.
There exists a positive-rate w -constant-weight code with L -list-decoding radius*

$$w - w^{L+1} - \varepsilon$$

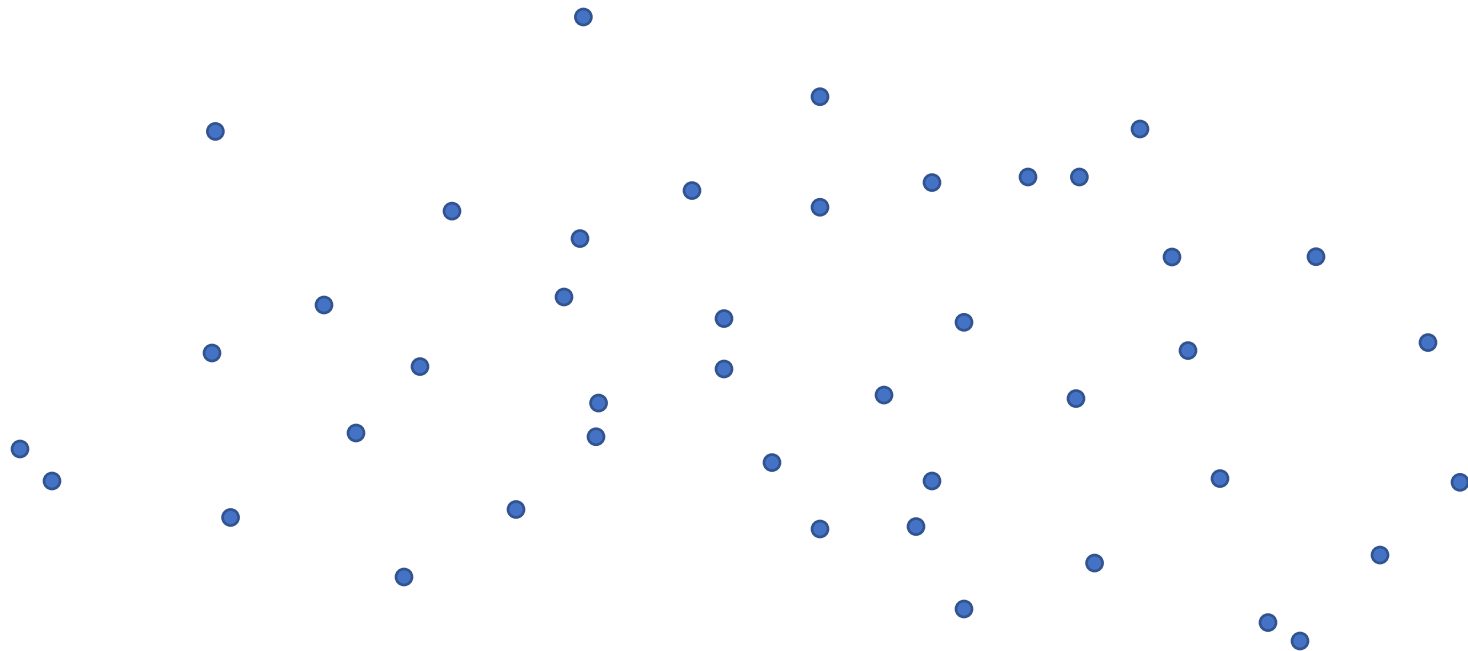
for all L , $1 \leq L \leq L_{\text{up}}$

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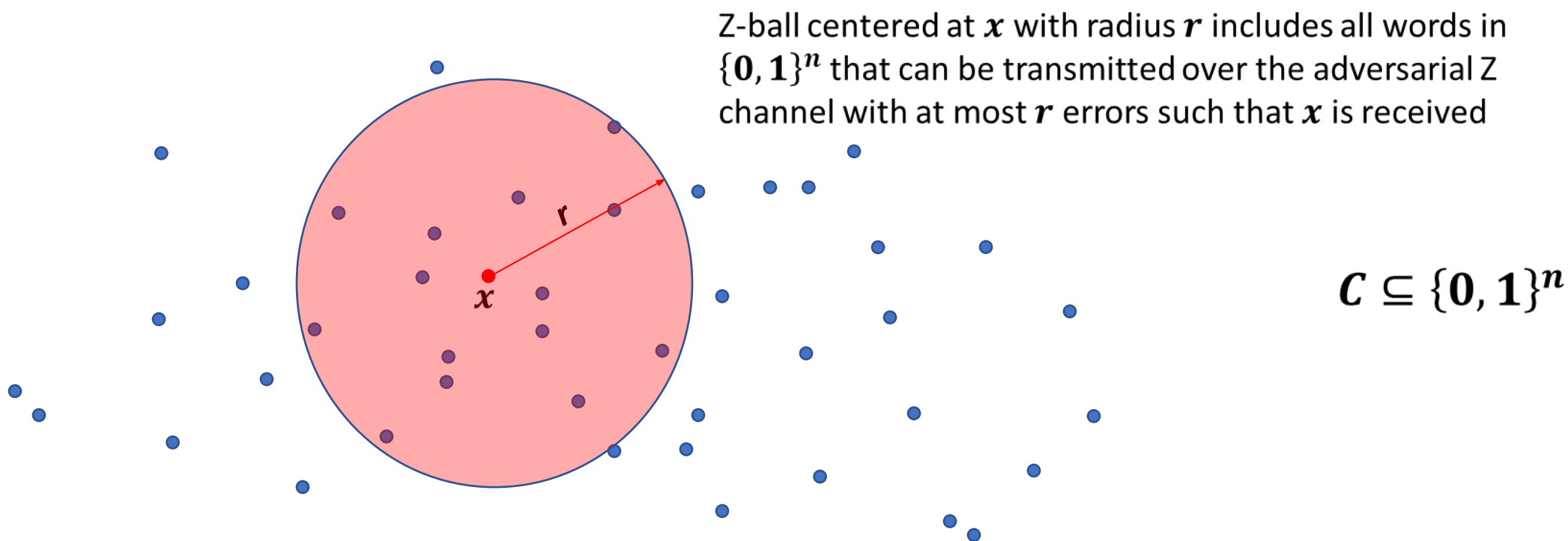
$$C \subseteq \{0, 1\}^n$$

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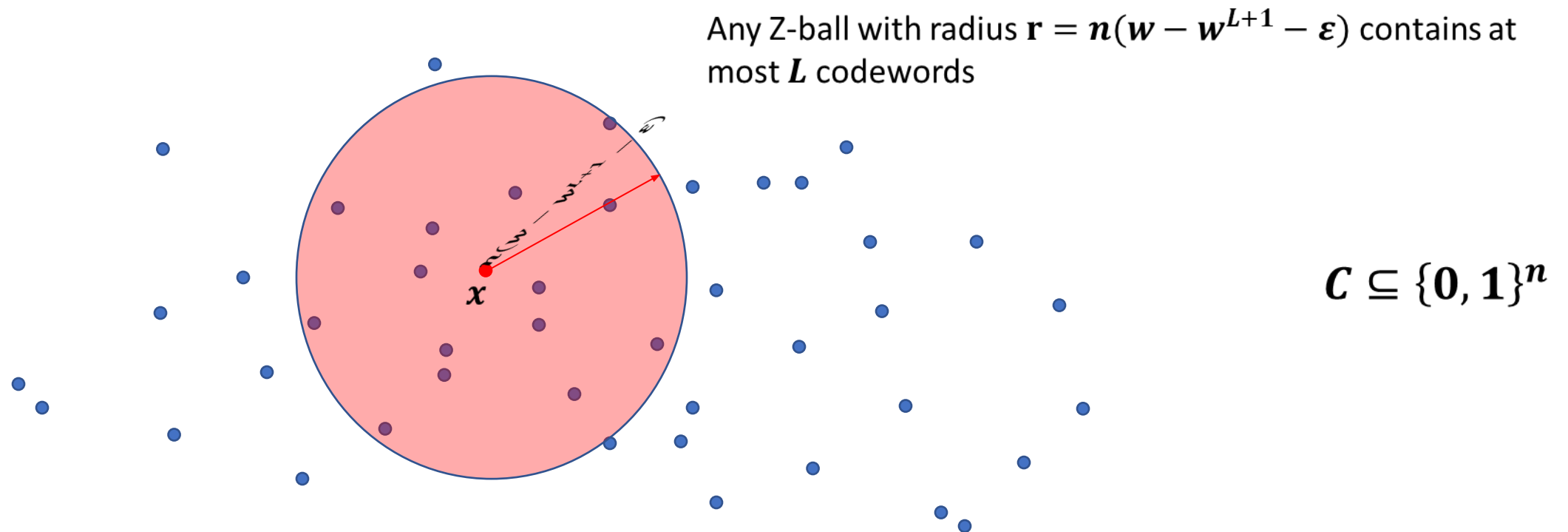


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Lemma (High-error low-rate codes, Informal) [Borden'83]

Let $\tau_Z(M)$ be the maximum fraction of correctable asymmetric errors in a code of size M . Then $\tau_Z(M)$ can be found by solving a maximization problem. In particular, for small M , some values are depicted in Table

| M | $\tau_Z(M)$ | M | $\tau_Z(M)$ | M | $\tau_Z(M)$ | M | $\tau_Z(M)$ |
|-----|--------------------|-----|-----------------|-----|-----------------|-----|---------------|
| 15 | $\frac{377}{1177}$ | 12 | $\frac{1}{3}$ | 9 | $\frac{13}{37}$ | 5,6 | $\frac{2}{5}$ |
| 14 | $\frac{35}{108}$ | 11 | $\frac{31}{92}$ | 8 | $\frac{4}{11}$ | 3,4 | $\frac{1}{2}$ |
| 13 | $\frac{18}{55}$ | 10 | $\frac{9}{26}$ | 7 | $\frac{3}{8}$ | 2 | 1 |

Lemma (High-error low-rate codes) [Follows from Levenstein'61]

$$\tau_Z(M) \geq \frac{M}{4M - 2}$$

Encoding algorithm:

- 1) Transmit m th codeword of a w -constant-weight code of length an whose L -list-decoding radius is $w - w^{L+1} - \varepsilon$ for all small L .
- 2) Let τ_1 be a fraction of occurred errors at the first stage.
 - If $w - w^L - \varepsilon < \tau_1 < w - w^{L+1} - \varepsilon$, then need to distinguish the original message from L candidates. Use high-error low-rate code of size L correcting a fraction $\tau_z(L)$ of errors.
 - Otherwise, use $\frac{1}{2}$ -constant-weight positive-rate code correcting a fraction $\frac{1}{4} - \varepsilon$ of errors.

Analysis of the algorithm:

The algorithm yields

$$\tau_z^{(2)} \geq \max_w \max_{\alpha} \tau^*(\alpha, w),$$

where $\tau^*(\alpha, w)$ is the supremum over τ that satisfies

$$\begin{cases} \tau \leq \alpha(w - w^L) + (1 - \alpha)\tau_z(L), \forall L > 1, \\ \tau \leq \alpha w + (1 - \alpha)\frac{1}{4} \end{cases}$$

After some algebraic manipulations, we get

$$\tau_z^{(2)} \geq \max_w \frac{w + w^3}{1 + 4w^3} \approx \mathbf{0.44}$$

Converse result

Lemma (Converse bound for list-decodable codes, Informal)

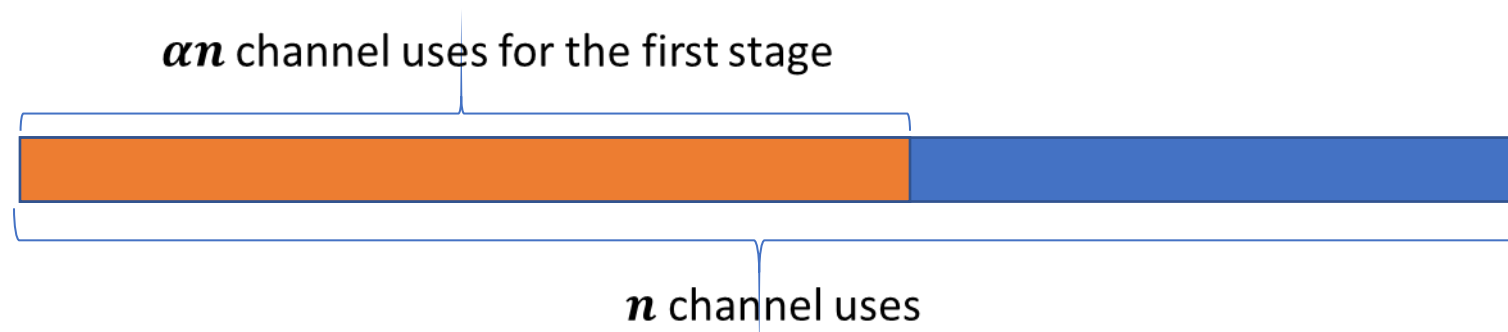
Let w be a weight parameter, $0 < w < 1$, and $\varepsilon > 0$ be fixed. If a w -constant-weight code has L -list-decoding radius

$$w - w^{L+1} + \varepsilon,$$

then its size is $O(1)$.

A high-level idea

1. Suppose a two-stage encoding strategy tolerating a fraction τ of asymmetric errors is given.
2. Some positive-rate \mathbf{w} -constant-weight subcode can be extracted at the first stage.
3. For any L , there exists a pattern of errors of weight $\mathbf{w} - \mathbf{w}^{L+1} + \epsilon$ at the first stage such that the original message can not be distinguished from some other $L - 1$ messages.
4. Any code of size L cannot correct a fraction $\tau_Z(L) + \epsilon$ of asymmetric errors.



Analysis of the idea:

One can show that τ satisfies

$$\begin{cases} \tau \leq \alpha(w - w^L) + (1 - \alpha)\tau_Z(L), \forall L > 1 \\ \tau \leq \alpha w + (1 - \alpha)\frac{1}{4} \end{cases}$$

Therefore, $\tau \leq \tau^*(\alpha, w) \leq \max_w \max_{\alpha} \tau^*(\alpha, w)$

Conclusion

Summary:

- In this paper, we discussed two-stage error-correcting codes for the adversarial Z-channel.
- We precisely characterized when exponential-sized (or positive-rate) codes exist for our model (when $\tau < \tau_Z^{(2)} \approx \mathbf{0.44}$).
- Our proof relies on the concepts of list-decodable codes and high-error low-rate codes.

Further directions:

- Derive bounds on the rate when a fraction of errors $\tau < \tau_Z^{(2)}$
- Investigate other channels (e.g., bit-flip errors)

Thanks!

If you have any questions please contact nikitapolyansky@gmail.com