



Starfish:

DAG-based Consensus via Encoded Cordial Dissemination



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Joint work with Sebastian Mueller and Ilya Vorobyev



TUM Blockchain Conference, September 11-12, 2025.

Outline



Consensus problem



DAG-based consensus



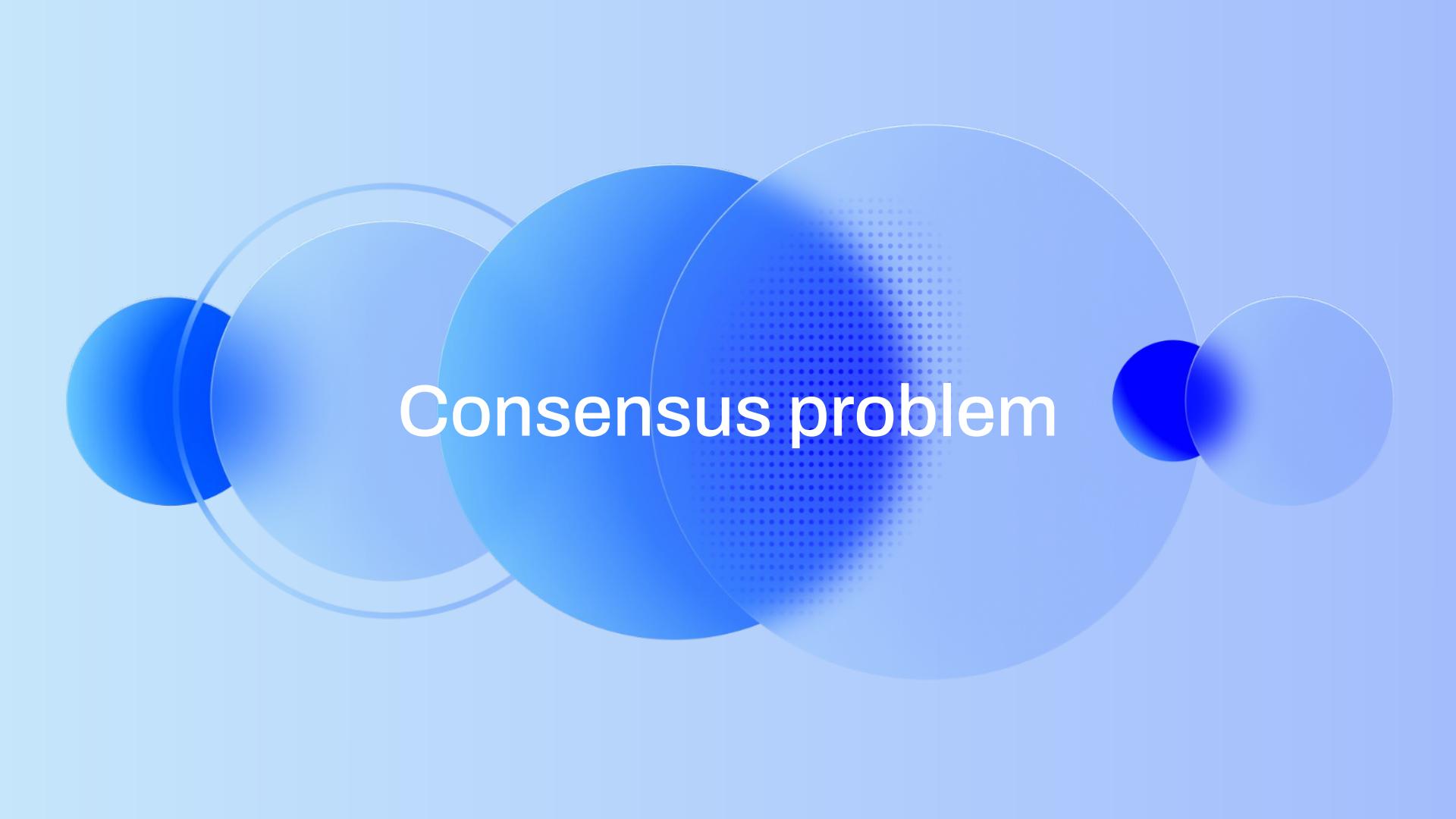
Uncertified DAG and motivation



Starfish

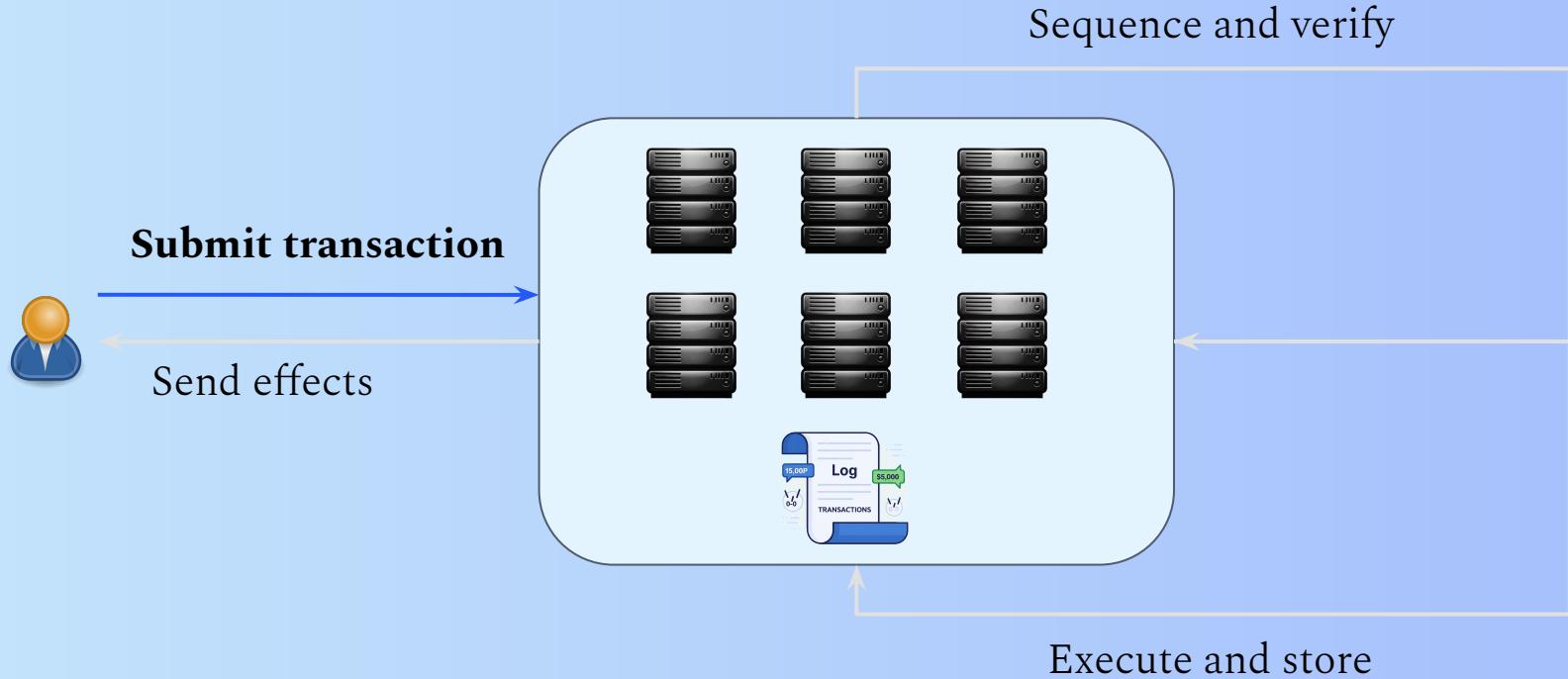


Performance and comparison

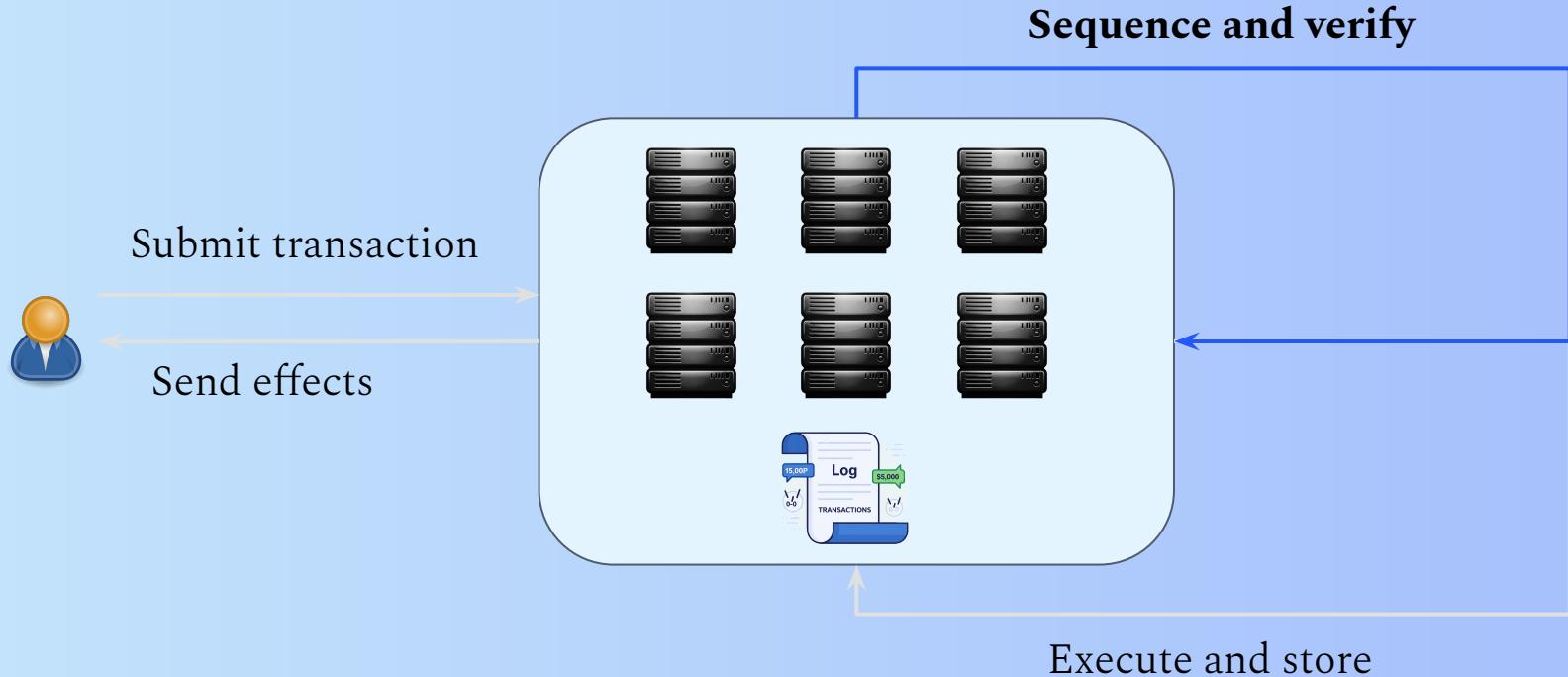
The background features a cluster of overlapping circles in various shades of blue. A large, semi-transparent circle with a halftone dot pattern is positioned in the center-right. Smaller circles are scattered around it, some partially visible behind others.

Consensus problem

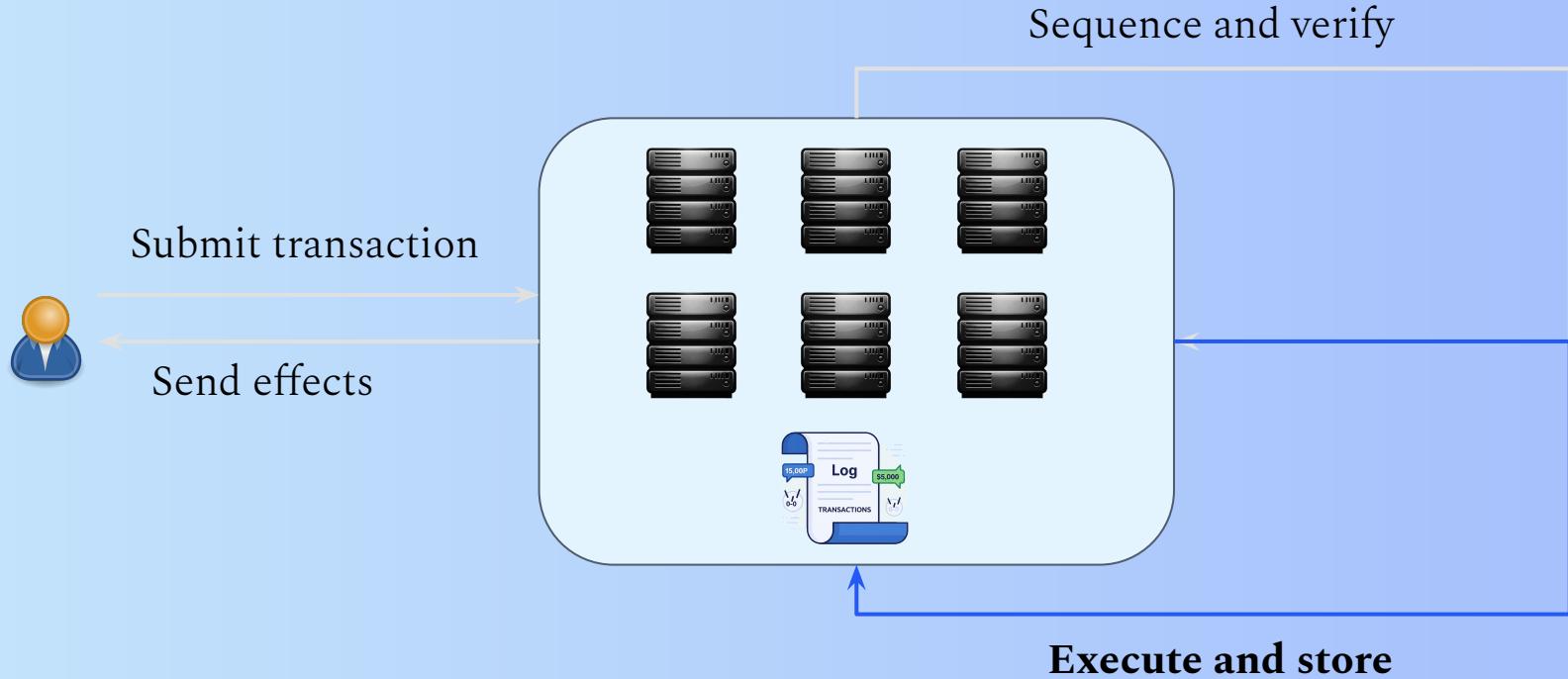
Consensus



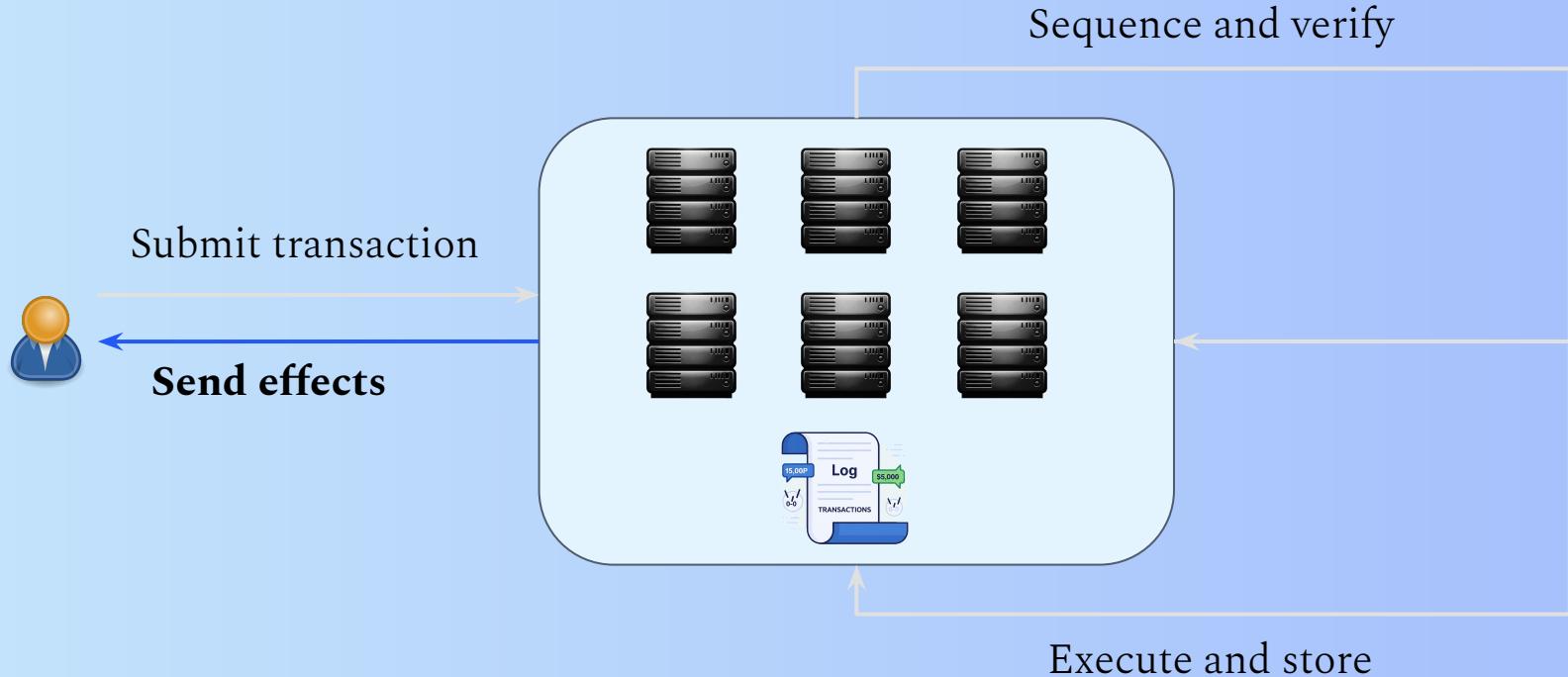
Consensus



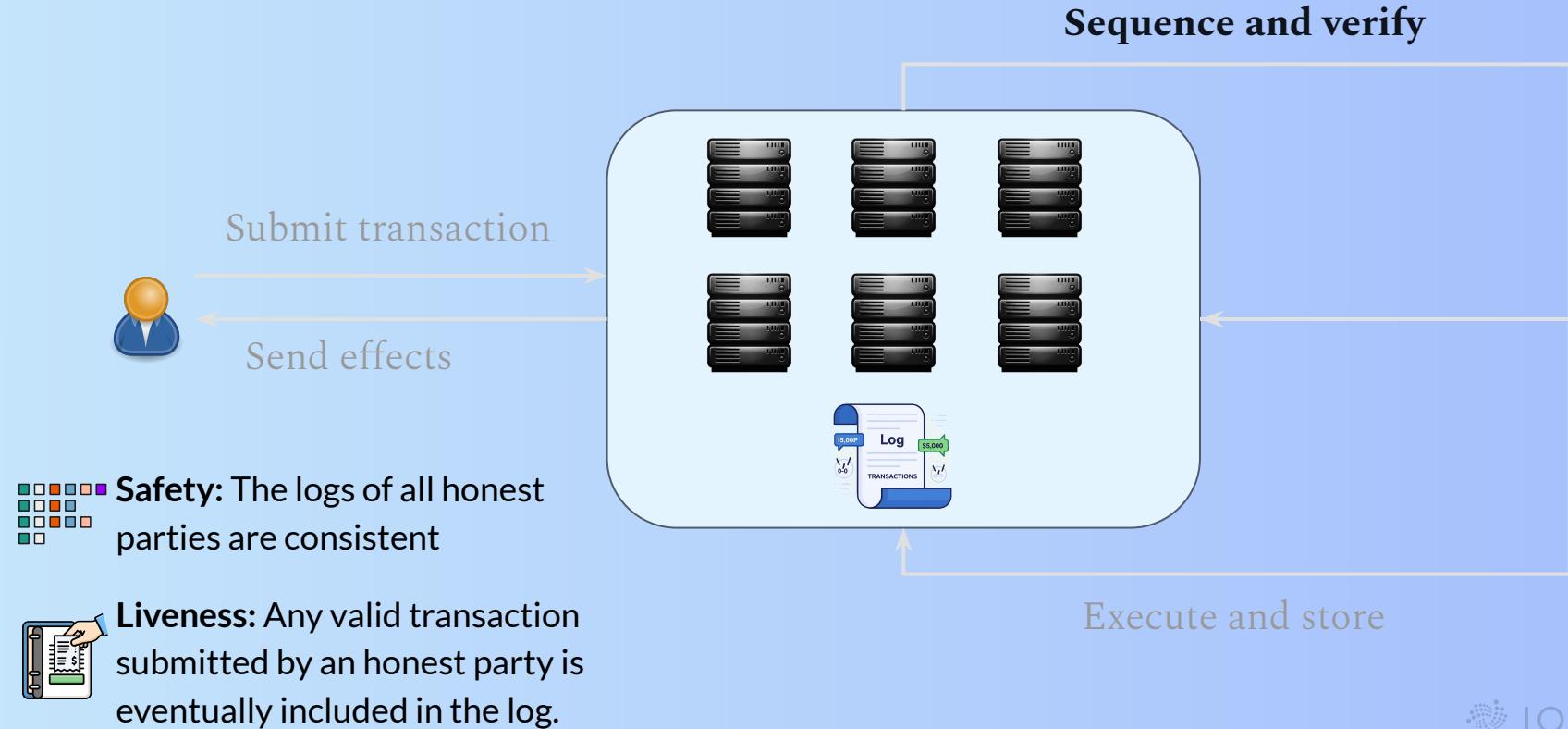
Consensus



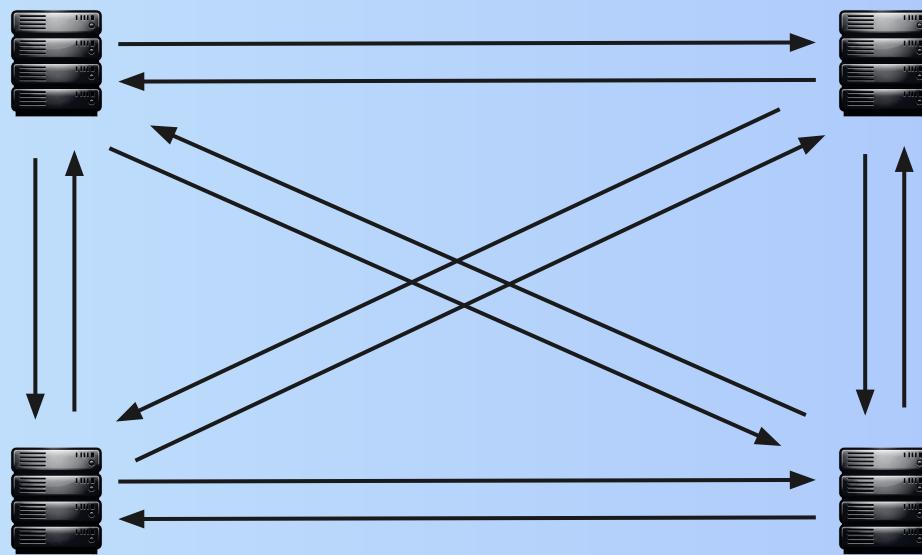
Consensus



Consensus



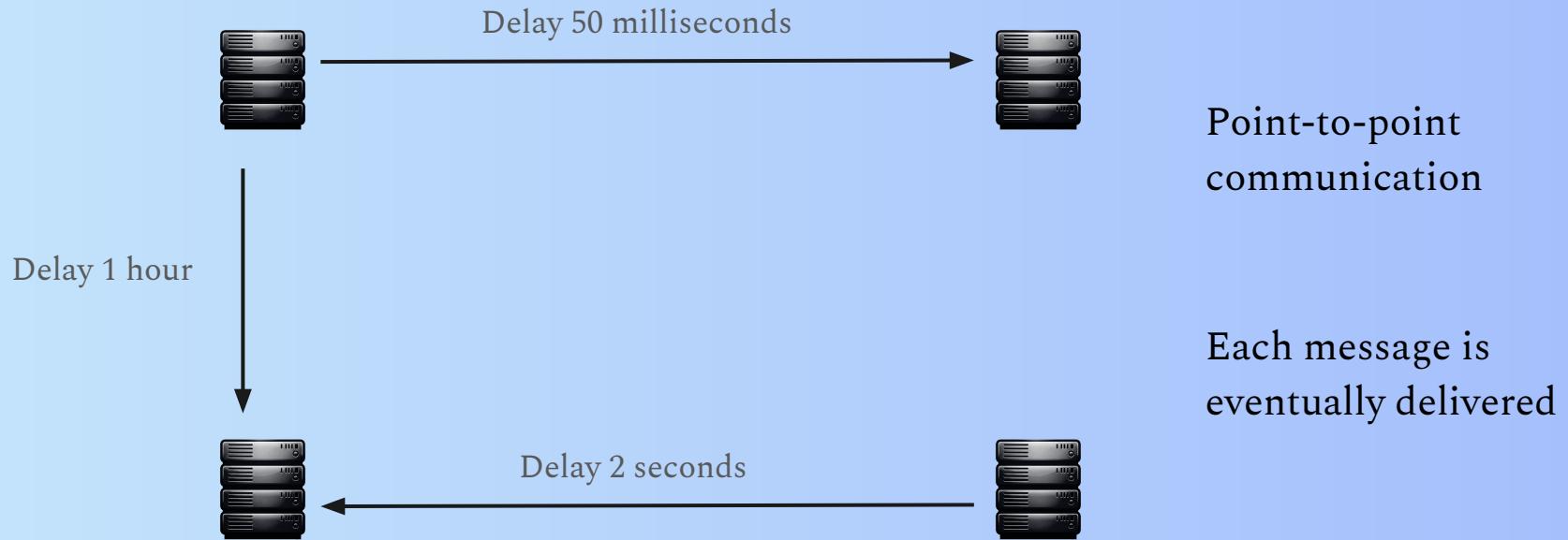
Network



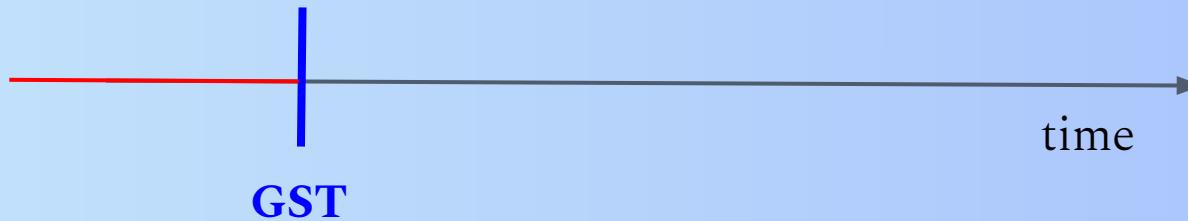
Point-to-point
communication

Each message is
eventually delivered

Network

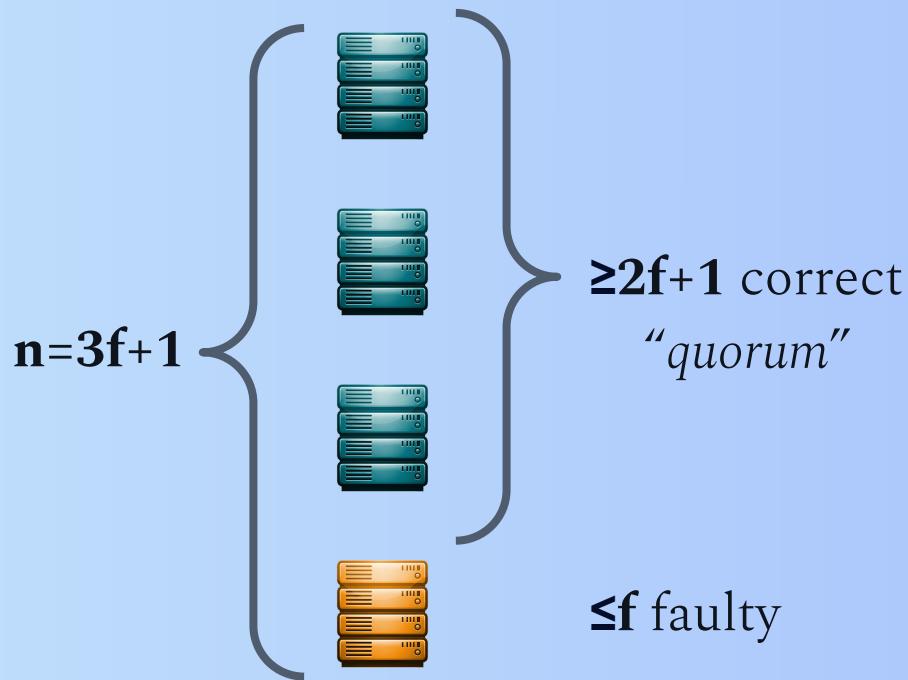


Partially synchrony



After *unknown* Global Stabilization Time (GST),
communication is synchronous with *known* delay Δ

Byzantine fault tolerance



The background features a cluster of overlapping blue circles of varying sizes and opacities. Some circles have a subtle halftone dot pattern, while others are solid or semi-transparent. They are arranged in a loose, organic shape, with one large central circle containing the text.

DAG-based consensus

DAG as communication and logical layer



DAG as communication and logical layer



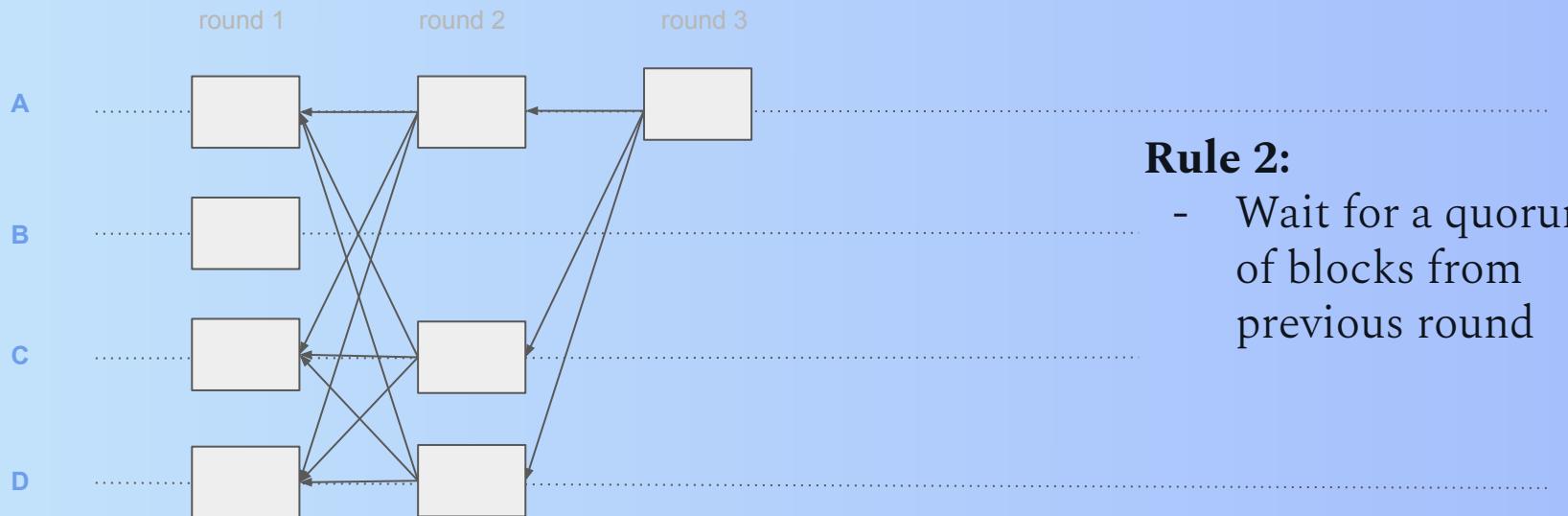
DAG as communication and logical layer



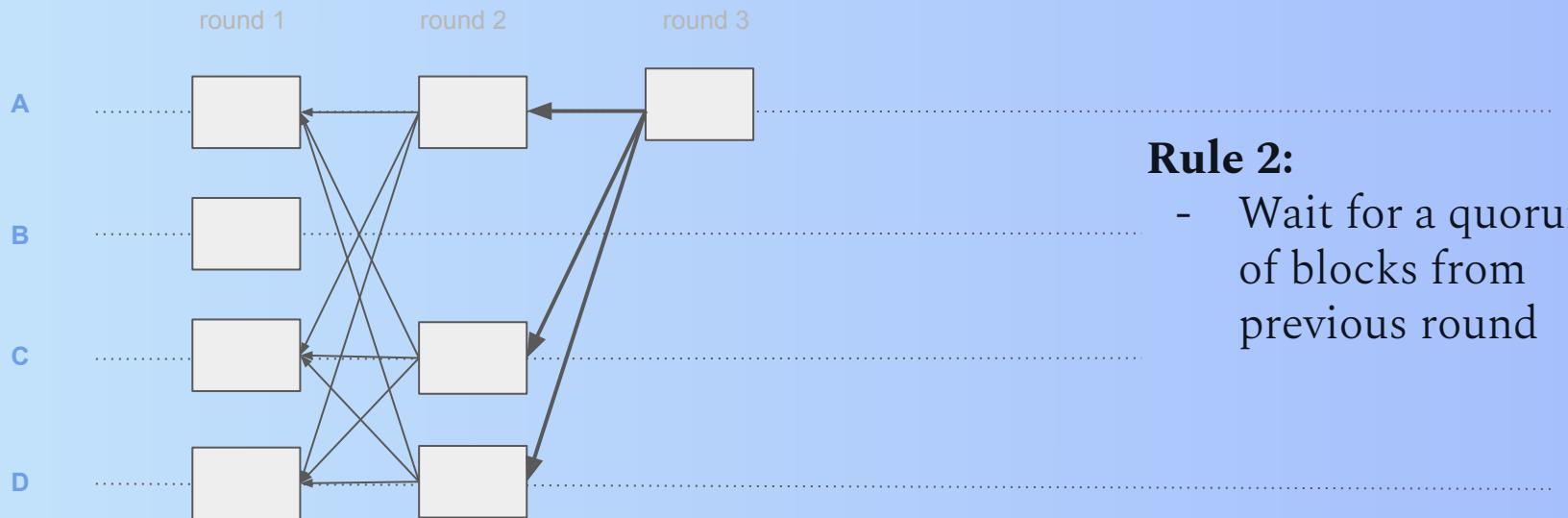
Rule 1:

- Create 1 block in each round

DAG as communication and logical layer



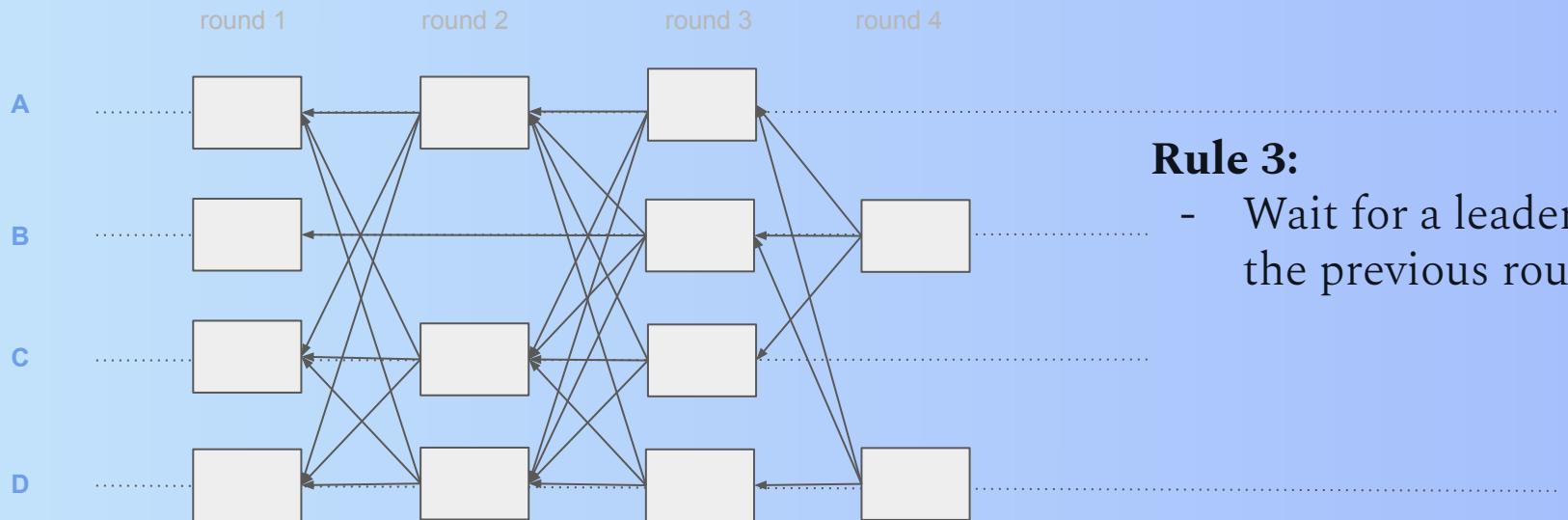
DAG as communication and logical layer



Rule 2:

- Wait for a quorum of blocks from previous round

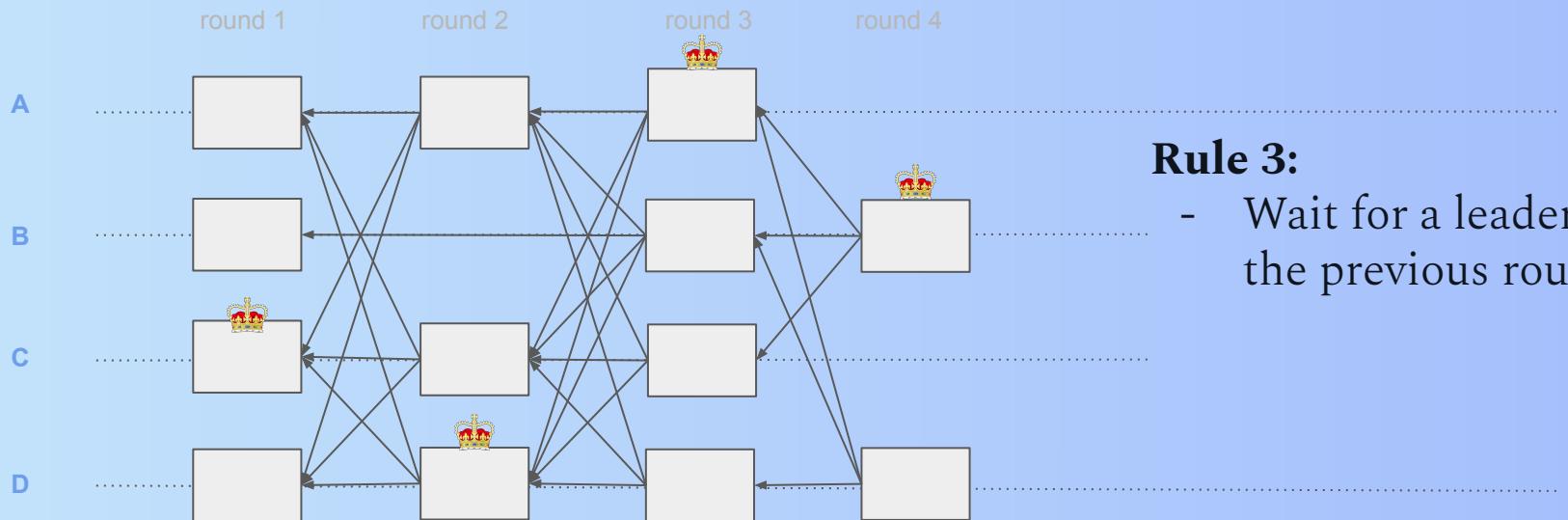
DAG as communication and logical layer



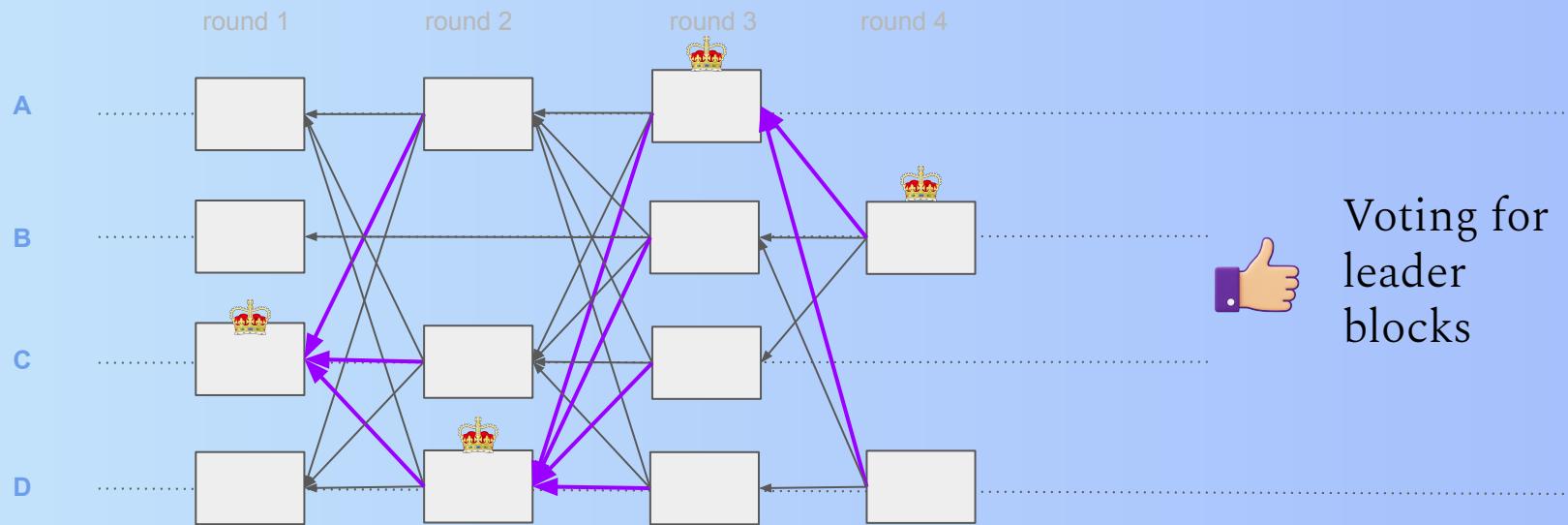
Rule 3:

- Wait for a leader in the previous round

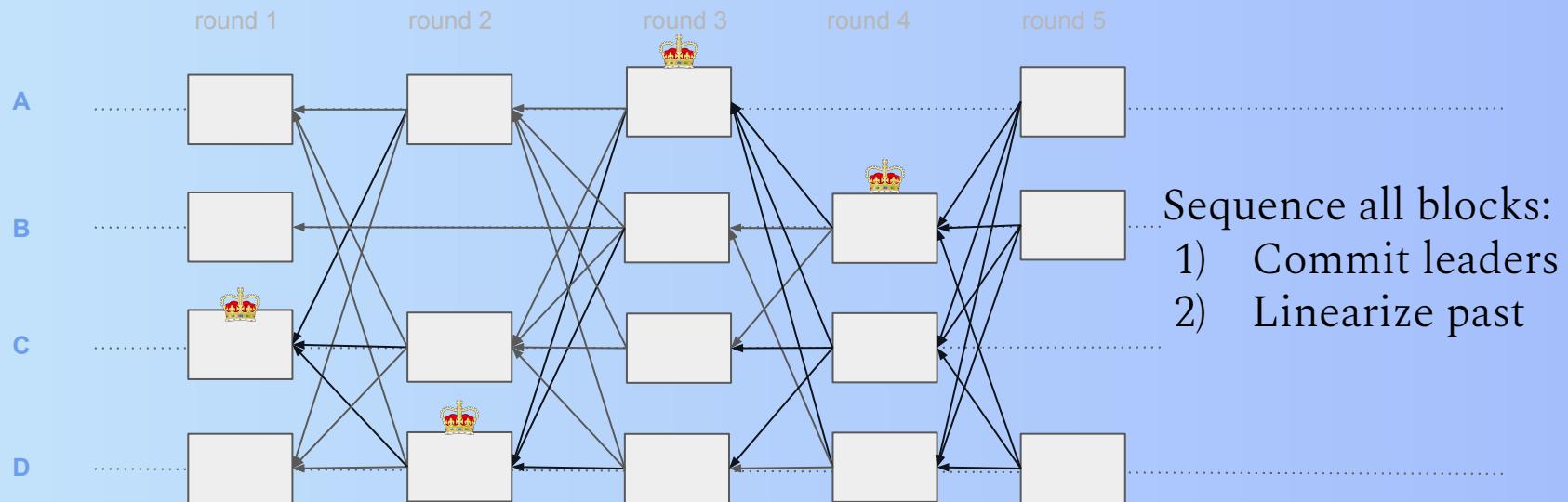
DAG as communication and logical layer



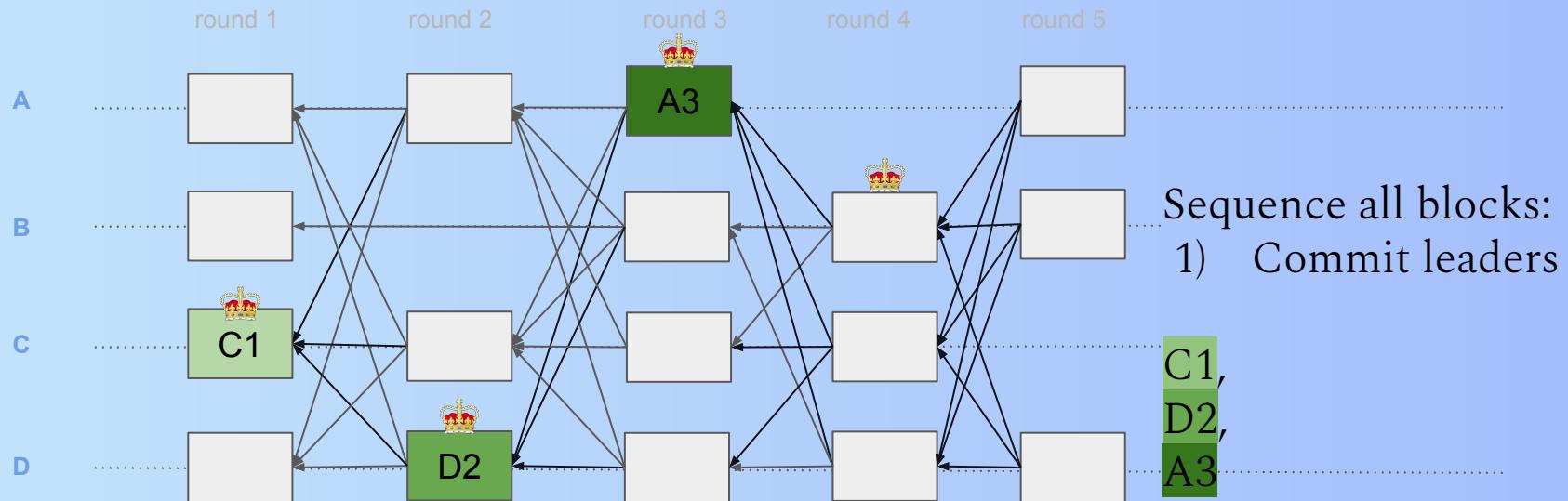
DAG as communication and logical layer



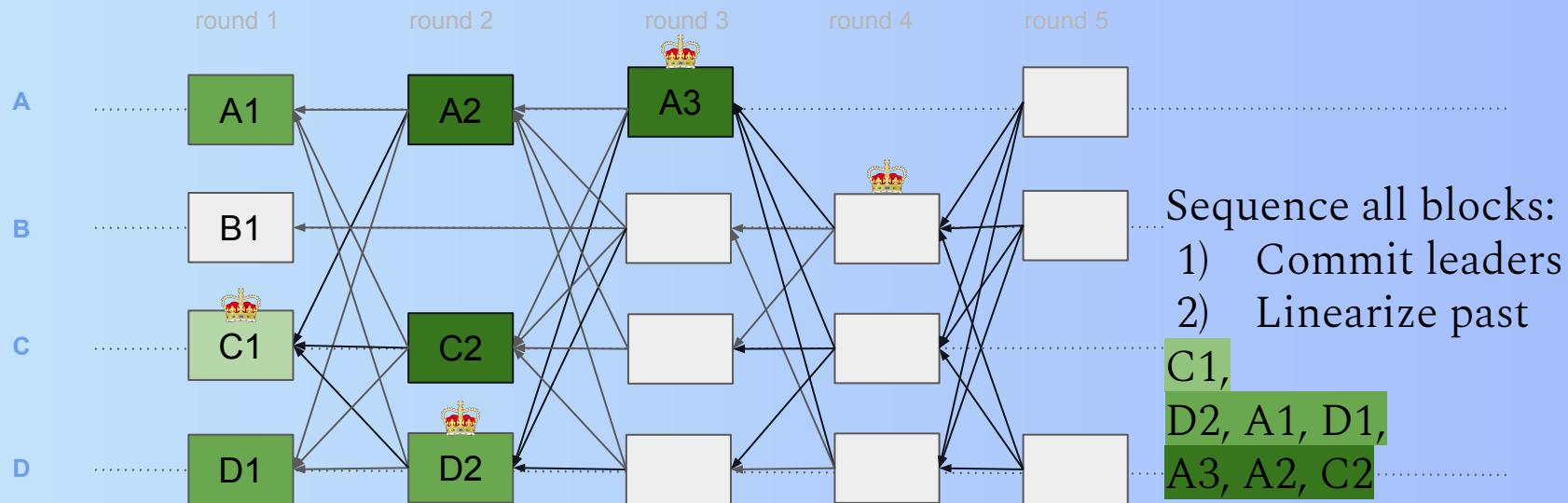
DAG as communication and logical layer



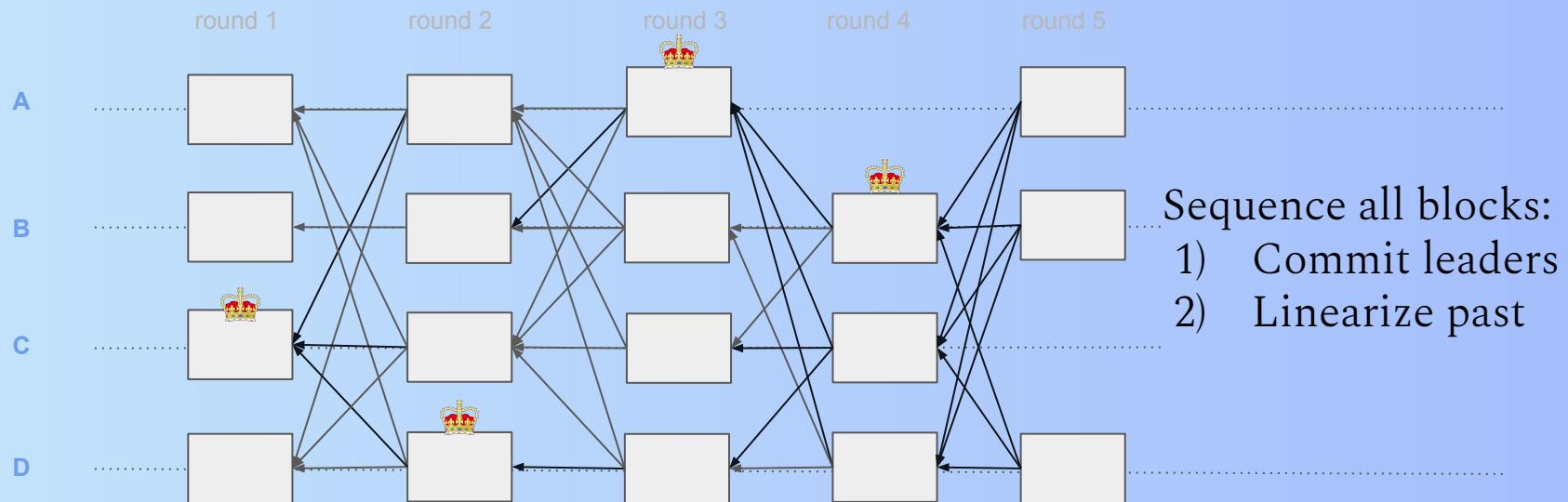
DAG as communication and logical layer



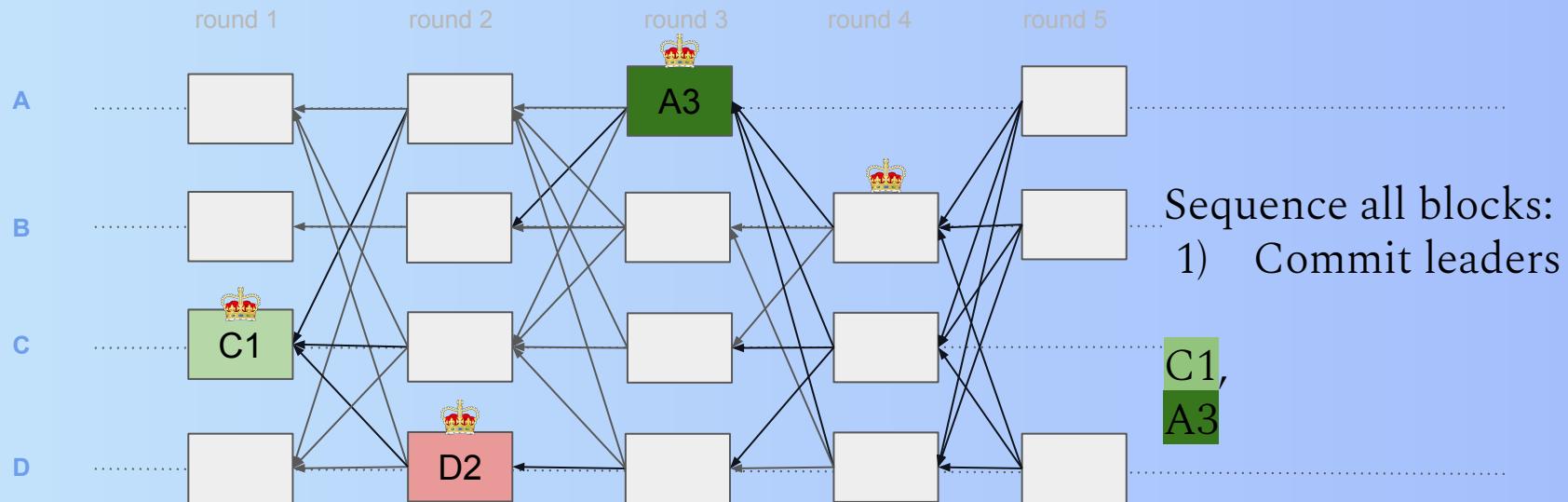
DAG as communication and logical layer



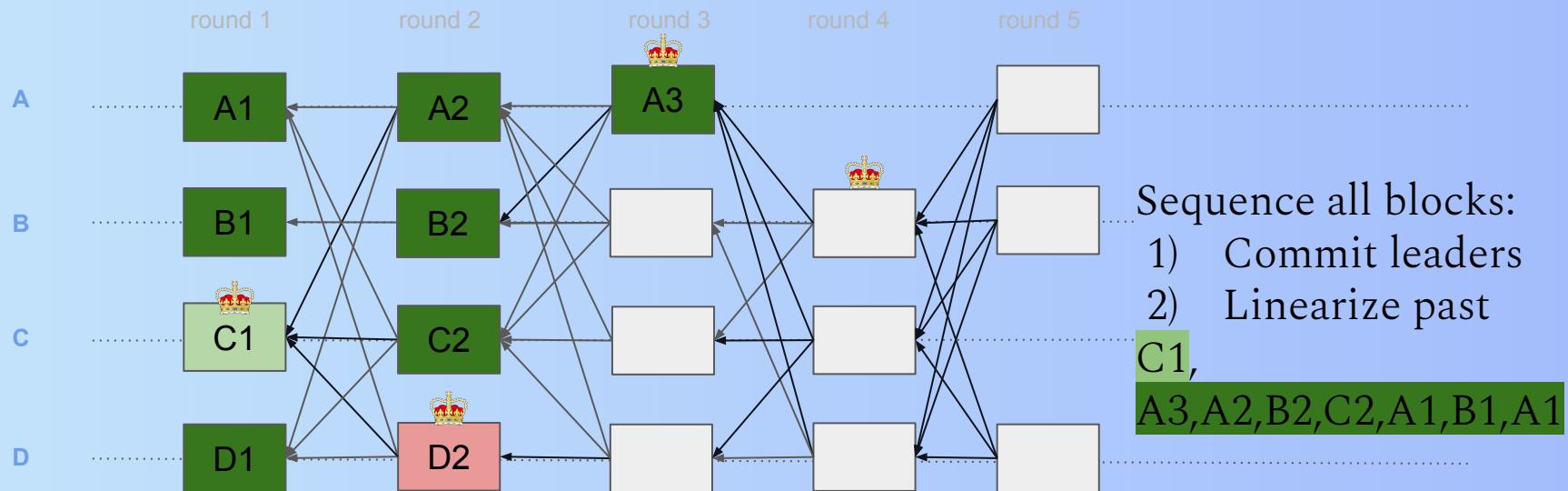
DAG as communication and logical layer



DAG as communication and logical layer



DAG as communication and logical layer



The background features a cluster of overlapping circles in various shades of blue. Some circles are solid dark blue, while others are semi-transparent light blue. One large circle in the center has a halftone dot pattern. The circles overlap in a non-uniform, organic way, creating a sense of depth and motion.

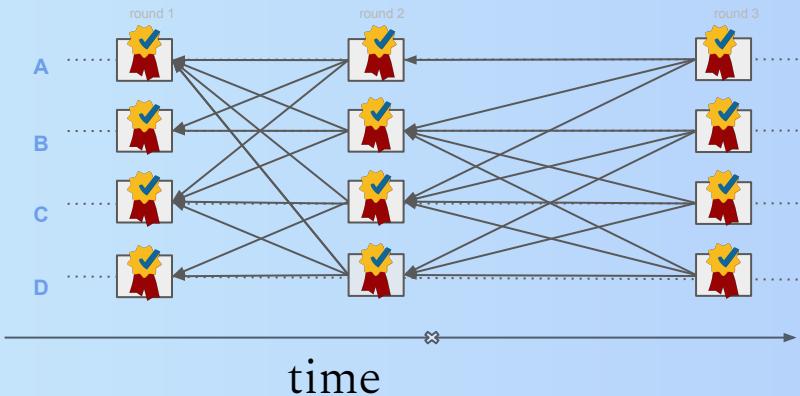
Uncertified DAG and motivation

Certified DAG

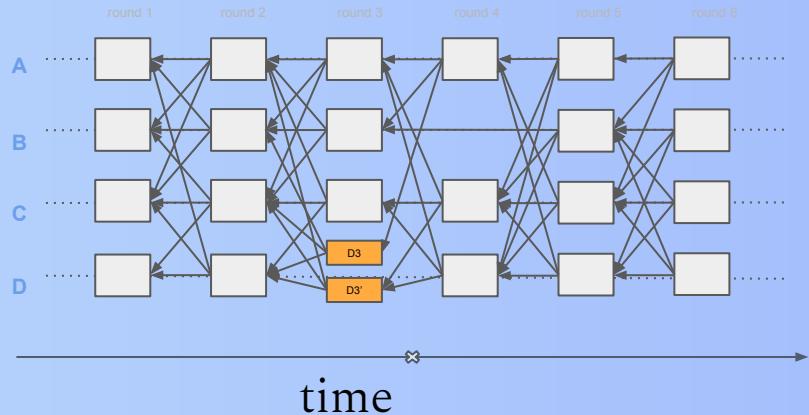
vs

Uncertified DAG

Each block includes a **certificate** — a quorum of $2f+1$ signatures confirming its availability and uniqueness.



Each block is added **optimistically** after verifying the correctness of its causal past.

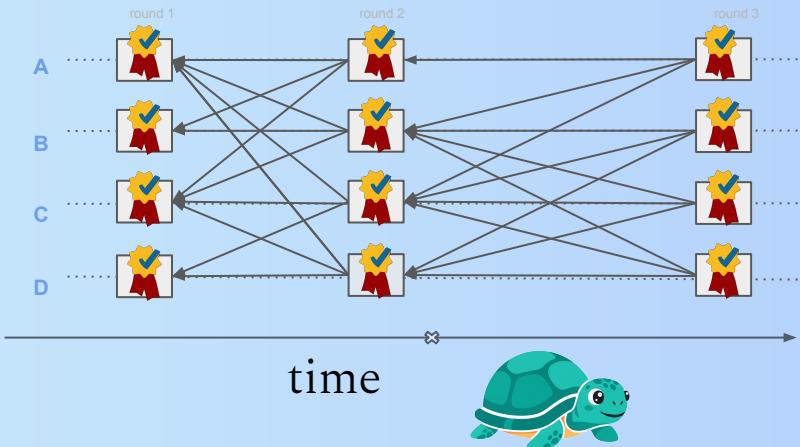


Certified DAG

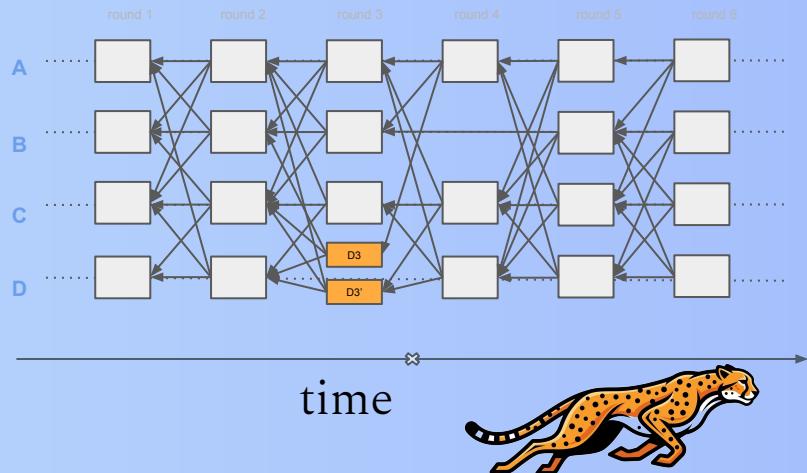
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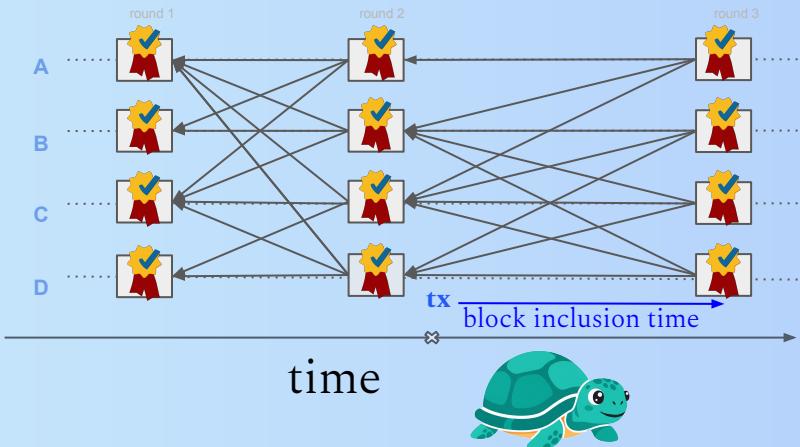


Certified DAG

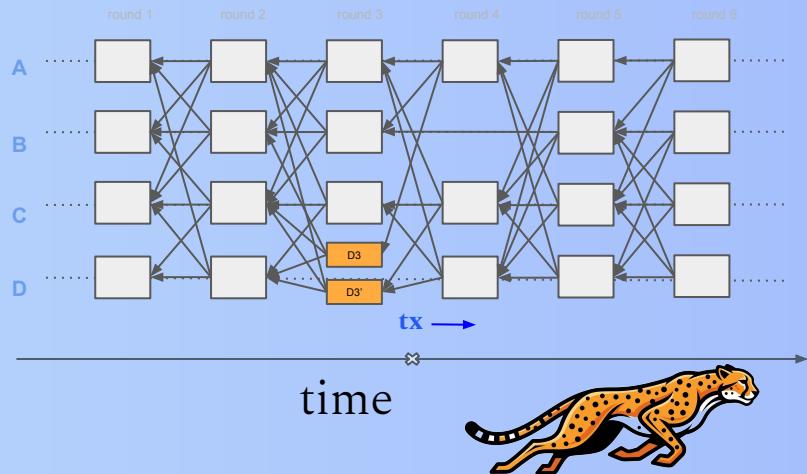
vs

Uncertified DAG

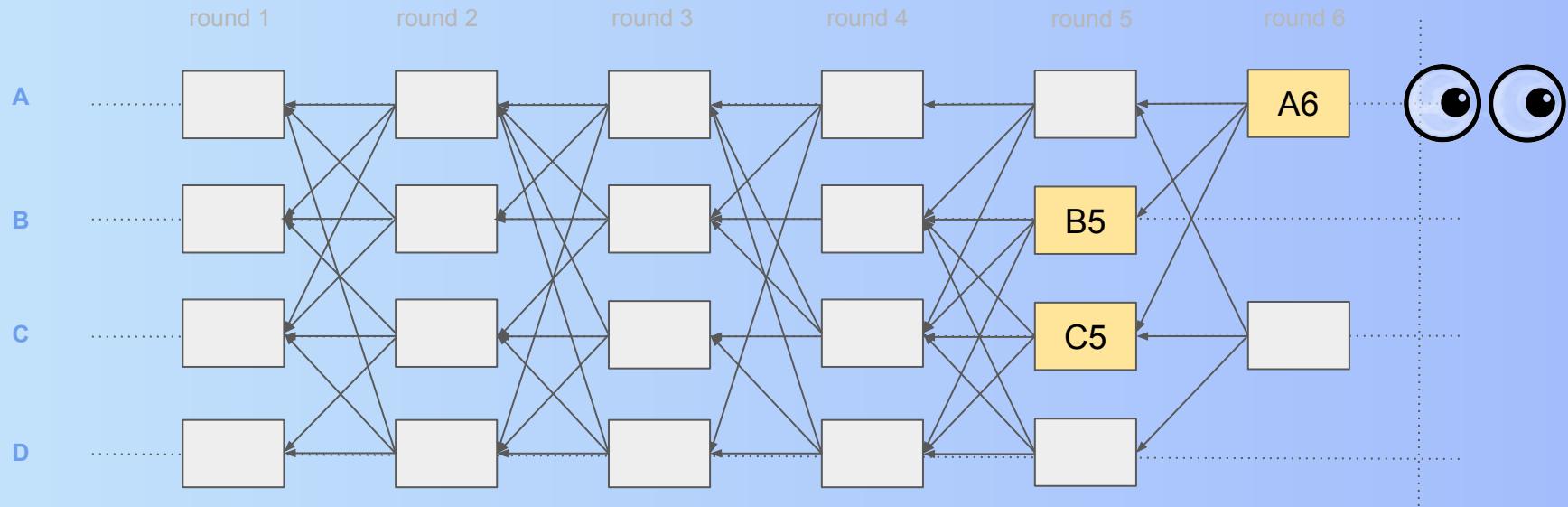
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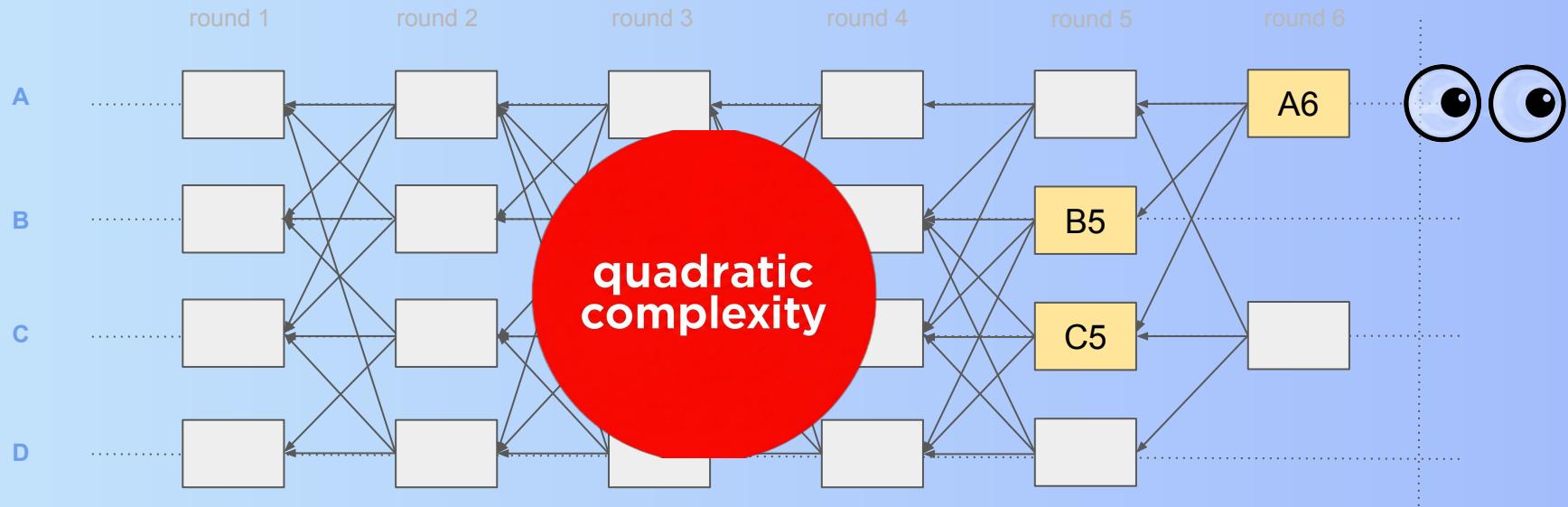
Broadcasting blocks (theory)



“Push to others blocks you know and think they need...” [†]

(example: A will send yellow blocks to D)

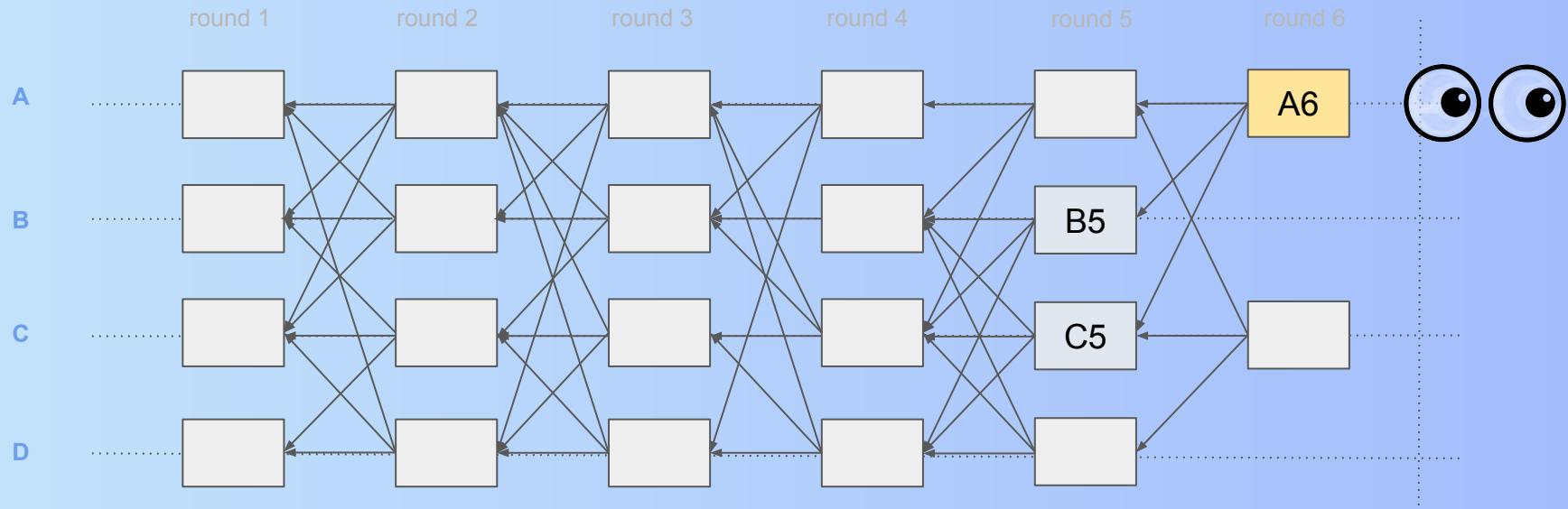
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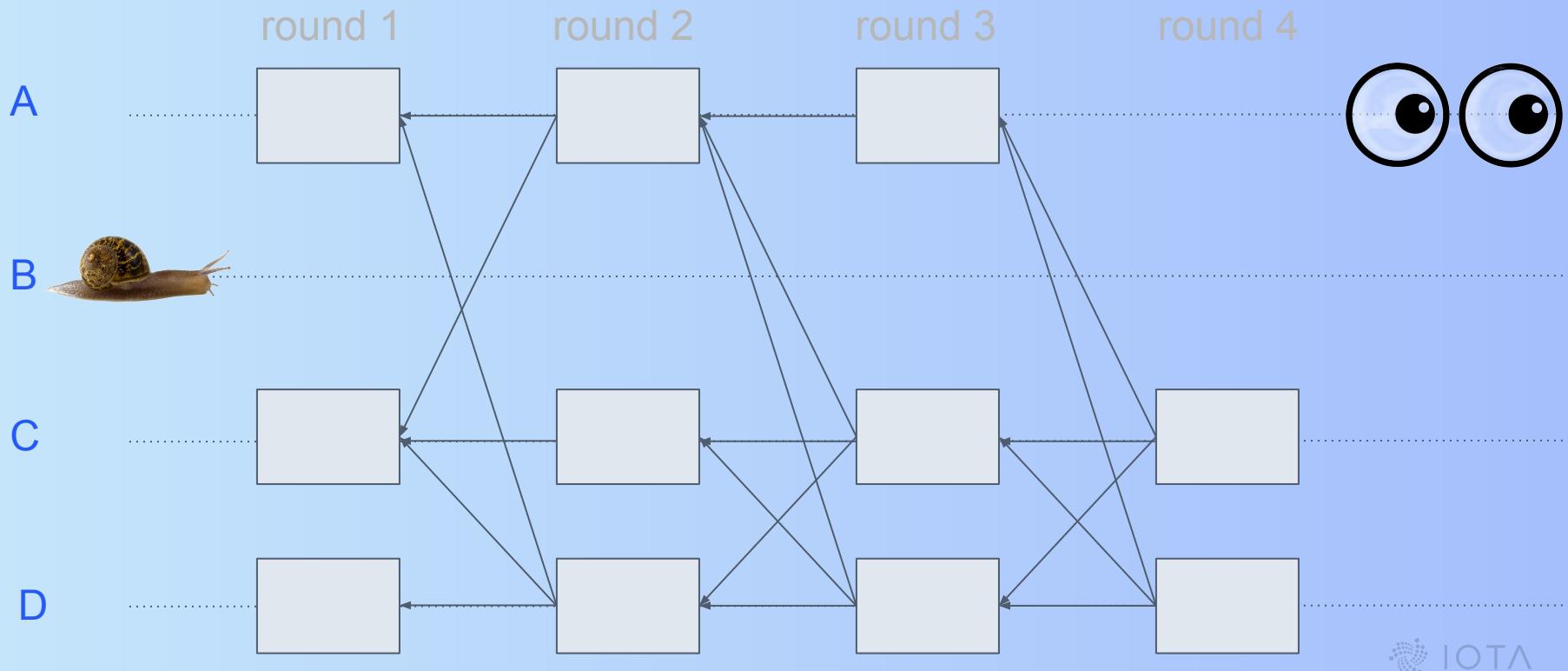
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Broadcasting blocks (implementation)

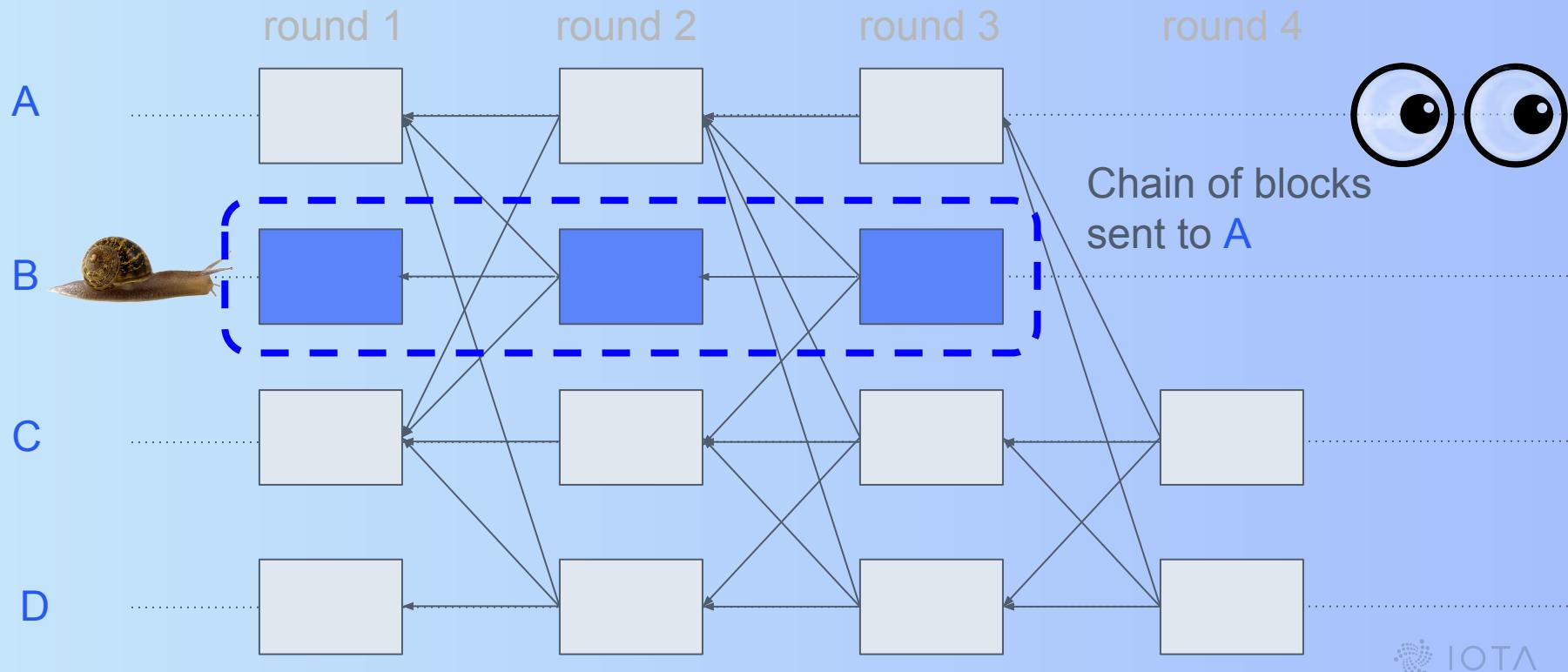


“Send to others only your own blocks and **pull** the unknown
ancestors...”

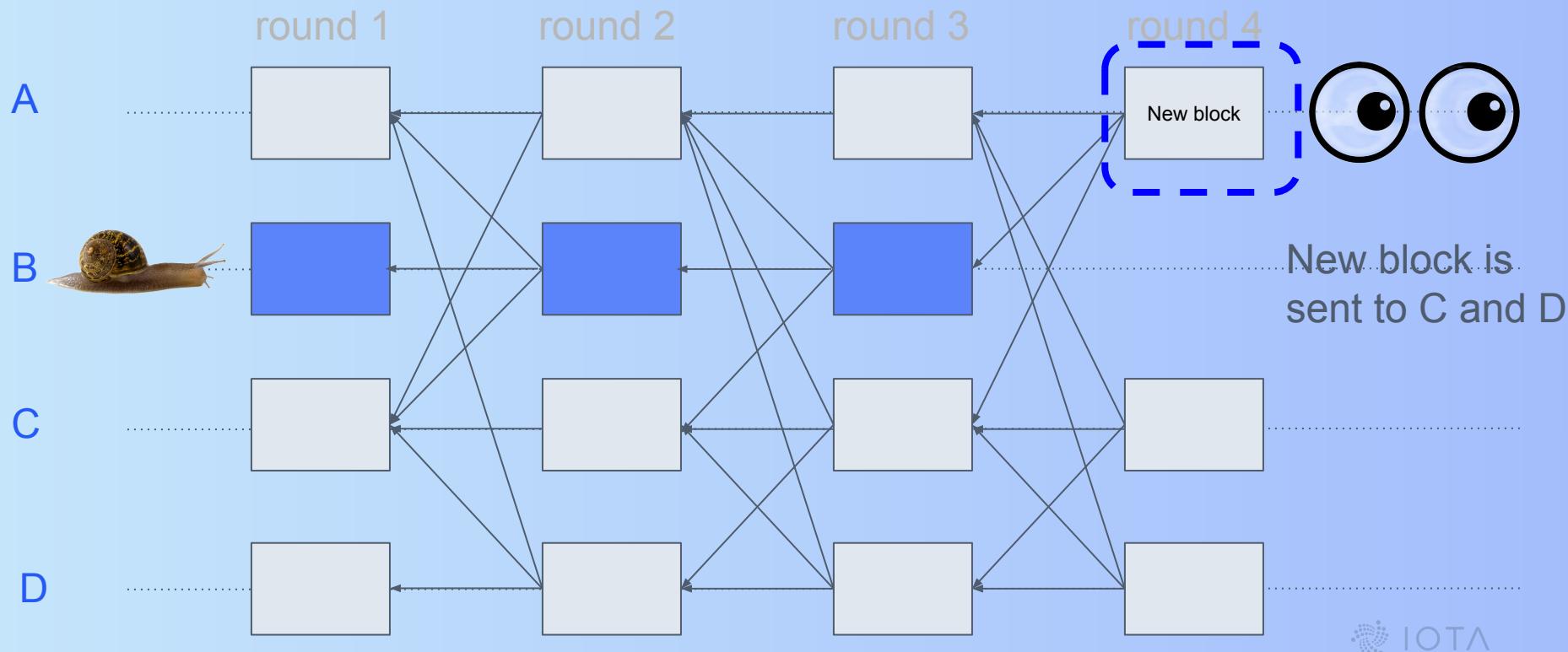
Pull-based dissemination issue



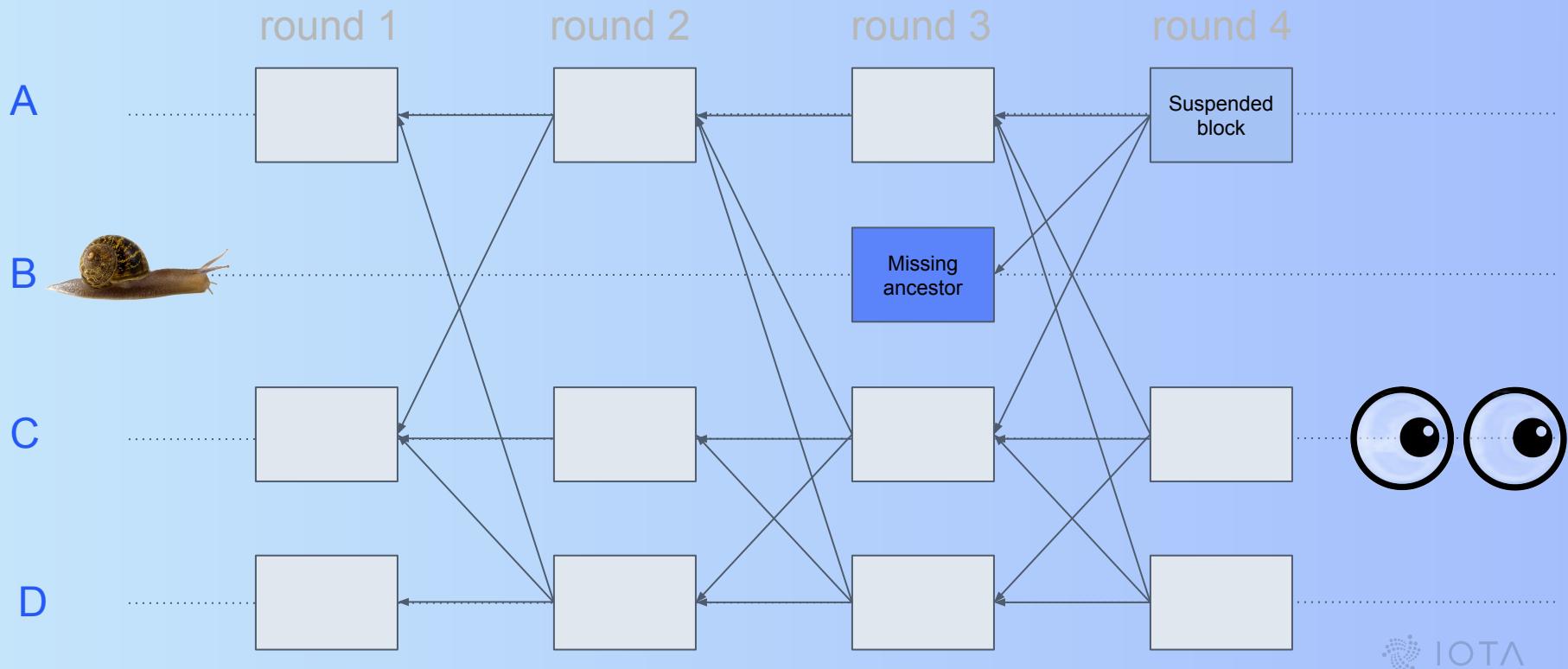
Pull-based dissemination issue



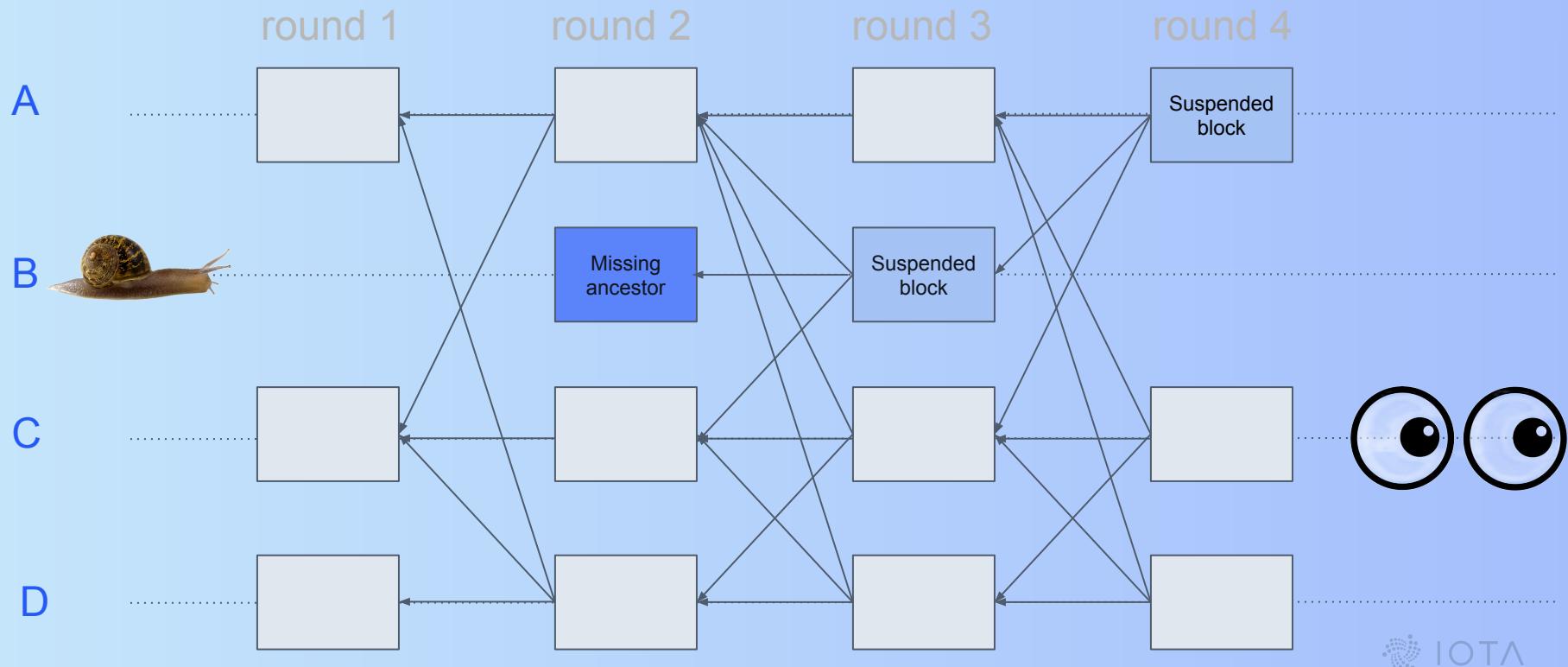
Pull-based dissemination issue



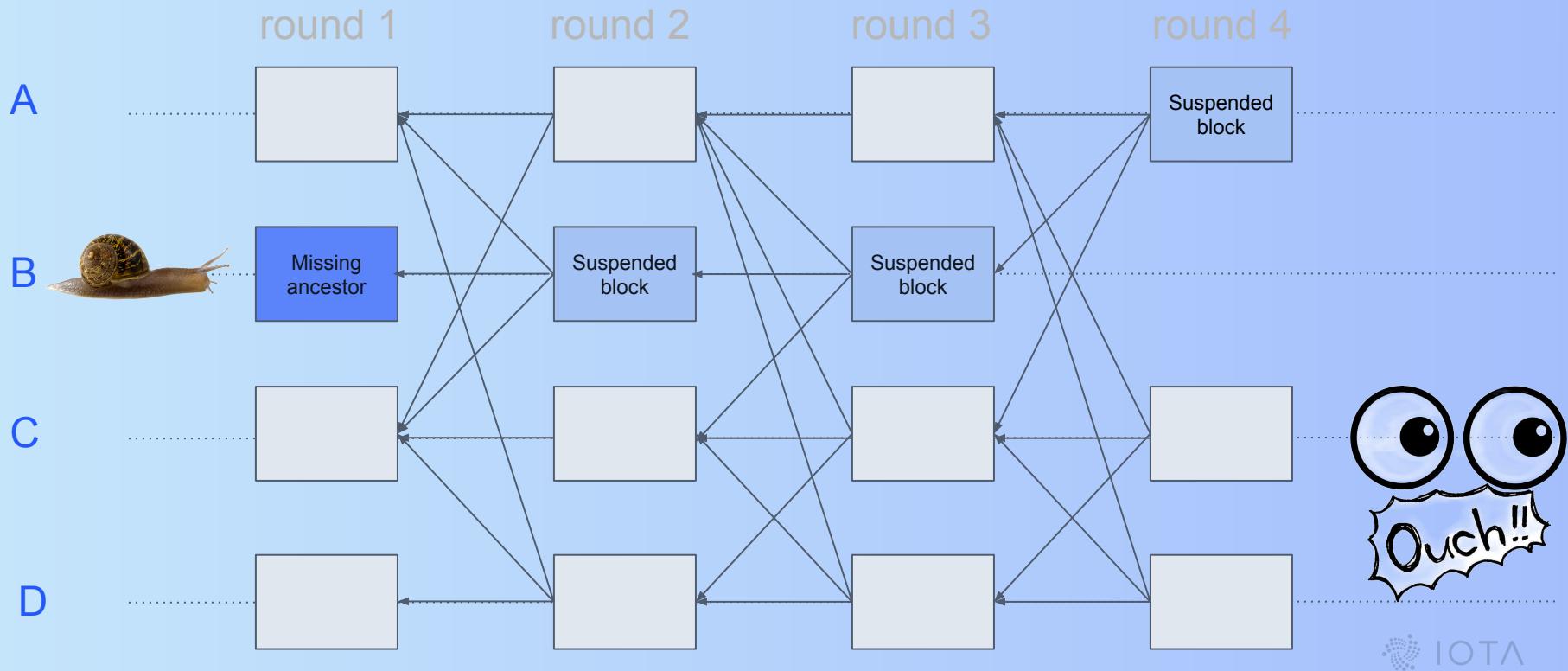
Pull-based dissemination issue



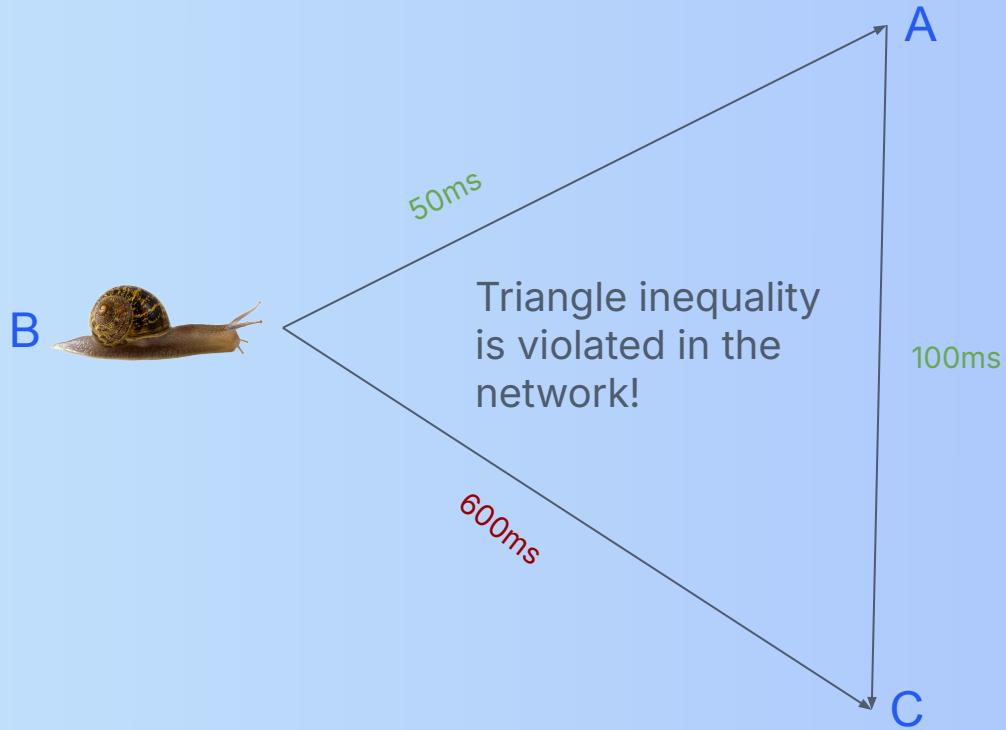
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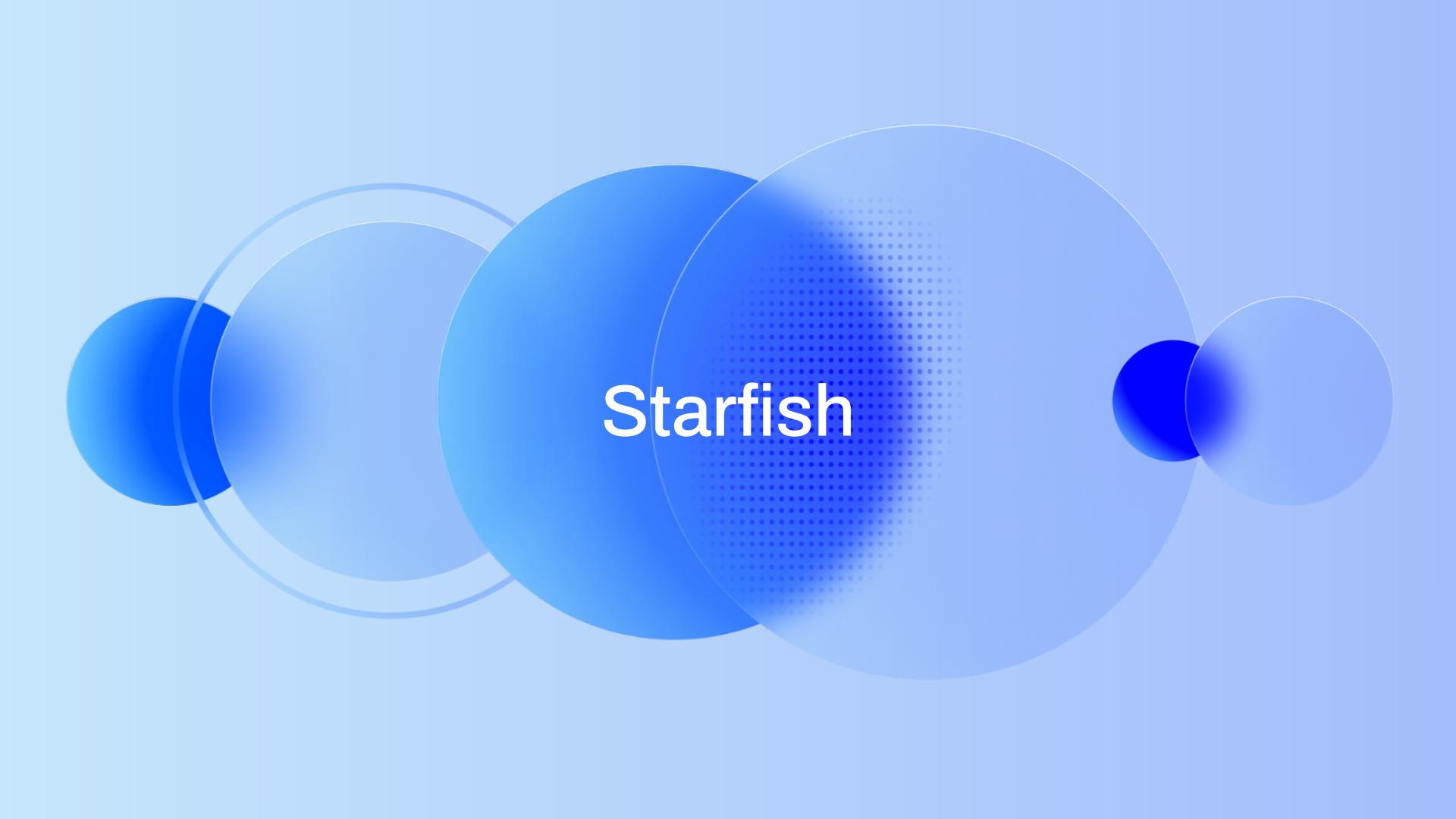
Motivation of Starfish

1. Mitigate triangle inequality issue in network

Ensure that your blocks can be accepted in the local DAG of a peer upon their reception

2. Keep bandwidth usage linear with tx data

Achieve linear communication complexity for transaction data even in Byzantine network

The background features several overlapping circles in shades of blue. A large central circle is filled with a halftone dot pattern. Smaller circles are positioned around it, some partially overlapping. The overall effect is a clean, modern, and minimalist design.

Starfish

Two ideas of Starfish

1. Decouple transaction data from block header metadata
 - a. Why: pushing block headers is feasible because of the size
 - b. Purpose of headers: driving DAG construction and consensus commits
 - c. When to sequence tx data: at least $2f+1$ nodes acknowledged that data is available

Block header:

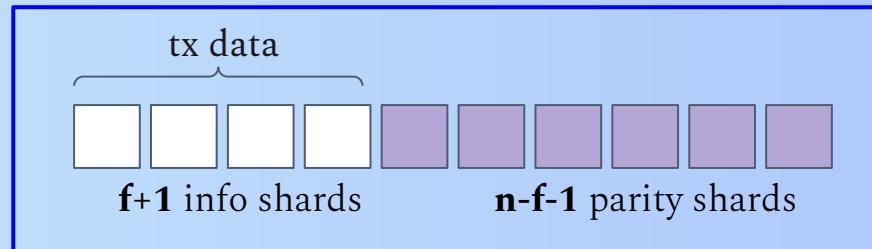
- Round
- Author
- Ancestors
- Acknowledgements
- Tx data commitment
- Signature

Block:

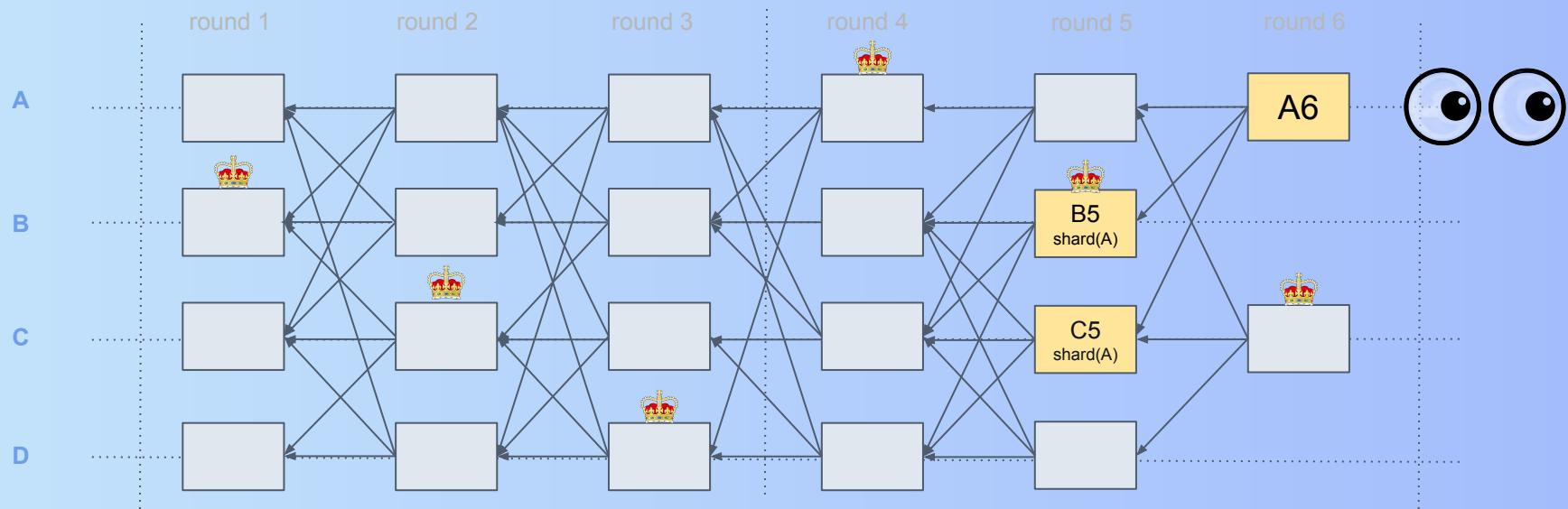
- Block header
- Tx data

Two ideas of Starfish

2. **Encode transaction data with Reed-Solomon erasure codes**
 - a. **How to encode:** divide tx data into $f+1$ shards and encode with $[n,f+1]$ RS codes
 - b. **What to send (your data):** tx data + encoded tx commitment
 - c. **What to send (data of other nodes):** one shard + shard proof
 - d. **How to decode:** either received full data, or decode any $f+1$ shards



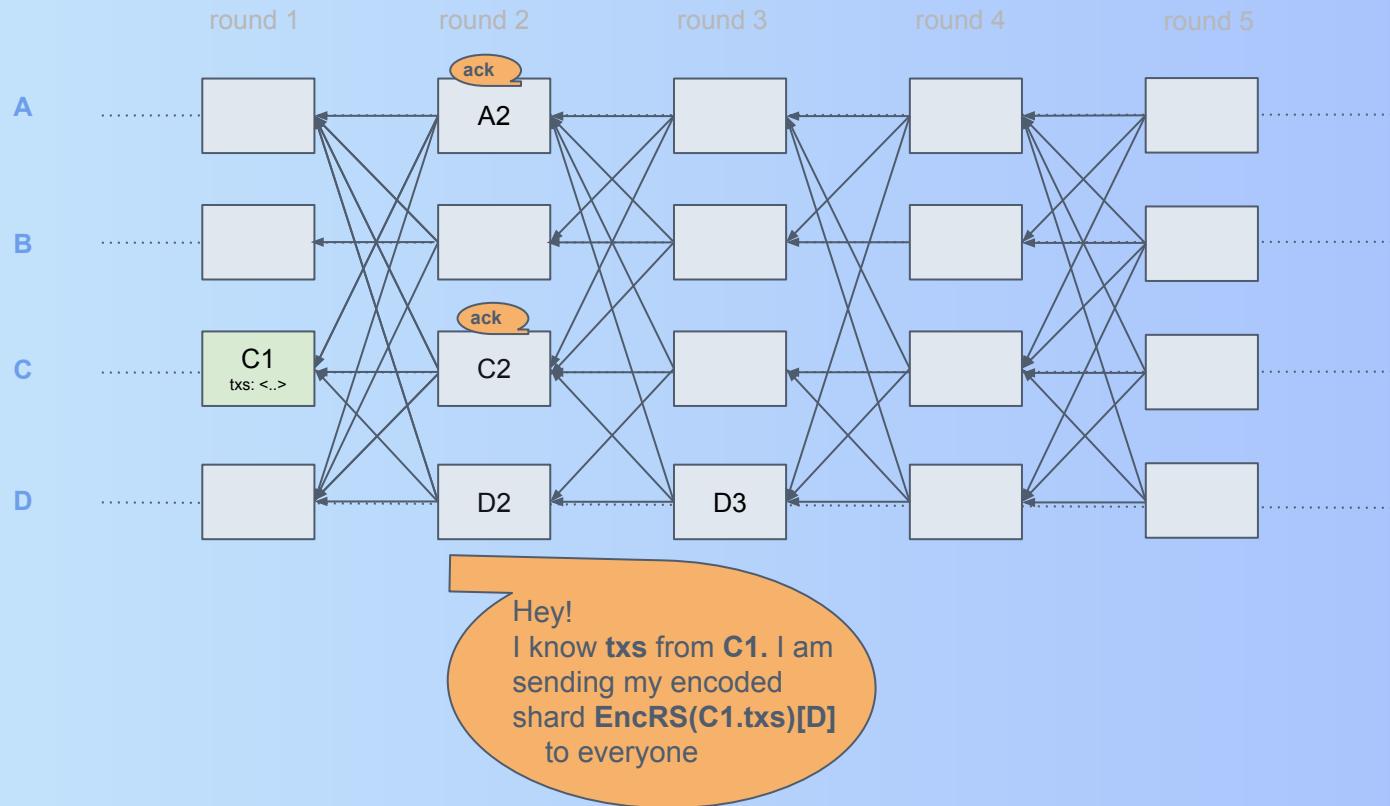
Broadcast rule in Starfish



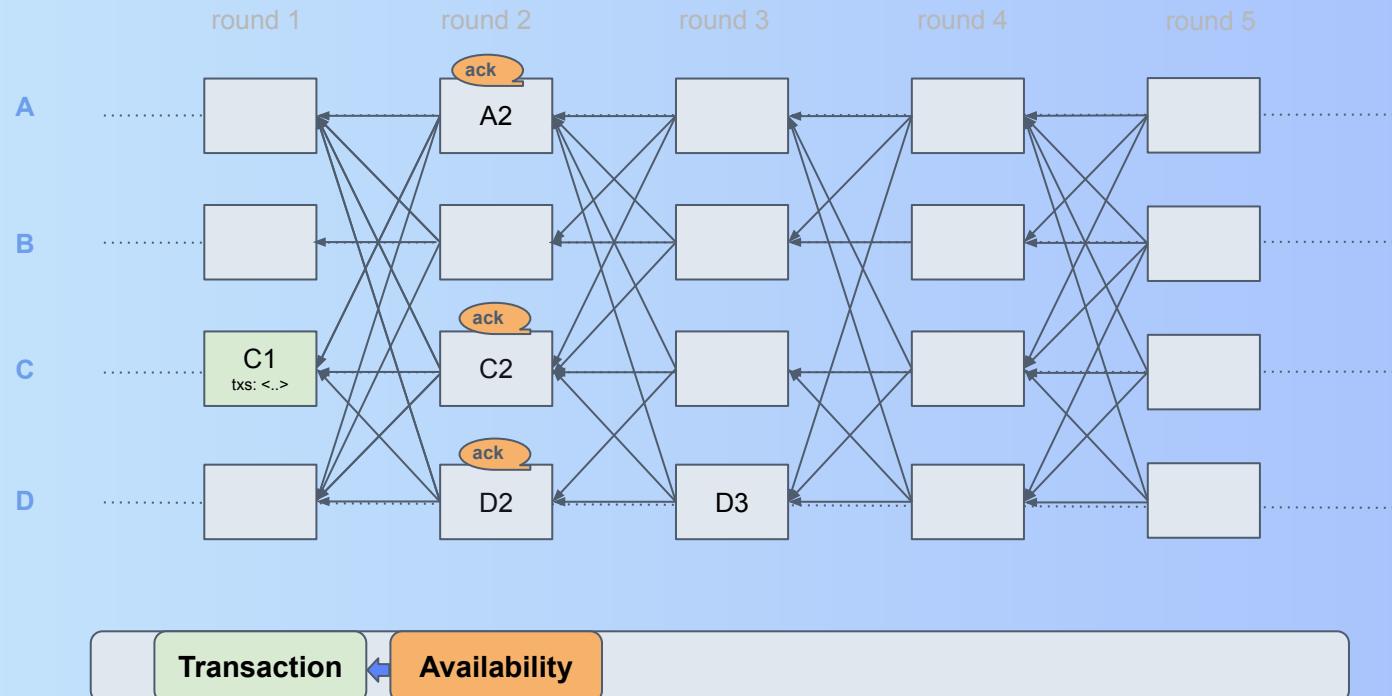
“Send to others **block headers** (!) you know and think they need...”

In addition, send your **encoded shard** when the transaction data is available”

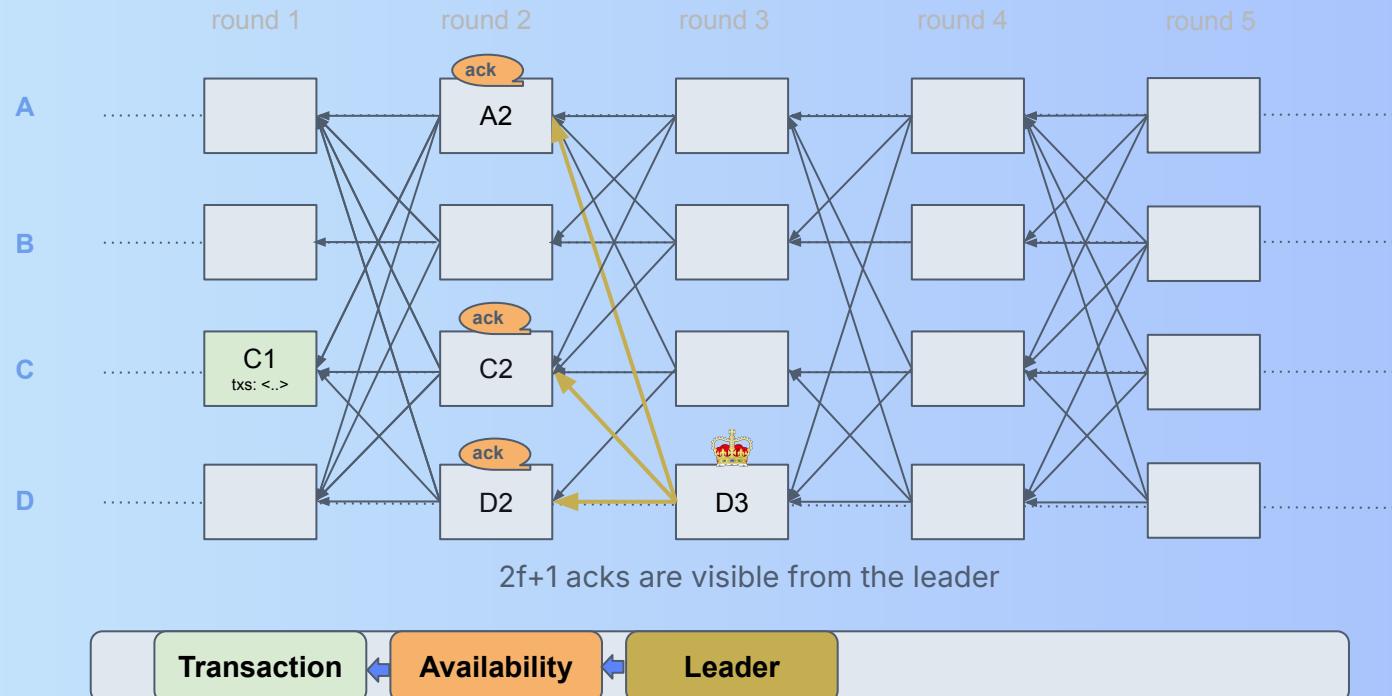
Sequencing tx data in Starfish



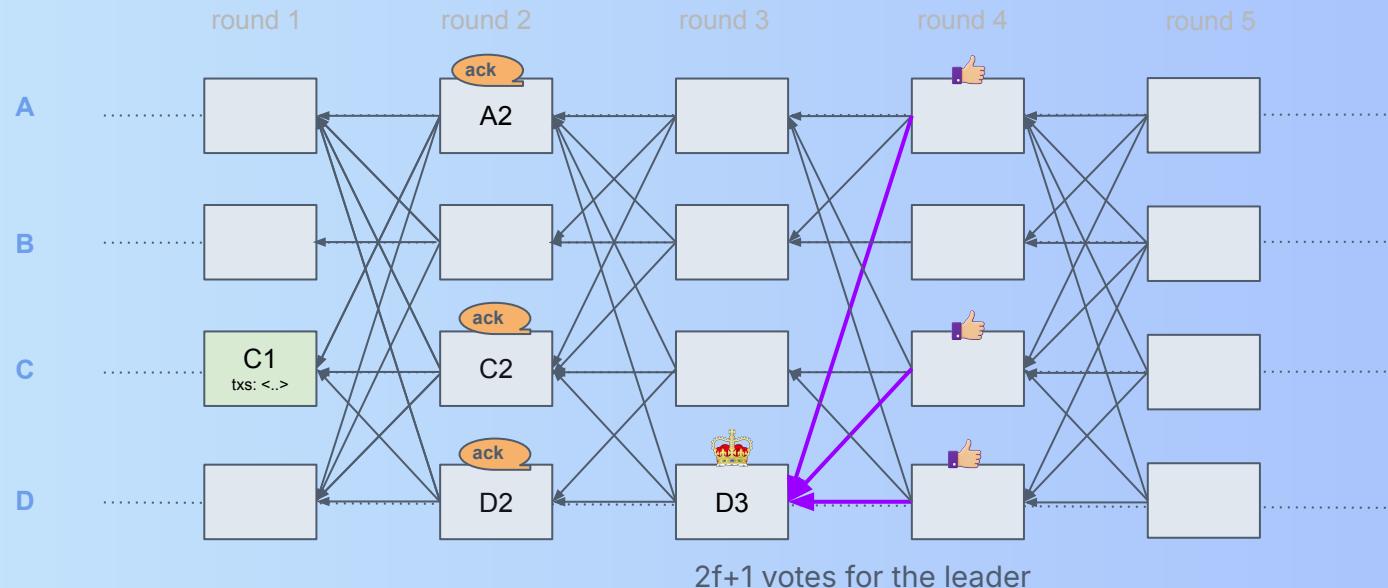
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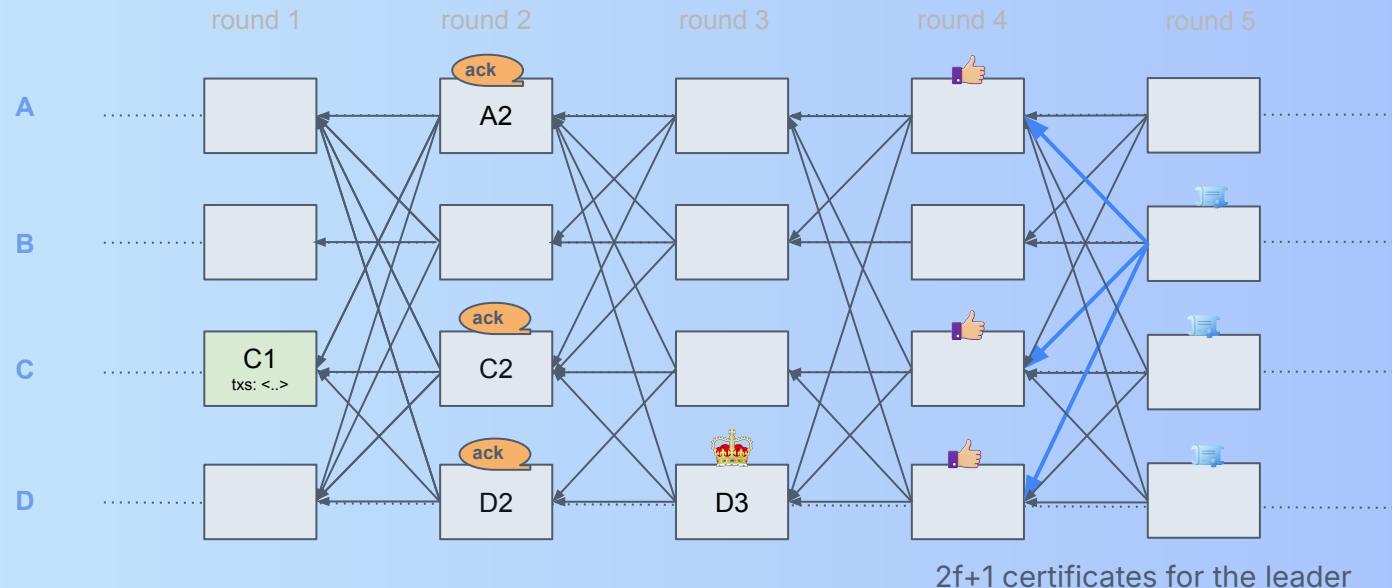
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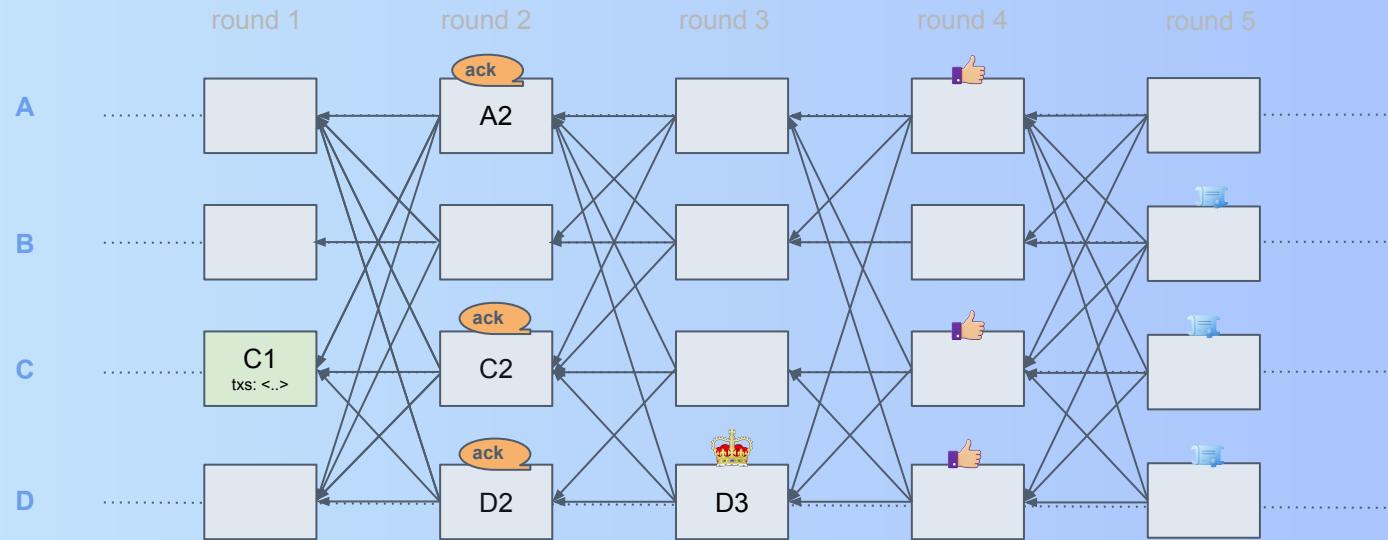
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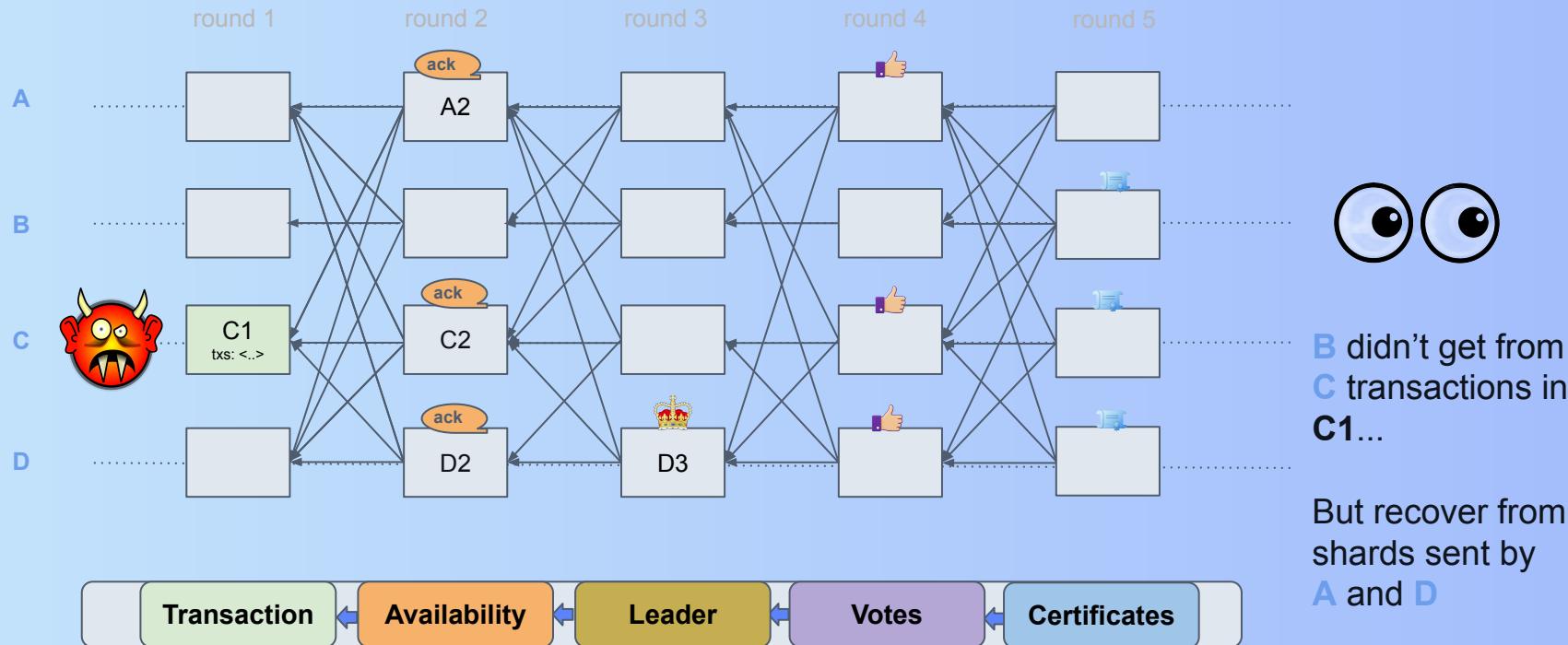
Sequencing tx data in Starfish



Sequencing tx data in Starfish



Recoverability of committed transaction data



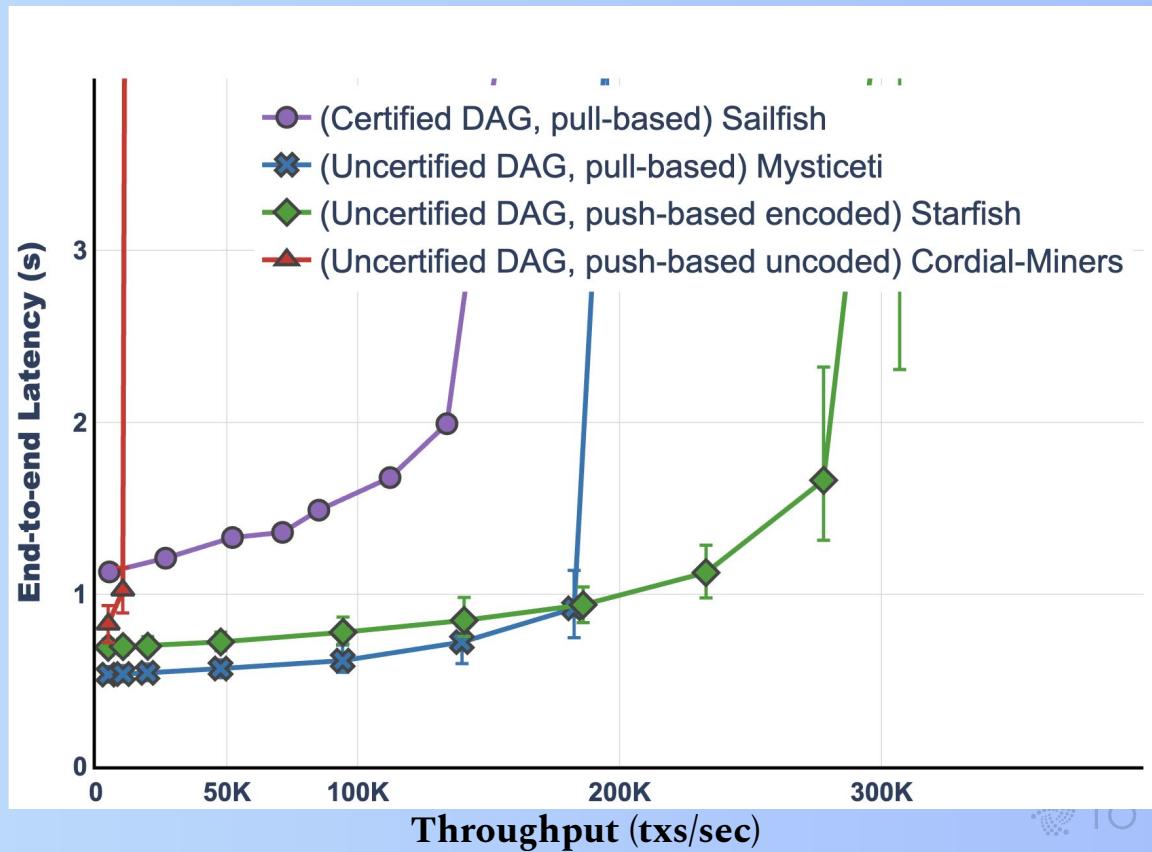
B didn't get from
C transactions in
C1...

But recover from
shards sent by
A and D

Performance and comparison

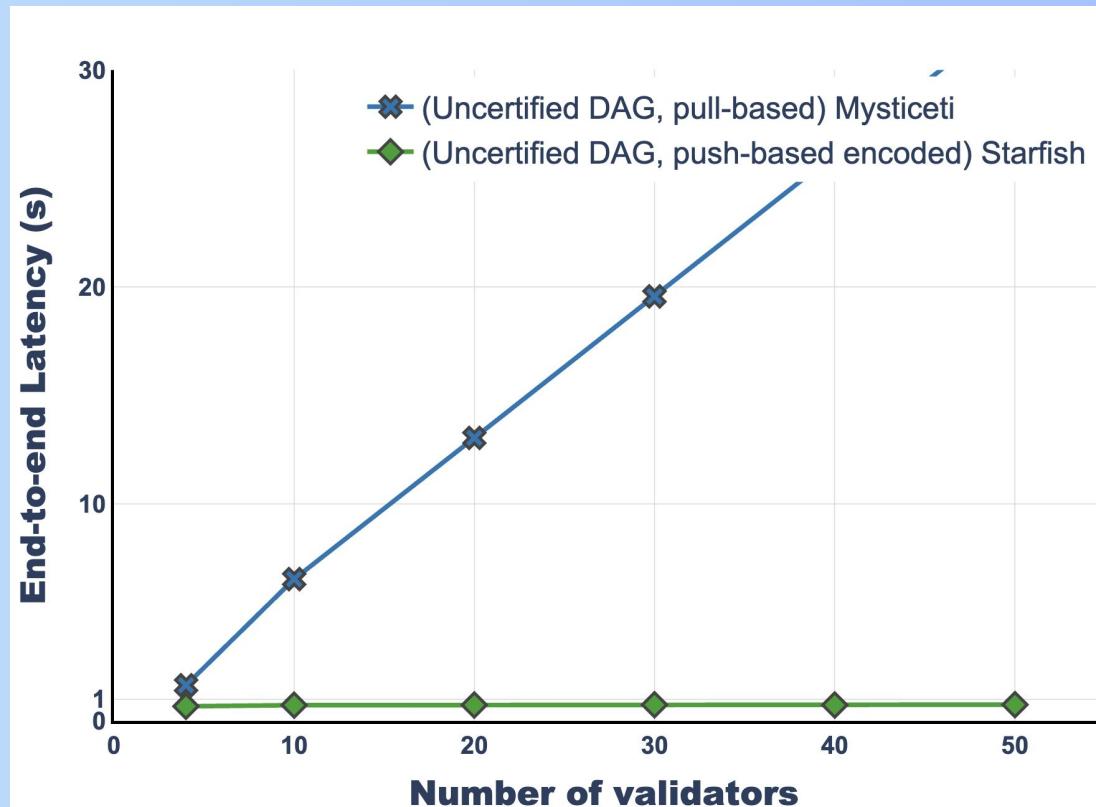
Baseline (no Byzantine validators)

- 100 validators
- geo-distributed network over 10 regions
- 512B-sized transactions
- Amazon EC2 m5d.4xlarge machines

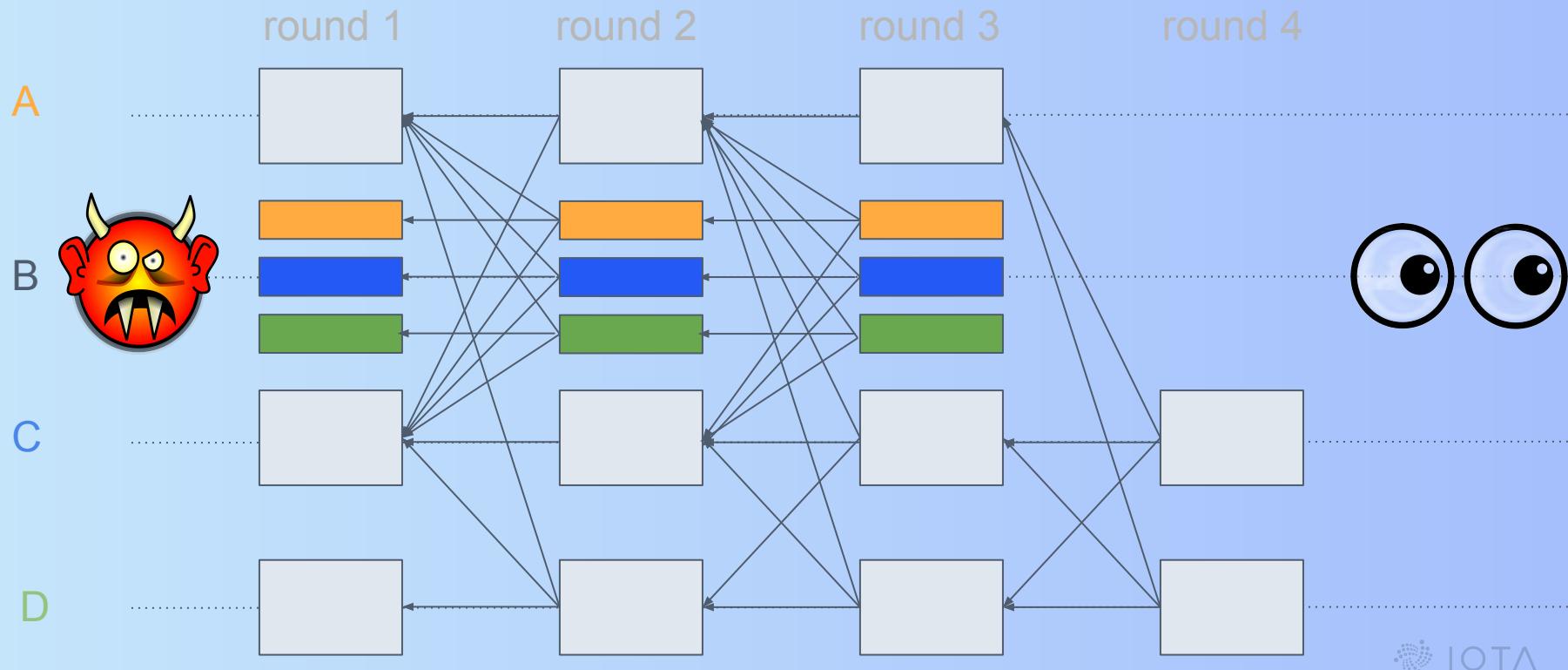


Equivocating chains bomb (only 1 Byzantine validator)

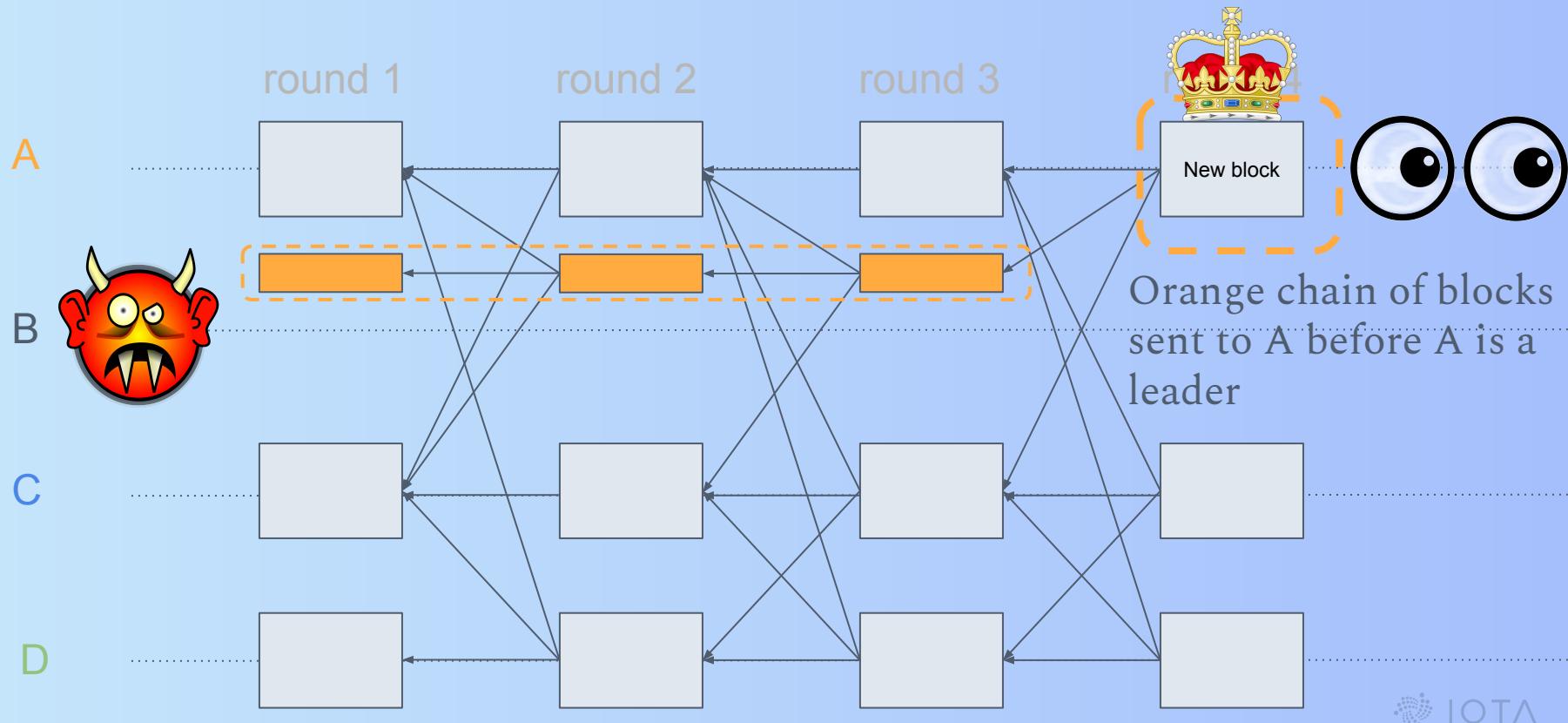
- 10-50 validators
- geo-distributed network over 10 regions
- 512B-sized transactions
- Target load 10,000 txs / sec
- Amazon EC2 m5d.4xlarge machines



Equivocating chains bomb attack

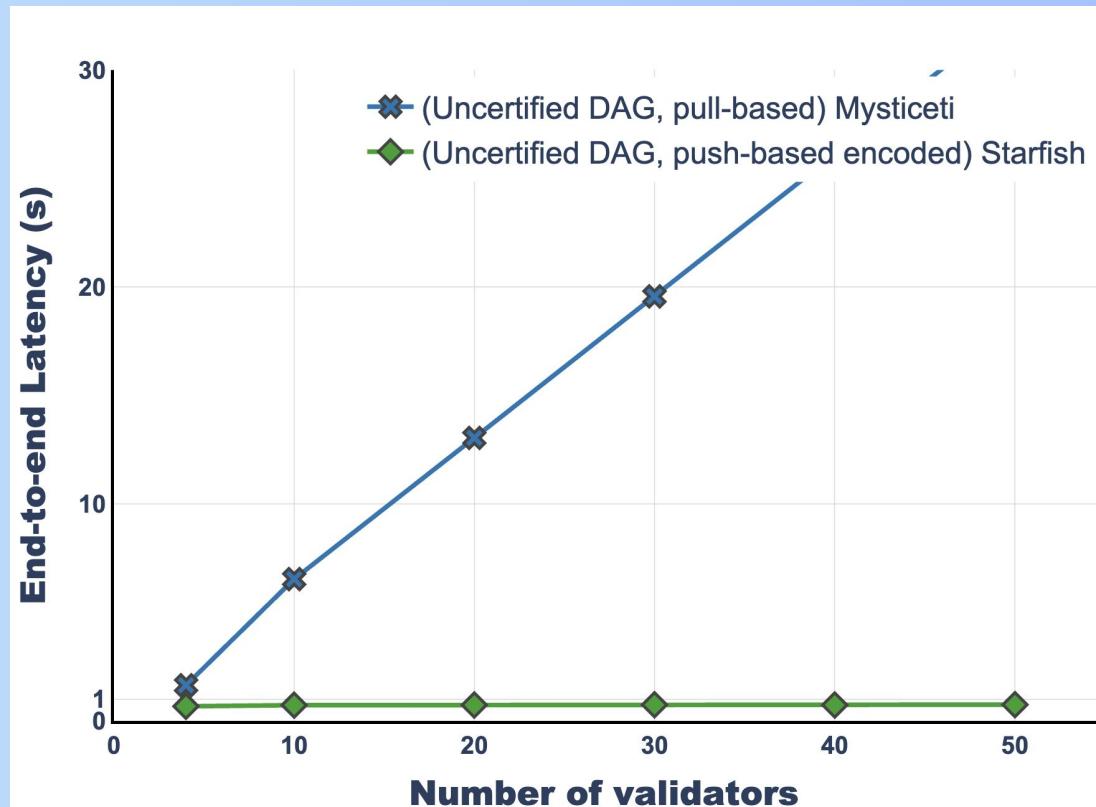


Equivocating chains bomb attack



Equivocating chains bomb (only 1 Byzantine validator)

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Comparison

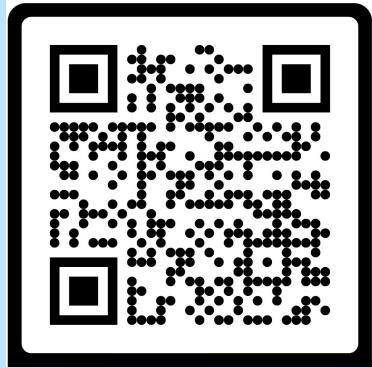
	Byzantine broadcast primitive	Avg. block latency	Avg. e2e latency	One failure leader	Amort. comm. complexity
Bullshark	RBC for all blocks	14δ	$+2\delta$	$+(8\Delta + 8\delta)$	$O(n)$
Shoal	RBC for all blocks	12δ	$+2\delta$	$+(8\Delta + 4\delta)$	$O(n)$
Shoal++	RBC for all blocks	5δ	$+0.5\delta$	$+(8\Delta + 4\delta)$	$O(n^2)$
Sailfish 1	RBC for all blocks	9δ	$+2\delta$	$+(8\Delta + 2\delta)$	$O(n)$
Sailfish 2	RBC for all blocks	5δ	$+\delta$	$+(4\Delta + 2\delta)$	$O(n^2)$
BBCA-chain	BBCA for leaders	4δ	$+1.5\delta$	$+4\Delta$	$O(n^2)$
Cordial Miners	None	5δ	$+0.5\delta$	$+6\Delta$	$O(n^2)$
Mysticeti	None	4δ	$+0.5\delta$	$+4\Delta$	$O(n^2)$
Starfish	None	5δ	$+0.5\delta$	$+2\Delta$	$O(n)$

Summary

Starfish ...

- is a **high-performance** partially synchronous BFT protocol
- is built on **uncertified DAG**
- relies on **push-based** block dissemination strategy with **encoding**
- achieves **lowest latency** in the class of DAG-based protocols with **linear amortized communication complexity**
- has significantly better **robustness** against **Byzantine attacks** than existing uncertified DAG protocols

More info:



**Thank you!
Questions?**