```
-- Company:
-- Engineer:
-- Create Date: 14.12.2022 11:37:44
-- Design Name:
-- Module Name: muxvas tb - Behavioral
-- Project Name:
-- Target Devices:
-- Tool Versions:
-- Description:
-- Dependencies:
-- Revision:
-- Revision 0.01 - File Created
-- Additional Comments:
library IEEE;
use IEEE.STD LOGIC 1164.ALL;
-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC STD.ALL;
-- Uncomment the following library declaration if instantiating
-- any Xilinx leaf cells in this code.
--library UNISIM;
--use UNISIM.VComponents.all;
entity muxvas tb is
-- Port ( );
end muxvas tb;
architecture Behavioral of muxvas tb is
-- Component Declaration for the Unit Under Test (UUT)
COMPONENT muxvas
PORT (
    I : IN std logic vector(7 downto 0);
    S : IN std_logic_vector(2 downto 0);
    Y : OUT std_logic
    );
END COMPONENT;
```

```
--Inputs
signal I : std logic vector(7 downto 0) := (others => '0');
signal S : std logic vector(2 downto 0) := (others => '0');
--Outputs
signal Y : std logic;
-- No clocks detected in port list. Replace <clock> below with
-- appropriate port name
--constant <clock> period : time := 10 ns;
BEGIN
-- Instantiate the Unit Under Test (UUT)
uut: muxvas PORT MAP (
       I \Rightarrow I
       S \Rightarrow S
       Y => Y
     );
-- Stimulus process
stim proc: process
begin
-- hold reset state for 100 ns.
wait for 10 ns;
--wait for <clock> period*10;
-- insert stimulus here
I <= "00000000";</pre>
S <= "001";
wait for 10ns;
I <= "0000001";</pre>
S <= "000";
wait for 10ns;
I <= "0000000";</pre>
S <= "001";
wait for 10ns;
I <= "00000010";</pre>
S <= "001";
wait for 10ns;
I <= "0000000";</pre>
S <= "001";
wait for 10ns;
I <= "00000100";</pre>
S <= "010";
wait for 10ns;
I <= "00000000";</pre>
```

```
S <= "010";
wait for 10ns;
I <= "00001000";</pre>
S <= "011";
wait for 10ns;
I <= "00010000";</pre>
S <= "100";
wait for 10ns;
I <= "0000000";</pre>
S <= "111";
wait for 10ns;
I <= "01000000";</pre>
S <= "110";
wait for 10ns;
I <= "10000000";</pre>
S <= "111";
wait;
end process;
end Behavioral;
```