

# Operating Systems

## Miscellaneous

DPP 01

[NAT]

1. Consider the below code segment. Total new process created is \_\_\_\_\_

```
#include<stdio.h>

int main ()
{
    int i;
    for (i=0; i<5, i+=2)
    {
        switch(i)
        {
            Case 0: fork();
            Case 1: fork(); fork();
            Case 2: fork(); fork(); break;
            Case 3: fork(); fork(); fork(); break;
            Case 4: for (j = i, j >= 1, j --) fork();
        }
    }
    return 0;
}
```

[NAT]

2. Consider the following code:

```
main()
{
    for(int i = 1, i<= 5; i++)
        fork ()
}
```

What will be the number of child processes/newly created processes for the above code?

[MCQ]

3. Match List – I and List – II and select the correct answer using the code given below:

List – I

List – II

- A. Context switching
- B. Degree of multi programming
- C. Message passing
- D. Fork()

- 1. Process creation
- 2. Dispatcher
- 3. Long term scheduler
- 4. Inter process communication

Codes:

	A	B	C	D
(a)	3	1	2	4
(b)	2	3	4	1
(c)	1	3	4	2
(d)	4	2	1	3

[MCQ]

4. To access the services of operating system, the interface is provided by the
- (a) System call
  - (b) API
  - (c) Library
  - (d) Assembly Instructions.

[MCQ]

5. The following program fragment prints the strings “GATE2023” how many number of times?

```
main ()
{
    fork ();
    fork ();
    printf(“GATE2023”\n);
}
```

- (a) 1
- (b) 2
- (c) 4
- (d) 8

**[MCQ]**

6. Which of the following scheduling can be done by thread library?
- (a) User thread scheduling
  - (b) Process Scheduling
  - (c) Kernel thread scheduling
  - (d) None of the above.

**[MCQ]**

7. Consider the following code:

```
void main()
{
    for (int k = 1; k < 5; k++)
        pid[k] = fork();
}
```

How many child processes created by the above code:

- (a) 15
- (b) 4
- (c) 32
- (d) 16

**[MCQ]**

8. Consider the following statements with respect to user-level threads and kernel – level threads.

S<sub>1</sub>: Context switching in kernel level threads is faster than user level threads.

S<sub>2</sub>: If one thread of user – level gets blocked, entire process also gets blocked.

S<sub>3</sub>: kernel – level threads can be scheduled independently.

- (a) S<sub>1</sub> and S<sub>3</sub> only
- (b) Only S<sub>2</sub>
- (c) Only S<sub>3</sub>
- (d) S<sub>2</sub> and S<sub>3</sub> only

**[MSQ]**

9. What are the types of system calls in an operating system?

- (a) Process control, file management
- (b) Device management.
- (c) Communication.
- (d) Information maintenance.

**[MCQ]**

10. Which of the following operations require the executing code to be operating with Kernel mode?

- (a) Performing semaphore 'P' operation
- (b) Making system call
- (c) Disabling interrupt
- (d) Both (a) and (c)

## Answer Key

- |           |                 |
|-----------|-----------------|
| 1. (2047) | 6. (a)          |
| 2. (31)   | 7. (a)          |
| 3. (b)    | 8. (d)          |
| 4. (a)    | 9. (a, b, c, d) |
| 5. (c)    | 10. (c)         |



## Hints & Solutions

### 1. (2047)

$i = 0; 0 < 5$  true switch(0)

Case 0: fork();

Case 1: fork(); fork();

Case 2: fork(); fork(); break;  $i = 2$

$i = 2; 2 < 5$  true switch(2)

Case 2: fork(); fork(); break;  $i = 4$

$i = 4; 4 < 5$  true switch(4)

Case 4: for  $j = 4$  to 1 fork (); fork (); fork (); fork ();  $i = 6$ .

$i = 5; 6 < 5$  false

Total fork() calls made = 11

Total new processes =  $2^{11} - 1 = 2047$

### 2. (31)

for  $n$  fork calls, number of child processes created =  $2^n - 1$

$\therefore 2^5 - 1$

$= 32 - 1$

$= 31$ .

### 3. (b)

- Context switching: Whenever process dispatch to running state by dispatcher, we need to perform context switching (loading PCB)
- Degree of multiprogramming: long term scheduler is responsible for creating new process to main memory so, it controls degree of multiprogramming.
- Message passing: Inter process communication (IPC) uses message passing method to communicate each other.
- Fork() : System call used to create new child process.

### 4. (a)

Through system call a process requests a service from the kernel of the operating system on which it is executing:

main ()

```
{
    printf("Hello world");
}
```

Here "printf()" is a system call used to request for monitor for printing "Hello world".

### 5. (c)

- If fork() calls " $n$ " number of times then " $2^n$ " number of process created.

So, Total process created =  $2^2 = 4$  processes

- Above program print 4 times "GATE2023".

### 6. (a)

Programmer can create and manage threads using API provided by thread library.

### 7. (a)

- Fork() is a system call used to create the child process.
- If fork() called " $n$ " time then total number of child process will be " $2^n - 1$ ".
- Total " $2^n$ "; 1 process is parent process and " $2^n - 1$ " are child processes.
- Above program can be re-written as

```
void main()
{
    fork ();
    fork ();
    fork ();
    fork ();
}
```

- fork () called "4" times so, total child process will be " $2^4 - 1 = 15$ ".

### 8. (d)

**S<sub>1</sub>:** Kernel – level threads have more context than user-level so, context switching in kernel – level threads is slower than user – level.

**S<sub>2</sub>:** User – level threads are created using software so, operating system can not differentiate between user – level threads. So, blocking one user-level thread block entire process. True.

**S<sub>3</sub>:** Operating system can easily differentiate kernel – level thread so, kernel – level threads can be scheduled independently. True.

**9. (a, b, c, d)**

There are five types of system calls – process control, file management

Device management, information management, communication.

**10. (c)**

System calls are executed in kernel mode but not made in kernel mode i.e. made in user mode.

Disabling interrupt is done in kernel mode.

So, option (c) is answer.



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