

### CAPSTONE II

PRELIMIANARY PROJECT DETAIL PRESENTATION - P9

### LYRE:

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Preliminary
Project Scope:
Music
Recommender
System



## Technology and Architecture

### SOFTWARE COMPONENTS:

- Backend: Python, Flask for the web framework.
- Al Agent: Scikit-learn for similarity computation, handling missing values.
- Database: SQL for storing user, artist, track, and playlist data.

### · AI AND MACHINE LEARNING:

- Precomputed similarity matrix for fast recommendation.
- Algorithms to handle missing values in the dataset.

### SYSTEM ARCHITECTURE:

- User Interface (Frontend): The interface where users interact with the system.
- Web Server (Backend): Handles requests, processes recommendations, and serves the frontend.
- Al Engine: Computes song similarities and provides recommendations.
- Database: Stores user, artist, track, and playlist data.
- API Layer: RESTful API facilitating communication between frontend and backend components.

- Nimisha P T Team Lead/ Backend Developer
- Nikitha Mary Thomas Backend Developer
- Anju Sunny Frontend Developer



# Use Cases and Evaluation

### **·SAMPLE USE CASES:**

- **User Story 1:** As a user, I want to receive song recommendations similar to the ones I like.
- **User Story 2:** As a music enthusiast, I want to explore new songs that fit my taste.

### **•PROJECT EVALUATION:**

- **Testing:** User acceptance testing to ensure recommendations are accurate and satisfactory.
- **Evaluation Metrics:** Precision, recall, and F1-score to measure recommendation quality.
- **Feedback:** Collect user feedback to improve recommendation accuracy and system usability.

### **·SUBMISSION GOALS:**

- **GitHub Repository:** Ensure all team members submit the project link to the system.
  - https://github.com/nikithamarythomas/music\_recommender.git
- At the end of project, a website needs to be deployed for the music recommender.

Thank You