



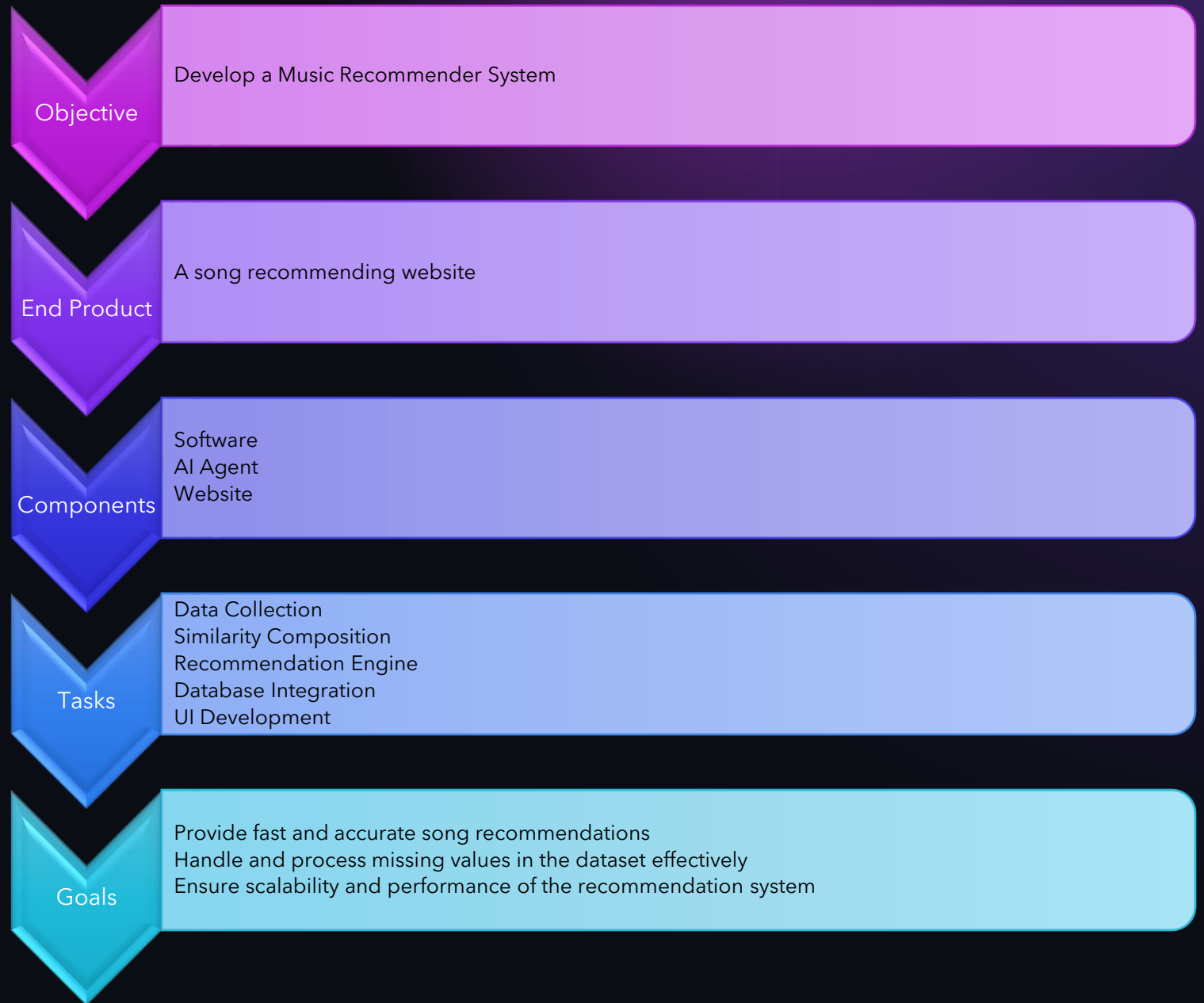
CAPSTONE II

PRELIMINARY PROJECT DETAIL PRESENTATION - P9

LYRE :

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Preliminary Project Scope: Music Recommender System



Technology and Architecture

- **SOFTWARE COMPONENTS:**
 - **Backend:** Python, Flask for the web framework.
 - **AI Agent:** Scikit-learn for similarity computation, handling missing values.
 - **Database:** SQL for storing user, artist, track, and playlist data.
- **AI AND MACHINE LEARNING:**
 - Precomputed similarity matrix for fast recommendation.
 - Algorithms to handle missing values in the dataset.
- **SYSTEM ARCHITECTURE:**
 - **User Interface (Frontend):** The interface where users interact with the system.
 - **Web Server (Backend):** Handles requests, processes recommendations, and serves the frontend.
 - **AI Engine:** Computes song similarities and provides recommendations.
 - **Database:** Stores user, artist, track, and playlist data.
 - **API Layer:** RESTful API facilitating communication between frontend and backend components.

- ❖ Nimisha P T – Team Lead/ Backend Developer
- ❖ Nikitha Mary Thomas – Backend Developer
- ❖ Anju Sunny – Frontend Developer

Lyre

Use Cases and Evaluation

•SAMPLE USE CASES:

- **User Story 1:** As a user, I want to receive song recommendations similar to the ones I like.
- **User Story 2:** As a music enthusiast, I want to explore new songs that fit my taste.

•PROJECT EVALUATION:

- **Testing:** User acceptance testing to ensure recommendations are accurate and satisfactory.
- **Evaluation Metrics:** Precision, recall, and F1-score to measure recommendation quality.
- **Feedback:** Collect user feedback to improve recommendation accuracy and system usability.

•SUBMISSION GOALS:

- **GitHub Repository:** Ensure all team members submit the project link to the system.
https://github.com/nikithamarythomas/music_recommender.git
- At the end of project, a website needs to be deployed for the music recommender.

Thank You