

# **Refinement Types**

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# Refinement Types

types **refined** with logical predicates

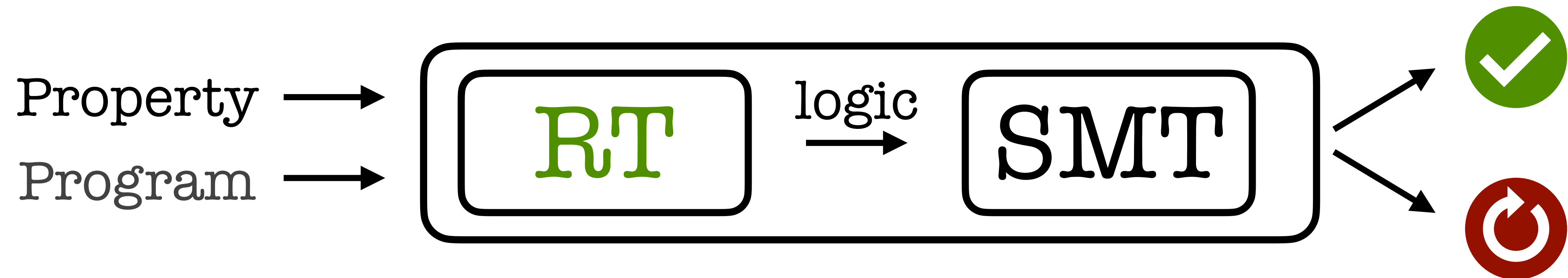
Existing Type:  $(!!) :: [a] \rightarrow \text{Int} \rightarrow a$

Refinement Type:  $(!!) :: xs:[a] \rightarrow i:\{\text{Int} \mid 0 \leq i < \text{len } xs\} \rightarrow a$

Logical predicate  
here encodes safe indexing

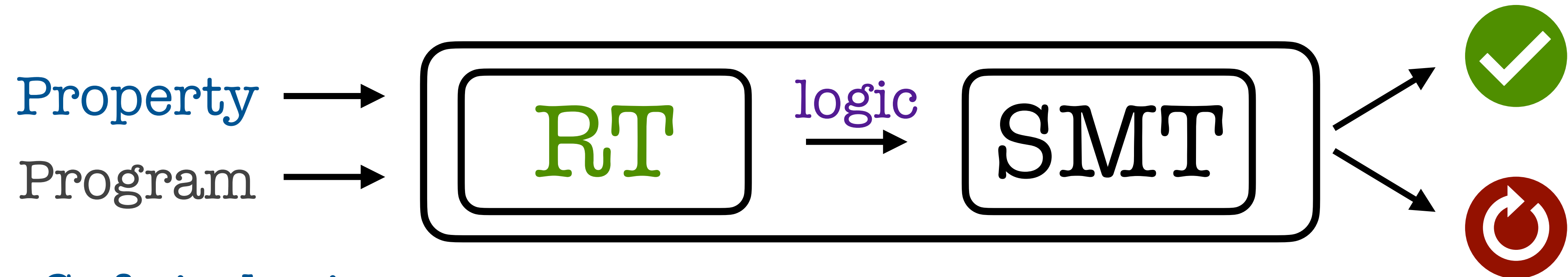


# Refinement Types



\*SMT: A tool that automatically decides validity of logical formulas.

# Refinement Types



Safe-indexing

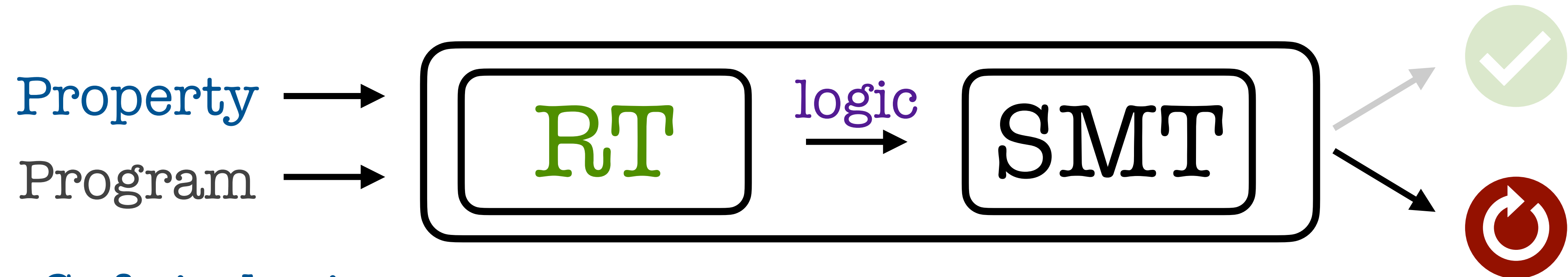
`xs!!i`

INFO

$\Rightarrow$

$0 \leq i < \text{len } xs$

# Refinement Types

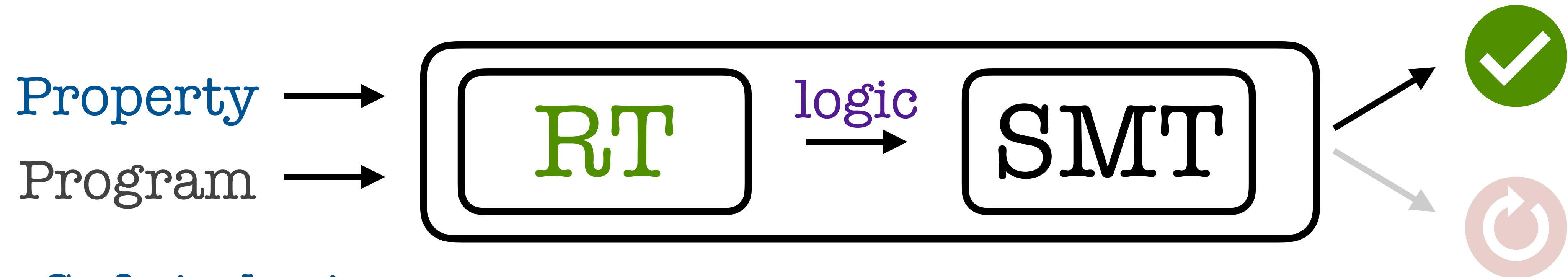


Safe-indexing

```
xs!!i
```

true  
 $\Rightarrow$   
 $0 \leq i < \text{len } xs$

# Refinement Types

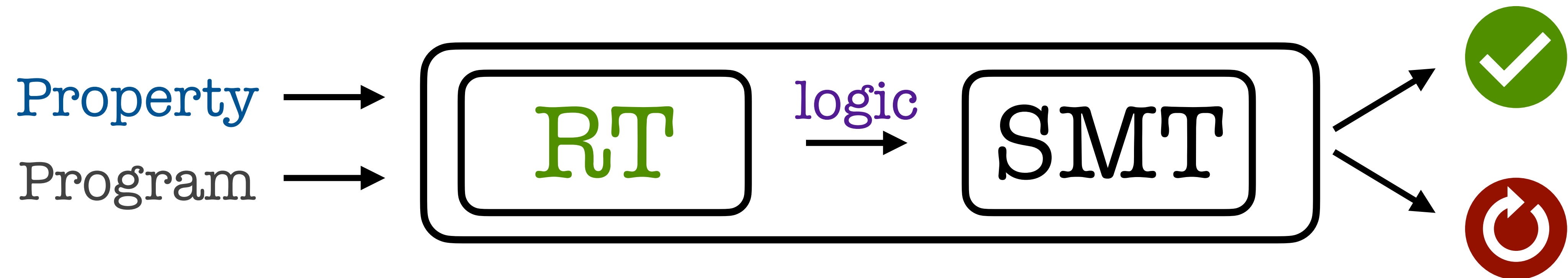


Safe-indexing

```
if 0 <= i && i < length xs  
  then Just (xs!!i)  
  else Nothing
```

$$0 \leq i < \text{len } xs$$
$$\Rightarrow$$
$$0 \leq i < \text{len } xs$$

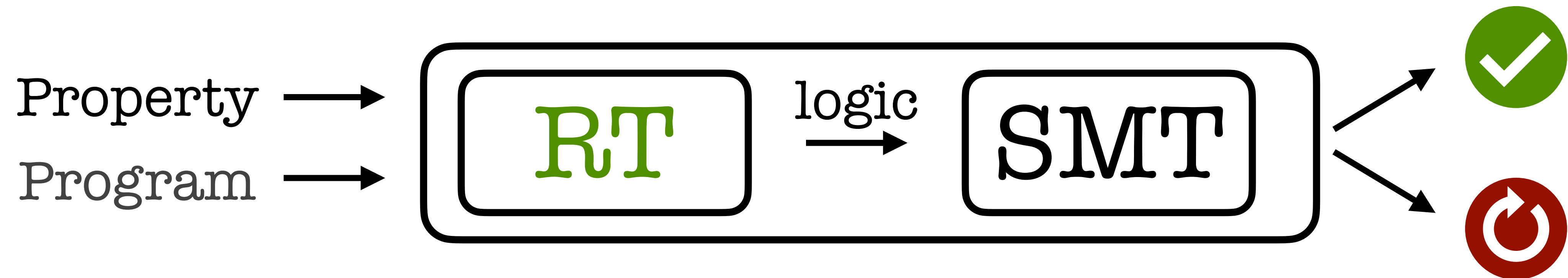
# Refinement Types



```
if 0 <= i && i < length xs  
  then Just (xs!!i)  
  else Nothing
```

**Verification is**  
Case sensitive

# Refinement Types



```
xs: [{v: Int | 0 /= v }]
```

```
42 `div` (xs!!i)
```

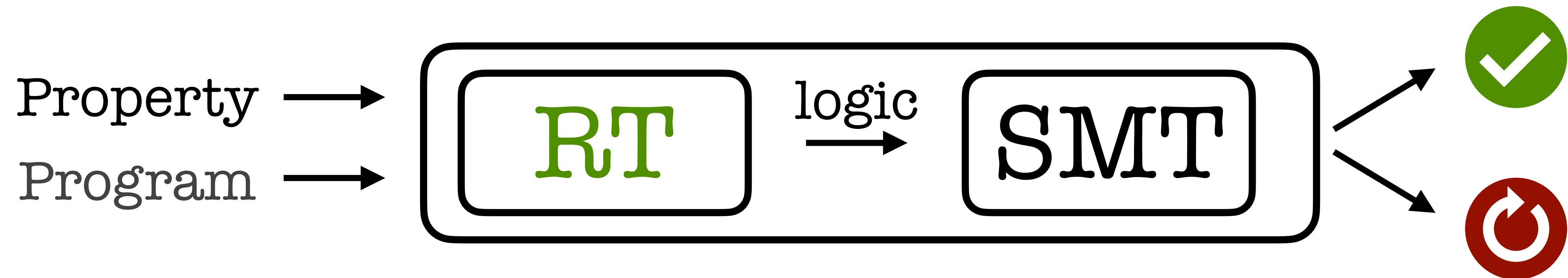
**Verification is**

Type-based

Case sensitive



# Refinement Types



Logic is only  
SMT decidable theories

**Verification is**

Decidable

Enough for safe indexing,

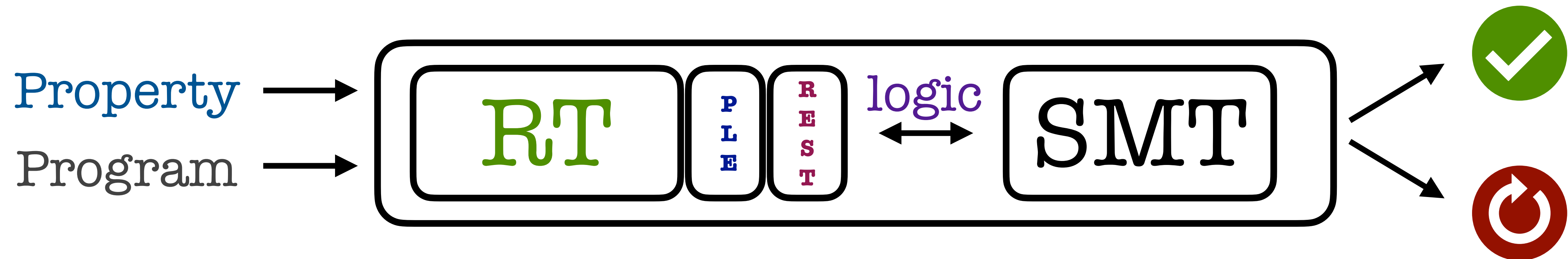
Type-based

but what about deep props?

Case sensitive

\*To avoid unpredictable SMT-verification (a.k.a. “the butterfly effect”)

# Refinement Types

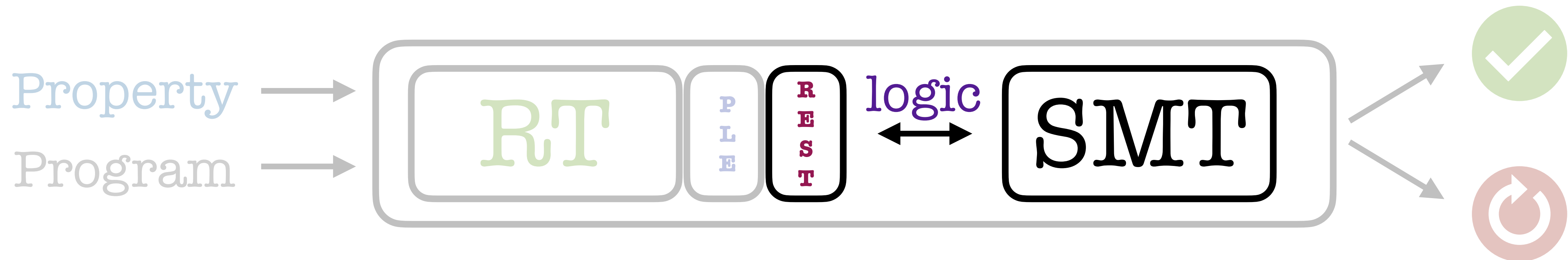


**TRICK:** layers before SMT

PLE: Proof by Logical Evaluation

REST: REwriting using SMT

# REST: REwriting using SMT



Properly instantiate axioms as rewrite rules

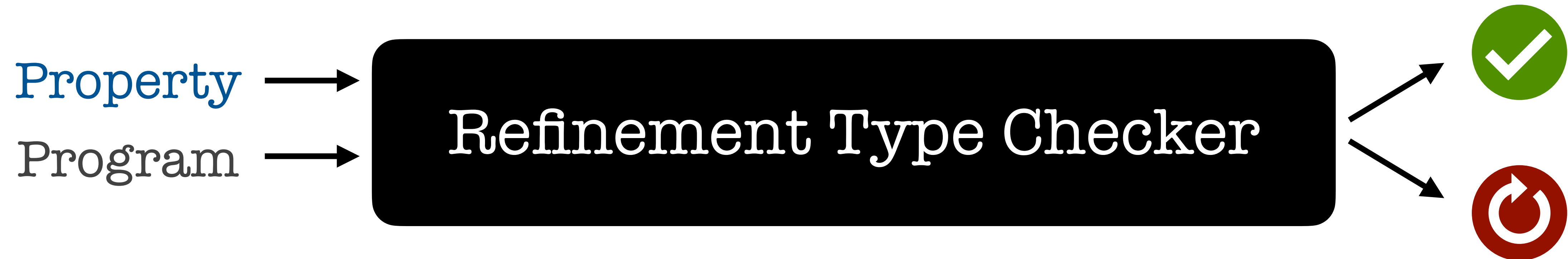
```
{-@ rewriteWith distributivity [assoc, rightId] @-}
```

Online Termination to be permissive but not diverging

Not refinement types specific

REST: Integrating Term Rewriting with Program Verification,  
by Grannan, Darulova, Summers, and Vazou. ECOOP'22.

# Refinement Types are



Decidable

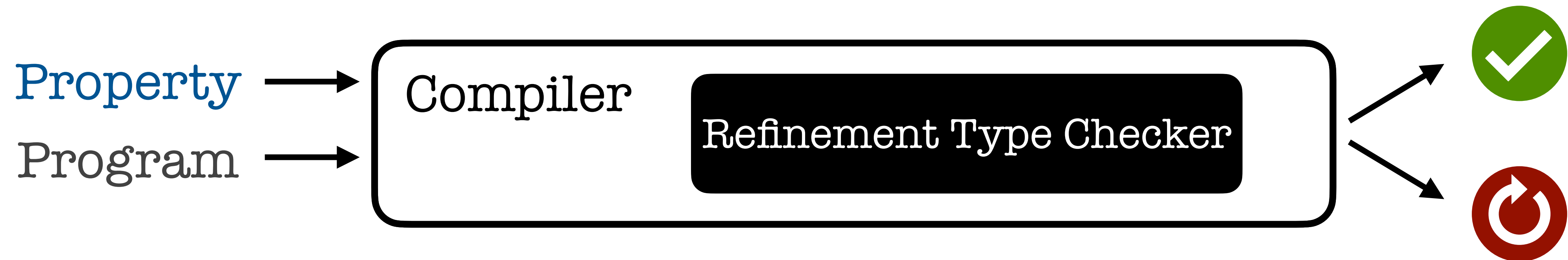
Type-based

Case sensitive

SMT-automated

Language Integrated

# Language Integration

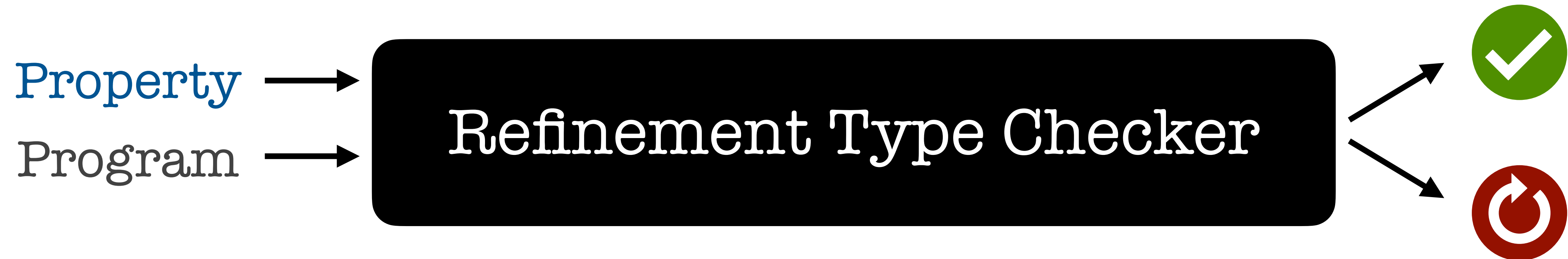


Refinement Type Checker is part of the compiler!

Editor fly-check integration;  
Checking is part of the project build;  
Cloud testing support; etc

Liquid Haskell as a GHC plugin,  
by Di Napoli, Jhala, Löh, and Vazou. HIW'20.

# Refinement Types are



Decidable

Type-based

Case sensitive

SMT-automated

Language Integrated

# **Refinement Types are**

 **Practical**



# Refinement Types are

- ✓ **Practical**
- Expressive**
- General**
- Sound**



# Refinement Types are

✓ **Practical**  
**Expressive**  
**General**  
**Sound**

# What can be expressed?

For Decidability: **Logic** is only SMT decidable theories  
e.g., linear arithmetic, uninterpreted functions, data types, etc

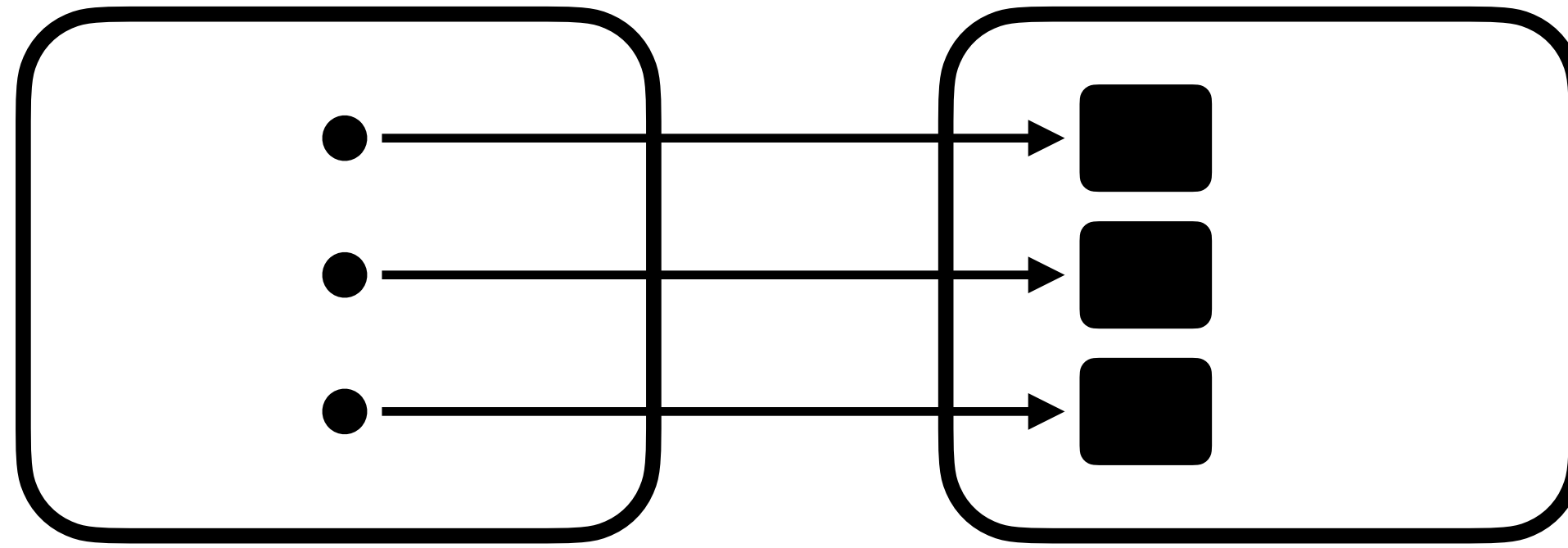
Direct to express: sortedness, safe-indexing  
Also expressable: Domain-specific properties

# Secure Web Applications

Program

Database

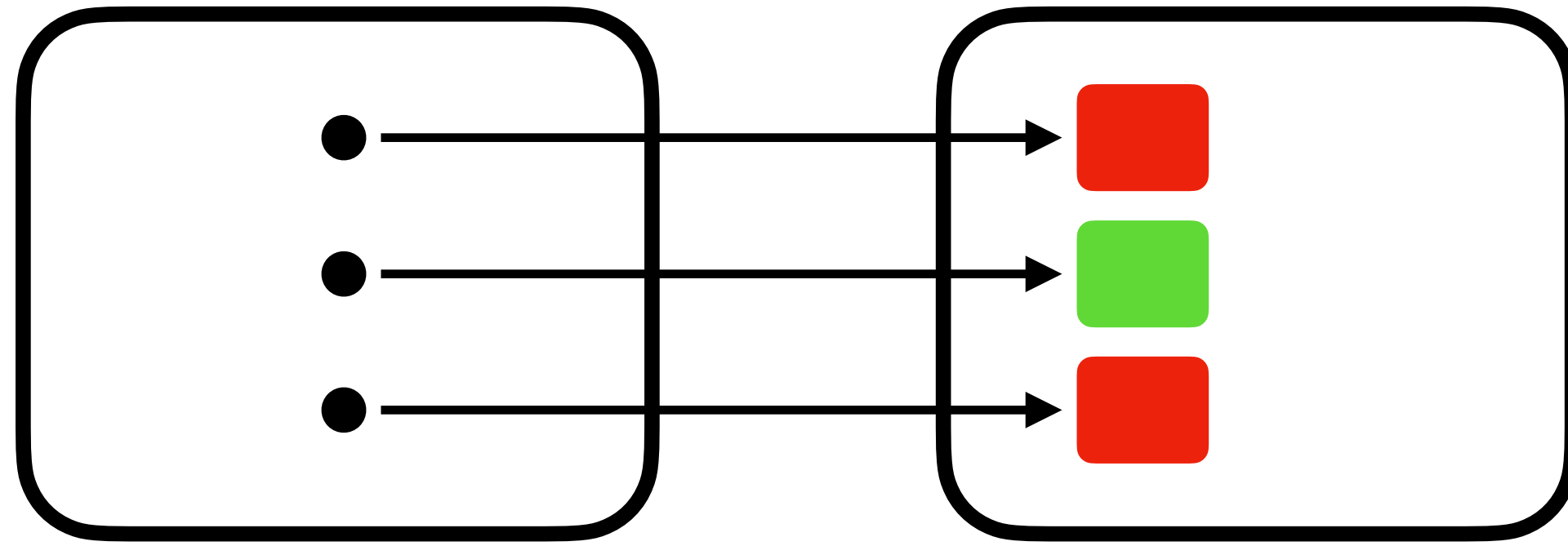
Programs manipulate data



# Secure Web Applications

Program

Database



Programs manipulate data

Data are protected with policies

Noninterference:

Different labels cannot interfere

e.g., public programs cannot depend on secret data

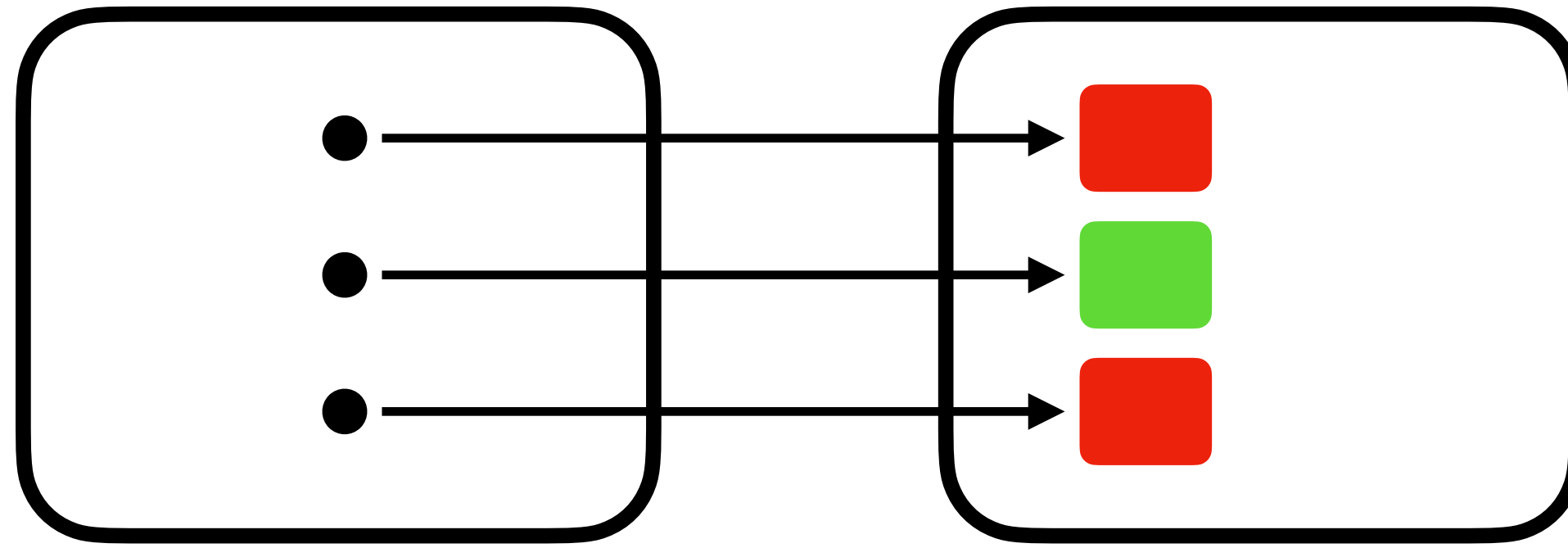
`l:Label = Secret | Public`

# Secure Web Applications

## LWeb

Program

Database



`l:Label = Secret | Public`

Runtime checks to ensure  
noninterference

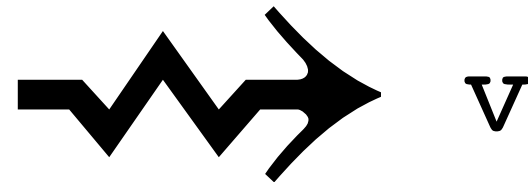
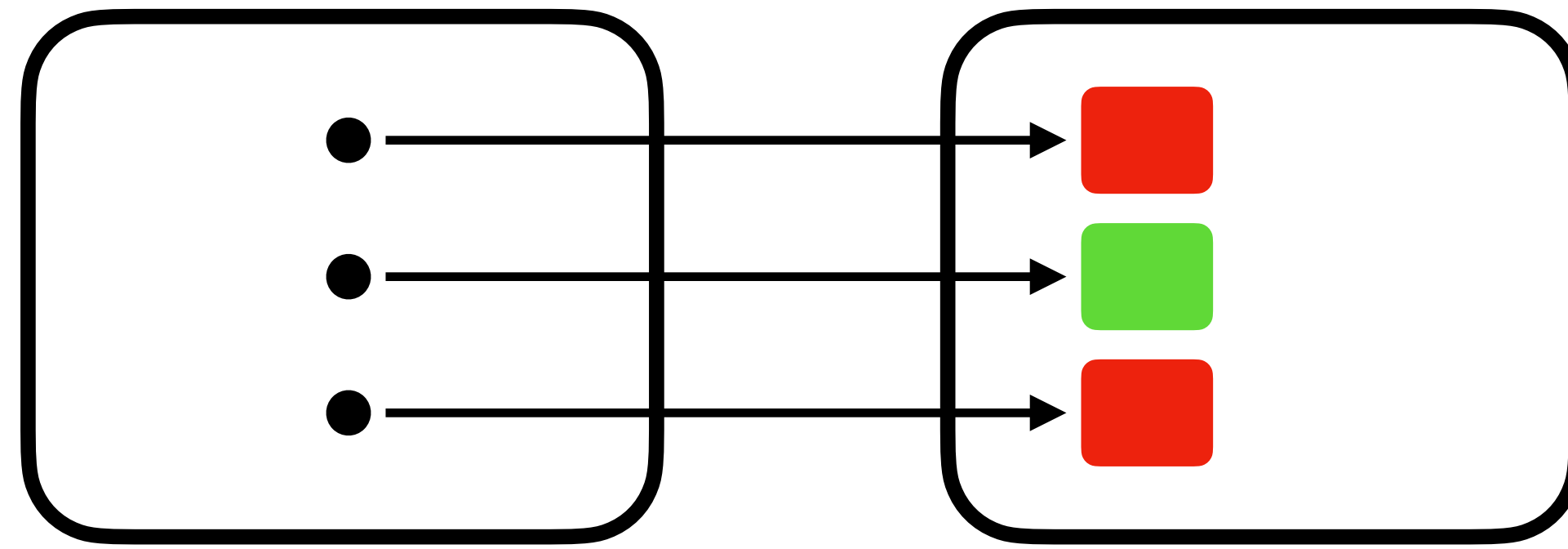
Refinement Types to prove  
noninterference of LWeb

LWeb: Information flow security for multi-tier web applications,  
by Parker, Vazou, and Hicks. POPL'19.

# Noninterference

Program

Database



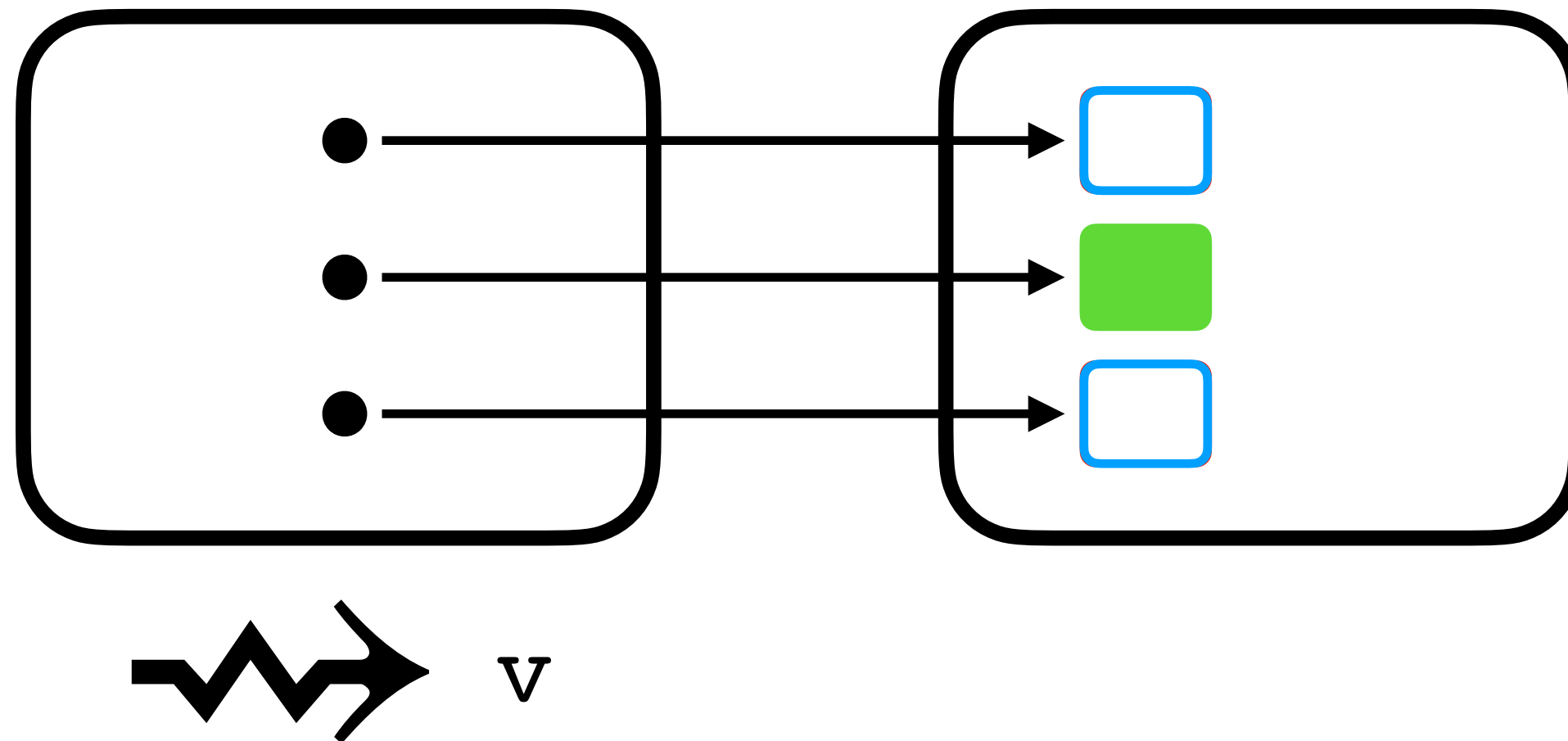
Execution preserves low view:

If we erase all the protected data,  
then execution remains the same.

# Noninterference

$\epsilon$   $l$  Program

Database



Execution preserves low view:

If we erase all the protected data,  
then execution remains the same.

```
nonInterference :: l:Label → p1:Program → p2:Program
                → {  $\epsilon$   $l$  p1 ==  $\epsilon$   $l$  p2 }
                → {  $\epsilon$   $l$  (exec p1) ==  $\epsilon$   $l$  (exec p2) }
```

# Secure Web Applications

## LWeb

A framework that enforces label-based, **dynamic**, information flow policies in web applications.

Non interference proved **on a model** with refinement types.

First major proof in Liquid Haskell 5.5K LoC and revealed two design bugs.



# Secure Web Applications

**LWeb**

**STORM**

A framework that enforces semantic, **static**, security policies in web applications.  
Refinement types ensure policy enforcement at compile time **on executable code**.

STORM: Refinement Types for Secure Web Applications,  
by Lehmann, Kunkel, Brown, Yang, Vazou, Polikarpova , Stefan , and Jhala. OSDI'21.

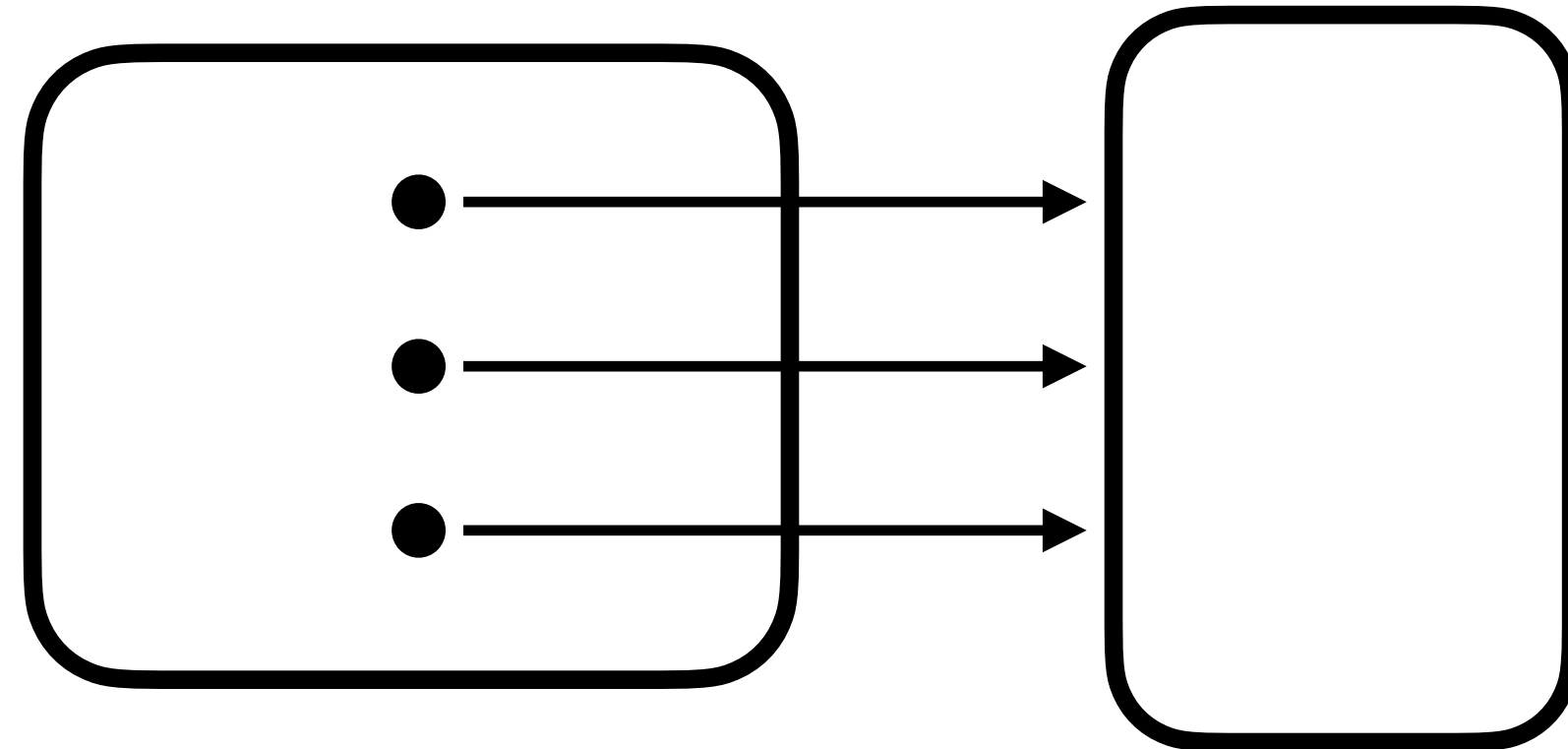
# STORM

Program

Database

+

ORM (Object Relational Mapping)



Review

paper

reviewer

content

score

Policy  $v:\text{Viewer } r:\text{Review}$

$\text{isPC } v \mid \mid \text{isAuthor } v (\text{getPaper } r)$

STORM secure operators refined to  
check the policies at refinement type checking

ORM comes with semantic policies

# Secure Web Applications

**LWeb**

**STORM**

Semantic security policies are checked statically.

Used to develop 3 web applications (~1K Loc each)

- conference management system
- student collaboration system
- video conferencing system

# Secure Web Applications

**LWeb**

**STORM**

**Anosy**

Refinement types + abstract domains to track sensitive information leakage.

Anosy: Approximate Knowledge Synthesis with Refinement Types,  
by Guria, Parker, Guarnieri, and Vazou. PLDI'22.

# Domain Specific Properties

Secure Web Applications

Resource Usage

Distributed Applications

Liquidate your asserts, by Handley, Vazou, and Hutton. POPL'20

Verifying Replicated Data Types, by Liu, Parker, Kuper, Hicks, and Vazou. OOPSLA'20

# **What can be expressed?**

## **Decidable Properties**

Safe-indexing

## **Domain Specific Properties**

Secure Web Applications

Resource Usage

Distributed Applications

# Refinement Types are

- ✓ Practical
- ✓ Expressive
- General
- Sound

# Refinement Types are

- ✓ **Practical**
- ✓ **Expressive**

**General**

**Sound**



# Are Refinement Types General?



Refinement Types for Haskell, by Vazou, Seidel, Jhala, Vytiniotis, Peyton-Jones, ICFP'14.  
Type-level computations for Ruby libraries, by Kazerounian, Guria, Vazou, Foster, Van Horn, PLDI'19.

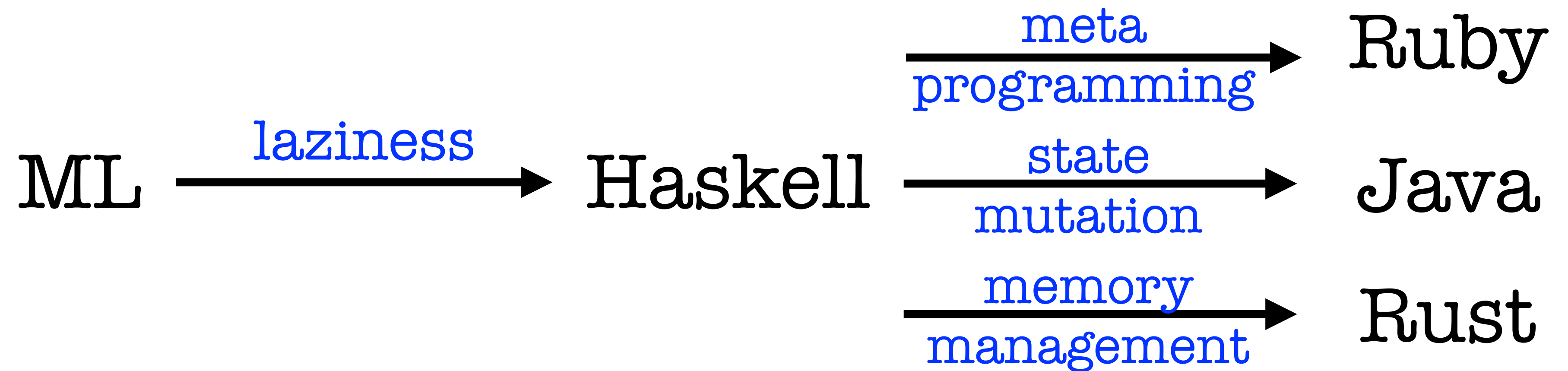
# Are Refinement Types General?



Flux: Refinement Types for Rust, by Lehmann, Jhala, Vazou.

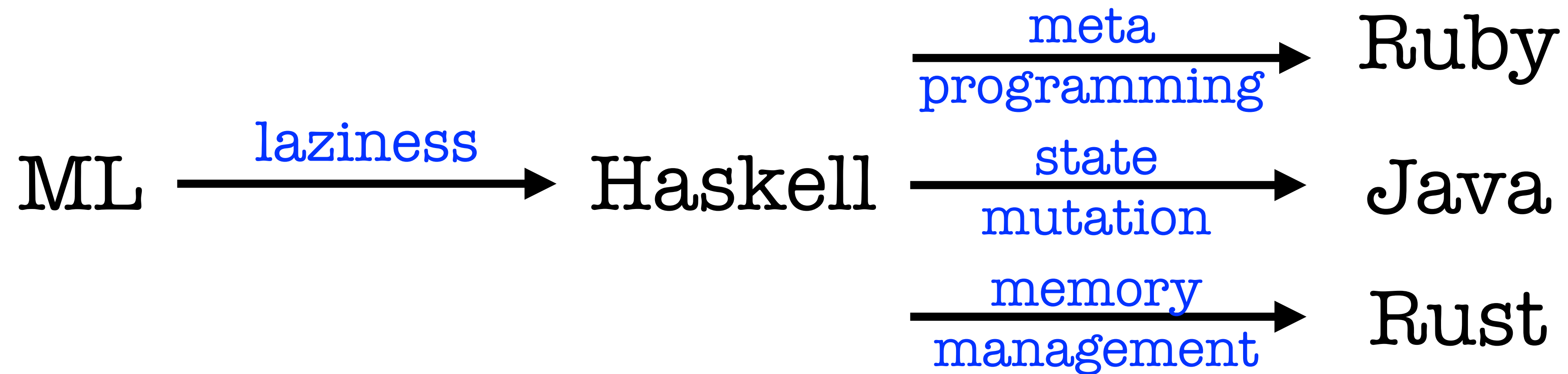
<https://github.com/liquid-rust/flux>

# Are Refinement Types General?



LiquidJava, by Gamboa, Santos, Timperley, and Fonseca.

# Are Refinement Types General?



The principles are general,  
but should be adjusted to each language.

# Refinement Types

- ✓ Practical
- ✓ Expressive
- ✓ General
- Sound

# Refinement Types

- ✓ **Practical**
- ✓ **Expressive**
- ✓ **General**

**Sound**

# Are Refinement Types Sound?

A type system is sound when it only accepts programs that cannot get stuck.

**Soundness:** If  $\vdash e_o : t$  and  $e_o \hookrightarrow^* e$ , then either  $e$  is a value or  $e \hookrightarrow e_i$ .

# Soundness of Refinement Types

```
{-@ soundness :: e0:Expr -> t:Type -> Prop (HasType Empty e0 t)
|
|
|   -> e:Expr -> Prop (EvalsTo e0 e)
|   -> Either { isValue e } (ei::Expr, Prop (Step e ei)) @-}
```

**Soundness:** If  $\vdash e_o : t$  and  $e_o \hookrightarrow^* e$ ,  
then either  $e$  is a value or  $e \hookrightarrow e_i$ .

RT<sup>2</sup>: Mechanizing Refinement Types with Refinement Types,  
by Borkowski, Vazou, and Jhala (under review).



# Soundness of Refinement Types

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{-@ soundness :: e0:Expr -> t:Type -> Prop (HasType Empty e0 t)
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```

HasType **models** refinement type checking.  
First polymorphic refinement type formalism  
Proved in 19K lines of (Liquid) Haskell.

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# Soundness of Refinement Types

```
{-@ soundness :: e0:Expr -> t:Type -> Prop (HasType Empty e0 t)
|
|
|
|   -> e:Expr -> Prop (EvalsTo e0 e)
|   -> Either { isValue e } (ei::Expr, Prop (Step e ei)) @-}
```

```
soundness _e0 t e0_has_t _e e0_evals_e = case e0_evals_e of
|
|   Refl e0 -> progress e0 t e0_has_t -- e0 = e
|   AddStep e0 e1 e0_step_e1 e e1_eval_e -> -- e0 -> e1 ->* e
|       soundness e1 t (preservation e0 t e0_has_t e1 e0_step_e1) e e1_eval_e
```

RT<sup>2</sup>: Mechanizing Refinement Types with Refinement Types,  
by Borkowski, Vazou, and Jhala (under review).

# Refinement Types

- ✓ Practical
- ✓ Expressive
- ✓ General
- ✓ Sound

# Unsoundness of Refinement Types

Soundness is proved in a model refinement type checker.

>**5** unsoundness reports \*/year in **Liquid Haskell**

\* An example of a program being accepted while it violated the property

# Unsoundness of Refinement Types

Soundness is proved in a model refinement type checker.

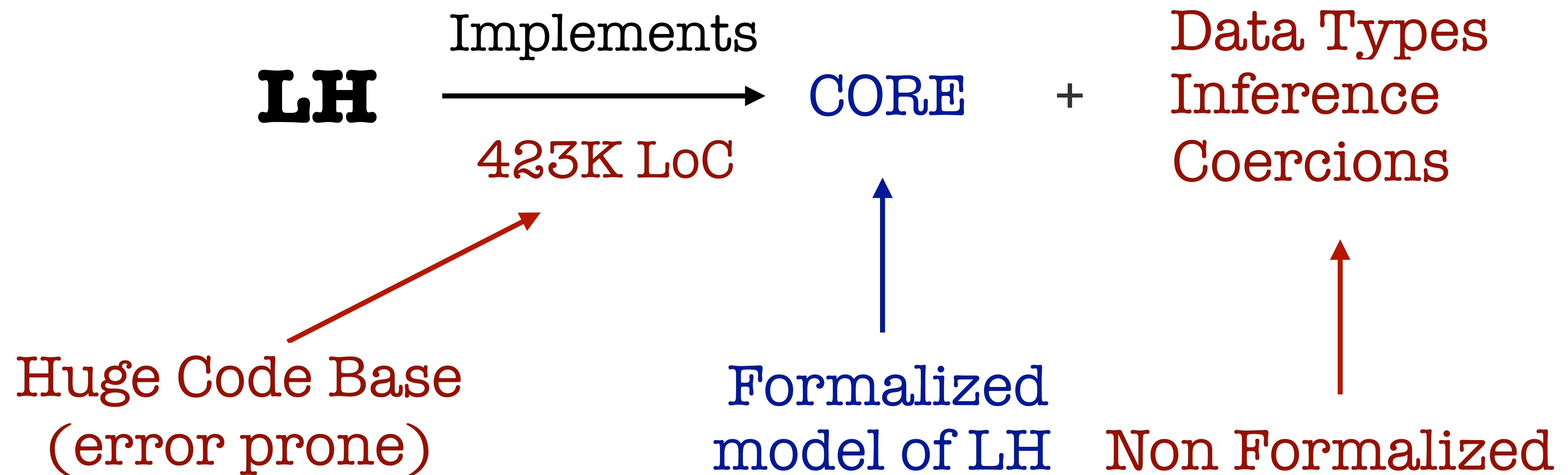
>**5** unsoundness reports /year in **Liquid Haskell**

Too many in comparison to **sound** verifiers:

<**1** unsoundness reports/year in **Coq**.

\* Coq: type-theory based theorem prover, designed to be sound

# Liquid Haskell is not Sound

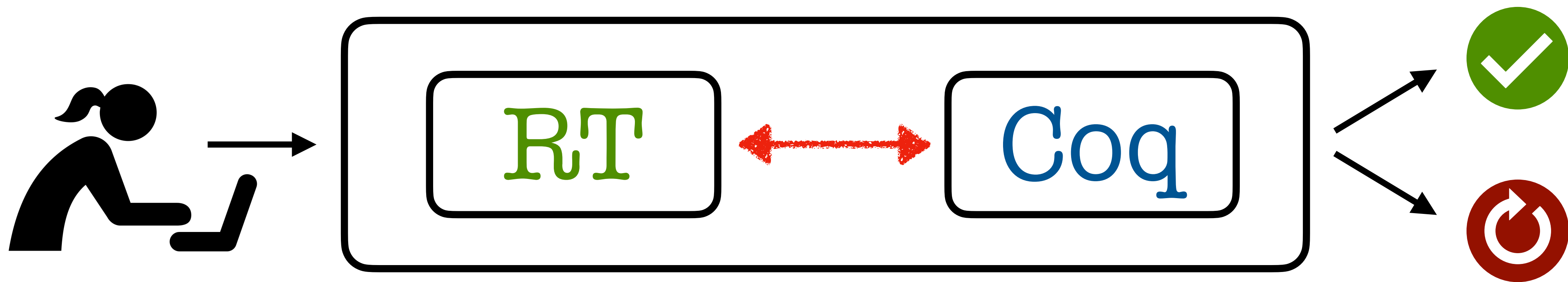


# Coq is Designed to Be Sound





# GOAL: Make Refinement Types **Sound**



## **Intuition:**

Get the final result by **Coq**!

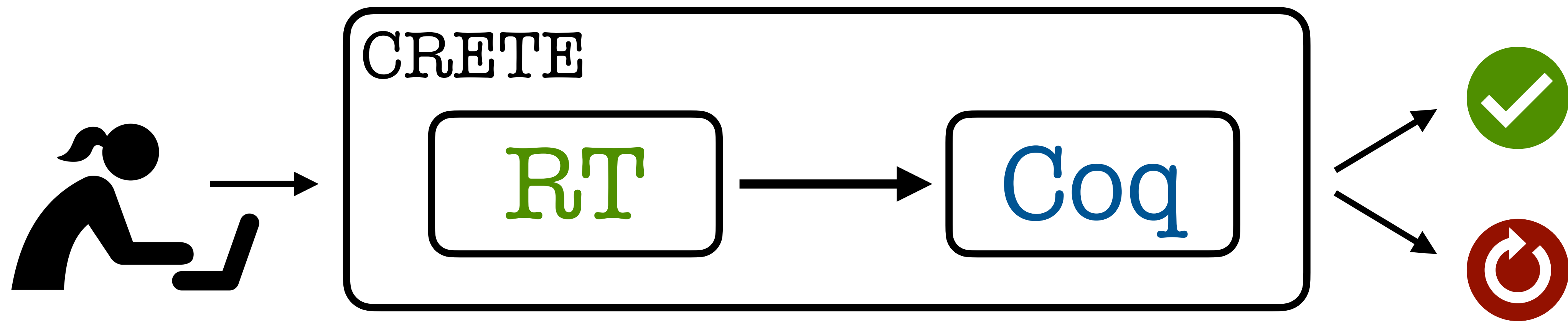
## **Problem:**

The **gap** between **RT** and **Coq** is too big

CRETE: Certified Refinement Types,  
Vazou, ERC Starting 2021.



# GOAL: Make Refinement Types **Sound**



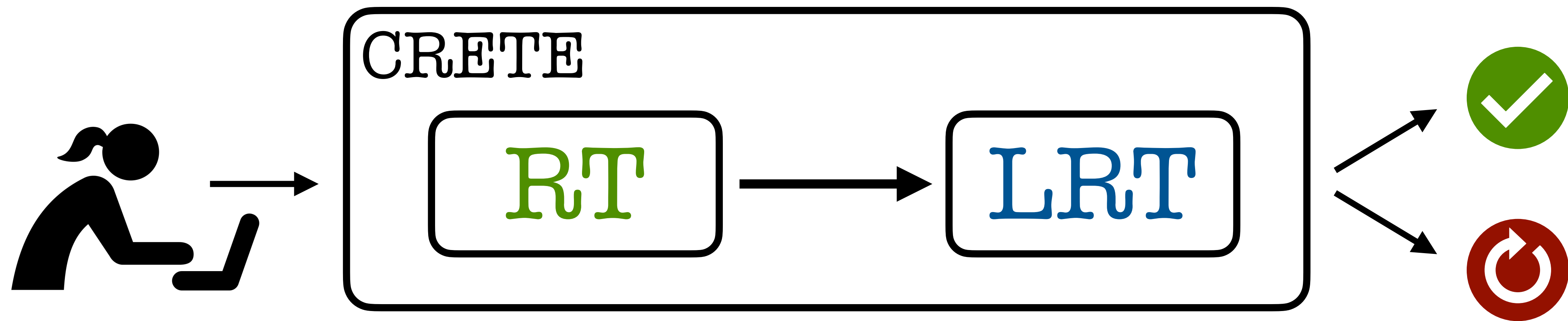
Goal I:  $\text{RT} \rightarrow \text{Coq}$

## **Problem:**

The translation is not always be possible

CRETE: Certified Refinement Types,  
Vazou, ERC Starting 2021.

# GOAL: Make Refinement Types **Sound**



Goal I:  $\text{RT} \rightarrow \text{Coq}$

Goal II: Logic of Refinement Types (LRT)

Impact

**Practical:** Sound Implementations

**Scientific:** Set Foundations of Refinement Types

# Refinement Types

- ✓ Practical
- ✓ Expressive
- ✓ General
- ✗ Sound

Thanks!