

EXPERIENCE

Software Developer, Business Apps

Mar 2022 – Present

[Fourth](#) (FKA HotSchedules) || Austin, TX (Remote)

- Developed 5+ user-friendly **Zendesk** custom apps using **Node.js** and the **Zendesk API** within 3 months of joining
- Created an internal app that saved the company ~\$100k a year by removing reliance on shared licenses
- Resolved 10+ tickets per day in a timely manner through efficient triaging of problems
- Created and maintained technical and system documentations on **Confluence** for 5+ in-house apps
- Maintained client-facing [help center](#) using **Handlebars**, **HTML**, **CSS** and **JavaScript**
- Created triggers and automations that triaged 1000+ tickets per week

Quality Engineer

Dec 2020 – Aug 2021

[Qualitest](#), supporting Google || Austin, TX (Remote)

- Developed 20+ features for Google Search and increased user engagement through **A/B testing**
- Built 10+ user-friendly QA automation tools implementing **Google Sheets**, **Colab**, **Python3**, and **BigQuery/SQL** to pull and analyze data, which showed an 80% increase in number of operations per cycle
- Peer-reviewed 20+ production code projects using **Critique**, Google's **Git** system, **CodeSearch** and **CIDER**, Google's **codebase** and **repositories**
- Analyzed 100,000+ Google Search users' queries to train machine learning algorithms and create structured search outcomes that provided users with more organized results and enhanced UX
- Localized Google Search in 30+ languages and conducted research to verify facts and ensure Google Search results were within scope for structured outcomes
- Collaborated cross-functionally with the Google UX team to carry out 20+ text experiments on Google Search
- Designed and piloted 3 high impact projects and scaled to 30+ locales

Graduate Quality Engineer & Subject Matter Expert

Dec 2019 – Dec 2020

[Qualitest](#), supporting Google || Austin, TX (Remote)

- Promotion to Subject Matter Expert within 9 months of joining
- Created and maintained data integrity of 500+ bugs and tickets on **Buganizer**, Google's ticketing system
- Generated 100+ detailed reports covering analysis of key data and outlining potential solutions
- Clearly and concisely presented 50+ weekly reports to 20+ Google stakeholders and project managers
- Trained 20+ new team members on analytical and data validation skills to increase support and productivity
- Facilitated 40+ projects within the Unified Media Platform team
- Transformed 10+ processes and procedures through automation to align with Google's strategic goal of 10x-ing to next billion users

Web Developer

Oct 2020 – Jun 2021

[Ospi](#) || Venice, CA (Remote)

- Designed and implemented 10+ time-sensitive graphics for upcoming events and promotions using **Photoshop** and **WordPress plugins**
- Fixed 5+ server-side bugs and implemented enhancements using **PHP** that significantly improved website functionality
- Trained 5+ high-level executives on internal web functions, including steps on how to independently make minor updates and changes

PROJECT

Transactify || **HTML**, **CSS**, **JavaScript**, **PHP**, **API**, **Heroku**

- AJAX-ified web app that allows users to authenticate to an account, download existing transactions, and create new ones

[Google UX Design Certificate](#) || ongoing

- Focuses on foundation of UX design
- Taking it to complement my CS background
- <https://grow.google/uxdesign>

EDUCATION

University of California, Davis

June 2019

BS, Computer Science || Davis, CA

- Education abroad in Lund University, Sweden (Spring 2018)
- STEM Program, UC Davis Washington Program, Cyber Security Club, MK Modern Dance Team