NICOLE DAHAN

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EDUCATION

TUFTS UNIVERSITY

BS in Human Factors,
Engineering Psychology
Medford, MA | May 2015
GPA: 3.97

SKILLS

Design

Usability Testing
Agile & Lean UX
User Research & Persona Creation
Wireframe Development
Rapid Prototyping
User-Centered Design

Software

Axure, Illustrator, Photoshop
HTML, CSS

ACTIVITIES

DOWNTYME

Designer
October 2014 - Present
Design social scheduling application. Won 1st place in MIT startup competition; venture funding. Featured in 15+ news stories.

HYBRID RACECAR

Lead Human Factors Engineer
September 2012 - Present
Lead HF team to design and build driver interface, ergonomic seating.

CONFESSIONS

Founder
February 2013 - Present
Founded online confidential resource. Maxed at 17k+ unique viewers a day. Featured in 5+ news stories. Managed 18-student team.

EXPERIENCE

MICROSOFT User Experience Design Intern
Cambridge, MA | May - August 2014
Designed all features, interactions and visuals for mobile application for new Microsoft Garage initiative. Articulated design decisions effectively to team of four developers. Represented Microsoft as a panelist encouraging girls to code.

RED HAT User Experience Design Intern
Westford, MA | May - August 2013
Designed cross-product common UX with designers and engineers. Designed interactions and wrote content for website to showcase new UX, www.patternfly.org

MITRE Human Factors Engineering Intern
Bedford, MA | June - August 2012
Redesigned aerospace defense center with human factors engineers. Designed departmental website. Conducted usability tests. Assisted with designs for remote collaboration experience. Assisted with Human Factors healthcare report for FDA.

MITRE Technical Intern
Bedford, MA | June - August 2011
Designed and implemented UX of web-based navigation application now used by US Air Force. Written in HTML, CSS and JavaScript.

TUFTS UNIVERSITY Robotics Instructor
Medford, MA | June 2012
Taught students at DevTech Research Group to build and program robots to encourage science, technology, engineering and math (STEM).

COURSEWORK

Human Computer Interaction
Inventive Design
Human Factors & Ergonomics
Co-creation: Collaborative Innovation & Design
Graphic Design