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**2021**

# Making of bpmn-js Token Simulation

Understanding bpmn-js extensibility one token at a time.

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# About Me

- Software developer at Camunda
- bpmn.io creator and project lead
- [@nikku](#) on GitHub

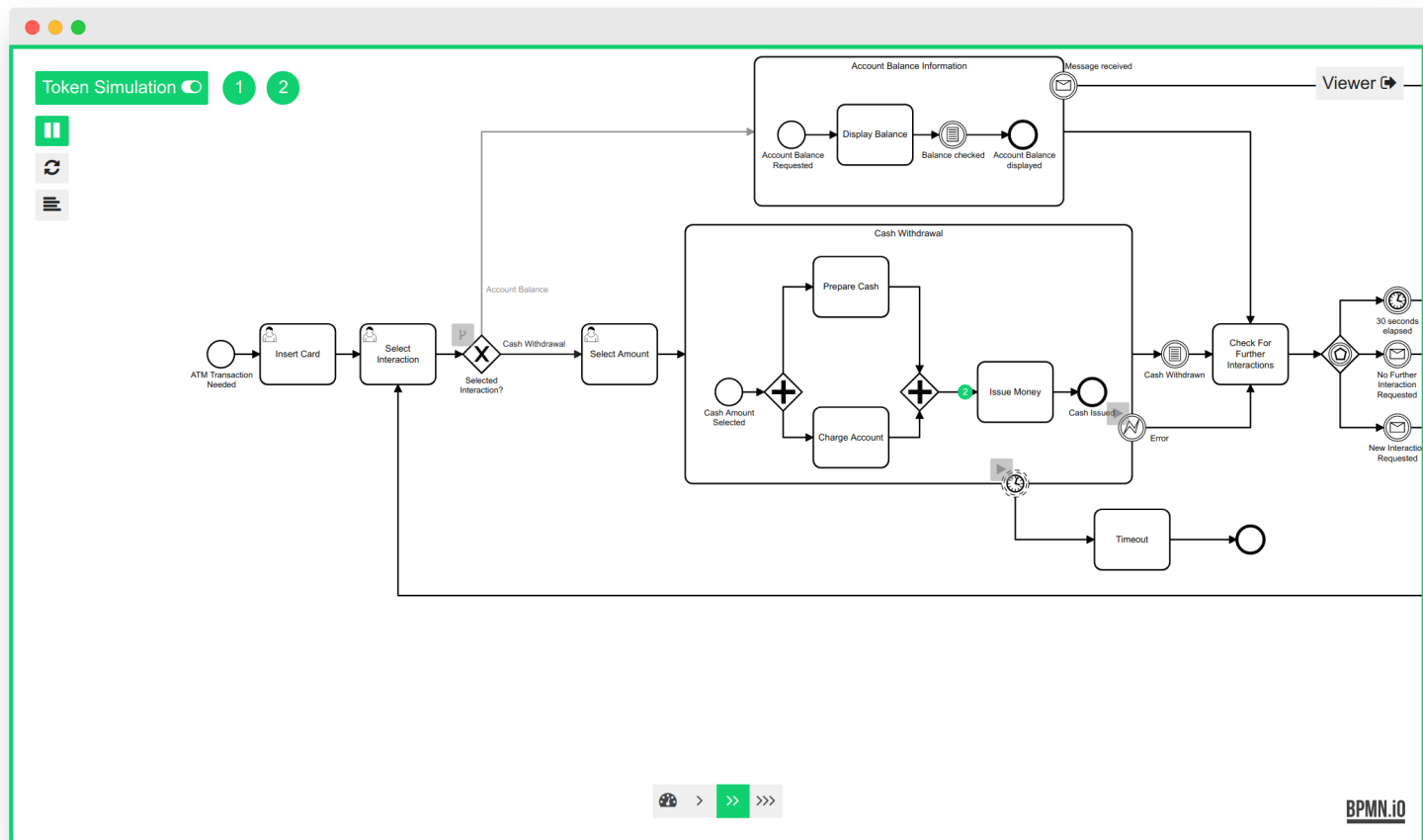
# Agenda

- 1 Token simulation?
- 2 About bpmn-js
- 3 bpmn-js extensibility
- 4 How does token simulation plug in?

# **1 Token Simulation?**

**A picture is worth a thousand words.**

**A moving token is worth a whole bunch of static BPMN diagrams.**



# Core Idea: Token Flow =

- Understand wait, join, and split semantics
- Learn BPMN execution in a playful manner
- Aid your understanding of a diagrams semantics

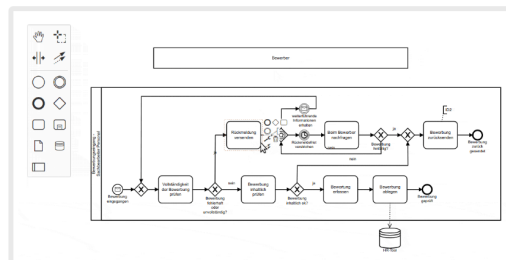


# What it is not

- Batch processing simulator
- Business intelligence tool
- Verifier / dead lock / live lock analyzer

## **2 About bpmn-js**

Try Online



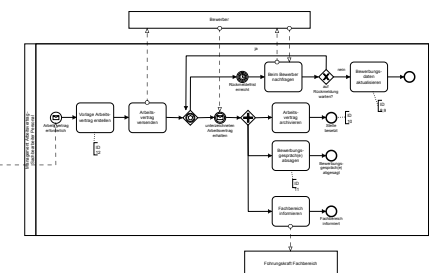
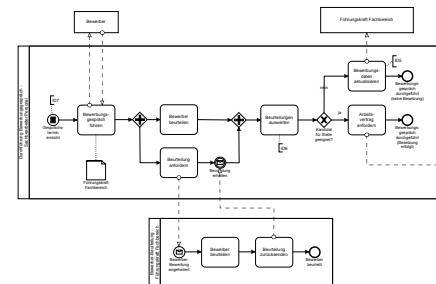
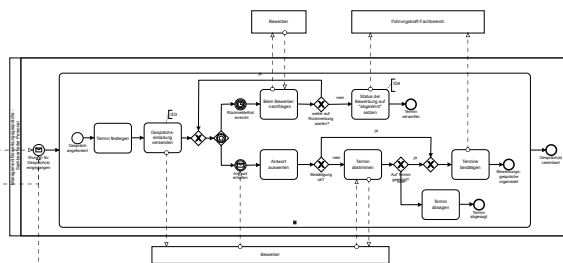
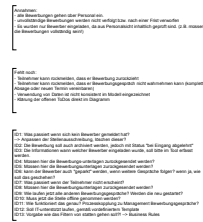
Use **bpmn-js** to display BPMN 2.0 diagrams on your website.

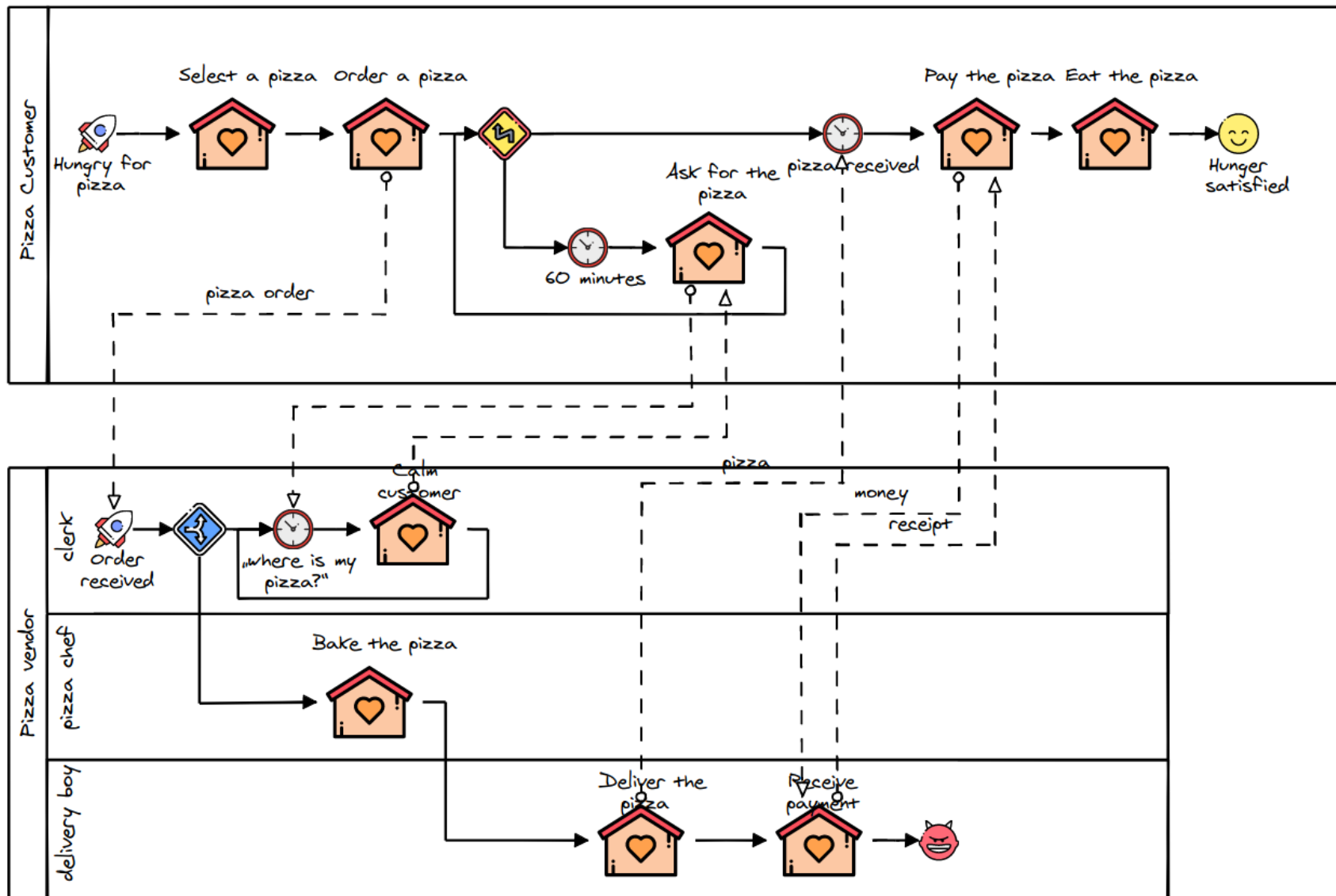
[Learn more](#)
[Try Online](#)

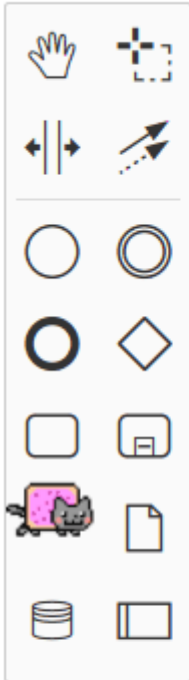
# bpmn-js

- A BPMN diagram renderer and editing toolkit
- Embeds into any web page
- Extensible by design

<https://github.com/bpmn-io/bpmn-js>







diagram\_1.bpmn

**Activity\_1**

General Listeners Input/Output Field Injections Ext

**General**

Id  
Activity\_1

Name

Element Template

**Details**

Implementation

**Asynchronous Continuations**

☐ Asynchronous Before

☐ Asynchronous After

**Documentation**

Element Documentation

Diagram XML

Log



## **3 bpmn-js Extensibility**




# A (BPMN) Diagram Toolbox

- Element discovery, rendering and interaction
- Selection, navigation, search
- Palette and context pad
- Modeling primitives and stacked behaviors
- Overlays
- ...

# An Extensible Architecture

- Named Services offer behavior
- Modules group services into logical units
- Instantiation and discovery via [dependency injection](#)

# Extension Cases

-  Interface with bpmn-js via API
-  Build your own extensions
-  Replace an existing service / functionality



# Select an Element

```
const bpmnModeler = new BpmnModeler();

const selection = bpmnModeler.get('selection');
const elementRegistry = bpmnModeler.get('elementRegistry');

selection.select([
  elementRegistry.get('Task_1')
]);
```



# Hook into Events

```
const bpmnModeler = new BpmnModeler();

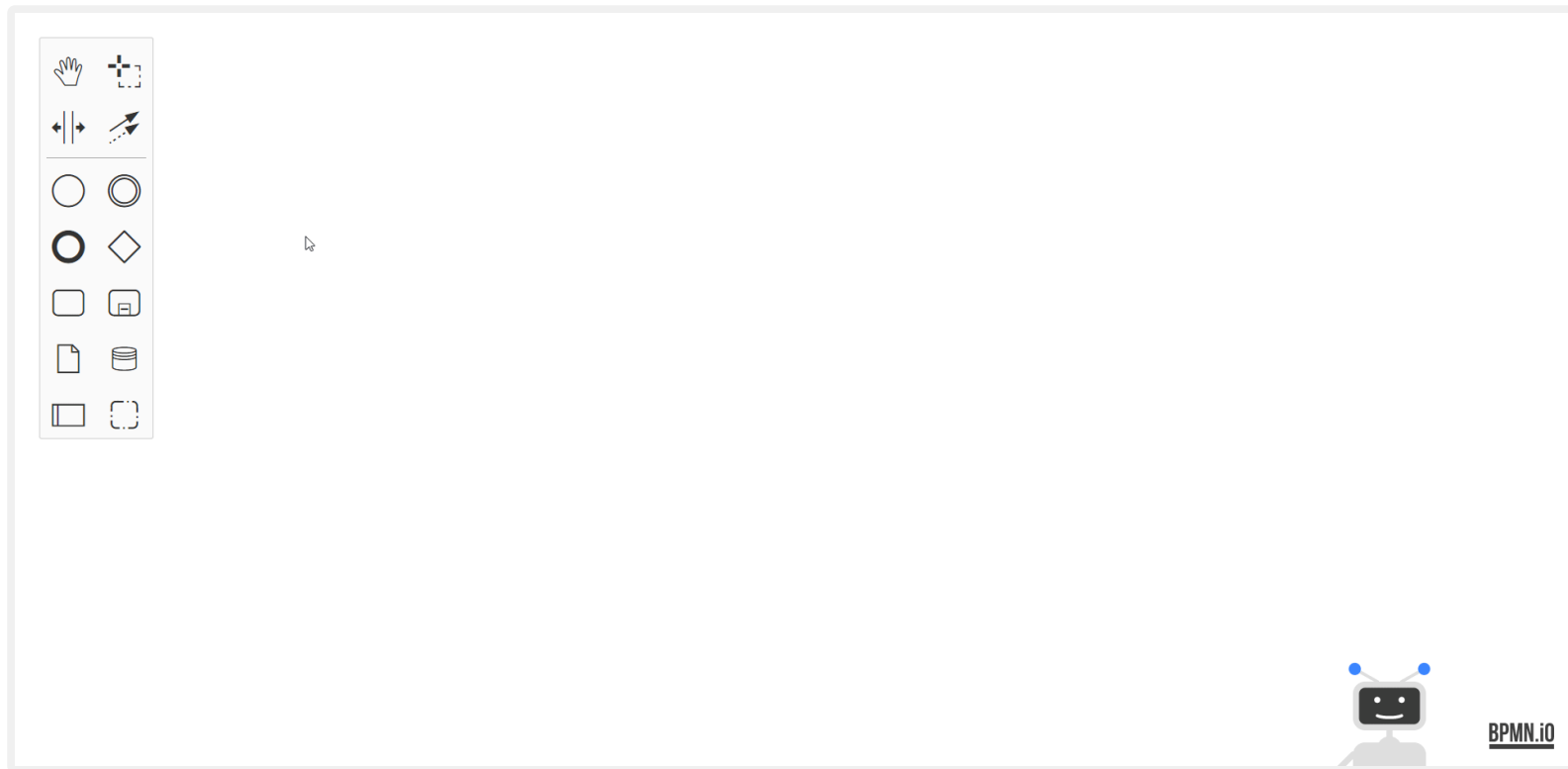
const eventBus = bpmnModeler.get('eventBus');

eventBus.on('element.changed', function(event) {
  console.log('Changed', event.element);
});
```



# Model Programmatically

```
const modeling = bpmnModeler.get('modeling');  
  
modeling.createShape(  
  { type: 'bpmn:ServiceTask' },  
  { x: 10, y: 20 }  
);
```



<https://bpmn.io/blog/posts/2021-wasdenn-ai-modeling-assistant.html>





# Implement a Service

```
// TaskSelection.js
export default function TaskSelection(selection, elementRegistry) {

  /**
   * Select this very special task
   */
  this.selectTask1 = function() {
    selection.select([
      elementRegistry.get('Task_1')
    ])
  };
}
```



# Create a Module

```
// TaskSelectionModule.js
import TaskSelection from './TaskSelection';

export default {
  taskSelection: [ 'type', TaskSelection ]
};
```



# Extend bpmn-js

```
import taskSelectionModule from './TaskSelectionModule';

const bpmnModeler = new BpmnModeler({
  additionalModules: [
    taskSelectionModule
  ]
});


const taskSelection = bpmnModeler.get('taskSelection');

taskSelection.selectTask1();
```

## **4 How does token simulation plug in?**

# Code Review!

# In a Nutshell

- Visualizations on top of the actual BPMN diagram
- Accounts for **editor** or **viewer**
- Custom controls to interact with the simulator
- Disabled modeling interaction 
- A (single instance) process engine

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**Thank you. Questions?**

# Resources

- <https://github.com/bpmn-io/bpmn-js>
- <https://github.com/bpmn-io/bpmn-js-examples>
- <https://github.com/bpmn-io/bpmn-js-token-simulation>
- <https://forum.bpmn.io>