

ECM3408 - CA1: Skydrive

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1 SQLite Database Creation

ew The following commands can be used to create a table called `documents`

```
1 $ sqlite3 skydrive.sqlite3
2 sqlite > CREATE TABLE documents
3     ...> ( id INT PRIMARY KEY
4     ...> , name VARCHAR
5     ...> , message VARCHAR ); # sqlite does not impose length-limits
        on fields, so none is given.
6 .quit
```

1.1 Testing

Script output of creating a database as described above, storing an unencrypted message and retrieving it:

```
1 bash-3.2$ sqlite3 skydrive.sqlite3
2 SQLite version 3.8.5 2014-08-15 22:37:57
3 Enter ".help" for usage hints.
4 sqlite> CREATE TABLE documents
5     ...> ( id INT PRIMARY KEY
6     ...> , name VARCHAR
7     ...> , message VARCHAR );
8 sqlite> INSERT INTO documents VALUES
9     ...> (1, "Name", "Message");
10 sqlite> SELECT * FROM documents;
11 1|Name|Message
12 sqlite>
```

2 The Ruby Code

```
1 #!/usr/bin/env ruby -w
2 require "sqlite3"
3 require "webrick"
4 DATABASE = "skydrive.sqlite3"
5
6 # — MODELS —
7
8 ##
9 # Model for the Index: Gets a list of all documents and their IDs for the
    view
10 def model.index()
```

```

11     db = SQLite3::Database.new( DATABASE )
12     qry = "SELECT id, name FROM documents;"
13     hash = db.execute( qry )
14     db.close
15     return hash
16 end
17
18 ##
19 # Model for showing an individual message
20 # Gets the message via id, and decrypts with the cipher given
21 def model_show(id, shift)
22     db = SQLite3::Database.new( DATABASE )
23     qry = "SELECT message FROM documents " +
24         "WHERE id = \"#{id}\";"
25     val = db.get_first_value( qry )
26     cipher = Caesar.new shift
27     message = cipher.decrypt(val)
28     db.close
29     return message
30 end
31
32 ##
33 # Model to update an entry
34 # Depending on whether an entry has just been updated, an entry has just
35 #   been
36 #   selected to be updated or no entry has been selected, yet, the
37 #   appropriate
38 #   data is processed
39
40 def model_update(show=false, update=false, id, message, shift)
41     db = SQLite3::Database.new( DATABASE )
42     qry = "SELECT id, name FROM documents;"
43     hash = db.execute( qry )
44
45     cipher = Caesar.new shift.to_i
46
47     ##
48     # load an entry to be edited
49     if show
50         qry = "SELECT message FROM documents " +
51             "WHERE id = \"#{id}\";"
52         val = db.get_first_value( qry )
53         message_dec = cipher.decrypt(val)
54         db.close
55         return false, hash, message_dec, id
56
57     ##
58     # update an entry with the text already entered
59     elsif update
60         message_enc = cipher.encrypt(message)
61         puts message_enc
62         puts shift
63         puts id

```

```

62     qry= "UPDATE documents SET message=\"#{message_enc}\""      +
63         "WHERE id=\"#{id}\";"
64     db.execute( qry )
65     return true, hash
66
67     ##
68     # just show the entries available for edit
69     else
70         return false, hash
71     end
72 end
73
74 ##
75 # Model for creating a new entry. Depending on whether data has already
76 # been
77 # entered or not, the appropriate data is processed
78 def model_new(process=false, message, name, shift)
79     ##
80     # if data has been entered to save
81     if process
82         cipher = Caesar.new shift.to_i
83         message_enc = cipher.encrypt(message)
84
85         db = SQLite3::Database.new( DATABASE )
86         qry = "SELECT id FROM documents ORDER BY id DESC LIMIT 1;"
87         id = db.execute( qry ).join.to_i + 1
88         qry = "INSERT INTO documents VALUES"      +
89             "(#{id}, \"#{name}\", \"#{message_enc}\");"
90         db.execute( qry )
91         db.close
92         return true
93     end
94     return false
95 end
96
97
98 ##
99 # Model for destroying an existing entry
100
101 def model_destroy(process=false, id)
102     db = SQLite3::Database.new( DATABASE )
103
104     ##
105     # if an entry has been selected to be destroyed
106     if process
107         qry = "DELETE FROM documents WHERE id=#{id};"
108         db.execute( qry )
109         qry = "SELECT id, name FROM documents;"
110         hash = db.execute( qry )
111         return true, hash
112     end
113

```

```

114     ##
115     # load a list of entries for selection
116     qry = "SELECT id, name FROM documents;"
117     hash = db.execute( qry )
118
119     db.close
120     return false , hash
121 end
122
123 # — VIEWS —
124
125 def view_show( val )
126     "<html>"
127     "    <body>"
128     "        <p>" + val.to_s + "</p>"
129     "    </body>"
130     "</html>"
131 end
132
133 def view_index( vals )
134     output = "<html>"
135     "    <body>"
136     "        <form action=\"http://localhost:3000/show\">"
137     "            method=\"GET\">"
138     "                <select name=\"id\">"
139
140     ##
141     # for each value, show name and have id as form-value
142     vals.each do |key, value|
143         output << "<option value=\"#{key}\">#{value}</option><br \>"
144     end
145
146     output << "</select>"
147     "            <input name=\"shift\" value=\"Enter shift\"/>"
148     "            <input type=\"Submit\"/>"
149     "        </form>"
150     "    </body>"
151     "</html>"
152 end
153
154 def view_new( success=false )
155     output = "<html>"
156     "    <body>"
157
158     if success
159         output << "<p>Message encrypted and added</p>"
160     end
161
162     output << "        <form action=\"http://localhost:3000/new\">"
163     "            method=\"GET\">"
164     "                <input name=\"shift\" value=\"Enter Shift\"/>"
165     "                <input name=\"name\" value=\"Enter Name\"/>"
166     "                <input name=\"message\" value=\"Enter Message\"/>"

```

```

167     "        <input type=\"Submit\"/>" +
168     "</form>" +
169     "</body>" +
170     "</html>"
171
172     return output
173 end
174
175 def view_destroy(deleted=false, vals)
176     output = "<html>" +
177     "    <body>"
178
179     if deleted
180         output << "<p>Message deleted</p>"
181     end
182
183     output << "        <form action=\"http://localhost:3000/destroy\" " +
184     "        method=\"GET\">" +
185     "            <select name=\"id\">"
186
187     ##
188     # for each value, show name and have id as form-value
189     vals.each do |key, value|
190         output << "<option value=\"#{key}\">#{value}</option><br \>"
191     end
192
193     output << "</select>" +
194     "        <input type=\"Submit\"/>" +
195     "    </form>" +
196     "    </body>" +
197     "</html>"
198
199     return output
200 end
201
202 def view_update(updated, vals, msg, id, shift)
203     output = "<html>" +
204     "    <body>"
205
206     if updated
207         output << "<p>Message updated</p>"
208     end
209
210     ##
211     # if the user requested to update an entry, the model will provide
212     # the
213     # decrypted message to edit. This is checking if a message has been
214     # transmitted and displays the edit form if that is the case
215     if defined? msg
216         output << "        <form action=\"http://localhost:3000/update\" " +
217         "        method=\"GET\">" +
218         "            <input type=\"hidden\" name=\"id\" value=\"#{id}\"/>" +

```

```

218         <input type="hidden" name="shift" value="#{shift}"/>
219         +
220         <input name="message" value="#{msg}"/>
221         <input type="Submit"/>
222         </form>
223     end
224     output << "    <form action="http://localhost:3000/update"
225     "    method="GET">
226     "    <select name="id">
227
228     ##
229     # show all entries that can be edited
230     vals.each do |key, value|
231         output << "<option value="#{key}">#{value}</option><br \>"
232     end
233
234     output << "</select>"
235     "    <input name="shift" value="Enter shift"/>
236     "    <input type="Submit"/>
237     "    </form>"
238     " </body>"
239     "</html>"
240
241     return output
242 end
243
244
245 # — CONTROLLER —
246
247 class Controller < WEBrick::HTTPServlet::AbstractServlet
248     def do_GET ( req, rsp )
249         ##
250         # Decide on which MV by analysing the request
251         case req.path
252             ##
253             # Index: Overview of all messaged
254             when "/index"
255                 rsp.status = 200
256                 rsp.content_type = "text/html"
257                 rsp.body = view_index( model_index() )
258
259             ##
260             # Add new message
261             when "/new"
262                 message = req.query[ "message" ] || ""
263                 name = req.query[ "name" ] || ""
264                 shift = req.query[ "shift" ] || ""
265
266             ##
267             # Check if something has been submitted for processing
268             if message.length == 0 || name.length == 0 || shift.length == 0
269                 process = false

```

```

270         else
271             process = true
272         end
273
274         rsp.status = 200
275         rsp.content_type = "text/html"
276         rsp.body = view_new( model_new(process, message, name, shift) )
277
278     ##
279     # Showing an entry
280     when "/show"
281         id = req.query[ "id" ] || ""
282         shift = req.query[ "shift" ] || ""
283         rsp.status = 200
284         rsp.content_type = "text/html"
285         rsp.body = view_show( model_show(id, shift.to_i) )
286
287     ##
288     # Destroying an entry
289     when "/destroy"
290         id = req.query[ "id" ] || ""
291
292         ##
293         # Check if an entry has been submitted to be deleted
294         if id.length == 0
295             process = false
296         else
297             process = true
298         end
299
300         rsp.status = 200
301         rsp.content_type = "text/html"
302         success, vals = model_destroy(process, id)
303         rsp.body = view_destroy(success, vals )
304
305     ##
306     # Update existing entry
307     when "/update"
308         message = req.query[ "message" ] || ""
309         id = req.query[ "id" ] || ""
310         shift = req.query[ "shift" ] || ""
311
312         ##
313         # If message already submitted to upgrade old one, call
314         # appropriately
315         if message.length > 0
316             update = true
317             show = false
318         elsif id.length > 0 && shift.length > 0
319             update = false
320             show = true
321         end

```

```

322         rsp.status = 200
323         rsp.content_type = "text/html"
324
325         updated, vals, msg, id = model_update(show, update,
326                                             id, message, shift)
327
328         rsp.body = view_update(updated, vals, msg, id, shift)
329     end
330 end
331 end
332
333 # — SUPPORT CLASSES —
334
335 ##
336 # Caesar: Providing the encryption scheme and functions to encrypt
337 class Caesar
338
339     ##
340     # Constructor — takes amount of shift as arguemtn, and uses an alphabet
341     # of all
342     # letter (capital or not), numbers and whitespace by default
343     def initialize(shift, alphabet = (('a'..'z').to_a + ('A'..'Z')
344                                     .to_a + ('0'..'9').to_a + [' ']))
345         ##
346         # Put alphabet in array and rotate array by amount of shift if de-/
347         # requested
348         chars = alphabet.chars.to_a
349         @encrypter = Hash[chars.zip(chars.rotate(shift))]
350         @decrypter = Hash[chars.zip(chars.rotate(-shift))]
351     end
352
353     def encrypt(string)
354         @encrypter.values_at(*string.chars).join
355     end
356
357     def decrypt(string)
358         @decrypter.values_at(*string.chars).join
359     end
360 end
361
362 # — RUNTIME —
363
364 server = WEBrick::HTTPServer.new( :Port => 3000 )
365     server.mount( "/", Controller )
366     server.start

```


3 Testing

Unit	Process	Expected Outcome	Actual Outcome
Index	Call /index	List of all saved messages	As Expected
Index/Show	Select a message on /index, enter the shift and submit	Opens /show with decrypted message. Shows only scrambled message with the wrong key provided	As Expected
New	Call /new	Option to enter new message with name, shift and message body	As Expected
Add New	Submit new entry and have it written to the database	Submit form at /new with filled out forms and ante confirmation of entry been written, and have it display on /index and read it on /show with the shift originally provided. Scrambled output if providing any other shift key	As expected
Destroy	Open /destroy and delete an entry	Get presented with a list of entries, select one for deletion, get confirmation, and not be able to access it anymore on /index	As Expected
Update	Open /update, select an entry to be updated, enter the shift key, edit and save	As process and then check on /index and subsequently on /show whether the change was successful	As Expected

All components tested for functionality and purposes successfully.