

FMN100 Numerical Methods for Computer Graphics Numerisk Analys, Matematikcentrum

Homework 3

To be uploaded no later than September 25.

TASKS

- (1) Given the knot sequences $U_1 = \{0, 0, 1, 1\}$ and $U_2 = \{0, 0, 0, 1, 1, 1\}$, calculate the B-spline basis functions on each sequence.
- (2) Implement an algorithm that calculates the value of the B-spline basis functions corresponding to a given knot vector and a given degree. Use the algorithm to plot the quadratic B-spline basis functions for the knot sequence {0,0,0,0.3,0.5,0.5,0.6,1,1,1}. Experiment with different knot multiplicities.
- (3) Implement an algorithm that evaluates if a given parameter value is in an interval with full support. The input variables should be: a knot sequence, a degree, a real number (the value of the parameter). Use your program to find out if t = 0.12, 0.24, 0.4, 0.53, 0.78, 0.8 are inside subintervals with full support for quadratic B-spline curves with the knot sequences given above.
- (4) Use your previous algorithms to implement an algorithm that plots a B-spline curve given a knot sequence and a set of control points. Try it out for the knot sequence in Exercise 2, and the control points (0,0), (3,4), (7,5), (9,2), (13,1), (10,-1), (7,-1). Include the control polygon and the knot points in the plot.
- (5) Suppose we have a clamped B-spline curve of degree p and n+1 control points, and a knot vector of simple knots except for the first and last knots which have multiplicity p+1. We could also construct the curve as a composite Bézier curve. Derive a relation between n+1 and the total number of control points of the composite curve's Bézier segments.