

Computer security Lecture 2

Identification and Authentication

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User authentication

- Authentication is the process of **verifying the identity** of a user
- There are two reasons to do this:
 - To make access control decisions
 - To enable audit trails
- Authorization is sometimes based on role, not identity
- Accountability is based on identity, since group accountability is ineffective

Authentication procedure

- The most common procedure is as follows:
 - An individual arrives at a checkpoint (login dialog, door, . . .)
 - The individual claims an identity (username, Smart Card, token, . . .)
 - The individual presents the item needed to prove the identity (password, PIN, . . .)



"On the Internet, nobody knows you're a dog."

©The New Yorker Collection 1993 Peter Steiner
From cartoonbank.com. All rights reserved.

Authentication of users can use

- **Something you know**
(passwords, PIN, . . .)
- **Something you have**
(keys, badges, tokens, smart card, . . .)
- **Something you are**
biometrics (handwriting, fingerprints, retina patterns, . . .)



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- Something you **do**
(handwriting, . . .)
- Where you are



“Where you are”?

- does not verify identity, unless only one person can enter that location
- could reduce the number of possible identities
- but should rather be thought of as access restriction, than an authentication mechanism

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(handwriting, . . .)
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Authentication modes

- **Something you know**
(passwords, PIN, . . .)
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biometrics (handwriting, fingerprints, retina patterns, . . .)



Something you know: Passwords

- Username+password is the standard first line of defense
- Widely accepted, not too difficult to implement
- Can be expensive to manage password securely
- Obtaining a valid password is a common attack

Maintaining passwords

- People can't remember infrequently used, frequently changed, many similar items
- We can't forget on demand
- Recall is harder than recognition
- Non-meaningful words are more difficult to remember

Ways for an attacker to obtain a valid password

- Intercept it at creation
- Guess it
- Steal the note where it is written down
- Watch user enter it, or use a keylogger
- Eavesdrop on transmission
- Find it in a memory buffer

Ways for an attacker to obtain a valid password

- Find it through a spoofing program, through phishing, or more general social engineering
- Find it reused in another system
- Password recovery

Ways for an attacker to obtain a valid password

Keylogger



Ways for an attacker to obtain a valid password

Guessing passwords

- Exhaustive search
- Intelligent search
dictionary
words associated with user



Password management

- Requires proper routines for issuing
- Requires properly trained staff, maybe round-the-clock helpdesk
- This can become a cost factor that needs to be taken into account

LiUs password policy:

<http://liu.se/insidan/it/irt/losenord?l=en&sc=true>

Selecting a secure password

In general, when you want to protect something, you lock it up with a key. Houses, cars and bicycle locks all have physical keys; protected files have encryption keys; bank cards have PIN numbers; and email accounts have passwords. All of these keys, physical and electronic, have one thing in common: they open their respective locks just as effectively in the hands of somebody else. You can install advanced firewalls, secure email accounts, and encrypted disks, but if your password is weak, or if you allow it to fall into the wrong hands, they will not do you much good.

Selecting a secure password

Common advice on passwords

Passwords should

- be long enough, and
- ...have enough variation to make guessing hard
- be easy to remember, without violating the points above
- be changed at reasonable intervals

Should not

- be anything you reveal outside authentication
- be the same for two sites
- if one site is more sensitive
- if one site is less trusted
- be stored in plaintext
- be sent in plaintext
- be connectable to you

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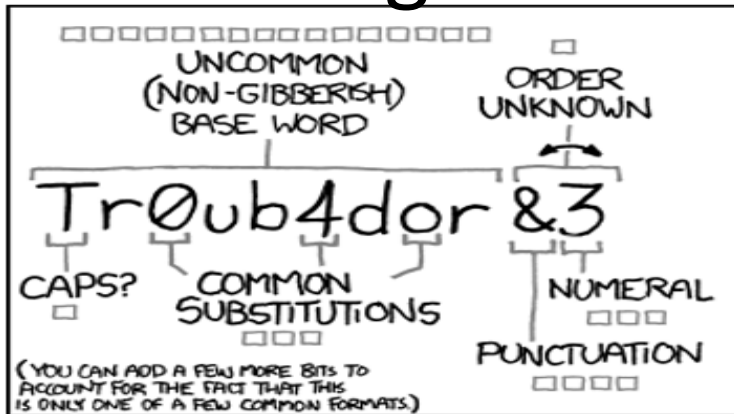
Choose a password you can't remember
and don't write it down

Selecting a secure password

Schneier

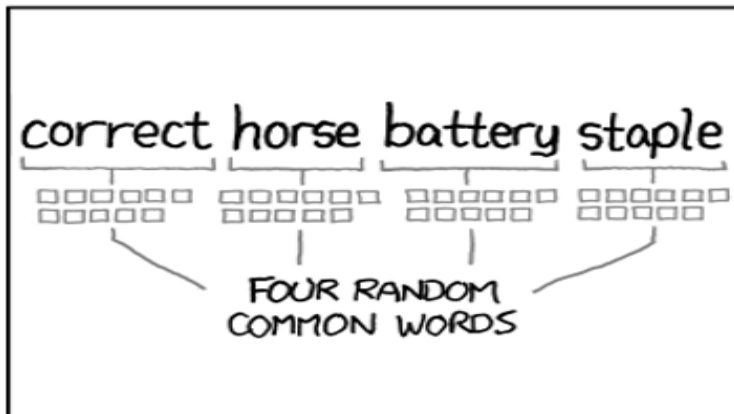
1. Generate (a real) random password
2. Write it on a piece of paper
3. Keep the now valuable piece of paper with the other valuable pieces of paper you own in your wallet

Selecting a secure password



~28 BITS OF ENTROPY
 2²⁸ = 3 DAYS AT 1000 GUESSES/SEC
 (PLAUSIBLE ATTACK ON A WEAK REMOTE WEB SERVICE. YES, CRACKING A STOLEN HASH IS FASTER, BUT IT'S NOT WHAT THE AVERAGE USER SHOULD WORRY ABOUT.)
 DIFFICULTY TO GUESS: **EASY**

WAS IT TROMBONE? NO, TROUBADOR. AND ONE OF THE 0s WAS A ZERO?
 AND THERE WAS SOME SYMBOL...
 DIFFICULTY TO REMEMBER: **HARD**



~44 BITS OF ENTROPY
 2⁴⁴ = 550 YEARS AT 1000 GUESSES/SEC
 DIFFICULTY TO GUESS: **HARD**

THAT'S A BATTERY STAPLE.
 CORRECT!
 DIFFICULTY TO REMEMBER: YOU'VE ALREADY MEMORIZED IT

THROUGH 20 YEARS OF EFFORT, WE'VE SUCCESSFULLY TRAINED EVERYONE TO USE PASSWORDS THAT ARE HARD FOR HUMANS TO REMEMBER, BUT EASY FOR COMPUTERS TO GUESS.

xkcd.org

Selecting a secure password

Is naive password choice really a problem?

(Yes!)

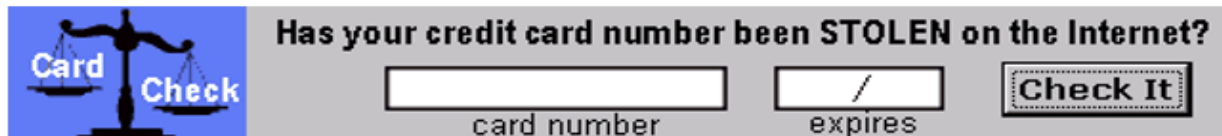
- An old study by D. Klein found that 25% of passwords could be guessed, roughly
 - Dictionary words: 7.4%
 - Common names: 4%
 - Combination of user and account name: 2.7%
 - ...
- Frequent password changes often backfire
 - monthly changes: alice01, alice02, ...
 - checking against old passwords: rapid changes until the old password can be used
 - post-it notes on the screen
 - ...

Something you know: PIN

- Financial PINs are often four digits
- Some banks force PIN on the user, other allows you to choose
- Avoid 1111, 2222, and 1234, 2345, or birthdates and suchlike
- Many systems allow three attempts before locking card, giving a 0.06% chance of guessing it
- PIN generation through the IBM 3624 standard uses the account number to generate the PIN (through encryption)
- Despite the encryption key being secret, the connection to the account number allows guessing the PIN on the average in 15 attempts (Zielinski and Bond, 2002)

Ways for an attacker to obtain a PIN

- Phishing: Ask user for login and password under false pretense
- Spoofing: Present false but genuine-looking login screen
- Other social engineering: Directed personal attacks aimed to extract password, often aimed at support staff



- One problem is that even big banks (or indeed PayPal) train customers in unsafe behaviour

How to avoid phishing, spoofing and social engineering

Educate users, or even better: don't miseducate them

- Check the English (better English)
- Look for the lock symbol (use TLS or put a lock symbol on the page)
- Look for the last four numbers in your account number (put the first four numbers there)
- Don't click on URLs but pictures are OK (hide executables under pictures)
- Use mouse hover to show the real URL (insert nonprinting chars, or use extremely long URLs)

How to avoid phishing, spoofing and social engineering

The need for repeated authentication

- Some systems require repeated authentication
- This is to stop attackers from using an already logged-in computer, later
- This can also be used to authenticate again when a user wants to perform a security-critical operation
- The book mentions TOCTTOU, time-of-check-to-time-of-use

Authentication modes

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Something you have

- can be stolen
 - can be found by others, if lost
 - can be copied, if you know their correct properties
 - Skimming
 - guessing valid properties
 - radio eavesdropping on RFID
 - taking photos of metal key
- <http://www.flir.se/>

Something you have

Secure object: Yubikey

- Connects as a USB keyboard or via NFC
- Issues one-time passwords
- Contains secret AES key used to encrypt a counter
- The AES key cannot be retrieved, so the key cannot be copied
- Slightly better security than a physical, ordinary key



Something you have

Other secure objects

- Modern car keys
- Passports
- Credit cards
- Mobile phone SIM
- Mobile BankID
- Identity cards
- Smart card
- Bank identification device (“bankdosa”)

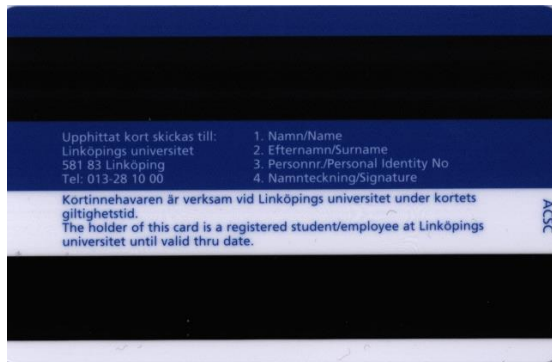


LiU-card

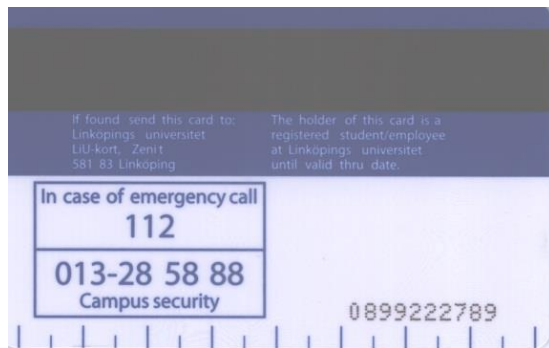
The beginning:



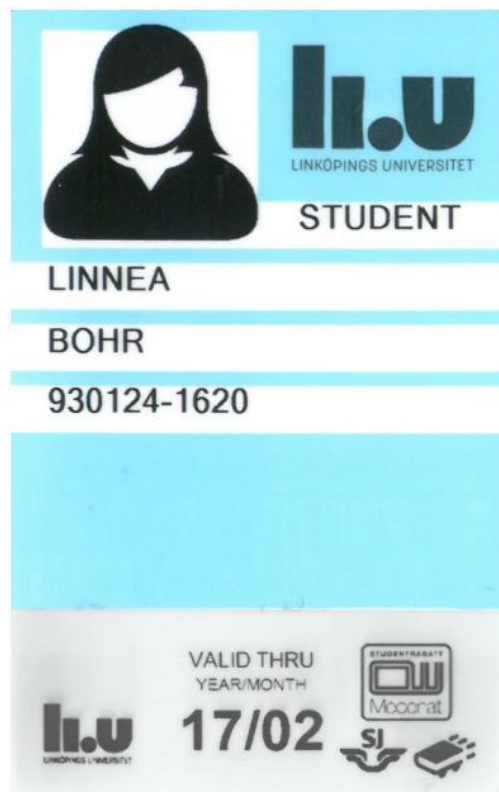
LiU-card



LiU-card



LiU-card



Two-factor authentication 2FA

- Today, secure applications are moving to two-factor authentication
- All online banks today use this
- Also, ranked computer games, online Bitcoin wallets, hospital systems (SITHS-card), etc.
- Often password + a device
- Gives some protection against phishing and simple password capture
- Still vulnerable to man-in-the-middle attacks

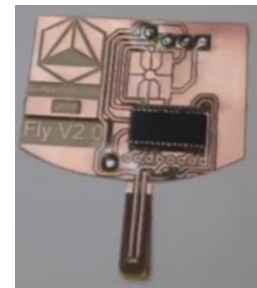
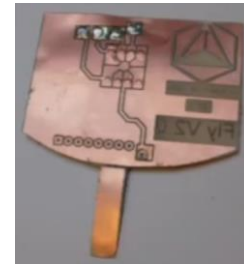
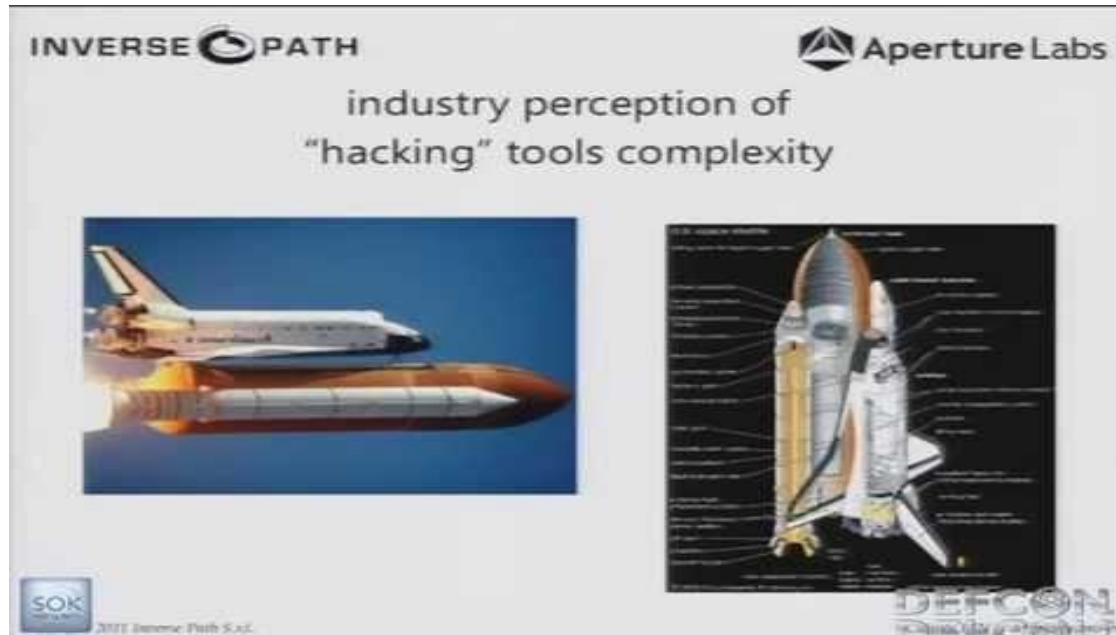
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Bruce Schneier, 2005: "Too Little, Too Late"

Ways for an attacker to obtain a PIN

Example EMV and PIN broken



DEFCON 19: Chip & PIN is Definitely Broken

<https://youtu.be/6II56XXeV8g>

https://dev.inversepath.com/download/emv/emv_2011.pdf

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www.liu.se