

CodeCostumesSounds

Motion

move10steps

turn15degrees

turn15degrees

go to random position

go to x: 158 y: 26

glide 1 secs to random position

glide 1 secs to x: 158 y: 26

point in direction 90

point towards mouse-pointer

change x by 10

set x to 158

when clicked

forever

pause if touching color blue?

when clicked

erase all

go to x: -70 y: 145

set pen color to yellow

pen down

point in direction 162

repeat 5

move 100 steps

turn 72 degrees

move 100 steps

turn 14 degrees

pen up

Backpack

SpritePlayerx158y26

Size100Direction104

Stage

Backdrops1