Internet stvari i servisa 3. projekat

Tri mikroservisa implementirana u različitim tehnologijama. Mikroservisi

- Filter
- Dashboard
- Command

Filter

Rađen u .NET-u

Povezivanje na mqtt I nats

```
string mqttBroker = "host.docker.internal";
int mqttPort = 1883;
string mqttTopic = "sensor-data";
string natsUrl = "nats://host.docker.internal:4222";
string natsTopic = "sensor/averages";

var mqttFactory = new MqttFactory();
    _mqttClient = mqttFactory.CreateMqttClient();
var mqttOptions = new MqttClientOptionsBuilder()
    .WithClientId("FilterService")
    .WithTcpServer[mqttBroker, mqttPort]
    .Build();

_natsConnection = new ConnectionFactory().CreateConnection(natsUrl);

_mqttClient.ConnectedAsync += async e =>
{
    Console.WriteLine("Connected to MQTT broker.");
    await _mqttClient.SubscribeAsync(mqttTopic);
};
```

Vrednosti atributa

Računanje srednje vrednosti

```
static double ComputeAverage(Queue<double> buffer, double newValue)
{
   if (buffer.Count >= _bufferSize)
   {
      buffer.Dequeue();
   }
   buffer.Enqueue(newValue);

   double sum = 0;
   foreach (var value in buffer)
   {
      sum += value;
   }
   return sum / buffer.Count;
}
```

Dashboard

Rađen u pythonu

NATS I influxDB konfiguracija

```
# Configuration
NATS_URL = "nats://nats:4222"
NATS_SUBJECT = "sensor/averages"
INFLUXDB_HOST = 'influxdb'
INFLUXDB_PORT = 8086
INFLUXDB_DB = 'Beehive'
INFLUXDB_TOKEN = 'KzhY2sXzzRcdyYl8KjipChiU8pJdOYAEuEJ0wcVhF6Xf1UIQKa2XB6k-kjsmUdBckazuxL9FQP4l6hUjhzs3tw=='
INFLUXDB_ORG = 'asd'
INFLUXDB_URL = 'http://influxdb:8086'
INFLUXDB_BUCKET = "Beehive"
```

Asinhroni upis u bazu

```
async def write_to_db(data):
    async with InfluxDBClientAsync(url=INFLUXDB_URL, token=INFLUXDB_TOKEN, org=INFLUXDB ORG) as client:
        write api = client.write api()
        fields = data['fields']
        point = Point("sensor_data") \
             .tag("device", data["device"]) \
             .field("hive_number", data["hive_number"]) \
             .field("hive_temp", fields["hive temp"]) \
            .field("hive_humidity", fields["hive humidity"]) \
.field("hive_pressure", fields["hive pressure"]) \
             .field("weather_temp", fields["weather temp"]) \
             .field("weather_humidity", fields["weather humidity"]) \
             .field("weather_pressure", fields["weather pressure"]) \
             .field("wind_speed", fields["wind speed"]) \
             .field("cloud_coverage", fields["cloud coverage"]) \
             .field("rain", fields["rain"]) \
             .field("lat", fields["lat"]) \
             .field("long", fields["long"])
        successfully = await write_api.write(bucket=INFLUXDB_BUCKET, record=point)
        if(successfully):
            print(f"Data written to InfluxDB: {point}")
            print(f"Data not written")
```

Command

Rađen u nodejs

Mqtt konfiguracija I povezivanje

```
// Environment variables
const MQTT_BROKER_URL = 'mqtt://host.docker.internal:1883';
const MQTT_TOPIC = 'sensor-data';
const WEBSOCKET_PORT = 8080;
const HTTP_PORT = 3000;

// Create an MQTT client
const mqttClient = mqtt.connect(MQTT_BROKER_URL);
```

Događaji za povezivanje I prijem poruke

```
mqttClient.on('connect', () => {
  console.log(`Connected to MQTT broker at ${MQTT_BROKER_URL}`);
  mqttClient.subscribe(MQTT_TOPIC, (err) => {
    if (err) {
     console.error(`Failed to subscribe to MQTT topic ${MQTT_TOPIC}:`, err);
    } else {
      console.log(`Subscribed to MOTT topic ${MOTT TOPIC}`);
 });
});
mqttClient.on('message', (topic, message) => {
  if (topic === MQTT_TOPIC) {
    console.log(`Received message from MQTT topic ${MQTT_TOPIC}: ${message.toString()}`);
    // Br any t the message to all connected WebSocket clients
    wss.clients.forEach(client => {
     if (client.readyState === WebSocket.OPEN) { // Check for WebSocket.OPEN
        client.send(message.toString());
    });
});
```

"Serviranje" html fajla na port 3000

```
// Create an HTTP server to serve index.html
const server = http.createServer((req, res) => {
    // Serve index.html file
    if (req.url === '/' || req.url === '/index.html') {
      const indexPath = path.join(_dirname, 'index.html');
      fs.readFile(indexPath, (err, content) => {
        if (err) {
            res.writeHead(500);
            res.end(`Error loading index.html: ${err}`);
        } else {
            res.writeHead(200, { 'Content-Type': 'text/html' });
            res.end(content, 'utf-8');
        }
    });
    } else {
        // Handle 404 - Not Found
        res.writeHead(404);
        res.end('Not Found');
    }
});
```

Html fajl koji hendluje poruke koje su stigle preko web soketa

```
<!DOCTYPE html>
<html>
<head>
   <title>WebSocket Client</title>
    <h1>WebSocket Client</h1>
    <div id="messages"></div>
        const ws = new WebSocket('ws://localhost:8080');
        const messagesDiv = document.getElementById('messages');
       ws.onopen = () => {
            console.log('WebSocket connection opened');
        };
       ws.onmessage = (event) => {
            const message = document.createElement('p');
            message.textContent = event.data;
            messagesDiv.appendChild(message);
        };
        ws.onclose = () => {
           console.log('WebSocket connection closed');
        };
    </script>
</body>
</html>
```