Exercise 1 - Basic Networking

• arp -a

Interface: 192.168	3.56.1 0x10	
Internet Address	Physical Address	Type
192.168.56.255	ff-ff-ff-ff-ff	static
224.0.0.2	01-00-5e-00-00-02	static
224.0.0.22	01-00-5e-00-00-16	static
224.0.0.251	01-00-5e-00-00-fb	static
224.0.0.252	01-00-5e-00-00-fc	static
239.255.255.250	01-00-5e-7f-ff-fa	static
255.255.255.255	ff-ff-ff-ff-ff	static
Interface: 192.168	2 1 119 Av21	
Internet Address		Type
192.168.1.1	00-5f-67-55-ba-30	dynamic
192.168.1.7	6a-2c-c5-06-fd-e1	dynamic
192.168.1.127	00-d8-61-fc-1c-44	dynamic
192.168.1.255	ff-ff-ff-ff-ff	static
224.0.0.2	01-00-5e-00-00-02	static
224.0.0.22	01-00-5e-00-00-16	static
224.0.0.251	01-00-5e-00-00-fb	static
224.0.0.252	01-00-5e-00-00-fc	static
239.255.255.250	01-00-5e-7f-ff-fa	static
255.255.255.255	ff-ff-ff-ff-ff	static
_		
Interface: 172.22.		
Internet Address	,	Type
172.22.242.27	00-15-5d-24-73-63	dynamic
172.22.255.255	ff-ff-ff-ff-ff	static
224.0.0.2	01-00-5e-00-00-02	static
224.0.0.22	01-00-5e-00-00-16	static
224.0.0.251	01-00-5e-00-00-fb	static
239.255.255.250	01-00-5e-7f-ff-fa	static

route PRINT

Active Routes:				
Network Destination	n Netmask	Gateway	Interface	Metric
0.0.0.0	0.0.0.0	192.168.1.1	192.168.1.119	25
127.0.0.0	255.0.0.0	On-link	127.0.0.1	331
127.0.0.1	255.255.255.255	On-link	127.0.0.1	331
127.255.255.255	255.255.255.255	On-link	127.0.0.1	331
172.22.240.0	255.255.240.0	On-link	172.22.240.1	271
172.22.240.1	255.255.255.255	On-link	172.22.240.1	271
172.22.255.255	255.255.255.255	On-link	172.22.240.1	271
192.168.1.0	255.255.255.0	On-link	192.168.1.119	281
192.168.1.119	255.255.255.255	On-link	192.168.1.119	281
192.168.1.255	255.255.255.255	On-link	192.168.1.119	281
192.168.56.0	255.255.255.0	On-link	192.168.56.1	281
192.168.56.1	255.255.255.255	On-link	192.168.56.1	281
192.168.56.255	255.255.255.255	On-link	192.168.56.1	281
224.0.0.0	240.0.0.0	On-link	127.0.0.1	331
224.0.0.0	240.0.0.0	On-link	192.168.56.1	281
224.0.0.0	240.0.0.0	On-link	192.168.1.119	281
224.0.0.0	240.0.0.0	On-link	172.22.240.1	271
255.255.255.255	255.255.255.255	On-link	127.0.0.1	331
255.255.255.255	255.255.255.255	On-link	192.168.56.1	281
255.255.255.255	255.255.255.255	On-link	192.168.1.119	281
255.255.255.255	255.255.255.255	On-link	172.22.240.1	271
===========	.=========	.========	============	======

• google dns server

tracert 8.8.8.8

Tracing route to dns.google [8.8.8.8] over a maximum of 30 hops:

```
1 <1 ms <1 ms <1 ms 192.168.1.1
2 1 ms 1 ms <1 ms 10.110.0.2
3 * * * Request timed out.
4 * * * Request timed out.
5 9 ms 9 ms 9 ms 212-39-66-222.ip.btc-net.bg [212.39.66.222]
6 10 ms 10 ms 10 ms 216.239.62.49
7 9 ms 11 ms 9 ms 209.85.254.243
8 9 ms 8 ms 8 ms dns.google [8.8.8.8]
```

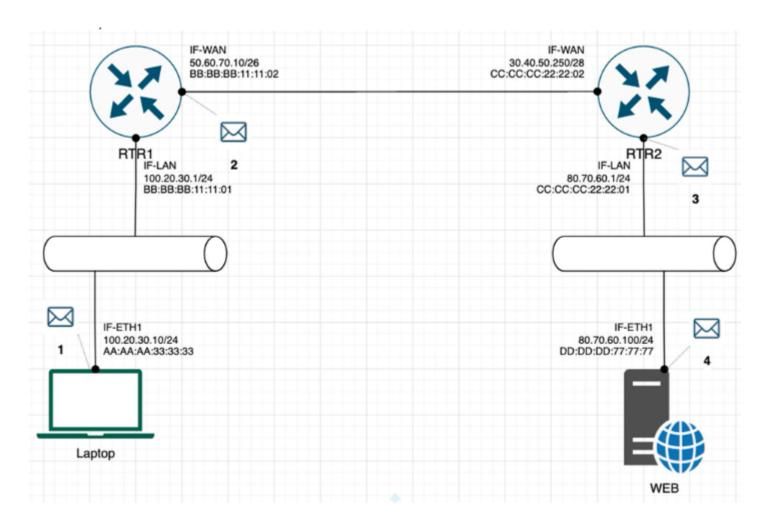
• Why would you need to use the ping command?

Checking if the host is alive, latency, troubleshooting connection, PoD(ping of death)

Protocol	ТСР	UDP	PORT
НТТР	Х		80
SNMP		Х	161
HTTPS	Х		443
DNS Client		Х	53
DNS Zone Transfer	Х		53
SMTP	Х		587
SSH	X		22
TELNET	Х		23
FTP	Х		20,21
MYSQL	Х		3306
MSSQL	Х		1433
PostresSQL	Х		5432
RDP	Х		3389
NTP		Х	123
NFS	Х		2049

Exercise 2 – TCP/IP Basics:

Refer to the exhibit and answer the questions below. The letter symbol \boxtimes , represents the IP packet as it travels across the network. In the example shown, the laptop attempts to communicate with the web server in question. During its travel the packet will be forwarded across the network nodes and will eventually end up across six network interfaces before it reaches the web server. Each packet as part of the TCP/IP Stack contains fields for the source and destination MAC Address, IP Address and the TCP/UDP Port.



For each of the packet locations shown, 1 to 4 write down the source and destination MAC addresses of the packet as it travels across the network interfaces.

- 1. The laptop initiates communication with the web server and prepares a packet. What would the packet look like at this stage?
 - SRC IP 100.20.30.10
 - o DST IP 80.70.60.100
 - SRC MAC AA:AA:AA:33:33:33
 - DST MAC BB:BB:BB:11:11:01

- 2. RTR1 receives the packet on its IF-LAN interface, prepares it accordingly and forwards it out its IF-WAN. What would the packet look like at this stage?
 - o SRC IP 100.20.30.10
 - DST IP 80.70.60.100
 - SRC MAC BB:BB:BB:11:11:02
 - DST MAC CC:CC:CC:22:22:02
- 3. RTR2 receives the packet on its IF-WAN interface, prepares it accordingly and forwards it out via IF-LAN. What would the packet look like at this stage?
 - SRC IP 100.20.30.10
 - o DST IP 80.70.60.100
 - SRC MAC CC:CC:CC:22:22:01
 - DST MAC DD:DD:DD:77:77:77
- 4. The web server receives the packet and prepares a response packet back. What would the packet look like at this stage?
 - SRC IP 80.70.60.100
 - o DST IP 100.20.30.10
 - SRC MAC DD:DD:DD:77:77:77
 - DST MAC CC:CC:CC:22:22:01

Since we are talking about web traffic (www) in the example, which transport layer protocol will most probably be used?

- [x] TCP
- [] UDP

If we do a traffic analysis with a network packet monitoring tool like WireShark, what can we expect to see for the source and destination ports when the laptop sends the packet?

SRC PORT: ephemeral port

DST PORT: well-know port

Similarly, and vice versa, what can we expect to see as destination ports when the Web server sends a response packet back?

SRC PORT: well-know portDST PORT: ephemeral port

How many broadcast domains are there in the exhibit shown?

4 broadcast domains

Exercise 3 – Traffic analysis and identifying the OSI layers of the network packets

target site	IP adress
www.scalefocus.academy	34.117.168.233

Analyze the TCP's three-way handshake and using screenshots from the Wireshark window answer the questions bellow:

- 1. What is the source IP (of the initiating host):
- 2. What is the destination IP? (target website):

Time	Source	Destination	Protocol
4.103608	192.168.1.119	34.117.168.233	TCP

Identify the Network Interface (Layer 1 & 2) section of the SYN packet and paste a screenshot from it:

```
✓ Frame 76: 70 bytes on wire (560 bits), 70 bytes captured (560 bits) on interface \Device\NPF {9ADD1A22-7774-412A-9376-C4D352E6CA30},
     Section number: 1
   > Interface id: 0 (\Device\NPF_{9ADD1A22-7774-412A-9376-C4D352E6CA30})
     Encapsulation type: Ethernet (1)
     Arrival Time: Mar 15, 2023 07:21:39.746572000 FLE Standard Time
     [Time shift for this packet: 0.000000000 seconds]
     Epoch Time: 1678857699.746572000 seconds
     [Time delta from previous captured frame: 0.000311000 seconds]
     [Time delta from previous displayed frame: 0.338210000 seconds]
     [Time since reference or first frame: 4.103608000 seconds]
     Frame Number: 76
     Frame Length: 70 bytes (560 bits)
     Capture Length: 70 bytes (560 bits)
     [Frame is marked: False]
     [Frame is ignored: False]
     [Protocols in frame: eth:ethertype:ip:tcp]
     [Coloring Rule Name: TCP SYN/FIN]
     [Coloring Rule String: tcp.flags & 0x02 || tcp.flags.fin == 1]
Ethernet II, Src: ASUSTekC_86:bd:16 (60:45:cb:86:bd:16), Dst: TP-Link_55:ba:30 (00:5f:67:55:ba:30)
  Destination: TP-Link_55:ba:30 (00:5f:67:55:ba:30)
       Address: TP-Link_55:ba:30 (00:5f:67:55:ba:30)
        ......0. .... = LG bit: Globally unique address (factory default)
        .... ...0 .... = IG bit: Individual address (unicast)
  Source: ASUSTekC_86:bd:16 (60:45:cb:86:bd:16)
       Address: ASUSTekC 86:bd:16 (60:45:cb:86:bd:16)
        ......0. .... = LG bit: Globally unique address (factory default)
        .... ...0 .... = IG bit: Individual address (unicast)
     Type: IPv4 (0x0800)
     76 4.103608 192.168.1.119
                                          34.117.168.233
                                                                         70 53807 → 443 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM
```

Identify the Network Layer 3 section of the SYN/ACK packet and paste a screenshot from it:

```
Frame 85: 70 bytes on wire (560 bits), 70 bytes captured (560 bits) on interface \Device\NPF_{9ADD1A22-7774-412A-9376-C4D352E6CA30},
> Ethernet II, Src: TP-Link_55:ba:30 (00:5f:67:55:ba:30), Dst: ASUSTekC_86:bd:16 (60:45:cb:86:bd:16)

▼ Internet Protocol Version 4, Src: 34.117.168.233, Dst: 192.168.1.119

     0100 .... = Version: 4
     .... 0101 = Header Length: 20 bytes (5)

▼ Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)

        0000 00.. = Differentiated Services Codepoint: Default (0)
        .... ..00 = Explicit Congestion Notification: Not ECN-Capable Transport (0)
     Total Length: 56
     Identification: 0x0000 (0)

✓ 010. .... = Flags: 0x2, Don't fragment
        0... = Reserved bit: Not set
        .1.. .... = Don't fragment: Set
        ..0. .... = More fragments: Not set
     ...0 0000 0000 0000 = Fragment Offset: 0
     Time to Live: 122
     Protocol: TCP (6)
     Header Checksum: 0x7342 [validation disabled]
     [Header checksum status: Unverified]
     Source Address: 34.117.168.233
     Destination Address: 192.168.1.119
> Transmission Control Protocol, Src Port: 443, Dst Port: 53807, Seq: 0, Ack: 1, Len: 0
                                             Destination
                                                                  Protocol Length Info
      85 4.118077
                       34.117.168.233
                                             192.168.1.119
                                                                         70 443 → 53807 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS
```

Identify the Transport Layer 4 section of the ACK packet and paste a screenshot from it bellow:

```
Transmission Control Protocol, Src Port: 53807, Dst Port: 443, Seq: 1, Ack: 1, Len: 0
    Source Port: 53807
    Destination Port: 443
    [Stream index: 10]
    [Conversation completeness: Incomplete, DATA (15)]
    [TCP Segment Len: 0]
                          (relative sequence number)
    Sequence Number: 1
    Sequence Number (raw): 3384920320
    [Next Sequence Number: 1 (relative sequence number)]
    Acknowledgment Number: 1 (relative ack number)
    Acknowledgment number (raw): 400410483
    1000 .... = Header Length: 32 bytes (8)

▼ Flags: 0x010 (ACK)

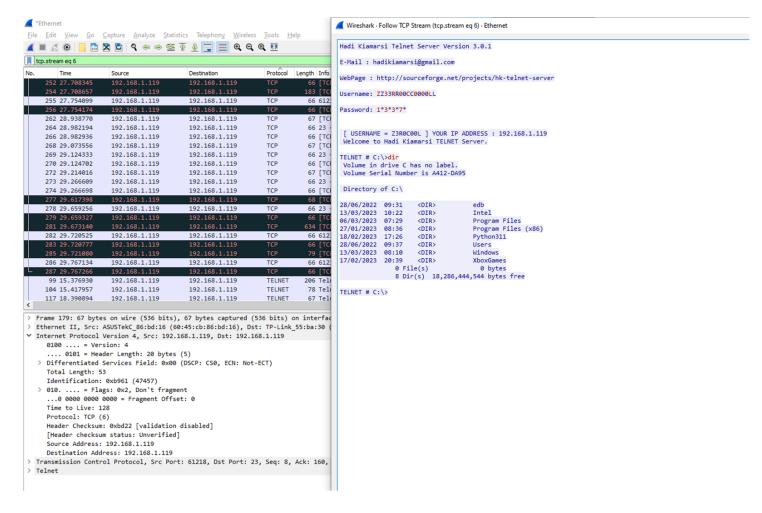
       000. .... = Reserved: Not set
       ...0 .... = Accurate ECN: Not set
       .... 0... = Congestion Window Reduced: Not set
       .... .0.. .... = ECN-Echo: Not set
       .... ..0. .... = Urgent: Not set
       .... ...1 .... = Acknowledgment: Set
       .... 0... = Push: Not set
       .... .... .0.. = Reset: Not set
       .... .... ..0. = Syn: Not set
       .... .... 0 = Fin: Not set
       [TCP Flags: ······A····]
    Window: 64240
    [Calculated window size: 64240]
    [Window size scaling factor: -2 (no window scaling used)]
    Checksum: 0x143d [unverified]
    [Checksum Status: Unverified]
    Urgent Pointer: 0
  > Options: (12 bytes), No-Operation (NOP), No-Operation (NOP), Timestamps
  > [Timestamps]
  SEQ/ACK analysis]
       [This is an ACK to the segment in frame: 85]
       [The RTT to ACK the segment was: 0.000210000 seconds]
       [iRTT: 0.014679000 seconds]
      Time
                   Source
                                         Destination
                                                             Protocol Length Info
  86 4.118287 192.168.1.119 34.117.168.233 TCP 66 53807 → 443 [ACK] Seq=1 Ack=1 Win=64240 Len=0 TSval=161992
```

Who is the owner of the destination MAC address of the SYN packet?

Owner is the default gateway

Exercise 4 – Hacking mockup (for Bonus points)

From your own system try to login with a Telnet on the target VM all while capturing the traffic with a Wireshark. As a proof of competition for this exercise paste in bellow a screenshot of the application layer data containing visible username and password.



Windows is a bit finicky with loopbacks.

Solution I used is adding a route => my machine > router > my machine. This information is in the loopback section of wireshark