

In order to apply the Newton–Raphson method, first from (11) we define six scalar functions:

$$f_i(\mathbf{a}) = (\bar{x}_i + u_i)^2 + (\bar{y}_i + v_i)^2 + (\bar{z}_i + w_i)^2 - l_i^2 = 0, \quad (18)$$

for  $i = 1, 2, \dots, 6$ , where the vector  $\mathbf{a}$  is defined as:

$$\mathbf{a} = [a_1 \ a_2 \ a_3 \ a_4 \ a_5 \ a_6]^T = [x \ y \ z \ \alpha \ \beta \ \gamma]^T \quad (19)$$

and then employ the following algorithm [20] to solve for  $\mathbf{a}$ :

*Newton–Raphson Algorithm*

**Step 1** Select an initial guess  $\mathbf{a}$ .

**Step 2** Compute the elements  $r_{ij}$  of  ${}^B\mathbf{R}$  using (17) for  $i, j = 1, 2, 3$ .

**Step 3** Compute  $\bar{x}_i, \bar{y}_i, \bar{z}_i$  using (7) and  $u_i, v_i, w_i$  using (9) for  $i = 1, 2, \dots, 6$ .

**Step 4** Compute  $f_i(\mathbf{a})$  and  $A_{ij} = \frac{\partial f_i}{\partial a_j}$  using (18) for  $i, j = 1, 2, \dots, 6$ .

**Step 5** Compute  $B_i = -f_i(\mathbf{a})$  for  $i = 1, 2, \dots, 6$ . If  $\sum_{j=1}^6 |B_j| < \text{tolf}$  (tolerance), stop and select  $\mathbf{a}$  as the solution.

**Step 6** Solve  $\sum_{j=1}^6 A_{ij} \delta a_j = B_i$  for  $\delta a_j$  for  $i, j = 1, 2, \dots, 6$  using LU decomposition. If  $\sum_{j=1}^6 \delta a_j < \text{tola}$  (tolerance), stop and select  $\mathbf{a}$  as the solution.

**Step 7** Select  $\mathbf{a}^{\text{new}} = \mathbf{a} + \delta \mathbf{a}$  and repeat Steps 1–7.

**Step 2** Compute the elements  $r_{ij}$  of  ${}^B\mathbf{R}$  using (17) for  $i, j = 1, 2, 3$ .

$${}^B\mathbf{R} = \mathbf{R}_{RPY} = \begin{bmatrix} c\alpha c\beta & c\alpha s\beta s\gamma - s\alpha c\gamma & c\alpha s\beta c\gamma + s\alpha s\gamma \\ s\alpha c\beta & s\alpha s\beta s\gamma + c\alpha c\gamma & s\alpha s\beta c\gamma - c\alpha s\gamma \\ -s\beta & c\beta s\gamma & c\beta c\gamma \end{bmatrix}. \quad (17)$$

\* $c\alpha \equiv \cos \alpha$  and  $s\alpha \equiv \sin \alpha$ .

**Step 3** Compute  $\bar{x}_i, \bar{y}_i, \bar{z}_i$  using (7) and  $u_i, v_i, w_i$  using (9) for  $i = 1, 2, \dots, 6$ .

$$= \begin{bmatrix} x - b_{ix} \\ y - b_{iy} \\ z - b_{iz} \end{bmatrix} = \begin{bmatrix} x - b_{ix} \\ y - b_{iy} \\ z \end{bmatrix} = \begin{bmatrix} \bar{x}_i \\ \bar{y}_i \\ \bar{z}_i \end{bmatrix}, \quad (7)$$

ed vector of  ${}^B\mathbf{d}$  and

$${}^B\mathbf{p}_i = {}^B\mathbf{R} \ {}^P\mathbf{P}_i \quad (8)$$

$$\begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} \begin{bmatrix} p_{ix} \\ p_{iy} \\ p_{iz} \end{bmatrix} = \begin{bmatrix} r_{11}p_{ix} + r_{12}p_{iy} \\ r_{21}p_{ix} + r_{22}p_{iy} \\ r_{31}p_{ix} + r_{32}p_{iy} \end{bmatrix} = \begin{bmatrix} u_i \\ v_i \\ w_i \end{bmatrix}, \quad (9)$$

**Step 4** Compute  $f_i(\mathbf{a})$  and  $A_{ij} = \frac{\partial f_i}{\partial a_j}$  using (18) for  $i, j = 1, 2, \dots, 6$ .

$$f_i(\mathbf{a}) = (\tilde{x}_i + u_i)^2 + (\tilde{y}_i + v_i)^2 + (\tilde{z}_i + w_i)^2 - l_i^2 = 0, \quad (18)$$

**Step 5** Compute  $B_i = -f_i(\mathbf{a})$  for  $i = 1, 2, \dots, 6$ . If  $\sum_{j=1}^6 |B_j| < \text{tolf}$  (tolerance), stop and select  $\mathbf{a}$  as the solution.

**Step 6** Solve  $\sum_{j=1}^6 A_{ij} \delta a_j = B_i$  for  $\delta a_j$  for  $i, j = 1, 2, \dots, 6$  using LU decomposition. If  $\sum_{j=1}^6 \delta a_j < \text{tola}$  (tolerance), stop and select  $\mathbf{a}$  as the solution.

**Step 7** Select  $\mathbf{a}^{\text{new}} = \mathbf{a} + \delta \mathbf{a}$  and repeat Steps 1 – 7.