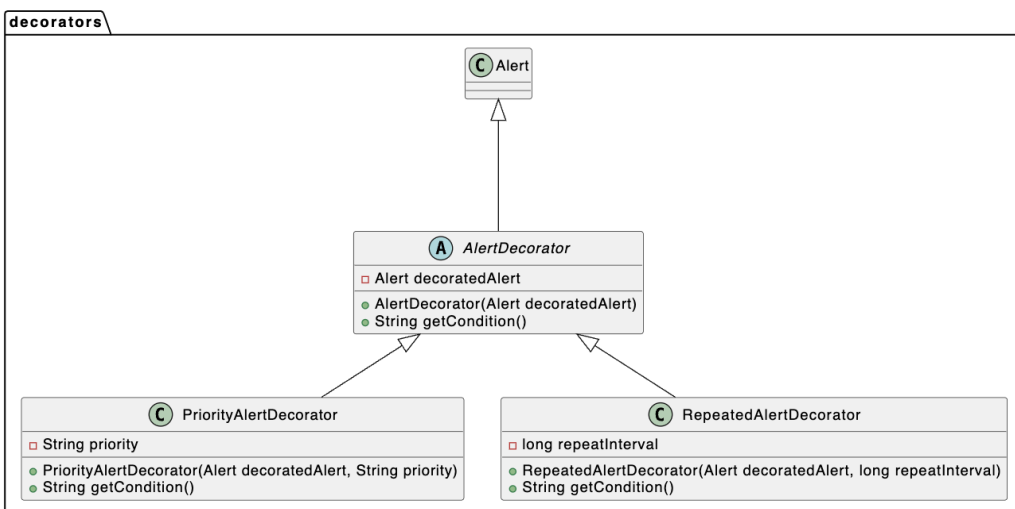
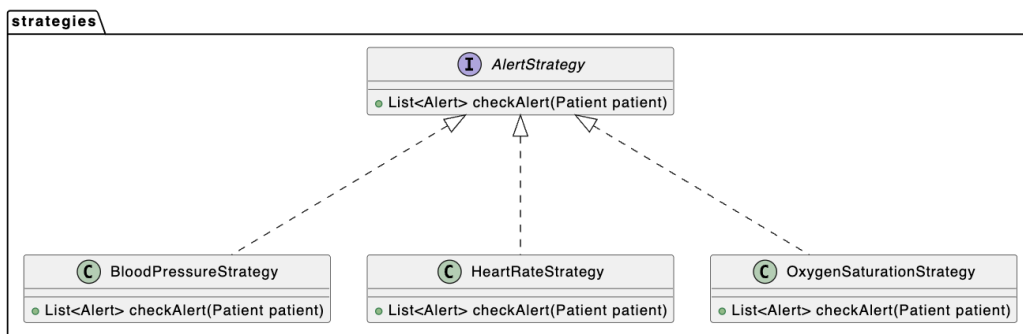
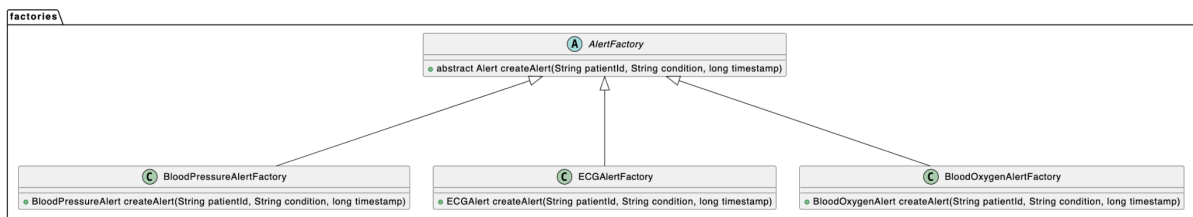
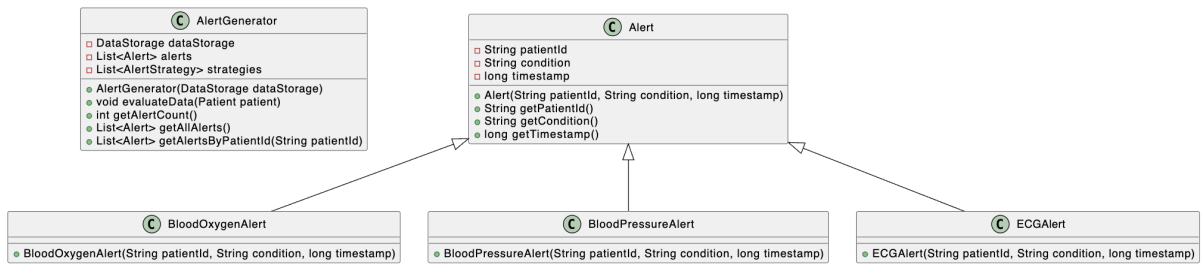


## Alert System



The alert system in this project is designed to monitor patient health data and generate alerts based on predefined strategies. Below is a detailed description of the system, explaining the various classes and their relationships within the `com.alerts` package.

The system is organized into several packages, each with a specific responsibility. The primary package of interest is `com.alerts`, which contains classes related to the creation and management of alerts. The sub-packages `decorators`, `strategies`, and `factories` further define specific functionalities related to alerts.

The main class is `Alert`, which represents an alert with basic information such as `patientId`, `condition`, and `timestamp`. It has methods for initializing an alert and retrieving its properties. `AlertGenerator` is responsible for generating alerts based on patient data. It maintains a list of alerts and alert strategies, with methods for evaluating patient data, retrieving the alert count, and getting alerts by patient ID. Subclasses like `BloodOxygenAlert`, `BloodPressureAlert`, and `ECGAlert` extend the `Alert` class to represent specific types of alerts, each with constructors to initialize the alert with specific details.

The `decorators` package includes classes for adding additional functionalities to alerts. The `AlertDecorator` abstract class extends `Alert` and acts as a base for other decorators, containing a reference to an `Alert` object and overriding the `getCondition` method. `PriorityAlertDecorator` adds a priority level to an alert, while `RepeatedAlertDecorator` adds a repeat interval. Both have constructors to initialize these properties and methods to return the decorated alert condition.

The `strategies` package defines different strategies for generating alerts. The `AlertStrategy` interface specifies a method for checking patient data and returning a list of alerts. Implementations include `BloodPressureStrategy`, `HeartRateStrategy`, and `OxygenSaturationStrategy`, each defining specific criteria for generating alerts based on blood pressure, heart rate, and oxygen saturation levels.

The `factories` package includes abstract factory classes for creating alerts. `AlertFactory` defines an abstract method for creating an alert, and concrete factories like `BloodPressureAlertFactory`, `ECGAlertFactory`, and `BloodOxygenAlertFactory` extend it to create specific types of alerts.