How physics simulations work: simulating particles in electric and magnetic fields

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Student Colloquium in Physics and Astronomy, Aarhus University

March 2021

Numerical integration of ordinary differential equations: motion of charged particles in electromagnetic fields

Introduction

Theory and physical background 10 min

Euler's Method and the 4th order Runge-Kutta Method 15 min Euler's Method Higher order Runge-Kutta methods

Demonstration, particles in a solenoid

Embedded algorithms, and adaptive step size 15 min Dormand Prince 5 (4) method Demonstration: magnetic dipole

Conclusion

► Numerical simulations are important.

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- Demonstration, charged particles in electric and magnetic fields.
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- ► Simulations are not experiments!

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- ► The Lorentz force+N2:

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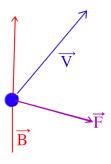
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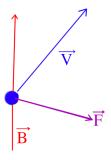
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- ▶ Only 1 particle! so pre-programmed depending on the setup.
- ► Could use potentials $\phi(\vec{r},t)$ $\vec{A}(\vec{r},t)$ and Hamiltonian, or Lagrangian.
- ▶ Other systems would have other differential equations.



► Magnetic forces do no work:

$$dW_{\vec{B}} = \vec{F}_B \cdot d\vec{r} \propto (\vec{v} \times \vec{B}) \cdot \vec{v} = 0.$$

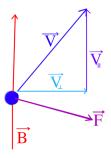


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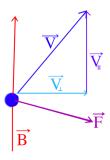
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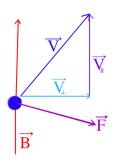
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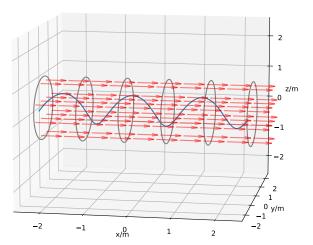
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- ► Same as Centripetal force: Cyclotron motion
- Cyclotron radius and frequency:

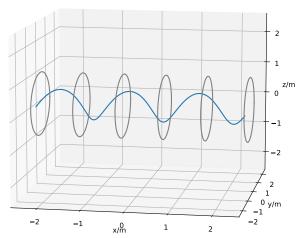
$$R = \frac{v_{\perp}m}{|a|B}$$
 $\omega_c = \frac{|q|B}{m}$.





"Cyclotron motion"

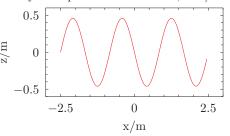
Solenoid with N=1000 turns per m, I=5 A, r=1 m, $|\vec{B}|\approx 6$ mT. Proton with $E_{kin}=1$ MeV/c² ($|v|\approx 3.195\times 10^5$ m/s)

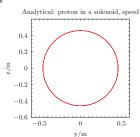


"Cyclotron motion"

$$R pprox 0.5 \, \mathrm{m} \, \mathrm{sin}(heta)$$
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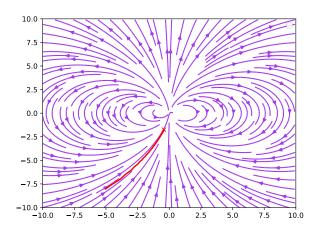
Analytical: proton in a solenoid, side/front-view





"Cyclotron motion"

$$R pprox 0.5 \, \mathrm{m} \, \mathrm{sin}(heta) \quad T = rac{2\pi}{\omega_c} pprox 10 \, \mathrm{\mu s}$$



(Actually from my simulation)

- ► Sources: Zeigler et al. Theory of Modeling and Simulation (Third edition) chapter 3
- ► We have:

$$\ddot{\vec{r}}(t) = \frac{q}{m}(\dot{\vec{r}}(t) \times \vec{B}(\vec{r},t) + \vec{E}(\vec{r},t)).$$

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ight).$$



The ODE to solve

```
auto ODE = [...](const state_type Data, state_type &
   dDatadt, const double t){
    //Extract position and velocity from data
    vec pos = vec(Data[0],Data[1],Data[2]);
    vec V = vec(Data[3],Data[4],Data[5]);
    //Lorentz+Newtons 2nd law
    vec F = Charge*(Fields.get Efield(pos,t)+
        cross(V,Fields.get_Bfield(pos,t)));
    vec dVdt = F*Inv mass;
    //Save derivative of data
    dDatadt[0]=V.x;dDatadt[1]=V.y;dDatadt[2]=V.z;
    dDatadt[3]=dVdt.x;dDatadt[4]=dVdt.y;dDatadt[5]=
   dVdt.z;
```

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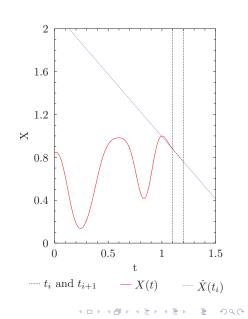
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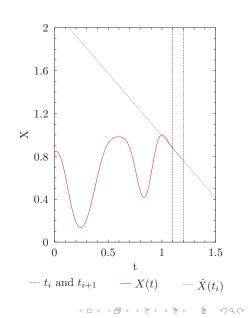
• We know only $\mathbf{X}(t_0)$ and t_0 and f_{ode} .

► Bernard P. Zeigler et al. Theory of Modeling and Simulation (Third edition), chapter 3



- We know only $\mathbf{X}(t_0)$ and t_0 and f_{ode} .
- Can we find $\mathbf{X}(t_0 + h)$ for h > 0?.

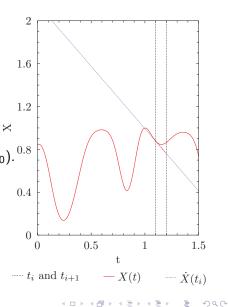
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- Can we find $\mathbf{X}(t_0 + h)$ for h > 0?.
- (Explicit Forward) Euler's Method:

$$\mathbf{X}(t_0+h) = \mathbf{X}(t_0) + hf_{ode}(\mathbf{X}(t_0), t_0).$$
^{0.8}

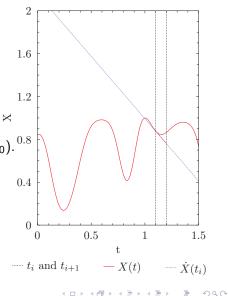
- Multiple steps $t_0, t_1 = t_0 + h, \dots t_i, \dots$
- ► Bernard P. Zeigler et al. Theory of Modeling and Simulation (Third edition), chapter 3



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- Multiple steps $t_0, t_1 = t_0 + h, \dots t_i, \dots$
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- ightharpoonup Argument suggests we need f_{ode}, f_{ode}, \dots

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- ▶ More generally, (*Explicit* and *single step*), Runge-Kutta family:

$$\mathbf{X}(t_{i+1}) - \mathbf{X}(t_i) = \int_{t_i}^{t'} f_{ode}(\mathbf{X}(t_i), t_i) dt + \ldots \int_{t^{(m)}}^{t_{i+1}} f_{ode}(\mathbf{X}(t_i), t_i) dt.$$

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- ▶ Use $f_{ode}(\mathbf{X}(t_i), t_i)$ to approximate $\mathbf{X}(\tau_1)$.
- ► L. Zheng, X. Zhang, Modeling and Analysis of Modern Fluid Problems, 2017, chapter 8:

More commonly written:

$$\mathbf{X}(t_{i+1}) - \mathbf{X}(t_i) = h \sum_{j=1}^m b_j \mathbf{K}_j$$

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► Estimate **K**_j:

$$\mathbf{K}_{1} = f_{ode}(\mathbf{X}(t_{i}), t_{i})$$
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 $\mathbf{K}_{3} = f_{ode}(\mathbf{X}(t_{i}) + ha_{31}\mathbf{K}_{1} + ha_{32}\mathbf{K}_{2}, t_{i} + c_{3}h)$
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- ► Want exact for p'th order polynomial.
- ▶ Taylor series analogy: error h^p .
- ► Martha L. Abell, James P. Braselton, Differential Equations with Mathematica (Fourth Edition), 2016:

Higher order methods

▶ 2nd order (Heun's method):

$$\mathbf{X}(t_{i+1}) - \mathbf{X}(t_i) = \frac{h}{2}(\mathbf{k}_1 + \mathbf{k}_2)$$

$$\mathbf{k}_1 = f_{ode}(\mathbf{X}(t_i), t_i)$$

$$\mathbf{k}_2 = f_{ode}(\mathbf{X}(t_i) + h\mathbf{k}_1, t_i + h)$$

Higher order methods

➤ 4th order, often simply called the Runge Kutta method:

$$\mathbf{X}(t_{i+1}) - \mathbf{X}(t_i) = \frac{h}{6}(\mathbf{k}_1 + 2\mathbf{k}_2 + 2\mathbf{k}_3 + \mathbf{k}_4)$$

$$\mathbf{k}_1 = f_{ode}(\mathbf{X}(t_i), t_i)$$

$$\mathbf{k}_2 = f_{ode}(\mathbf{X}(t_i) + \frac{h}{2}\mathbf{k}_1, t_i + \frac{h}{2})$$

$$\mathbf{k}_3 = f_{ode}(\mathbf{X}(t_i) + \frac{h}{2}\mathbf{k}_2, t_i + \frac{h}{2})$$
Wikipedia-user HilberTraum,
$$\mathbf{k}_4 = f_{ode}(\mathbf{X}(t_i) + h\mathbf{k}_3, t_i + h)$$
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The General explicit Runge Kutta method

► General explicit, single step, fixed size, Runge Kutta method

The General explicit Runge Kutta method

- ► General explicit, single step, fixed size, Runge Kutta method
- ► Expressed in Butcher tableu:

Euler Implementations

```
state_type Data = Data0;
state type dDatadt;
size t time res = T/timestep;
for (size t i = 1; i < time res; ++i)</pre>
{
    double t=i*dt;
    ODE(Data,dDatadt,t);
    //Euler time evolution
    Data+=timestep*dDatadt;
    save_step( Data , i*timestep );
};
```

RK4 Implementations (1/2)

```
state_type Data = Data0;
state_type temp=Data0;
state_type K1,K2,K3,K4;
size_t time_res = T/timestep;
for (size t i = 1; i < time res; ++i)</pre>
{
    double t=i*timestep;
    //substep 1
    ODE(Data, K1,t);
    //substep 2
    temp=Data+timestep*K1/2;
    ODE(temp,K2,t+timestep/2);
```

RK4 Implementations (2/2)

```
//substep 3
temp=Data+timestep*K2/2;
ODE(temp,K3,t+timestep/2);
//substep 4
temp=Data+timestep*K3;
ODE(temp,K4,t+timestep);
//Read data
Data+=timestep*(K1+2.0*K2+2.0*K3+K4)/6.0;
save_step( Data , i*timestep );
```

"Correct" way

```
#include <boost/array.hpp>
#include <boost/numeric/odeint.hpp>
using namespace boost::numeric::odeint;
typedef boost::array< double, 6 > state_type;
size_t steps = integrate_const(
   runge kutta4< state type >(),
   ODE. //Lorentz-force
   Data0 ,//{pos0,v0}
   0.0 . //t0=0
   T , //max time
   timestep ,//length of each step
    save_step //User defined save data function
);
```

▶ Test, same proton in a solenoid use $\theta = 60^{\circ}$ reference, had:

$$R pprox 0.5 \, \mathrm{m} \, \mathrm{sin}(heta) pprox 0.45 \, \mathrm{m}$$
 $T = rac{2\pi}{\omega_c} pprox 10 \, \mathrm{\mu s}$

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- ► Consider $\theta = 60^{\circ}$ at different h.

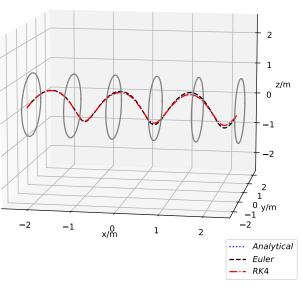
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- ► Compare Analytic, Euler, Runge-Kutta 4.
- ► Consider $\theta = 60^{\circ}$ at different h.
- Check error on $|\vec{v}|$, $R = \sqrt{y^2 + z^2}$ and x(t).

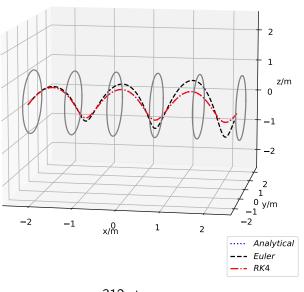
At a glance, 3D view

$$h = t_{i+1} - t_i = 0.01 \, \mu s$$



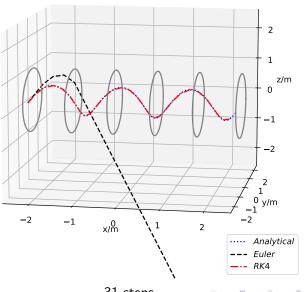
At a glance, 3D view

$$h = t_{i+1} - t_i = 0.1 \,\mu s$$

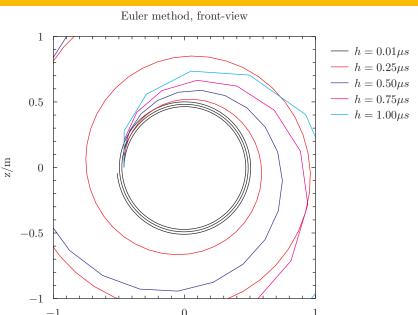


At a glance, 3D view

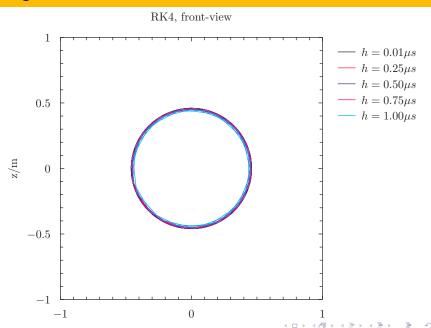
$$h = t_{i+1} - t_i = 1.0 \,\mu s$$



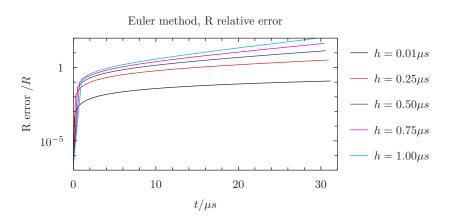
At a glance, front view, no border



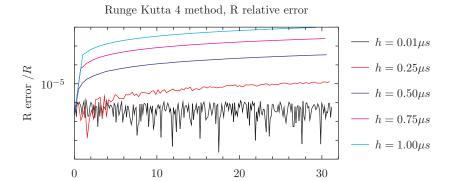
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Constant radius?

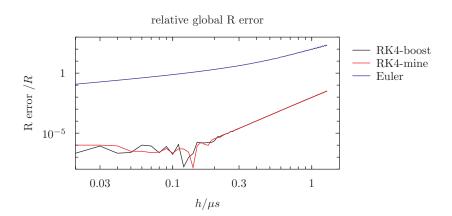


Constant radius?



 $t/\mu s$

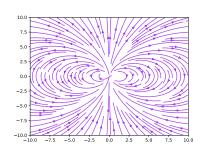
Error as function of h



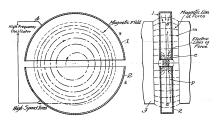
► *h* must be small "enough"

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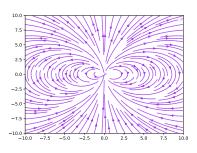


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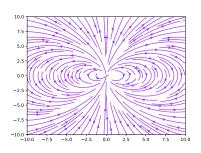
Ernest O. Lawrence, 1934, U.S. Patent 1,948,384; image in Public Domain.

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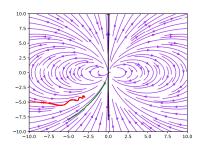
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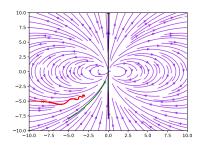


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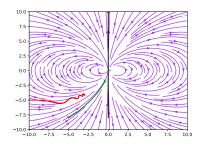


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- No analytical solution (afaik.)



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Runge-Kutta Adaptive step size, how

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- ► Adjust step size to keep the error(s) small (Implementations differ!).

Dormand, J. R.; Prince, P. J. (1980), "A family of embedded Runge-Kutta formulae", Journal of Computational and AppliMathematics

(1)

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$$\mathbf{X}^{(5)}(t_{i+1}) - \mathbf{X}(t_i) = h \sum_{j=1}^m b_j^{(5)} \mathbf{k}_j$$
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▶ 7 k_i's (actually 6 by clever re-usage).

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Butcher Tableu of Dormand Prince (5) 4

Ci	a _{ij}							
$\begin{array}{c} 0 \\ 1 \\ 153 \\ \hline 14 \\ 1580 \\ 9 \\ 1 \\ 1 \end{array}$	$ \begin{array}{r} \frac{1}{5} \\ \frac{3}{40} \\ 40 \\ 45 \\ 19372 \\ \hline 6561 \\ 9017 \\ 3168 \\ 35 \\ 384 \end{array} $	$\begin{array}{c} \frac{9}{40} \\ -\frac{56}{15} \\ -\frac{25360}{2187} \\ -\frac{355}{33} \\ 0 \end{array}$	$\begin{array}{r} -\frac{32}{9} \\ \underline{64448} \\ \underline{6561} \\ \underline{46732} \\ \underline{5247} \\ \underline{500} \\ \underline{1113} \end{array}$	$-\frac{212}{729} \\ \frac{49}{176} \\ \frac{125}{192}$	$- \frac{5103}{18656} \\ - \frac{2187}{6784}$	11 84		
$/b^{(5)} / b^{(4)}$	$ \begin{array}{r} \frac{35}{384} \\ \underline{5179} \\ \overline{57600} \end{array} $	0	$\begin{array}{r} 500 \\ \hline 1113 \\ 7571 \\ \hline 16695 \end{array}$	125 192	$-\frac{2187}{6784} \\ \frac{393}{640}$	$-\frac{\frac{11}{84}}{\frac{92097}{339200}}$	$0 \\ \frac{187}{2100}$	1 40

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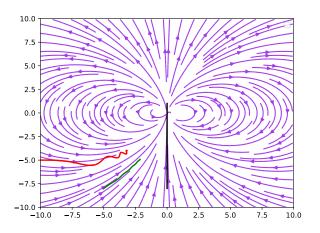
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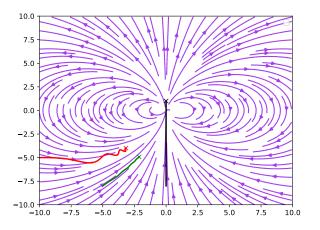
➤ Scale by step size $\frac{h_{old}}{T}$, "Fail safe" $\sqrt{\dots}$ Dormand, J. R.; Prince, P. J. (1980), "A family of embedded Runge-Kutta formulae", Journal of Computational and Applied Mathematics

Does it work?

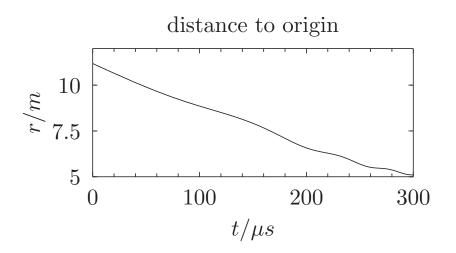


My version relative and absolute error 10^{-6} . 94 steps (+ 14 rejected).

Does it work?

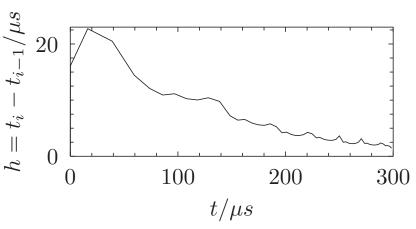


Odeint library relative and absolute error 10^{-7} . 92 steps.

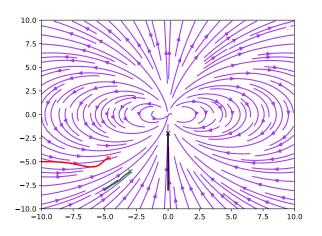


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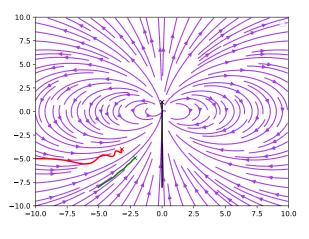
Adaptive timesteps



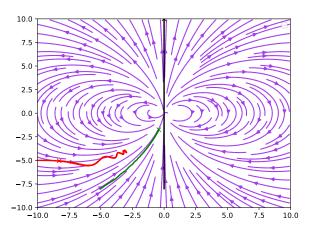
My version, adaptive step size.



 $T = 0.2 \, \text{ms}$

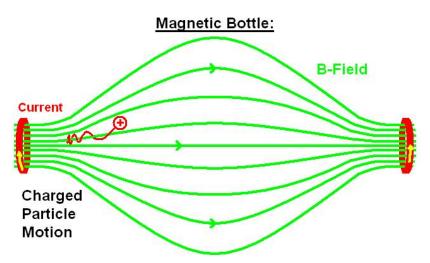


 $T = 0.3 \, \text{ms}$

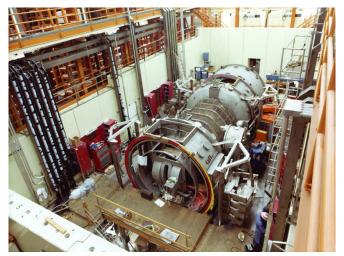


 $T = 0.6 \, \text{ms}$

Magnetic "mirror" or "bottle".



Wikipedia user WikiHelper2134, Public Domain.



Tandem Mirror Experiment, The Lawrence Livermore National Laboratory, 1978.

Conclusion

► Simulating particles in electric and magnetic fields.

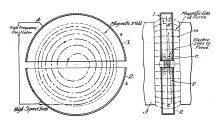
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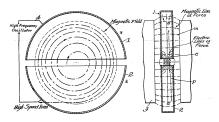
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- ► Reasonable agreement with known results.
- ► Can easily be generalized to other systems.
- Limitation, simulations are not experiments.

► Electric field accelerates, magnetic contains.



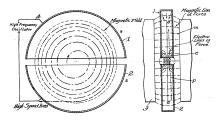
Ernest O. Lawrence, 1934, U.S. Patent 1,948,384; image in Public Domain.

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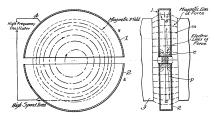
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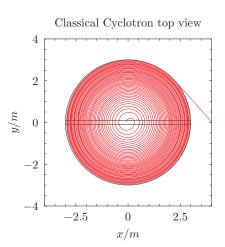
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- Analytical final speed, in principle path.

$$\frac{R|q|B}{m} = v_{\perp}$$

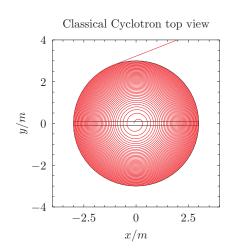


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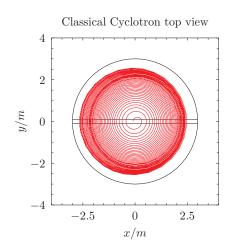
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