## kepler::Operation # SymbolTable \* symbol table + Operation(SymbolTable \*symbol table) + virtual Array operator ()(const Array &omega) + virtual Array operator ()(const Number &omega) + virtual Array operator ()(const std::u32string &omega) + virtual Array operator ()(const Array &alpha, const Array &omega) + virtual Array operator ()(const Array &alpha, const Number & omega) + virtual Array operator ()(const Array &alpha, const std::u32string &omega) + virtual Array operator ()(const Number & alpha, const Number & omega) + virtual Array operator ()(const Number & alpha, const Array & omega) + virtual Array operator ()(const Number & alpha, const std::u32string &omega) + virtual Array operator ()(const std::u32string &alpha, const std::u32string &omega) + virtual Array operator ()(const std::u32string &alpha, const Number &omega) + virtual Array operator ()(const std::u32string &alpha, const Array &omega) + virtual Array operator ()(const Char &alpha, const Char &omega) kepler::DefinedFunction

+ DefinedFunction(Anonymous Function \*function, std ::ostream &output\_stream\_) + ~DefinedFunction() + Array operator()(const Array &alpha, const Array &omega) override + Array operator()(const Array &omega) override