```
kepler::Operation
# SymbolTable * symbol
 table
+ Operation(SymbolTable
 'symbol table)
+ virtual Array operator
()(const Array &omega)
+ virtual Array operator
()(const Number &omega)
+ virtual Array operator
()(const std::u32string
 &omega)
+ virtual Array operator
()(const Array &alpha,
const Array &omega)
+ virtual Array operator ()(const Array & alpha,
const Number & omega)
+ virtual Array operator ()(const Array &alpha, const std::u32string &omega)
+ virtual Array operator
()(const Number & alpha,
const Number & omega)
+ virtual Array operator
()(const Number & alpha,
const Array & omega)
+ virtual Array operator
()(const Number & alpha,
const std::u32string &omega)
+ virtual Array operator
()(const std::u32string
 &alpha, const std::u32string
&omega)
+ virtual Array operator
()(const std::u32string
&alpha, const Number &omega)
+ virtual Array operator
()(const std::u32string
&alpha, const Array &omega)
+ virtual Array operator
()(const Char &alpha,
 const Char &omega)
        kepler::MonadicOp
     # Operation_ptr op
     + MonadicOp(Operation
     _ptr op_)
         kepler::Commute
    + Array operator()(const
    Array & alpha, const Array
    &omega) override
    + Array operator()(const
    Array &omega) override
    + MonadicOp(Operation
    _ptr op_)
```