## kepler::SymbolTable

- + SymbolTable()
- + SymbolTable(SymbolTable \*parent)
- + ~SymbolTable()
- + void attach\_parent(SymbolTable \*parent)
- + bool contains(const
- String &id) const
- + const T & get(const
- String &id) const
- + SymbolType get\_type
- (const String &id) const + void set(const String
- &id, const Array &value, bool locally\_only=false)
- + void set(const String
- &id, const Operation \_ptr &value, bool locally
- \_only=false)
- + void set(const String
- &id, const Number &value, bool locally\_only=false) + void remove(const String
  - &id, bool locally\_only=false)
  - + void bind\_function
- (const String &id) + void clear()
- + void insert \_system
- \_parameters()

#symbol\_table

kepler::Operation

- + Operation(SymbolTable
- symbol\_table) + virtual Array operator
- ()(const Array &omega)
- + virtual Array operator ()(const Number &omega)
- + virtual Array operator ()(const String &omega)
- + virtual Array operator ()(const Array &alpha,
  - const Array &omega)
- + virtual Array operator
- ()(const Array &alpha, const Number & omega)
- + virtual Array operator ()(const Array &alpha, const String &omega)
- + virtual Array operator
- ()(const Number & alpha, const Number & omega)
- + virtual Array operator ()(const Number &alpha,
- const Array &omega) + virtual Array operator
- ()(const Number & alpha,
- const String &omega) + virtual Array operator ()(const String &alpha,
  - const String &omega)
- + virtual Array operator ()(const String &alpha,
- const Number & omega) + virtual Array operator
- ()(const String &alpha, const Array &omega)
- + virtual Array operator ()(const Char & alpha, const Char &omega)

kepler::Rho

+ Array operator()(const Array &alpha, const Array &omega) override

+ Array operator()(const Array & omega) override + Operation(SymbolTable

\*symbol\_table)