```
kepler::Operation
# SymbolTable * symbol
table
+ Operation(SymbolTable
*symbol_table)
+ virtual Array operator
()(const Array &omega)
+ virtual Array operator
()(const Number & omega)
+ virtual Array operator
()(const std::u32string
&omega)
+ virtual Array operator ()(const Array &alpha,
const Array &omega)
+ virtual Array operator ()(const Array &alpha,
const Number & omega)
+ virtual Array operator ()(const Array &alpha,
const std::u32string &omega)
+ virtual Array operator
()(const Number & alpha,
const Number & omega)
+ virtual Array operator
()(const Number & alpha,
const Array &omega)
+ virtual Array operator
()(const Number & alpha,
const std::u32string &omega)
+ virtual Array operator
()(const std::u32string
&alpha, const std::u32string
&omega)

    virtual Array operator

()(const std::u32string
&alpha, const Number &omega)
+ virtual Array operator
()(const std::u32string
&alpha, const Array &omega) + virtual Array operator
()(const Char &alpha,
const Char &omega)
       kepler::MonadicOp
     # Operation_ptr op
     + MonadicOp(Operation
      _ptr op__)
      kepler::OuterProduct
   + Array operator()(const
    Array & alpha, const Array
    &omega) override
   + MonadicOp(Operation
    _ptr op_)
```