kepler::Operation # SymbolTable * symbol table + Operation(SymbolTable *symbol_table) + virtual Array operator ()(const Array &omega) + virtual Array operator ()(const Number &omega) + virtual Array operator ()(const String &omega) + virtual Array operator ()(const Array &alpha, const Array &omega) + virtual Array operator ()(const Array &alpha, const Number & omega) + virtual Array operator ()(const Array &alpha, const String &omega) + virtual Array operator ()(const Number & alpha, const Number & omega) + virtual Array operator ()(const Number & alpha, const Array & omega) + virtual Array operator ()(const Number & alpha, const String &omega) + virtual Array operator ()(const String &alpha, const String &omega) + virtual Array operator ()(const String &alpha, const Number & omega) + virtual Array operator ()(const String & alpha, const Array & omega) + virtual Array operator ()(const Char & alpha, const Char &omega) kepler::Power

Operation_ptr aalpha
Array oomega
+ Power(Operation_ptr
aalpha_, Array oomega_)
+ Array operator()(const

Array & omega) override