kepler::Operation # SymbolTable * symbol table + Operation(SymbolTable *symbol table) + virtual Array operator ()(const Array &omega) + virtual Array operator ()(const Number &omega) + virtual Array operator ()(const std::u32string &omega) + virtual Array operator ()(const Array &alpha, const Array &omega) + virtual Array operator ()(const Array &alpha, const Number & omega) + virtual Array operator ()(const Array &alpha, const std::u32string &omega) + virtual Array operator ()(const Number & alpha, const Number & omega) + virtual Array operator ()(const Number & alpha, const Array &omega) + virtual Array operator ()(const Number & alpha, const std::u32string &omega) + virtual Array operator ()(const std::u32string &alpha, const std::u32string &omega) + virtual Array operator ()(const std::u32string &alpha, const Number &omega) + virtual Array operator ()(const std::u32string &alpha, const Array &omega) + virtual Array operator

kepler::RightTack

()(const Char &alpha, const Char &omega)

> + Array operator()(const Array &alpha, const Array &omega) override + Array operator()(const Array &omega) override + Operation(SymbolTable *symbol_table)