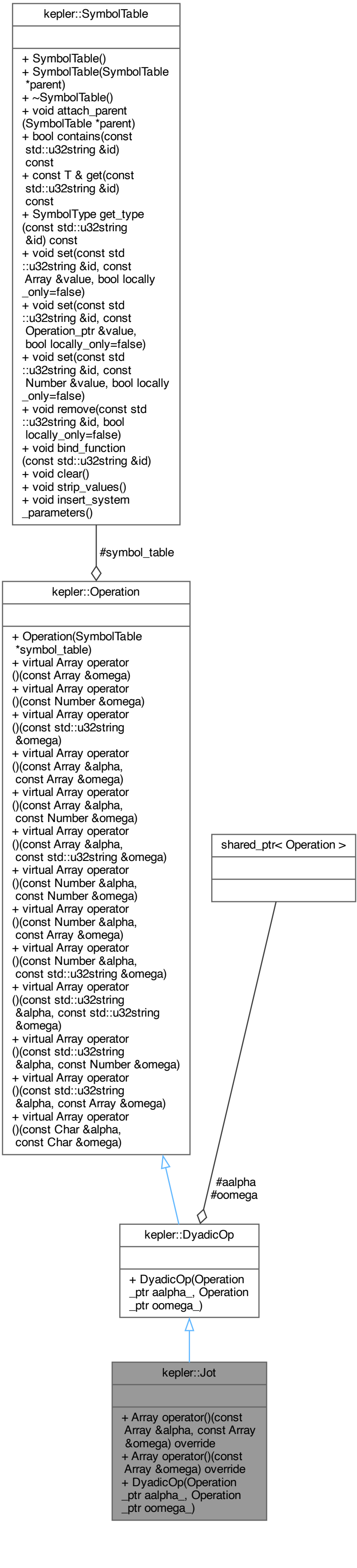
kepler::SymbolTable
+ SymbolTable()
+ SymbolTable(SymbolTable *parent)
+ ~SymbolTable()
+ void attach_parent (SymbolTable *parent)
+ bool contains(const std::u32string &id) const
+ const T & get(const std::u32string &id) const
+ SymbolType get_type (const std::u32string &id) const
+ void set(const std ::u32string &id, const Array &value, bool locally _only=false)
+ void set(const std ::u32string &id, const Operation_ptr &value, bool locally_only=false)
+ void set(const std ::u32string &id, const Number &value, bool locally _only=false)
+ void remove(const std ::u32string &id, bool locally_only=false)
+ void bind_function (const std::u32string &id)
+ void clear()
+ void strip_values()
+ void insert_system _parameters()
#symbol_table
kepler::Operation
+ Operation(SymbolTable *symbol_table)
+ virtual Array operator ()(const Array &omega)
+ virtual Array operator ()(const Number &omega)
+ virtual Array operator ()(const std::u32string &omega)
+ virtual Array operator ()(const Array &alpha, const Array &omega)
+ virtual Array operator ()(const Array &alpha, const Number &omega)
+ virtual Array operator ()(const Array &alpha, const std::u32string &omega)
+ virtual Array operator ()(const Number &alpha, const Number &omega)
+ virtual Array operator ()(const Number &alpha, const Array &omega)
+ virtual Array operator ()(const Number &alpha, const std::u32string &omega)
+ virtual Array operator ()(const std::u32string &alpha, const std::u32string &omega)
+ virtual Array operator ()(const std::u32string &alpha, const Number &omega)
+ virtual Array operator ()(const std::u32string &alpha, const Array &omega)
+ virtual Array operator ()(const Char &alpha, const Char &omega)
shared_ptr< Operation >
#aalpha
#oomega
kepler::DyadicOp
+ DyadicOp(Operation _ptr aalpha_, Operation _ptr oomega_)
kepler::Jot
+ Array operator()(const Array &alpha, const Array &omega) override
+ Array operator()(const Array &omega) override
+ DyadicOp(Operation _ptr aalpha_, Operation _ptr oomega_)