kepler::Operation

SymbolTable * symbol
_table

+ Operation(SymbolTable
 *symbol_table)
+ virtual Array operator
()(const Array &omega)
+ virtual Array operator
()(const Number &omega)
+ virtual Array operator
()(const std::u32string
 &omega)
+ virtual Array operator
()(const Array &alpha,
 const Array &omega)
+ virtual Array operator
()(const Array &alpha,
 const Number &omega)
+ virtual Array operator
()(const Array &alpha,
 const std::u32string &omega)
+ virtual Array operator
()(const Number &alpha,
 const Number &omega)
+ virtual Array operator
()(const Number &alpha,
 const Array &omega)
+ virtual Array operator
()(const Number &alpha,
 const std::u32string &omega)
+ virtual Array operator
()(const std::u32string
 &alpha, const std::u32string
 &omega)
+ virtual Array operator
()(const std::u32string
 &alpha, const Number &omega)
+ virtual Array operator
()(const std::u32string
 &alpha, const Array &omega)
+ virtual Array operator
()(const Char &alpha,
 const Char &omega)

kepler::ArrowUp

+ Array operator()(const
 Array &omega) override
+ Array operator()(const
 Array &alpha, const Array
 &omega) override
+ Operation(SymbolTable
 *symbol_table)