```
kepler::SymbolTable
+ SymbolTable()
+ SymbolTable(SymbolTable
*parent)
+ ~SymbolTable()
+ void attach_parent(SymbolTable *parent)
+ bool contains(const
String &id) const
+ const T & get(const
String &id) const
+ SymbolType get_type
(const String &id) const
+ void set(const String
&id, const Array &value,
bool locally_only=false)
+ void set(const String
&id, const Operation 
ptr &value, bool locally
_only=false)
+ void set(const String
&id, const Number &value,
bool locally_only=false)
+ void remove(const String
&id, bool locally_only=false)
+ void bind_function
(const String &id)
+ void clear()
+ void insert_system
_parameters()
```

#symbol_table

kepler::Operation

+ Operation(SymbolTable symbol_table) + virtual Array operator ()(const Array &omega) + virtual Array operator ()(const Number &omega) + virtual Array operator ()(const String &omega) + virtual Array operator ()(const Array &alpha, const Array &omega) + virtual Array operator ()(const Array &alpha, const Number & omega) + virtual Array operator ()(const Array &alpha, const String &omega) + virtual Array operator ()(const Number & alpha, const Number & omega) + virtual Array operator ()(const Number & alpha, const Array &omega) + virtual Array operator ()(const Number &alpha, const String &omega) + virtual Array operator ()(const String &alpha, const String &omega) + virtual Array operator ()(const String &alpha, const Number & omega) + virtual Array operator ()(const String &alpha, const Array &omega) + virtual Array operator ()(const Char &alpha, const Char & omega)

kepler::DefinedFunction

+ DefinedFunction(Anonymous

Function *function, std
::ostream &output_stream_)
+ ~DefinedFunction()
+ Array operator()(const
Array &alpha, const Array
&omega) override
+ Array operator()(const
Array &omega) override