kepler::SymbolTable

- + SymbolTable()
- + SymbolTable(SymbolTable *parent)
- + ~SymbolTable()
- + void attach_parent(SymbolTable *parent)
- + bool contains(const
- String &id) const + const T & get(const
- String &id) const
- + SymbolType get_type
- (const String &id) const + void set(const String
- &id, const Array &value, bool locally_only=false)
- + void set(const String
- &id, const Operation _ptr &value, bool locally _only=false)
 - + void set(const String
- &id, const Number &value, bool locally_only=false)
- + void remove(const String &id, bool locally_only=false)
- + void bind_function
- (const String &id) + void clear()
- + void insert_ _system
- _parameters()

#symbol_table

kepler::Operation

+ Operation(SymbolTable

- 'symbol_table) + virtual Array operator
- ()(const Array &omega) + virtual Array operator
- ()(const Number &omega)
- + virtual Array operator
- ()(const String &omega)
- + virtual Array operator ()(const Array &alpha,
 - const Array &omega)
- + virtual Array operator
- ()(const Array &alpha,
 - const Number & omega)
- + virtual Array operator ()(const Array &alpha, const String &omega)
- + virtual Array operator
- ()(const Number & alpha,
 - const Number & omega)
- + virtual Array operator ()(const Number & alpha,
- const Array &omega) + virtual Array operator
- ()(const Number & alpha,
 - const String &omega)
- + virtual Array operator ()(const String &alpha,
 - const String &omega)
- + virtual Array operator ()(const String &alpha,
- const Number & omega)
- + virtual Array operator ()(const String &alpha,
- const Array &omega)
- + virtual Array operator ()(const Char &alpha, const Char & omega)

kepler::CircleStile

+ Array operator()(const

Number & omega) override

+ Array operator()(const String &omega) override

+ Array operator()(const

Number &shift, const String &omega) override

+ Array operator()(const Number &shift, const Number &omega) override

+ Array operator()(const Array & alpha, const Array

&omega) override

+ Array operator()(const

Array & omega) override + Operation(SymbolTable

*symbol_table)