#### kepler::Operation

- # SymbolTable \* symbol table
- + Operation(SymbolTable \*symbol\_table)
- + virtual Array operator ()(const Array &omega)
- + virtual Array operator ()(const Number & omega)
- + virtual Array operator ()(const std::u32string &omega)
- + virtual Array operator ()(const Array &alpha, const Array &omega)
- + virtual Array operator ()(const Array &alpha, const Number &omega)
- + virtual Array operator ()(const Array &alpha, const std::u32string &omega)
- + virtual Array operator ()(const Number &alpha, const Number &omega)
- + virtual Array operator ()(const Number &alpha, const Array &omega)
- + virtual Array operator ()(const Number & alpha, const std::u32string & omega)
- + virtual Array operator ()(const std::u32string &alpha, const std::u32string &omega)
- + virtual Array operator ()(const std::u32string &alpha, const Number &omega)
- + virtual Array operator ()(const std::u32string &alpha, const Array &omega)
- + virtual Array operator ()(const Char &alpha, const Char &omega)

### kepler::DyadicOp

- # Operation\_ptr aalpha # Operation\_ptr oomega
- + DyadicOp(Operation \_ptr aalpha\_, Operation \_ptr oomega\_)

## kepler::Atop

- + Array operator()(const Array &alpha, const Array &omega) override
- + Array operator()(const Array &omega) override
- + DyadicOp(Operation \_ptr aalpha\_, Operation \_ptr oomega\_)

# kepler::InnerProduct

- + Array operator()(const Array &alpha, const Array &omega) override
- + DyadicOp(Operation \_ptr aalpha\_, Operation \_ptr oomega\_)

## kepler::Jot

- + Array operator()(const Array &alpha, const Array &omega) override
- + Array operator()(const Array &omega) override
- + DyadicOp(Operation
  \_ptr aalpha\_, Operation
  \_ptr oomega\_)

## kepler::Over

- + Array operator()(const Array &alpha, const Array &omega) override
- + Array operator()(const Array &omega) override
- + DyadicOp(Operation \_ptr aalpha\_, Operation \_ptr oomega\_)