kepler::SymbolTable

- + SymbolTable()
- + SymbolTable(SymbolTable *parent)
- + ~SymbolTable()
- + void attach_parent(SymbolTable *parent)
- + bool contains(const String &id) const
- + const T & get(const
- String &id) const
- + SymbolType get_type
- (const String &id) const
- + void set(const String &id, const Array &value,
- bool locally_only=false) + void set(const String
- &id, const Operation _ptr &value, bool locally
- _only=false)
- + void set(const String
- &id, const Number &value, bool locally_only=false) + void remove(const String
 - &id, bool locally_only=false) + void bind_function
 - (const String &id)
- + void clear()
- + void insert _system
- _parameters()

#symbol_table

kepler::Operation

- + Operation(SymbolTable
- symbol_table) + virtual Array operator
- ()(const Array &omega) + virtual Array operator
- ()(const Number &omega)
- + virtual Array operator ()(const String &omega)
- + virtual Array operator ()(const Array &alpha,
 - const Array &omega)
- + virtual Array operator
- ()(const Array &alpha, const Number & omega)
- + virtual Array operator ()(const Array &alpha, const String &omega)
- + virtual Array operator
- ()(const Number & alpha, const Number & omega)
- + virtual Array operator
- ()(const Number &alpha,
 - const Array &omega)
- + virtual Array operator ()(const Number & alpha,
- const String &omega)
- + virtual Array operator ()(const String &alpha,
- const String &omega) + virtual Array operator
- ()(const String &alpha,
- const Number & omega)
- + virtual Array operator ()(const String &alpha,
- const Array &omega)
- + virtual Array operator ()(const Char & alpha,
- const Char & omega)

kepler::ArrowUp

+ Array operator()(const Array &omega) override + Array operator()(const Array &alpha, const Array

&omega) override + Operation(SymbolTable

*symbol_table)