kepler::Operation # SymbolTable * symbol table + Operation(SymbolTable *symbol_table) virtual Array operator ()(const Array &omega) + virtual Array operator ()(const Number &omega) virtual Array operator ()(const String &omega) + virtual Array operator ()(const Array &alpha, const Array &omega) virtual Array operator ()(const Array &alpha, const Number & omega) + virtual Array operator ()(const Array &alpha, const String & omega) virtual Array operator ()(const Number & alpha, const Number & omega) + virtual Array operator ()(const Number & alpha, const Array &omega) virtual Array operator ()(const Number & alpha, const String &omega) virtual Array operator ()(const String &alpha, const String &omega) virtual Array operator ()(const String &alpha, const Number & omega) + virtual Array operator ()(const String &alpha, const Array & omega) + virtual Array operator ()(const Char &alpha, const Char & omega)

kepler::ArrowUp

+ Array operator()(const Array &omega) override + Array operator()(const Array &alpha, const Array &omega) override + Operation(SymbolTable *symbol_table)