```
kepler::Operation
# SymbolTable * symbol
 table

    Operation(SymbolTable

 *symbol_table)
+ virtual Array operator ()(const Array &omega)
+ virtual Array operator
()(const Number &omega)
+ virtual Array operator
()(const std::u32string
&omega)
+ virtual Array operator ()(const Array & alpha,
const Array &omega)
+ virtual Array operator ()(const Array & alpha,
const Number & omega)
+ virtual Array operator
()(const Array &alpha,
const std::u32string &omega)

    virtual Array operator

()(const Number & alpha,
const Number & omega)
+ virtual Array operator
()(const Number & alpha,
const Array & omega)
+ virtual Array operator
()(const Number &alpha,
const std::u32string &omega)
+ virtual Array operator
()(const std::u32string
&alpha, const std::u32string
&omega)
+ virtual Array operator
()(const std::u32string
&alpha, const Number &omega)
+ virtual Array operator
()(const std::u32string
&alpha, const Array &omega)
+ virtual Array operator
()(const Char &alpha,
const Char &omega)
         kepler::DyadicOp
     # Operation_ptr aalpha
     # Operation_ptr oomega
     + DyadicOp(Operation
     _ptr aalpha_, Operation
     _ptr oomega_
            kepler::Over
   + Array operator()(const
    Array &alpha, const Array
    &omega) override
    + Array operator()(const
    Array & omega) override
   + DyadicOp(Operation
    _ptr aalpha__, Operation
```

\_ptr oomega\_