kepler::SymbolTable

+ SymbolTable()
+ SymbolTable(SymbolTable
  *parent)
+ ~SymbolTable()
+ void attach_parent
  (SymbolTable *parent)
+ bool contains(const
  String &id) const
+ const T & get(const
  String &id) const
+ SymbolType get_type
  (const String &id) const
+ void set(const String
  &id, const Array &value,
  bool locally_only=false)
+ void set(const String
  &id, const Operation
  _ptr &value, bool locally
  _only=false)
+ void set(const String
  &id, const Number &value,
  bool locally_only=false)
+ void remove(const String
  &id, bool locally_only=false)
+ void bind_function
  (const String &id)
+ void clear()
+ void insert_system
  _parameters()