```
kepler::Operation
# SymbolTable * symbol
table
+ Operation(SymbolTable
*symbol_table)

    virtual Array operator

()(const Array &omega)
+ virtual Array operator
()(const Number &omega)

    virtual Array operator

()(const String &omega)
+ virtual Array operator
()(const Array &alpha,
const Array & omega)

    virtual Array operator

()(const Array &alpha,
const Number & omega)
+ virtual Array operator ()(const Array &alpha,
const String & omega)

    virtual Array operator

()(const Number & alpha,
const Number & omega)

    virtual Array operator

()(const Number & alpha,
const Array &omega)

    virtual Array operator

()(const Number & alpha,
const String &omega)

    virtual Array operator

()(const String &alpha,
const String &omega)

    virtual Array operator

()(const String &alpha,
const Number & omega)
+ virtual Array operator
()(const String &alpha,
const Array & omega)
+ virtual Array operator
()(const Char &alpha,
const Char & omega)
```

kepler::Rho

+ Array operator()(const Array &alpha, const Array &omega) override + Array operator()(const Array &omega) override + Operation(SymbolTable *symbol_table)