## kepler::Operation

- # SymbolTable \* symbol table
- + Operation(SymbolTable
- \*symbol\_table) + virtual Array operator ()(const Array &omega)
- virtual Array operator ()(const Number &omega)
- + virtual Array operator
- ()(const String &omega)
- + virtual Array operator ()(const Array &alpha,
- const Array &omega)
- virtual Array operator
- ()(const Array & alpha, const Number & omega)
- + virtual Array operator ()(const Array &alpha,
- const String &omega)
- + virtual Array operator ()(const Number &alpha
- const Number & omega)
- + virtual Array operator ()(const Number & alpha,
- const Array &omega) virtual Array operator
- ()(const Number &alpha,
- const String &omega) virtual Array operator
- ()(const String &alpha,
- const String & omega)
- + virtual Array operator
- ()(const String &alpha,
- const Number &omega) virtual Array operator
- ()(const String &alpha,
- const Array &omega) virtual Array operator
- ()(const Char & alpha,
- const Char &omega)
- - kepler::PervadeMixin < Operation >

  - + virtual Array operator ()(const Array &omega)
  - + virtual Array operator ()(const Array &alpha,
  - const Array &omega) + virtual Array operator
  - ()(const String &alpha, const String &omega)

## kepler::Not

- + Array operator()(const Number &omega) override
- + Array operator()(const Array &alpha, const Array
- Array operator()(const String &alpha, const String &omega) override

&omega) override