kepler::Operation

- # SymbolTable * symbol table
- + Operation(SymbolTable *symbol table)
- + virtual Array operator ()(const Array &omega)
- + virtual Array operator ()(const Number & omega)
- + virtual Array operator
- ()(const String &omega)
 + virtual Array operator
- ()(const Array &alpha, const Array &omega) + virtual Array operator
- ()(const Array &alpha, const Number &omega)
- + virtual Array operator ()(const Array &alpha, const String &omega)
- + virtual Array operator ()(const Number &alpha, const Number &omega)
- + virtual Array operator ()(const Number &alpha,
- const Array & omega) + virtual Array operator ()(const Number & alpha,
- ()(const Number & alpha const String & omega)+ virtual Array operator
- ()(const String &alpha, const String &omega)
- + virtual Array operator ()(const String &alpha, const Number &omega)
- + virtual Array operator ()(const String &alpha, const Array &omega)
- + virtual Array operator ()(const Char &alpha, const Char &omega)

kepler::DyadicOp

- # Operation_ptr aalpha
- # Operation_ptr oomega
- + DyadicOp(Operation _ptr aalpha_, Operation _ptr oomega_)

kepler::Atop

- + Array operator()(const Array &alpha, const Array &omega) override
- + Array operator()(const Array &omega) override
- + DyadicOp(Operation _ptr aalpha_, Operation _ptr oomega_)

kepler::InnerProduct

- + Array operator()(const Array &alpha, const Array &omega) override
- + DyadicOp(Operation _ptr aalpha_, Operation _ptr oomega_)

kepler::Jot

- + Array operator()(const Array &alpha, const Array &omega) override
- + Array operator()(const Array &omega) override
- + DyadicOp(Operation _ptr aalpha_, Operation _ptr oomega_)

kepler::Over

- + Array operator()(const Array &alpha, const Array &omega) override
- + Array operator()(const Array &omega) override
- + DyadicOp(Operation _ptr aalpha_, Operation _ptr oomega_)