## kepler::Operation

- # SymbolTable \* symbol table
- + Operation(SymbolTable
- \*symbol\_table) + virtual Array operator ()(const Array &omega)
- virtual Array operator ()(const Number &omega)
- + virtual Array operator
- ()(const String &omega)
- + virtual Array operator ()(const Array &alpha,
- const Array &omega)
- virtual Array operator
- ()(const Array & alpha, const Number & omega)
- + virtual Array operator ()(const Array &alpha,
- const String &omega)
- + virtual Array operator ()(const Number &alpha
- const Number & omega)
- + virtual Array operator ()(const Number & alpha,
- const Array &omega)
- virtual Array operator ()(const Number &alpha,
- const String &omega)
- virtual Array operator
- ()(const String &alpha, const String & omega)
- + virtual Array operator
- ()(const String &alpha,
- const Number &omega) virtual Array operator
- ()(const String &alpha,
- const Array &omega)
- virtual Array operator ()(const Char & alpha,
- const Char &omega)

kepler::PervadeMixin < Operation >

- + virtual Array operator ()(const Array &omega)
- + virtual Array operator ()(const Array &alpha,
- const Array &omega) + virtual Array operator
- ()(const String &alpha, const String &omega)

## kepler::And

- + Array operator()(const Number &alpha, const Number & omega) override
- + Array operator()(const String &alpha, const
- String & omega) override
- Array operator()(const
- Number & omega) override