```
kepler::Operation
# SymbolTable * symbol
 table

    Operation(SymbolTable

 symbol_table)
+ virtual Array operator
()(const Array &omega)
+ virtual Array operator
()(const Number &omega)
+ virtual Array operator ()(const String &omega)
+ virtual Array operator
()(const Array &alpha,
const Array &omega)
+ virtual Array operator ()(const Array &alpha,
const Number & omega)
+ virtual Array operator
()(const Array &alpha,
const String &omega)
+ virtual Array operator
()(const Number & alpha,
const Number & omega)
+ virtual Array operator
()(const Number &alpha,
const Array &omega)
+ virtual Array operator
()(const Number &alpha,
const String &omega)
+ virtual Array operator
()(const String &alpha,
const String &omega)
+ virtual Array operator
()(const String &alpha,
const Number & omega)

    virtual Array operator

()(const String &alpha,
const Array &omega)
+ virtual Array operator
()(const Char &alpha,
const Char &omega)
     kepler::DyadicOp
 # Operation_ptr aalpha
 # Operation_ptr oomega
 + DyadicOp(Operation
 _ptr aalpha_, Operation
  _ptr oomega_
        kepler::Over
```

+ Array operator()(const Array &alpha, const Array &omega) override + Array operator()(const Array &omega) override + DyadicOp(Operation \_ptr aalpha\_, Operation \_ptr oomega\_)