

Caching with Ruby on Rails

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Caching in a Rails app is a little bit like that one friend you sometimes have around for dinner, but should really have around more often.

CACHE MEANING AND DEFINITION

- Store away in hiding or for future use.
- As developers, we hear the word "cache" quite often.
 Actually, it means "to hide" in French ("cache-cache" is a hide-and-seek game)

TYPES OF CACHES

- Browser cache
- Memory cache
- Disk cache
- Processor cache
- HTTP cache

WHY CACHING?

- performance
- performance is a feature
- response time in man-computer interaction
- when should you start paying attention to performance

WHEN CACHING CAN'T HELP YOU

- if you have a lot of posts
- realtime apps, chats etc.

HOW RAILS BASECAMP DOES CACHING

THREE TYPES OF CACHING

- page caching
- action caching
- fragment caching (Russian doll caching)

PAGE CACHING

- removed from rails in 4.0
- gem: actionpack-page_caching

PAGE CACHING SETUP AND USAGE

```
config.action_controller.page_cache_directory = "#{Rails.root}/public/cached_pages"

class WeblogController < ActionController::Base
   caches_page :show, :new
end</pre>
```

ACTION CACHING

- removed from rails in 4.0
- gem: actionpack-action_caching

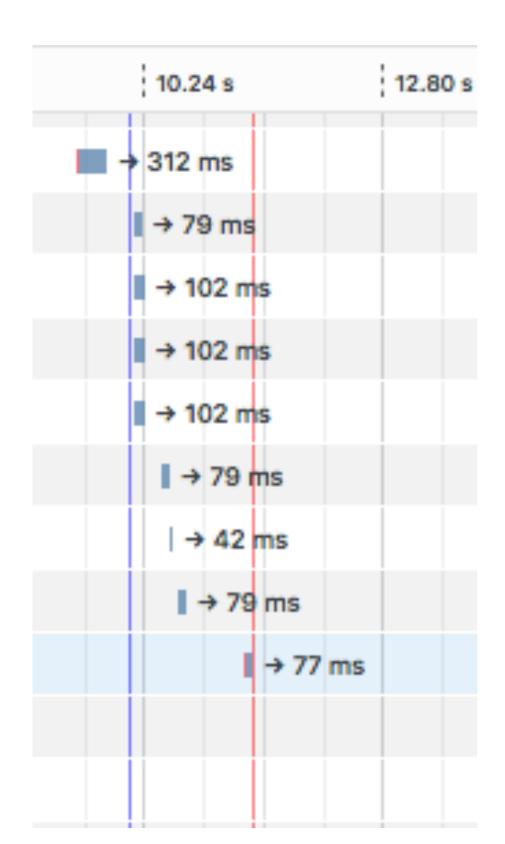
ACTION CACHING USAGE

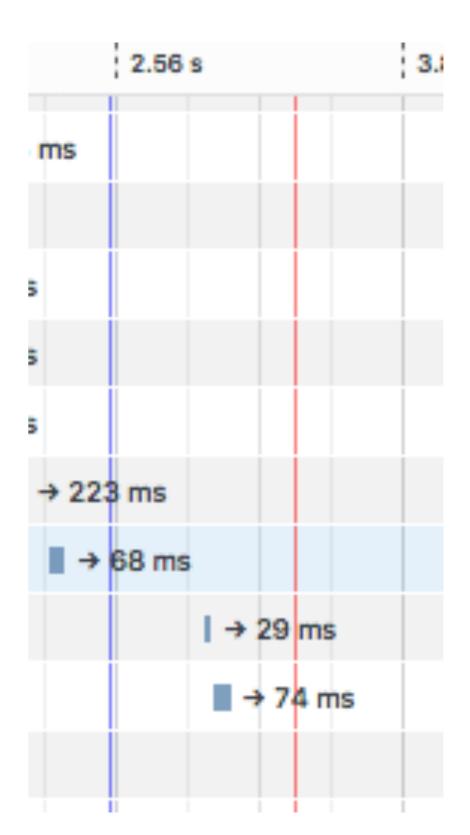
```
class ListsController < ApplicationController
  before_action :authenticate, except: :public
  caches_page :public
  caches_action :index, :show
end</pre>
```

ACTION CACHE USAGE

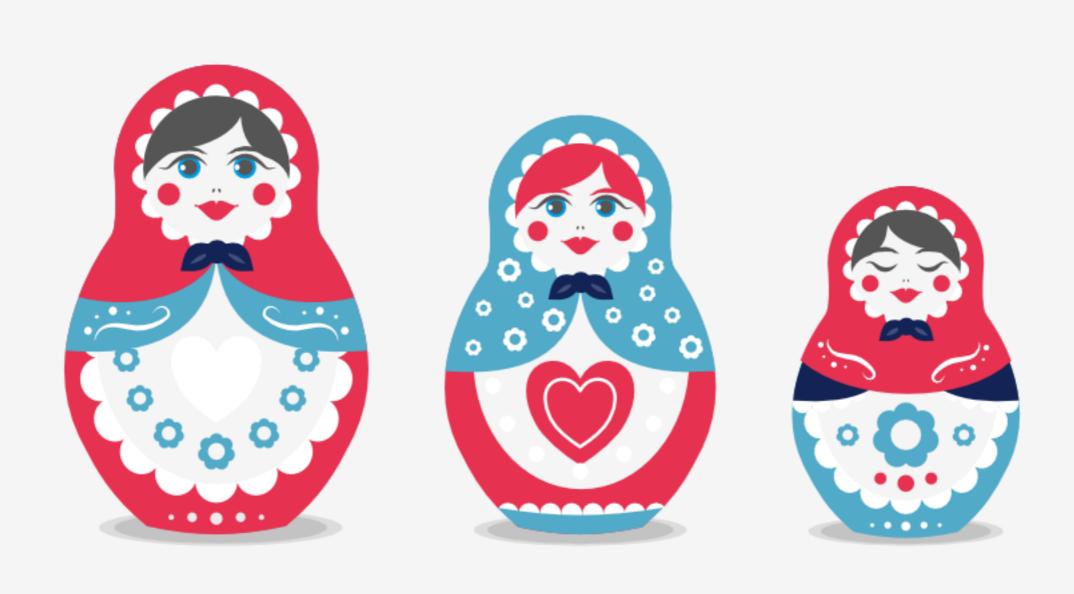
```
class ListsController < ApplicationController</pre>
 # simple fragment cache
  caches_action :current
 # expire cache after an hour
  caches_action :archived, expires_in: 1.hour
 # cache unless it's a JSON request
  caches_action :index, unless: -> { request.format.json? }
 # custom cache path
  caches_action :show, cache_path: { project: 1 }
 # custom cache path with a proc
  caches_action :history, cache_path: -> { request.domain }
 # custom cache path with a symbol
  caches_action :feed, cache_path: :user_cache_path
```

ACTION CACHE MIRAMO EXAMPLE





FRAGMENT CACHING



CACHE KEY METHOD

```
Product.new.cache_key
# => "products/new"
Product.find(5).cache_key
# => "products/5" (updated_at not available)
Product.find(5).cache_key
# => "products/5-20071224150000" (updated_at available)
```

CACHE METHOD

FRAGMENT CACHING EXAMPLE

```
<!-- projects/show.html.erb -->
<% cache(project) do %>
   All my todo lists: 
  <%= render project.todolists %>
<% end %>
<!-- todolists/_todolist.html.erb -->
<% cache(todolist) do %>
  <%= todolist.name %>
  <%= render todolist.todos %>
<% end %>
<!-- todos/_todo.html.erb -->
<% cache(todo) do %>
  <%= todo.name %>
<% end %>
```

MODELS

```
class Project < ActiveRecord::Base</pre>
end
class Todolist < ActiveRecord::Base</pre>
  belongs_to :project, touch: true
end
class Todo < ActiveRecord::Base</pre>
  belongs_to :todolist, touch: true
end
```

CASE WITHOUT FRAGMENT CACHING

```
Processing by ProjectsController#show as HTML

Parameters: {"id"=>"1"}

Project Load (9.9ms) SELECT "projects".* FROM "projects" WHERE "projects"."id" = ? LIMIT ? [["id", 1], ["LIMIT", 1]]

Rendering projects/show.html.erb within layouts/application

Todolist Load (0.7ms) SELECT "todolists".* FROM "todolists" WHERE "todolists"."project_id" = ? [["project_id", 1]]

Todo Load (0.7ms) SELECT "todos".* FROM "todos" WHERE "todos"."todolist_id" = ? [["todolist_id", 1]]

Rendered collection of todos/_todo.html.erb [2 times] (32.3ms)

Todo Load (0.2ms) SELECT "todos".* FROM "todos" WHERE "todos"."todolist_id" = ? [["todolist_id", 2]]

Rendered collection of todos/_todo.html.erb [2 times] (0.7ms)

Todo Load (0.3ms) SELECT "todos".* FROM "todos" WHERE "todos"."todolist_id" = ? [["todolist_id", 3]]

Rendered collection of todos/_todo.html.erb [2 times] (4.6ms)

Rendered collection of todolists/_todolist.html.erb [3 times] (670.6ms)

Rendered projects/show.html.erb within layouts/application (1541.6ms)

Completed 200 OK in 4983ms (Views: 2981.3ms | ActiveRecord: 123.4ms)
```

WITH CACHING

```
Processing by ProjectsController#show as HTML
Parameters: {"id"=>"1"}
Project Load (5.4ms) SELECT "projects".* FROM "projects" WHERE "projects"."id" = ? LIMIT ?
Rendering projects/show.html.erb within layouts/application
Read fragment views/projects/1-20170227215957693466/bd0cdf222a5d5568c30ea6feb9cd369a (1.1ms)
Rendered projects/show.html.erb within layouts/application (4679.5ms)
Completed 200 OK in 4887ms (Views: 4844.9ms | ActiveRecord: 5.4ms)
```

SINGLE TODO UPDATE

```
irb(main):058:0> todo.update_attribute(:name, "Test")
    (30.4ms) begin transaction
SQL (17.2ms) UPDATE "todos" SET "name" = ?, "updated_at" = ? WHERE "todos"."id" = ? [["name", "Test"], ["
Todolist Load (3.3ms) SELECT "todolists".* FROM "todolists" WHERE "todolists"."id" = ? LIMIT ? [["id", 3
Project Load (3.3ms) SELECT "projects".* FROM "projects" WHERE "projects"."id" = ? LIMIT ? [["id", 1], [
SQL (2.5ms) UPDATE "todolists" SET "updated_at" = '2017-02-28 17:05:48.332521' WHERE "todolists"."id" = ?
SQL (3.9ms) UPDATE "projects" SET "updated_at" = '2017-02-28 17:05:48.583048' WHERE "projects"."id" = ? [
    (11.0ms) commit transaction
=> true
```

CACHE AFTER UPDATE

```
Processing by ProjectsController#show as HTML
  Parameters: {"id"=>"1"}
  Project Load (58.7ms) SELECT "projects".* FROM "projects" WHERE "projects"."id" = ? LIMIT ? [[
  Rendering projects/show.html.erb within layouts/application
Read fragment views/projects/1-20170228170548583048/bd0cdf222a5d5568c30ea6feb9cd369a (8.2ms)
  Todolist Load (10.9ms) SELECT "todolists".* FROM "todolists" WHERE "todolists"."project_id" = ?
Read fragment views/todolists/1-20170227213718285938/1e2871d0989be1928427658f87dd20bd (0.4ms)
Read fragment views/todolists/2-20170227213718293442/1e2871d0989be1928427658f87dd20bd (0.2ms)
Read fragment views/todolists/3-20170228170548332521/1e2871d0989be1928427658f87dd20bd (0.1ms)
  Todo Load (0.5ms) SELECT "todos".* FROM "todos" WHERE "todos"."todolist_id" = ? [["todolist_id"
Read fragment views/todos/5-20170227213718343888/03223c53ce9761a3a69549ff35bbe785 (26.4ms)
Read fragment views/todos/6-20170228170547706267/03223c53ce9761a3a69549ff35bbe785 (0.1ms)
Write fragment views/todos/6-20170228170547706267/03223c53ce9761a3a69549ff35bbe785 (3.8ms)
  Rendered collection of todos/_todo.html.erb [2 times] (96.2ms)
Write fragment views/todolists/3-20170228170548332521/1e2871d0989be1928427658f87dd20bd (0.2ms)
  Rendered collection of todolists/_todolist.html.erb [3 times] (230.1ms)
Write fragment views/projects/1-20170228170548583048/bd0cdf222a5d5568c30ea6feb9cd369a (0.1ms)
  Rendered projects/show.html.erb within layouts/application (548.2ms)
Completed 200 OK in 1759ms (Views: 1202.1ms | ActiveRecord: 70.1ms)
```

HANDLING MULTI FETCH

COLLECTION CACHING

RAILS 5 COLLECTION CACHING

LOW LEVEL CACHING

```
#Basic read write
Rails.cache.write('date', Date.today)
Rails.cache.read('date')

Rails.cache.fetch('date') { Date.today }
Rails.cache.fetch('date', expires_in: 5.minutes) { Date.today }
```

LOW LEVEL CACHING EXAMPLE

```
class Article
  after_commit :flush_cache

  def flush_cache
    Rails.cache.delete([self.class.name, id])
  end

def self.cached_find(id)
    Rails.cache.fetch([class.name, id]) { find(id) }
  end
end
```

LOW LEVEL CACHING EXAMPLE

```
def Product.out_of_stock
  Rails.cache.fetch("out_of_stock_products", :expires_in => 5.minutes) do
     Product.all.joins(:inventory).conditions.where("inventory.quantity = 0")
  end
end
```

CACHE BACKENDS

ACTIVESUPPORT::FILESTORE

PROS

- FileStore works across processes
- Disk space is cheaper than RAM

- Filesystems are slow(ish)
- Caches can't be shared across hosts
- Not an LRU cache
- Crashes Heroku dynos

ACTIVESUPPORT::MEMORYSTORE

PROS

- It's fast
- It's easy to set up

- Caches can't be shared across processes or hosts
- Caches add to your total RAM usage

MEMCACHE AND DALLI

PROS

• Distributed, so all processes and hosts can share

- Distributed caches are susceptible to network issues and latency
- Expensive
- Cache values are limited to 1MB

REDIS AND REDIS-STORE

PROS

- Distributed, so all processes and hosts can share
- Allows different eviction policies beyond LRU
- Can persist to disk, allowing hot restarts

- Distributed caches are susceptible to network issues and latency
- Expensive
- While Redis supports several data types, redis-store only supports Strings

CONCLUSION

- page caching
- action caching
- fragment caching (Russian doll caching)
- low hanging fruit
- don't be afraid to write custom caching techniques