

sprites/customgraphicsitem.h

```
graph TD; A[sprites/customgraphicsitem.h] --> B[QGraphicsRectItem]; A --> C[QGraphicsPixmapItem];
```

A diagram illustrating the relationship between a header file and two classes. At the top, a dark gray box contains the text 'sprites/customgraphicsitem.h'. Two blue arrows point downwards from this box to two separate light gray boxes below. The left box contains 'QGraphicsRectItem' and the right box contains 'QGraphicsPixmapItem'.

QGraphicsRectItem

QGraphicsPixmapItem