UX Document - Final Version

| Who is the user ? | A laser technician or someone who would like to use their camera in low light conditions. |
|---|---|
| What is the user's goal? | An easy way to turn the camera and its flash on |
| What are the steps that user need to take to achive the goal? | 1. User opens the app. 2. User sees the home screen. 3. User sees 3 buttons. 4. User taps "Open Camera" button. 5. User is asked to give camera permission. 6. User sees camera screen. 7. User can turn the flashlight off by tapping on "Flash light" button. 8. User sees camera preview with the flash light being turned on. 9. User can turn the flash light off by tapping once more on the "Flash lightf" button. 10. User taps "back" button on the phone to go back to home Screen. |
| Additional Functionalities | In the home screen user can turn the flash light on and off. |

Wire Flow:

