

## 1 Example Usage

### 1.1 direct use

```
1 nikopj@s15:~/Documents/OS/hw3$ ./myshell.out
2 $ echo hello!
3 hello!
4 child process 28924:
5     exit status: 0
6     usr time: 0.000000s
7     sys time: 0.001332
8     real time: 0.001451s
9 $ pwd
10 /home/nikopj/Documents/OS/hw3
11 $ cd ..
12 $ ls -la > ls.out
13 child process 28930:
14     exit status: 0
15     usr time: 0.000000s
16     sys time: 0.003688
17     real time: 0.003801s
18 $ cat ls.out
19 total 28
20 drwxrwxr-x 6 nikopj nikopj 4096 Oct 21 21:07 .
21 drwxr-xr-x 7 nikopj nikopj 4096 Oct 18 21:50 ..
22 drwxrwxr-x 8 nikopj nikopj 4096 Oct 21 15:27 .git
23 drwxrwxr-x 3 nikopj nikopj 4096 Oct 17 16:04 hw2
24 drwxrwxr-x 2 nikopj nikopj 4096 Oct 21 21:11 hw3
25 -rw-rw-r-- 1 nikopj nikopj    0 Oct 21 21:14 ls.out
26 drwxrwxr-x 4 nikopj nikopj 4096 Oct 17 16:04 MINICAT
27 -rw-rw-r-- 1 nikopj nikopj   40 Oct 17 16:04 README.md
28 child process 28931:
29     exit status: 0
30     usr time: 0.001332s
31     sys time: 0.000000
32     real time: 0.001523s
33 $ cat doesnt_exist.txt
34 cat: doesnt_exist.txt: No such file or directory
35 child process 28934:
36     exit status: 1
37     usr time: 0.001404s
38     sys time: 0.000000
39     real time: 0.001602s
40 $ exit
41 nikopj@s15:~/Documents/OS/hw3$ echo $?
42 1
```

### 1.2 script interpreter

```
1 nikopj@s15:~/Documents/OS/hw3$ ./test.sh
2 hello!
3 bye!
4 child process 28966:
5     exit status: 0
6     usr time: 0.001555s
7     sys time: 0.000000
8     real time: 7.7359062s
9 hello!
10 bye!
11 child process 28967:
```

```

12      exit status: 0
13      usr time: 0.001335s
14      sys time: 0.000000
15      real time: 0.001482s
16 $ $ $ $ $ nikopj@s15:~/Documents/OS/hw3$ echo $?
17 123

```

### 1.2.1 test.sh

```

1 #!/home/nikopj/Documents/OS/hw3/myshell.out
2 # this is a comment
3 cat > cat.out
4 cat cat.out
5 exit 123
6 this should not be seen!

```

## 1.3 script interpreter 2

```

1 nikopj@s15:~/Documents/OS/hw3$ ./test2.sh < p1.txt 2> log.out
2 $ $ $ $ nikopj@s15:~/Documents/OS/hw3$ ls
3 cat2.out cat.out log.out Makefile myshell.c myshell_debug.out myshell.out p1.
   txt test1.txt test2.sh test2.txt test.sh
4 nikopj@s15:~/Documents/OS/hw3$ cat cat2.out
5 OS PS3 P1
6 Nikola Janjusevic
7 1)
8 /bin/sh
9 2)
10 argv = ["sh","-vx","/tmp/script.sh","file1.c","file2.c"]
11 argc = 5
12 3)
13 /bin/ls
14 4)
15 argv = ["ls","-l","file1.c","file2.c"]
16 argc = 4
17 nikopj@s15:~/Documents/OS/hw3$ cat log.out
18 child process 28977:
19     exit status: 0
20     usr time: 0.000000s
21     sys time: 0.001220
22     real time: 0.001304s

```

### 1.3.1 test2.sh

```

1 #!/home/nikopj/Documents/OS/hw3/myshell.out
2 # this is another comment
3 cat > cat2.out
4 exit

```

## Program: myshell.c

```
1 // myshell.c
2 #include <unistd.h>
3 #include <stdio.h>
4 #include <errno.h>
5 #include <string.h>
6 #include <stdlib.h>
7 // for wait3()
8 #include <sys/types.h>
9 #include <sys/time.h>
10 #include <sys/resource.h>
11 #include <sys/wait.h>
12 #include <sys/stat.h>
13 #include <fcntl.h>
14
15 #define BUFF_SIZE 2048
16 #define DEBUG 0
17
18 void eprint_tokens(const char *msg, char **tokv);
19 int io_handle(char **tokv);
20 int io_redir(const char *filename, const int rfd, int flags, mode_t mode);
21
22 int main(int argc, char **argv)
23 {
24     pid_t pid;
25     int wstatus, exstat, tcheck;
26     struct timeval tstart, tstop; time_t elps_ts; suseconds_t elps_tu;
27     char *delimiter = " \t\n";
28     char *line;
29     char *ptokes[BUFF_SIZE]; // pointers to tokens
30     struct rusage usage;
31     FILE *fstream;
32
33     if( (line = malloc(BUFF_SIZE)) == NULL )
34     {
35         perror("line malloc failure");
36         exit(-1);
37     }
38
39     // if no input file is given or it cannot be opened
40     // set the input to stdin
41     if( argv[1]==NULL || (fstream=fopen(argv[1],"r"))==NULL )
42     {
43         if( argv[1]!=NULL )
44             perror("fopen input error");
45         fstream = stdin;
46     }
47
48     while(1)
49     {
50         printf("$ ");
51
52         if( fgets(line, BUFF_SIZE, fstream) != NULL )
53         {
54             // tokenize input
55             int i;
56             ptokes[i=0] = strtok(line, delimiter);
57             while(ptokes[i]!=NULL)
58             {
59                 ptokes[++i] = strtok(NULL, delimiter);
60             }
61             if( ptokes[0]==NULL )
62                 continue;
63         }
```

```

64 // DEBUGGING
65 if(DEBUG)
66     eprint_tokens("+ cmd: ", ptokes);
67
68 // parse tokens
69 if( strcmp(ptokes[0],"exit") == 0 ) // EXIT
70 {
71     if( ptokes[1]!=NULL )
72         exstat = strtol(ptokes[1], NULL, 10);
73     free(line);
74     exit(exstat);
75 }
76 else if( strncmp(ptokes[0],"#",1) == 0 ) // COMMENT
77     continue;
78 else if( strcmp(ptokes[0],"cd")==0 && ptokes[1]!=NULL ) // CD
79 {
80     if( chdir(ptokes[1]) == -1 )
81         perror("cd");
82     continue;
83 }
84 else if( strcmp(ptokes[0],"pwd")==0 && ptokes[1]==NULL ) // PWD
85 {
86     char *cwd;
87     if( (cwd = malloc(BUFF_SIZE)) == NULL )
88     {
89         perror("cwd malloc failure");
90         continue;
91     }
92     else
93     {
94         if( (getcwd(cwd, BUFF_SIZE)) != NULL )
95             printf("%s\n",cwd);
96         else
97             perror("getcwd error");
98         free(cwd);
99     }
100 }
101 else // FORK -> EXEC
102 {
103     if( (tcheck = gettimeofday(&tstart,NULL)) == -1 )
104         perror("gettimeofday error @ start");
105     switch( pid=fork() )
106     {
107     case -1:
108         perror("fork error");
109         break;
110
111     case 0:
112         // close input file
113         if( fclose(fstream)!=0 )
114         {
115             perror("input filestream close in child failed");
116             free(line);
117             exit(-1);
118         }
119         if(DEBUG)
120             eprint_tokens("+ child tokens before: ", ptokes);
121         if( io_handle(ptokes)!=0 ) // IO REDIRECTION HANDLER
122         {
123             fprintf(stderr,"IO redirection failure\n");
124             free(line);
125             exit(-1);
126         }
127         if(DEBUG)
128             eprint_tokens("+ child tokens after: ", ptokes);
129         execvp(ptokes[0], ptokes);

```

```

130         perror("exec failed");
131         free(line);
132         exit(-1);
133
134     default:
135         if(DEBUG)
136             fprintf(stderr, "+ in parent, child pid is %d\n", pid);
137         if( wait3(&wstatus, 0, &usage) == -1 )
138             perror("wait3 error");
139         else
140         {
141             if( tcheck==-1 || gettimeofday(&tstop,NULL)==-1 )
142             {
143                 elps_ts=-1; elps_tu=0;
144                 perror("gettimeofday error @ stop, real time <- -1.0");
145             }
146             else
147             {
148                 elps_ts = tstop.tv_sec - tstart.tv_sec;
149                 elps_tu = 1000000*tstop.tv_sec + tstop.tv_usec \
150                     - 1000000*tstart.tv_sec - tstart.tv_usec;
151             }
152             fprintf(stderr,"child process %d:\n\texit status: %d\n"
153                 "\tusr time: %ld.%06lds \n\t sys time: %ld.%06lds\n"
154                 "\trealt time: %ld.%06lds\n", \
155                 pid, exstat=WEXITSTATUS(wstatus), \
156                 usage.ru_utime.tv_sec, usage.ru_utime.tv_usec, \
157                 usage.ru_stime.tv_sec, usage.ru_stime.tv_usec, \
158                 elps_ts, elps_tu);
159         }
160     }
161 }
162 }
163 else if( errno !=0 )
164     perror("fgets line");
165 else printf("\n"); // continue to next line
166 }
167 free(line);
168 return 0;
169 }
170 // prints tokens pointed to by tokv to stderr
171 // msg is printed before tokens
172 void eprint_tokens(const char *msg, char **tokv)
173 {
174     int i=0;
175     fprintf(stderr, "%s", msg);
176     while(tokv[i]!=NULL)
177         fprintf(stderr, "%s ", tokv[i++]);
178     fprintf(stderr, "\n");
179 }
180
181 // switch cases for IO redirection
182 // calls io_redir() if necessary
183 int io_handle(char **tokv)
184 {
185     int i=0;
186     int ret=0;
187     while(tokv[i]!=NULL)
188     {
189         if(tokv[i+1]!=NULL)
190         {
191             if(strcmp(tokv[i], "<")==0)
192             {
193                 if(DEBUG)
194                     fprintf(stderr, "+ rd stdin to %s\n", tokv[i+1]);
195                 ret = ret + io_redir(tokv[i+1], STDIN_FILENO, O_RDONLY, 0444);

```

```

196         tokv[i++] = NULL;
197     }
198     else if(strcmp(tokv[i], ">")==0)
199     {
200         if(DEBUG)
201             fprintf(stderr, "+ rd stdout to %s\n", tokv[i+1]);
202         ret = ret + io_redir(tokv[i+1], STDOUT_FILENO, O_CREAT|O_TRUNC|
203             O_WRONLY, 0666);
204         tokv[i++] = NULL;
205     }
206     else if(strcmp(tokv[i], "2>")==0)
207     {
208         if(DEBUG)
209             fprintf(stderr, "+ rd stderr to %s\n", tokv[i+1]);
210         ret = ret + io_redir(tokv[i+1], STDERR_FILENO, O_CREAT|O_TRUNC|
211             O_WRONLY, 0666);
212         tokv[i++] = NULL;
213     }
214     else if(strcmp(tokv[i], ">>")==0)
215     {
216         if(DEBUG)
217             fprintf(stderr, "+ rd stout to %s\n", tokv[i+1]);
218         ret = ret + io_redir(tokv[i+1], STDOUT_FILENO, O_CREAT|O_APPEND|
219             O_WRONLY, 0666);
220         tokv[i++] = NULL;
221     }
222     else if(strcmp(tokv[i], "2>>")==0)
223     {
224         if(DEBUG)
225             fprintf(stderr, "+ rd stdin to %s\n", tokv[i+1]);
226         ret = ret + io_redir(tokv[i+1], STDERR_FILENO, O_CREAT|O_APPEND|
227             O_WRONLY, 0666);
228         tokv[i++] = NULL;
229     }
230     }
231     i++;
232 }
233 return ret;
234 }
235
236 // IO redirection
237 int io_redir(const char *filename, const int rfd, int flags, mode_t mode)
238 {
239     int ofd;
240     if( (ofd=open(filename, flags, mode)) < 0 )
241     {
242         fprintf(stderr, "%s open error: %s\n", filename, strerror(errno));
243         return -1;
244     }
245     else if( dup2(ofd, rfd) != -1 )
246     {
247         close(ofd);
248         return 0;
249     }
250     else
251         fprintf(stderr, "%s to fd=%d, dup2 error: %s\n", filename, rfd, strerror(errno));
252     ;
253     return -1;
254 }

```