

Programming Fundamentals

Lecture 3 – Python Decision Making

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Learning Outcomes

- This lecture addresses LO1, LO2 and LO4 for the module
- On completion of this lecture, students are expected to explain and apply
 - Flowcharts and program flows
 - IF – ELSE
 - IF – ELIF
 - Conditional expressions
 - Boolean operators
- Analyse program flows based on if-elif-else conditions

Programming






- How to create good code
 - Trial and error?
 - Specific strategy?
 - Time management and other environmental factors.
- How can we solve problems?
 - We need to clearly address the problem
 - Words, diagrams, models, maths ...
 - Design before the coding starts
 - Several versions due to revisions
 - Implementation and finally testing



Flowcharts

- Flowchart Diagrams advantages:
 - Decomposition: breaking down a problem into smaller **sub problems**.
 - Algorithm design: the ability to build a **step-by-step** process to solve a particular problem.
- Identifying the flow of the program.
 - Conditions: Various decisions and paths that lead
 - Repetitions
- Inputs and outputs of the program flows
- Part of the program design stage, before start writing the code

Flowchart elements

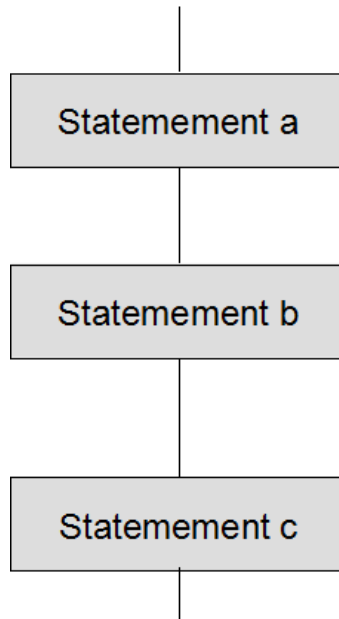
Symbol	Purpose	Description
	Flow line	Indicate the flow of logic by connecting symbols.
	Terminal(Stop/Start)	start and end of flowchart.
	Process	Arithmetic operations and data-manipulations.
	Decision	When takes a decision/condition
	Input/Output	input and output operation

Program flow

- Sequential statements
- Conditional Statements
 - If, elif, else
- Repetitions
 - Loops
- Complex programs can have unimaginable number of conditions, repetitions
- What is the best starting point ?
 - Design stage : Pseudocode , flowcharts, etc.

Sequential statements

- Set of instructions that follows a logical order.



```
#start
```

```
a=50
```

```
b=60
```

```
total=a+b
```

```
print(total)
```

```
#end
```


Flowchart example

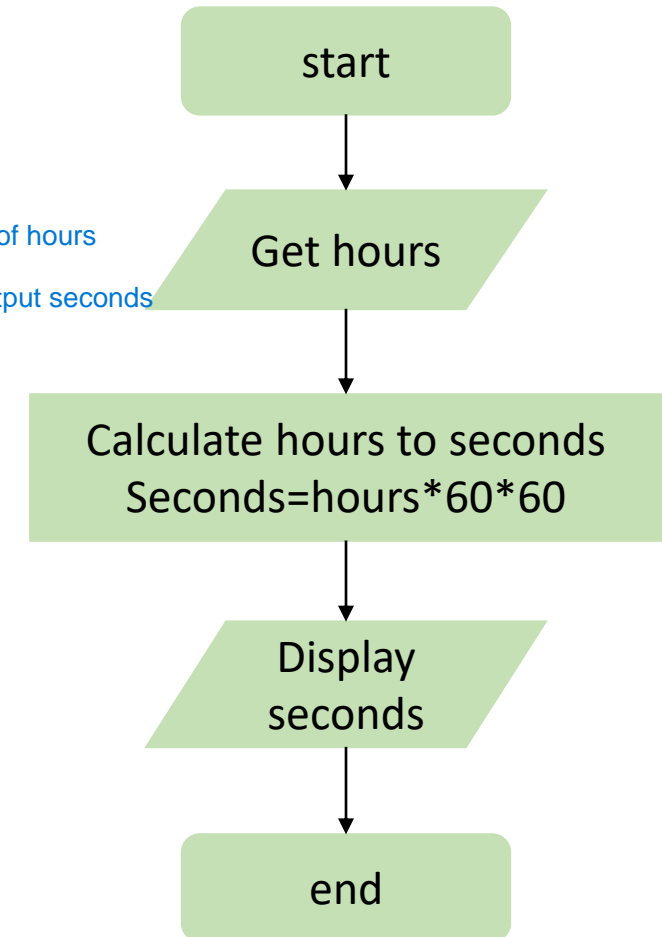
- Write an algorithm to convert hours into seconds

- Start the program
- Input number of hours
- Calculate seconds.
- Output seconds
- End of the program

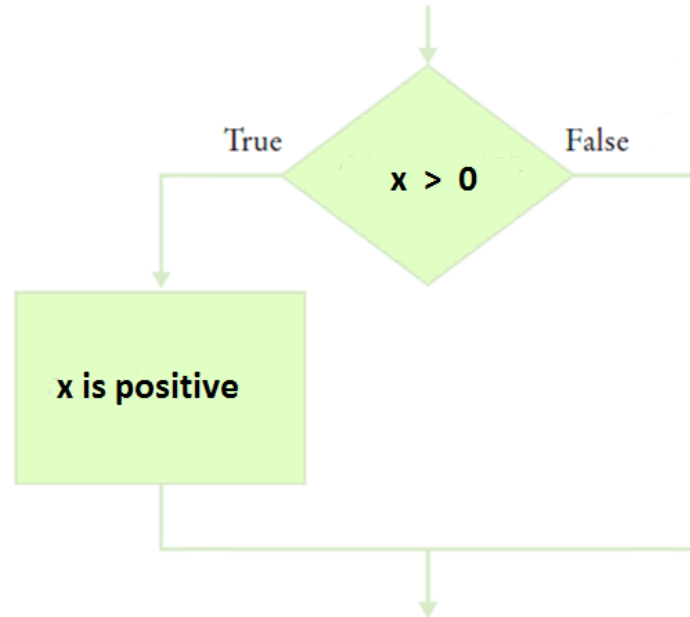
```
# Start the program
hours = int(input("Enter number of hours: ")) # Input number of hours
seconds = hours * 3600 # Calculate seconds
print("The equivalent number of seconds is:", seconds) # Output seconds
# End of the program
```

- What if the programmer wants to give 2 option?

- Option 1 : convert hours to seconds
- Option 2: convert seconds to hours



Flowchart vs the code : if conditions



```
#start
```

```
if x > 0:
    print('x is positive')
else:
    #statement here
#end
```

A close-up, high-contrast image of Morpheus from the movie The Matrix. He is bald, has a serious expression, and is wearing his signature dark sunglasses. The background is blurred, showing what appears to be an interior setting with some architectural details. The text is overlaid in a large, bold, white font with a black outline, centered at the bottom of the image.

**WHAT IF TOLD YOU THE IF
STATEMENT IS TOO MUCH CODE**

If – Else

```
#start
if x > 0:
    print('x is positive')
else:
    #statement here
#end
```

The **if** and **else** must be in **lower case**. You must add a **colon** at the end of the statement.

Execution only x greater than 0

You must **indent** your print statement so that it is part of the if statement

Conditional Expressions

- Following conditional expressions can be used in order to form a if, elif

Operator	Meaning
==	Equal to
!=	Not equal
>	Greater than
<	Less than
>=	Greater than or Equal to
<=	Less than or Equal to

Conditional Expressions - Example

```
letter = "b"
if letter == "a":
    print("Letter is a")
else:
    print("Letter is not a")
```

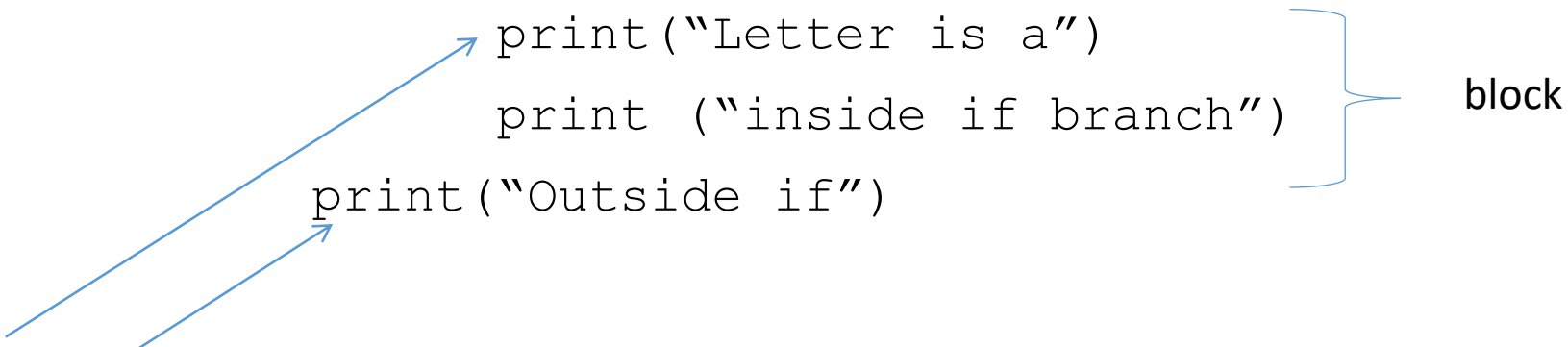
'==' to compare the letter and "a"

It will execute else as the letter is b

Indentation

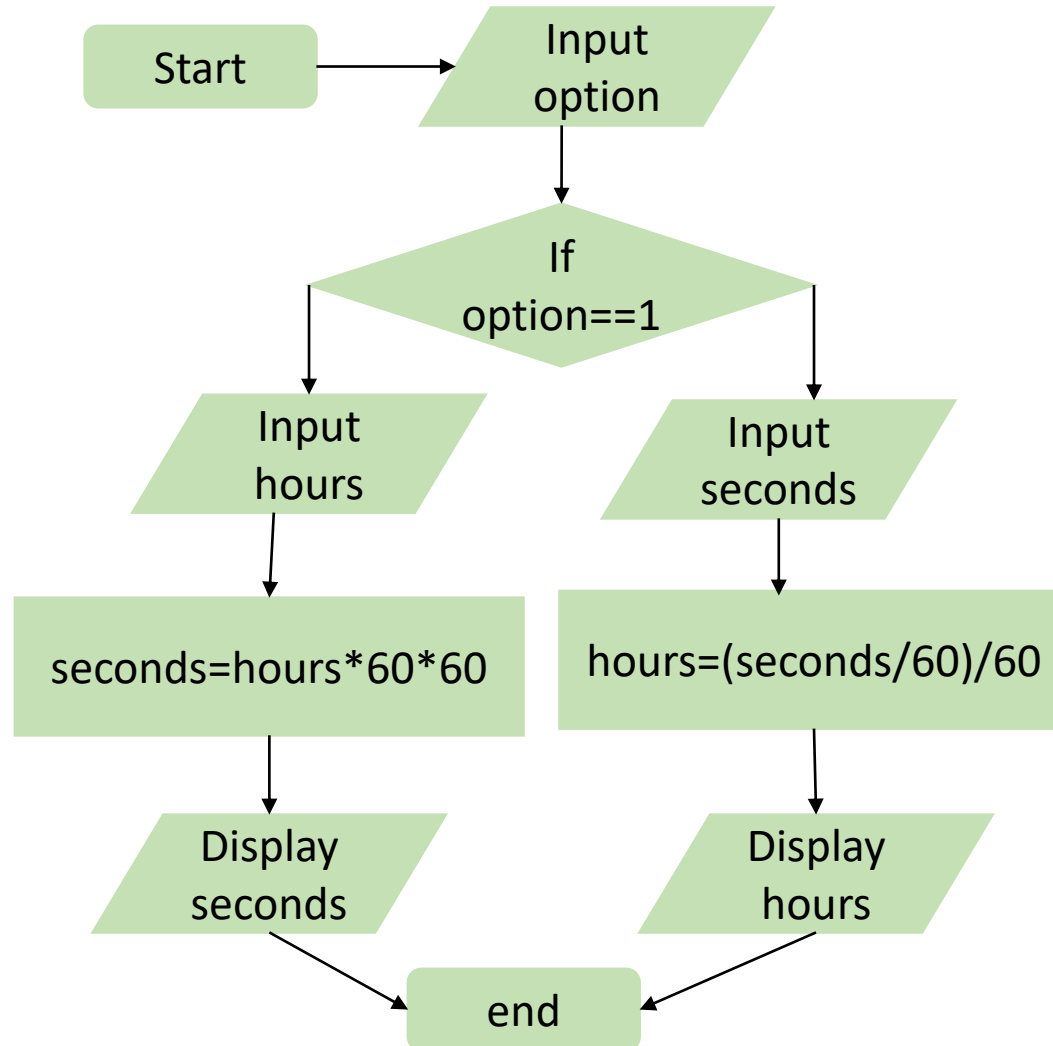
- Indentation is extremely important in Python.

```
letter = "b"
if letter == "a":
    print("Letter is a")
    print ("inside if branch")
print("Outside if")
```



- The print statement needs to be indented to be applied to the **if statement block**. Otherwise it will not execute as expected or “Indentation error”

Hours to seconds /seconds to hours



```
#start
```

```
op=input("Enter an option")
```

```
if op==1:
```

```
    hours=input("Enter hours")
    seconds=hours*60*60
    print(seconds)
```

```
else:
```

```
    sec=input("Enter seconds")
    hours=(sec/60)/60
    print(hours)
```

```
#end
```


Exercise 1

- Check the following statements are TRUE or FALSE

- $2 \neq 3-1$ false

- $5 \leq 4$ false

- $7 == -8+9$ false

- $'apple' == 'Apple'$ false

- $'a' \neq 'A'$ true

- $10 + 11 \geq 9+1$ true

- $25 \Rightarrow 6-9$ False

Read about ASCII and UNICODE

- Insert above statements inside a if and see the results

Exercise 2

- What is the final value in *b*?
- Draw a flowchart for the scenario

```
a = 3
```

```
if a==3 :
```

a=3 then b=6

```
    b = a * 2
```

```
if a < 4:
```

```
    b = a + 2
```

```
if a > 2:
```

```
    b = a * 2
```

Exercise 3

- Is this program will execute ?

```
if a = b :
    print("a and b are equal")
```

- What is the opposite of the following statement

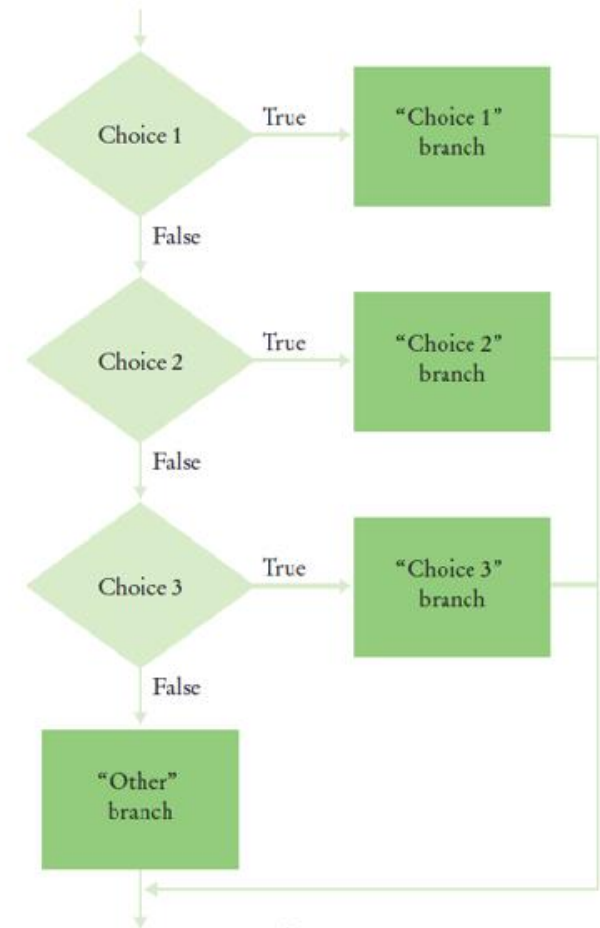
- a>5 a<6

```
num = int(input("enter the marks"))
if
    print("FAIL")
else
```

- Write a program to display “FAIL” if the mark entered is less than 50%, otherwise it should display “PASS”. Before write the program, draw the flowchart

IF – Elif - ELSE

- Elif to additional conditions.
- Can have multiple elifs
- Program executes either if , one elif or else
- According to the diagram choice 1 is a if, choice 2 and 3 are 2 elifs and finally the else





Example

```
letter="c"
if letter == "a":
    print ("Letter is a")
elif letter == "b":
    print ("Letter is b")
elif letter == "c"
    print ("Letter is c")
else:
    print ("Letter is not a
    or b")
```

As the value of variable letter is "c" it executes the second elif

Spot the difference

```
if mark >= 70:
    print('Exceptional
result')
    if mark >= 40:
        print('Satisfactory
result')
    else:
        print('You have
failed')
```

```
if mark >= 70:
    print('Exceptional
result')
    elif mark >= 40:
        print('Satisfactory
result')
    else:
        print('You have
failed')
```

Boolean operators : AND

- Evaluate TWO expression using AND

x = 20

y = 30

Expression	True/False
<code>print(x == 20 and y == 30)</code>	True
<code>print(x == 10 and y == 30)</code>	False
<code>print(x == 10 and y == 20)</code>	False
<code>print(x == 20 and y == 100)</code>	False

Boolean operators : OR

- Evaluate TWO expression using OR

x = 20

y = 30

Expression	True/False
<code>print(x == 20 or y == 30)</code>	True
<code>print(x == 10 or y == 30)</code>	True
<code>print(x == 10 or y == 20)</code>	False
<code>print(x == 20 or y == 100)</code>	True

Boolean operators : NOT

- NOT evaluates the opposite Boolean value
 - TRUE evaluates to FALSE
 - FALSE evaluates to TRUE

`x = 20`

Expression	True/False
<code>print(not x == 20)</code>	False
<code>print(not x == 10)</code>	True

Input validation using Boolean operators

- AND used to see the number follows the valid range (1 to 1000)

```
x=int(input("Enter a number between 1 and 1000:"))
if x>=1 and x<=1000:
    print("Valid number")
else:
    print("Your number is not valid")
```

- Need several test cases to test all flows of the program

Challenge

- How a nested if (if inside a if) will work?

```
if some_condition :  
    if another_condition:  
        #statements  
    elif alternative_condition:  
        if another_condition1  
            #code here  
    else:  
        #some statements  
else:  
    #code here
```

- Draw a flowchart and see the flow of the program

Summary

- How to create good code
- Flowchart elements
- Indentation
- If condition
- Nested if-elif-else

- Thank you