```
1 // 遅延(add) skew heap (最小値 heap)
 2 // verified: http://judge.u-aizu.ac.jp/onlinejudge/review.jsp?rid=3355743
 3 // new をやめると少し早くなる
 4 template <typename T>
   class LazySkewHeap
        struct Node
 8
        {
            T val, add;
Node *1, *r;
 9
10
11
            Node(T \ v) : val(v), add(0), l(NULL), r(NULL) \{ \}
12
            Node() {}
13
14
        };
15
16
       Node *root;
17
18
      private:
        void lazy(Node *a)
19
20
        {
            if (a->1)
21
22
                a->1->add += a->add;
23
            if (a->r)
               a->r->add += a->add;
24
25
            a->val += a->add;
26
            a->add = 0;
27
28
29
        Node *meld(Node *a, Node *b)
30
            if (!a)
31
32
                return b;
            if (!b)
33
34
                return a:
            // min Heap
if (a->val + a->add > b->val + b->add)
35
36
37
                swap(a, b);
38
            lazy(a);
39
            a \rightarrow r = meld(a \rightarrow r, b);
40
            swap(a->1, a->r);
41
            return a;
        }
42
43
      public:
44
45
        LazySkewHeap() : root(NULL) {}
46
47
        void meld(LazySkewHeap *lsh)
48
        {
49
            root = meld(root, lsh->root);
50
51
52
        void push(T v)
53
            root = meld(root, new Node(v));
54
55
        }
56
57
        void add(T add)
58
        {
59
            assert(root != NULL);
60
            root->add += add;
       }
62
63
       T top()
64
            assert(root != NULL);
65
            return root->val + root->add;
66
67
        }
68
69
        void pop()
70
        {
71
            assert(root != NULL);
72
            lazy(root);
73
            root = meld(root->1, root->r);
74
        }
75
76
        bool empty()
77
        {
78
            return !root;
79
80 };
```

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