```
1 #include "../bits/stdc++.h"
         * FFT cap = \exp(-2*pi*i/N) eap = 0.000 * FFT cap = 0.0000 
  3
        * となるような 1 の原始 n 乗根に拡張
        * sum_{k=0}^{n-1}{\omega^{((1-j)*k)}} = (1==j) ? n : 0
        * e.g. P = 998244353 = 7 * 17 * 2^23 + 1 -> \omega = 3, 31...

* P = 163577857 = 39 * 2^22 + 1 -> 23...

* P = 167772161 = 5 * 2^25 + 1 -> 3,...,
  8
  9
10
                        P = 469762049 = 7 * 2^26 + 1 \rightarrow 3,...,
11
12
             E に対する n-1 次多項式fを定義する. (nは2の冪乗)
13
         * f(E) = a_{n-1}*E^{n-1} + ... + a_1*E + a_0
14
15
16
        * f_k = a_{n-1}*\omega^{(n-1)*k} + ... + a_1*\omega^{k} + a_0

* = sum_{1=0}^{n-1}\{a_1*\omega^{(1*k)}\} (k = 0,1,...,n-1)
17
18
         * となる f_k を求める
19
20
21
         * a_j = (1/n) * sum_{k=0}f_k*\omega^{(-kj)} (j = 0,1,...,n-1)
22
23
24 // verified: http://judge.u-aizu.ac.jp/onlinejudge/review.jsp?rid=3384943
25 class NTT
26 {
27
                using 11 = long long;
28
                // mod = 998244353
                const int mod = 7 * 17 * (1 << 23) + 1;
29
30
31
                static const int omega_max = 23;
32
                static const int root = 31;
33
                std::vector<int> omega;
34
35
                int mod inv(ll a, ll m)
36
                {
37
                        11 b = mod, u = 1, v = 0;
38
                        while (b > 0)
39
                                 11 t = a / b;
a -= t * b;
40
41
42
                                 std::swap(a, b);
43
                                 u -= t * v;
                                 std::swap(u, v);
44
45
                        return (u % m + m) % m;
46
47
                std::vector<int> fft(std::vector<int> v, bool inv)
48
49
50
                         const int n = v.size();
51
                         // assert(n == 2冪);
                        int _logn = 0;
while ((1 << _logn) < n)
52
53
54
                                  _logn++;
                        assert(1 << _logn == n);
55
                        int ww = omega[_logn];
56
57
                        if (inv)
58
                                 ww = mod_inv(ww, mod);
                         for (int m = n; m >= 2; m >>= 1)
59
60
                                  const int mh = m >> 1;
62
                                 int w = 1;
63
                                 for (int i = 0; i < mh; i++)
64
                                 {
65
                                          for (int j = i; j < n; j += m)
66
                                          {
                                                  const int k = j + mh;
int x = v[j] - v[k];
67
68
                                                   if (x < 0)
69
70
                                                          x += mod;
71
                                                   v[j] += v[k];
                                                  if (v[j] >= mod)
    v[j] -= mod;
v[k] = (1LL * w * x) % mod;
72
73
74
75
                                         w = (1LL * w * ww) % mod;
76
77
                                 ww = (1LL * ww * ww) % mod;
78
79
80
                        int i = 0;
81
82
                         for (int j = 1; j < n - 1; j++)
83
84
                                 for (int k = n >> 1; k > (i ^= k); k >>= 1)
85
                                 if (j < i)
86
                                          std::swap(v[i], v[j]);
87
88
                        if (inv)
89
90
91
                                 const int inv_n = mod_inv(n, mod);
                                  for (auto &x : v)
93
94
                                          x = (1LL * x * inv_n) % mod;
95
```

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```
96
  97
              return v;
  98
          }
  99
100
       public:
101
         NTT()
102
          {
103
              omega.resize(omega_max + 1);
104
              int x = root;
              for (int i = omega_max; i >= 0; i--)
105
106
              {
                   omega[i] = x;
x = (1LL * x * x) % mod;
107
108
109
              }
110
          }
111
          std::vector<int> convolution(std::vector<int> f, std::vector<int> g)
112
          {
113
114
              const int m = f.size() + g.size() - 1;
              while (sz < m)
sz *= 2;
115
116
              sz *= 2;
f.resize(sz), g.resize(sz);
f = this->fft(std::move(f), false);
g = this->fft(std::move(g), false);
for (int i = 0; i < sz; i++)</pre>
117
118
119
120
121
              {
122
                   f[i] = (1LL * f[i] * g[i]) % mod;
123
124
              return this->fft(std::move(f), true);
          }
125
126 };
127
```

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