

Appendix C: C++ source: Arduino TransferProtocol library

```
#####
# keywords.txt
#
# Keyword Definition
#####

ControllerTransferProtocol    KEYWORD1
getSystemVoltage             KEYWORD2
getBatteryVoltage            KEYWORD2
getPwrSrcVoltage             KEYWORD2
getMinBatteryVoltage         KEYWORD2
getChargeCurrent             KEYWORD2
getLoadCurrent               KEYWORD2
getBatteryTemp               KEYWORD2
getTotalKilowattHrs          KEYWORD2
getTotalAmpHrs               KEYWORD2
getAllData                   KEYWORD2

/*
  ControllerTransferProtocol.h

  Defines the interface for data transfer over an arbitrary transfer protocol

  NOTE: The methods described here are intended to be fairly generic. A controller
  managing the production of power from any given power source, solar, wind, etc, should
  be able to produce a response to the methods described here. Most any statistic
  about the state of the system can be deduced from this list of critical diagnostic information.
*/

#ifndef ControllerTransferProtocol_h
#define ControllerTransferProtocol_h

#include "WProgram.h"

class ControllerTransferProtocol
{
    public:

        /* Constructor */
        ControllerTransferProtocol();

        /* Get the voltage of the system, e.g. 6V, 12V, 24V, 48V */
        double getSystemVoltage();

        /* Returns the current value of the battery bank voltage */
        double getBatteryVoltage();

        /* Returns the current value of the voltage input to the battery bank */
        double getPwrSrcVoltage();

        /* Returns the cutoff voltage at which loads on the battery bank shut off */
        double getMinBatteryVoltage();

        /* Returns the current value of the current input to the battery bank */
        double getChargeCurrent();

        /* Returns the current value of the current output of the battery bank */
        double getLoadCurrent();

        /* Returns the current temperature of the battery bank */
        double getBatteryTemp();

        /* Returns the total number of KWH produced thus far */
        double getTotalKilowattHrs();

        /* Returns the total number of AH produced thus far */

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double getTotalAmpHrs();

/* Get all data, returns an array of doubles in the order presented:
INDEX  VALUE
0      System Voltage
1      Battery Voltage
2      Power Source Voltage
3      Minimum Battery Voltage (Shut-Off Point)
4      Charge Current
5      Load Current
6      Battery Temperature
7      Total Kilowatt Hours Produced
8      Total Amp Hours Produced
*/
double* getAllData();
};

#endif

/*
TriStarModbusRTU.cpp
Implementation of MODBUS RTU protocol for a TS-45 Solar controller
*/

#include "WProgram.h"
#include "ControllerTransferProtocol.h"

/* Method declaration */
void constructAndSendQuery( unsigned char* arr, unsigned short cmd_length );
void sendQuery( unsigned char* arr, unsigned short cmd_length );
double getIncomingValue( double scalar, unsigned short num_bytes_exp );
int readSerialBuffer( unsigned char* arr, unsigned short num_bytes_exp );
bool validateReceivedBuffer( unsigned char* buffer, unsigned short num_bytes );
unsigned short generateCRC_16( unsigned char* data_frame, unsigned short data_length );

/* Constants used in most commands */
static unsigned char TriStarDevAddr = 0x01;
static unsigned char cmdReadHoldingRegs = 0x03;
static unsigned char singleRegHigh = 0x00;
static unsigned char singleRegLow = 0x01;

/* Commands for single values are usually 6 fields long */
static unsigned short stdQueryLen = 6;

/* Commands for single values usually have a 7 field response */
static unsigned short stdResponseLen = 7;

/* TS Modbus registers have scalars used to calculate their equivalent double value */
static double stdScalar1 = 0.002950042724609375;
static double stdScalar2 = 0.00424652099609375;
static double stdScalar3 = 0.002034515380859375;
static double stdScalar4 = 0.00966400146484375;
static double stdScalar5 = 0.000031;
static double stdScalar6 = 0.1;

/*=====
COMMAND DEFINITIONS
=====
*/

/* Get System Voltage */
static unsigned char systemVoltage[] = {
    TriStarDevAddr,          // Tri-Star device address
    cmdReadHoldingRegs,      // Function: Read Holding Registers
    0xF0,                    // Starting Register High
    0x05,                    // Starting Register Low
    singleRegHigh,           // No. of Registers High
    singleRegLow              // No. of Registers Low
};
static double systemVoltageScalar = stdScalar5;

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/* Get Battery Voltage */
static unsigned char batteryVoltage[] = {
    TriStarDevAddr,          // Tri-Star device address
    cmdReadHoldingRegs,      // Function: Read Holding Registers
    0x00,                    // Starting Register High
    0x08,                    // Starting Register Low
    singleRegHigh,           // No. of Registers High
    singleRegLow             // No. of Registers Low
};
static double batteryVoltageScalar = stdScalar1;

/* Get Power Source Voltage */
static unsigned char powerSourceVoltage[] = {
    TriStarDevAddr,          // Tri-Star device address
    cmdReadHoldingRegs,      // Function: Read Holding Registers
    0x00,                    // Starting Register High
    0x0A,                    // Starting Register Low
    singleRegHigh,           // No. of Registers High
    singleRegLow             // No. of Registers Low
};
static double powerSourceVoltageScalar = stdScalar2;

/* Get Minimum Battery Voltage */
static unsigned char minBatteryVoltage[] = {
    TriStarDevAddr,          // Tri-Star device address
    cmdReadHoldingRegs,      // Function: Read Holding Registers
    0xE0,                    // Starting Register High
    0x2B,                    // Starting Register Low
    singleRegHigh,           // No. of Registers High
    singleRegLow             // No. of Registers Low
};
static double minBatteryVoltageScalar = stdScalar1;

/* Get Charge Current */
static unsigned char chargeCurrent[] = {
    TriStarDevAddr,          // Tri-Star device address
    cmdReadHoldingRegs,      // Function: Read Holding Registers
    0x00,                    // Starting Register High
    0x0B,                    // Starting Register Low
    singleRegHigh,           // No. of Registers High
    singleRegLow             // No. of Registers Low
};
static double chargeCurrentScalar = stdScalar3;

/* Get Load Current */
static unsigned char loadCurrent[] = {
    TriStarDevAddr,          // Tri-Star device address
    cmdReadHoldingRegs,      // Function: Read Holding Registers
    0x00,                    // Starting Register High
    0x0C,                    // Starting Register Low
    singleRegHigh,           // No. of Registers High
    singleRegLow             // No. of Registers Low
};
static double loadCurrentScalar = stdScalar4;

/* Get Battery Temperature */
static unsigned char batteryTemp[] = {
    TriStarDevAddr,          // Tri-Star device address
    cmdReadHoldingRegs,      // Function: Read Holding Registers
    0x00,                    // Starting Register High
    0x0F,                    // Starting Register Low
    singleRegHigh,           // No. of Registers High
    singleRegLow             // No. of Registers Low
};
static double batteryTempScalar = 1;

/* Get Total Kilowatt Hours */
static unsigned char totalKilowattHours[] = {
    TriStarDevAddr,          // Tri-Star device address
    cmdReadHoldingRegs,      // Function: Read Holding Registers

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        0xE0, // Starting Register High
        0x2A, // Starting Register Low
        singleRegHigh, // No. of Registers High
        singleRegLow // No. of Registers Low
    };
    static double totalKilowattHoursScalar = 1;

    /* Get Total Amp Hours */
    static unsigned char totalAmpHours[] = {
        TriStarDevAddr, // Tri-Star device address
        cmdReadHoldingRegs, // Function: Read Holding Registers
        0xE0, // Starting Register High
        0x28, // Starting Register Low
        00, // No. of Registers High
        02 // No. of Registers Low
    };
    static double totalAmpHoursScalar = stdScalar6;

    /* CRC High Byte Vector */
    static const unsigned char auchCRCHi[] = {
        0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81,
        0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0,
        0x80, 0x41, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x00, 0xC1, 0x81, 0x40, 0x01,
        0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40,
        0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x00, 0xC1, 0x81,
        0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1,
        0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00,
        0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41,
        0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80,
        0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0,
        0x80, 0x41, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x00, 0xC1, 0x81, 0x40, 0x01,
        0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40,
        0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80,
        0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0,
        0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01,
        0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40,
        0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81,
        0x40
    };

    /* CRC Low Byte Vector */
    static const unsigned char auchCRCLo[] = {
        0x00, 0xC0, 0xC1, 0x01, 0xC3, 0x03, 0x02, 0xC2, 0xC6, 0x06, 0x07, 0xC7, 0x05, 0xC5, 0xC4,
        0x04, 0xCC, 0x0C, 0x0D, 0xCD, 0x0F, 0xCF, 0xCE, 0x0E, 0x0A, 0xCA, 0xCB, 0x0B, 0xC9, 0x09,
        0x08, 0xC8, 0xD8, 0x18, 0x19, 0xD9, 0x1B, 0xDB, 0xDA, 0x1A, 0x1E, 0xDE, 0xDF, 0x1F, 0xDD,
        0x1D, 0x1C, 0xDC, 0x14, 0xD4, 0xD5, 0x15, 0xD7, 0x17, 0x16, 0xD6, 0xD2, 0x12, 0x13, 0xD3,
        0x11, 0xD1, 0xD0, 0x10, 0xF0, 0x30, 0x31, 0xF1, 0x33, 0xF3, 0xF2, 0x32, 0x36, 0xF6, 0xF7,
        0x37, 0xF5, 0x35, 0x34, 0xF4, 0x3C, 0xFC, 0xFD, 0x3D, 0xFF, 0x3F, 0x3E, 0xFE, 0xFA, 0x3A,
        0x3B, 0xFB, 0x39, 0xF9, 0xF8, 0x38, 0x28, 0xE8, 0xE9, 0x29, 0xEB, 0x2B, 0x2A, 0xEA, 0xEE,
        0x2E, 0x2F, 0xEF, 0x2D, 0xED, 0xEC, 0x2C, 0xE4, 0x24, 0x25, 0xE5, 0x27, 0xE7, 0xE6, 0x26,
        0x22, 0xE2, 0xE3, 0x23, 0xE1, 0x21, 0x20, 0xE0, 0xA0, 0x60, 0x61, 0xA1, 0x63, 0xA3, 0xA2,
        0x62, 0x66, 0xA6, 0xA7, 0x67, 0xA5, 0x65, 0x64, 0xA4, 0x6C, 0xAC, 0xAD, 0x6D, 0xAF, 0x6F,
        0x6E, 0xAE, 0xAA, 0x6A, 0x6B, 0xAB, 0x69, 0xA9, 0xA8, 0x68, 0x78, 0xB8, 0xB9, 0x79, 0xBB,
        0x7B, 0x7A, 0xBA, 0xBE, 0x7E, 0x7F, 0xBF, 0x7D, 0xBD, 0xBC, 0x7C, 0xB4, 0x74, 0x75, 0xB5,
        0x77, 0xB7, 0xB6, 0x76, 0x72, 0xB2, 0xB3, 0x73, 0xB1, 0x71, 0x70, 0xB0, 0x50, 0x90, 0x91,
        0x51, 0x93, 0x53, 0x52, 0x92, 0x96, 0x56, 0x57, 0x97, 0x55, 0x95, 0x94, 0x54, 0x9C, 0x5C,
        0x5D, 0x9D, 0x5F, 0x9F, 0x9E, 0x5E, 0x5A, 0x9A, 0x9B, 0x5B, 0x99, 0x59, 0x58, 0x98, 0x88,
        0x48, 0x49, 0x89, 0x4B, 0x8B, 0x8A, 0x4A, 0x4E, 0x8E, 0x8F, 0x4F, 0x8D, 0x4D, 0x4C, 0x8C,
        0x44, 0x84, 0x85, 0x45, 0x87, 0x47, 0x46, 0x86, 0x82, 0x42, 0x43, 0x83, 0x41, 0x81, 0x80,
        0x40
    };

    /*=====
    PRIVATE CLASS METHODS
    =====*/
    /*
    /* Builds and sends a Modbus query */
    void constructAndSendQuery( unsigned char* arr, unsigned short cmd_length )
    {
        int i;
        unsigned short CRC;

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    unsigned char messageArray[cmd_length+2];

    /* Get CRC value */
    CRC = generateCRC_16( arr, cmd_length );

    /* Populate message array */
    for( i = 0; i < cmd_length; ++i )
    {
        messageArray[i] = arr[i];
    }

    /* Concatenate CRC onto message Array: This code was deduced from observations of the
       TS-45 RS-232 behavior. This is different from the canonical implementation. */
    messageArray[i++] = (unsigned char) ( CRC >> 8 ); // grab high byte
    messageArray[i++] = (unsigned char) ( CRC & 0xFF ); // get low byte

    sendQuery( messageArray, (cmd_length+2) );
}

void sendQuery( unsigned char* arr, unsigned short cmd_length )
{
    int i;

    /* Output data frame */
    for( i = 0; i < cmd_length; ++i )
    {
        Serial.print( arr[i] );
    }
}

/* Read an incoming transmission, validate, and retrieve data value */
double getIncomingValue( double scalar, unsigned short num_bytes_exp )
{
    int i = 0;
    unsigned char incoming[num_bytes_exp];
    unsigned char DATA_HI, DATA_LO;
    unsigned short byteCount, dataVal;
    double retVal;

    // get bytes from serial stream
    if(readSerialBuffer( incoming, num_bytes_exp ) < 0)
    {
        return -1; // timeout
    }

    // validate and return the values in the stream
    if(validateReceivedBuffer( incoming, num_bytes_exp ))
    {
        // In Modbus RTU, byte 2 of the message is the number of bytes of data
        byteCount = incoming[2];
        if( byteCount == 0x02 )
        {
            // only one word of data
            DATA_HI = incoming[3];
            DATA_LO = incoming[4];
            dataVal = (unsigned short) ( DATA_HI << 8 | DATA_LO );
            return (double) dataVal * scalar;
        }
        else // TODO -- NOT IMPLEMENTED!!!!
        {
            return -1;
        }
    }
    return -1;
}

/* Reads an expected number of bytes from the serial input stream, returns them in a buffer */
int readSerialBuffer( unsigned char* arr, unsigned short num_bytes_exp )
{
    int i = 0;
    int maxTimeout = 4 + (3 * num_bytes_exp);

```

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/* Message timeout: 4 byte lengths + num_bytes_exp byte lengths x 3 */
while( Serial.available() < num_bytes_exp )
{
    if( i++ >= maxTimeout ) {
        Serial.flush();
        return -1; // error -- TIMEOUT
    }
    delay( 1 ); // wait a ms (roughly the transfer time for 1 byte @ 9600 bps)
    //delay( 10 ); // paranoia
}

i = 0;
while((Serial.available() > 0) && (i < num_bytes_exp))
{
    arr[i++] = Serial.read(); // read response
}

// flush the buffer
Serial.flush();
return 0;
}

/* validate a received array of chars via a CRC check */
bool validateReceivedBuffer( unsigned char* buffer, unsigned short num_bytes )
{
    unsigned short CRC, testCRC;
    unsigned char CRC_LOW, CRC_HI;
    int i = num_bytes-1;

    /* Check CRC to ensure data integrity */
    CRC_LOW = buffer[ i-- ];
    CRC_HI = buffer[ i ];
    testCRC = ( CRC_HI << 8 | CRC_LOW );
    CRC = generateCRC_16(buffer, (num_bytes-2));

    if( testCRC == CRC )
    {
        return true; // transfer is good!
    }
    return false;
}

/* Generate 16-bit Cyclic Redundancy Check */
unsigned short generateCRC_16( unsigned char* data_frame, unsigned short data_length )
{
    unsigned char uchCRCHi = 0xFF; /* start with register being 0xFFFF */
    unsigned char uchCRCLo = 0xFF;
    unsigned int index; /* index into lookup table */

    while( data_length-- ) /* calculate CRC */
    {
        /* index gets high byte XOR'd with next item in dataframe */
        index = uchCRCHi ^ *( data_frame++ );

        /* high byte gets XOR of low byte with high table indexed value */
        uchCRCHi = uchCRCLo ^ uchCRCHi[ index ];

        /* low byte gets low table indexed value */
        uchCRCLo = uchCRCLo[ index ];
    }

    return ( uchCRCHi << 8 | uchCRCLo ); /* combine high and low bytes into CRC, return */
}

/*=====
TYPE IMPLEMENTATION
=====
*/
/* Constructor */
ControllerTransferProtocol::ControllerTransferProtocol()

```

```

{
    // initialize serial baud rate
    Serial.begin(9600);
}

/* Get the voltage of the system, e.g. 6V, 12V, 24V, 48V */
double ControllerTransferProtocol::getSystemVoltage()
{
    constructAndSendQuery( systemVoltage, stdQueryLen );
    return getIncomingValue( systemVoltageScalar, stdResponseLen );
}

/* Returns the current value of the battery bank voltage */
double ControllerTransferProtocol::getBatteryVoltage()
{
    constructAndSendQuery( batteryVoltage, stdQueryLen );
    return getIncomingValue( batteryVoltageScalar, stdResponseLen );
}

/* Returns the current value of the voltage input to the battery bank */
double ControllerTransferProtocol::getPwrSrcVoltage()
{
    constructAndSendQuery( powerSourceVoltage, stdQueryLen );
    return getIncomingValue( powerSourceVoltageScalar, stdResponseLen );
}

/* Returns the cutoff voltage at which loads on the battery bank should be shut off */
double ControllerTransferProtocol::getMinBatteryVoltage()
{
    constructAndSendQuery( minBatteryVoltage, stdQueryLen );
    return getIncomingValue( minBatteryVoltageScalar, stdResponseLen );
}

/* Returns the current value of the current input to the battery bank */
double ControllerTransferProtocol::getChargeCurrent()
{
    constructAndSendQuery( chargeCurrent, stdQueryLen );
    return getIncomingValue( chargeCurrentScalar, stdResponseLen );
}

/* Returns the current value of the current output of the battery bank */
double ControllerTransferProtocol::getLoadCurrent()
{
    constructAndSendQuery( loadCurrent, stdQueryLen );
    return getIncomingValue( loadCurrentScalar, stdResponseLen );
}

/* Returns the current temperature of the battery bank */
double ControllerTransferProtocol::getBatteryTemp()
{
    constructAndSendQuery( batteryTemp, stdQueryLen );
    return getIncomingValue( batteryTempScalar, stdResponseLen );
}

/* Returns the total number of KWH produced thus far */
double ControllerTransferProtocol::getTotalKilowattHrs()
{
    constructAndSendQuery( totalKilowattHours, stdQueryLen );
    return getIncomingValue( totalKilowattHoursScalar, stdResponseLen );
}

/* Returns the total number of AH produced thus far */
double ControllerTransferProtocol::getTotalAmpHrs()
{
    constructAndSendQuery( totalAmpHours, stdQueryLen );
    return 0;
}

/* Get all data, returns an array of doubles in the order presented:
    INDEX  VALUE
    0      System Voltage

```

```

1          Battery Voltage
2          Power Source Voltage
3          Minimum Battery Voltage (Shut-Off Point)
4          Charge Current
5          Load Current
6          Battery Temperature
7          Total Kilowatt Hours Produced
8          Total Amp Hours Produced
*/
double* ControllerTransferProtocol::getAllData()
{
    double arr[9];
    arr[0] = getSystemVoltage();
    arr[1] = getBatteryVoltage();
    arr[2] = getPwrSrcVoltage();
    arr[3] = getMinBatteryVoltage();
    arr[4] = getChargeCurrent();
    arr[5] = getLoadCurrent();
    arr[6] = getBatteryTemp();
    arr[7] = getTotalKilowattHrs();
    arr[8] = getTotalAmpHrs();
    return arr;
}

```