

# Aussie Skate™ Competition JUDGING CRITERIA



1. Aussie Skate™ competitions use the 6.0 system of judging
2. Scale of marks to be used in judging ranges from 0.0 to 6.0.
3. All judging shall be done and marks entered on the judge's sheet immediately after each skater has performed
4. Closed marking is recommended
5. For the Free Skate Events – the Presentation Mark breaks the tie.
6. Use the spaces below each listed element on the Judges Sheets to make comments, write + or -, use checks, or any other grading system to rate skaters' elements.
7. Use the Marks category for the final score.
8. Judges must be familiar with the required elements in each level. Discuss the base mark point value and recommended list of deductions with your judging panel BEFORE the competition:
  - 0.2 For each element included from a higher level
  - 0.1 Omission of required element
  - 0.1-0.2 Not according to the requirements/rulesFalls and poor quality can be reflected in a lower base mark.
9. The Referee should have an Aussie Skate™ Competition Manual, an Aussie Skate™ Handbook, a copy of the Competition Announcement with them during the competition. When a skater performs an element from a higher level, the necessary deductions should be applied.

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**  
Tiny Tots 2 – AGE: \_\_\_\_\_

**Ice end**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit 1:00 +/- 10 secs
- 4 Deductions (0.2) will be made if elements from a higher level are used

**Referee**

**Judge 1**

**Judge 2**

**Judge 3**

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		Moving Dip	3-5 Fwd swizzle	2 foot hop in place	Fwd skating 10 steps	Fwd 2 ft curve glide R & L			Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											
7											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**  
Tiny Tots 3 – AGE: \_\_\_\_\_

**Ice end**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit 1:00 +/- 10 secs
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee

Judge 1

Judge 2

Judge 3

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		Fwd 1 ft glide R & L	6 - 8 Fwd swizzle	6 – 8 Back swizzle	Back 2 Foot glide	Moving Snow-plough stop			Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											
7											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**  
Basic 1 – AGE: \_\_\_\_\_

**Ice end**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_

Judge 1 \_\_\_\_\_

Judge 2 \_\_\_\_\_

Judge 3 \_\_\_\_\_

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		<i>Dip in place</i>	March fwd across ice	Fwd 2 foot glide (1 mtr)	6 – 8 Fwd swizzle	6 – 8 Back wiggles			Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											
7											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**  
**Basic 2 – AGE:** \_\_\_\_\_

**Ice end**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_  
 Judge 1 \_\_\_\_\_  
 Judge 2 \_\_\_\_\_  
 Judge 3 \_\_\_\_\_ |||||

**ELEMENTS MAY BE SKATED IN ANY ORDER**

#	Skater	ELEMENTS								MARKS		
		<b>Moving Dip</b>	6 – 8 Back swizzle	Bk 2 ft glide (1 mtr)	Fwd 2 ft curve glide R & L	Moving snow-plough stop				Required elements	Overall Mark	Place
1												
2												
3												
4												
5												
6												
7												

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**  
**Novice 1 – AGE:** \_\_\_\_\_

**Ice end**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_

Judge 1 \_\_\_\_\_

Judge 2 \_\_\_\_\_

Judge 3 \_\_\_\_\_

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		<i>Fwd stroking *correct use of blade</i>	Fwd slalom	Fwd 1 ft glide R & L	Back 1 ft glide (R & L)	2 ft spin (2 revs)			Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											
7											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**  
**Novice 2 – AGE:** \_\_\_\_\_

**Ice end**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_

Judge 1 \_\_\_\_\_

Judge 2 \_\_\_\_\_

Judge 3 \_\_\_\_\_

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		Fwd cross – overs CW & ACW	Back strokin g	Back slalom	Bk ½ Swizzle pumps CW & ACW	Moving 2ft turn fwd – bk CW & ACW			Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



Event Name  
Intermediate 1 – AGE: \_\_\_\_\_

Ice end \_\_\_\_\_

Event # \_\_\_\_\_

## Notes

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit 1:00 +/- 10 secs
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_

Judge 1 \_\_\_\_\_

Judge 2 \_\_\_\_\_

Judge 3 \_\_\_\_\_

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		Bk cross Overs CW & ACW	BO edge R & L	BI edge R & L	2 ft turn Bk – Fwd CW & ACW	FI Open Mohaw k L- R & R - L			Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											
7											



# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



Event Name  
Intermediate 2 – AGE: \_\_\_\_\_

Ice end \_\_\_\_\_

Event # \_\_\_\_\_

## Notes

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit 1:00 +/- 10 secs
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_

Judge 1 \_\_\_\_\_

Judge 2 \_\_\_\_\_

Judge 3 \_\_\_\_\_

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		FO circle stroking CW & ACW	FI circle strokin g CW & ACW	FI pivots R & L	Bunny Hop R & L	Fwd 2 ft curve glide R & L			Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											
7											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**  
**Free Skate 1 – AGE:** \_\_\_\_\_

**Full Ice**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_  
Judge 1 \_\_\_\_\_  
Judge 2 \_\_\_\_\_  
Judge 3 \_\_\_\_\_

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		1 ft spin 3 revs **entry **exit	Lunge R & L	3 jump/ Waltz jump	Ballet Jump R OR L	Fwd attitude R & L	FO spirals R & L		Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											
7											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**

**Free Skate 2 – AGE:** \_\_\_\_\_

**Full Ice**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee

Judge 1

Judge 2

Judge 3

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		<i>Fwd cross leg /scratch spin 3 revs</i>	BI pivot R & L	Spread Eagle CW & ACW	½ flip jump Split w. no split	Salcho w Jump	Waltz 3s		Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											
7											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**

**Free Skate 3 – AGE:** \_\_\_\_\_

**Full Ice**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee

Judge 1

Judge 2

Judge 3

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		<i>Back spin 3 revs crossed free leg</i>	Sit spin 3 revs	Fwd crossovers Fig 8	Fwd power 3 turns R & L	Toe Loop Jump	BO Spirals R & L		Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											
7											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**

**Free Skate 4 – AGE:** \_\_\_\_\_

**Full Ice**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_

Judge 1 \_\_\_\_\_

Judge 2 \_\_\_\_\_

Judge 3 \_\_\_\_\_

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS							MARKS		
		Camel Spin 3 revs	Change Upright spin 3 revs per foot	2 foot hop in place	Back cross overs Fig 8	Loop Jump	3/Loop Jump combo	Flip OR Lutz Jump	Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**  
**Pair 1 - 2 – AGE:** \_\_\_\_\_

**Full Ice**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_

Judge 1 \_\_\_\_\_

Judge 2 \_\_\_\_\_

Judge 3 \_\_\_\_\_

**ELEMENTS MAY BE SKATED IN ANY ORDER**

#	Skater	ELEMENTS							MARKS		
		Fwd crossovers Fig 8 Hand to hand Hold	Bunny Hops Side by side	Cross leg/ scratch spin Side by side 3 revs	Back crossovers Fig 8 Hand to hand hold	3/toe loop combo side by side	Pair circling spin 1 foot position		Required elements	Overall Mark	Place
1											
2											
3											
4											
5											
6											

# Aussie Skate™ Competition REFEREE & JUDGING SHEETS



**Event Name**  
**Pair 3 - 4 – AGE:** \_\_\_\_\_

**Full Ice**

**Event #** \_\_\_\_\_

**Notes**

- 1 Skating order of elements is optional
- 2 Must demonstrate the required elements
- 3 Time limit **1:00 +/- 10 secs**
- 4 Deductions (0.2) will be made if elements from a higher level are used

Referee \_\_\_\_\_

Judge 1 \_\_\_\_\_

Judge 2 \_\_\_\_\_

Judge 3 \_\_\_\_\_

## ELEMENTS MAY BE SKATED IN ANY ORDER

#	Skater	ELEMENTS								MARKS		
		<i>Back pull spiral</i>	Sit spin Side by side	Loop Jump Side by side	Pair camel spin Kilian Position	Flip OR Lutz Jump Side by side	Loop Lift			Required elements	Overall Mark	Place
1												
2												
3												
4												
5												
6												

# Aussie Skate™ Competition RESULTS



Event Name: \_\_\_\_\_

Event Details: \_\_\_\_\_

	Skater Name
1	
2	
3	
4	
5	
6	
7	
8	