

Practical No. 5

Aim : To perform c program for Scanner.

Program :

```
#include<stdio.h>

#include<conio.h>

#include<ctype.h>

void main()

{

    char str[30];

    int state=0,i=0;

    printf("\n\t***** LEXICAL ANALYZER *****\n\t");

    printf("\n\n\tPlease enter any string:\n\t");

    scanf("%s",str);

    while(str[i]!='\0')

    {

        while(str[i]==' ')

        {

            i++;

        }

        switch(state)

        {

            case 0: if(str[i]=='e')

                {

                    state=1;

                }

                else if(str[i]=='i')

                {

                    state=6;

                }

                else if(str[i]=='f')
```

```
{  
    state=9;  
}  
else if(str[i]=='d')  
{  
    state=13;  
}  
else if(str[i]=='w')  
{  
    state=16;  
}  
else if(isalpha(str[i]))  
{  
    state=22;  
}  
else if(isdigit(str[i]))  
{  
    state=23;  
}  
else if(str[i]=='+')  
{  
    state=24;  
}  
else if(str[i]=='-')  
{  
    state=26;  
}  
else if(str[i]=='=')  
{  
    state=28;  
}
```

```
else if(str[i]=='<')
{
    state=30;
}
else if(str[i]=='>')
{
    state=32;
}
else if(str[i]=='}')
{
    state=34;
}
else if(str[i]=='(')
{
    state=35;
}
else if(str[i]=='')
{
    state=36;
}
else if(str[i]=='[')
{
    state=37;
}
else if(str[i]==']')
{
    state=38;
}
else if(str[i]==';')
{
    state=39;
```

```
}  
else if(str[i]=='/')  
{  
    state=40;  
}  
else if(str[i]=='*')  
{  
    state=41;  
}  
else if(str[i]=='{')  
{  
    state=42;  
}  
else  
{  
    state=22;  
}  
break;
```

```
case 1: i++;  
    if(str[i]=='l')  
    {  
        state=2;  
    }  
    else  
    {  
        state=2;  
        i=i-1;  
    }  
    break;
```

```
case 2: i++;
```

```
        if(str[i]=='s')
        {
            state=3;
        }
        else
        {
            state=22;
            i=i-2;
        }
        break;
case 3: i++;
        if(str[i]=='e')
        {
            state=4;
        }
        else
        {
            state=22;
            i=i-3;
        }
        break;
case 4: i++;
        if(str[i]=='{')
        {
            state=5;
        }
        else
        {
            state=22;
            i=i-4;
        }
    }
```

```

        break;
case 5: i++;
        printf("\n else: is a keyword");
        printf("\n { : is a punctuation");
        state=0;
        i++;
        break;
case 6: i++;
        if(str[i]=='f')
        {
                state=7;
        }
        else
        {
                state=22;
                i=i-1;
        }
        break;
case 7: i++;
        if(str[i]=='(')
        {
                state=8;
        }
        else
        {
                state=22;
                i=i-2;
        }
        break;
case 8: printf("\n if: is a keyword");
        printf("\n ( : is a punctuation");

```

```
        state=0;

        i++;

        break;
case 9: i++;

        if(str[i]=='o')
        {

                state=10;

        }

        else

        {

                state=22;

                i=i-1;

        }

        break;
case 10: i++;

        if(str[i]=='r')
        {

                state=11;

        }

        else

        {

                state=22;

                i=i-2;

        }

        break;
case 11: i++;

        if(str[i]=='l')
        {

                state=12;

        }

        else
```

```

        {
            state=22;
            i=i-3;
        }
        break;

case 12:printf("\n for: is a keyword");
        printf("\n (: is a punctuation");
        state=0;
        i++;
        break;
case 13:i++;
        if(str[i]=='0')
        {
            state=14;
        }
        else
        {
            state=22;
            i=i-1;
        }
        break;
case 14:i++;
        if(str[i]=='{')
        {
            state=15;
        }
        else
        {
            state=22;
            i=i-2;
        }

```



```

    }
    break;
case 15:printf("\n do: is a keyword");
        printf("\n {: is a punctuation");
        state=0;
        i++;
        break;
case 16:i++;
        if(str[i]=='h')
        {
            state=17;
        }
        else
        {
            state=22;
            i=i-1;
        }
        break;
case 17:i++;
        if(str[i]=='i')
        {
            state=18;
        }
        else
        {
            state=22;
            i=i-2;
        }
        break;
case 18:i++;
        if(str[i]=='l')

```

```
        {
            state=19;
        }
    else
    {
        state=22;
        i=i-3;
    }
    break;
case 19:i++;
    if(str[i]=='e')
    {
        state=20;
    }
    else
    {
        state=22;
        i=i-4;
    }
    break;
case 20:i++;
    if(str[i]=='(')
    {
        state=21;
    }
    else
    {
        state=22;
        i=i-5;
    }
    break;
```

```

case 21:printf("\n while: is a keyword");
        printf("\n (: is a punctuation");
        state=0;
        i++;
        break;
case 22:printf("\n\t%c", str[i]);
        while(isalnum(str[++i]))
        {
                printf("%c", str[i]);
        }
        printf(": is an identifier");
        state=0;
        break;
case 23:printf("\n\t%c", str[i]);
        while(isdigit(str[++i]))
        {
                printf("%c", str[i]);
        }
        printf(": is a constant");
        state=0;
        break;
case 24:i++;
        if(str[i]=='+')
        {
                state=25;
        }
        else
        {
                i--;
                printf("\n\t +: is an arithmetic operator");
                state=0;
        }

```

```
        i=i+1;
    }
    break;
case 25:printf("\n\t+: is an increment operator");
        state=0;
        i++;
        break;
case 26:i++;
        if(str[i]=='-')
        {
            state=27;
        }
        else
        {
            i--;
            printf("\n\t-: is an arithmetic operator");
            state=0;
            i=i+1;
        }
        break;
case 27:printf("\n\t-: is a decrement operator");
        state=0;
        i++;
        break;
case 28:i++;
        if(str[i]=='=')
        {
            state=29;
        }
        else
        {
```

```

        i--;

        printf("\n\t=: is an assignment operator");

        state=0;

        i=i+1;
    }

    break;

case 29:printf("\n\t=: is a relational operator");

        state=0;

        i++;

        break;

case 30:i++;

        if(str[i]=='<')
        {

            state=31;

        }

        else

        {

            i--;

            printf("\n\t<: is a relational operator");

            state=0;

            i=i+1;

        }

        break;

case 31:printf("\n\t<: is a relational operator");

        state=0;

        i++;

        break;

case 32:i++;

        if(str[i]=='>')

        {

            state=33;

```

```

    }
    else
    {
        i--;
        printf("\n\t>: is a relational operator");
        state=0;
        i=i+1;
    }
    break;
case 33:printf("\n\t>: is a relationl operator");
        state=0;
        i++;
        break;
case 34:printf("\n\t}: is a punctuation");
        state=0;
        i++;
        break;
case 35:printf("\n\t(: is a punctuation");
        state=0;
        i++;
        break;
case 36:printf("\n\t): is a punctuation");
        state=0;
        i++;
        break;
case 37:printf("\n\t[: is a punctuation");
        state=0;
        i++;
        break;
case 38:printf("\n\t]: is a punctuation");
        state=0;

```

```
        i++;
        break;
case 39:printf("\n\t: is a semicolon");
        state=0;
        i++;
        break;
case 40:printf("\n\t/: is an arithmetic operator");
        state=0;
        i++;
        break;
case 41:printf("\n\t+: is an arithmetic operator");
        state=0;
        i++;
        break;
case 42:printf("\n\t}: is a punctuation");
        state=0;
        i++;
        break;
    }
}
getch();
}
```

```
***** LEXICAL ANALYZER *****
```

```
Please enter any string:  
for()
```

```
for: is a keyword  
(: is a punctuation  
): is a punctuation|
```

C:\Users\prite\AppData\Local

+

▼

```
***** LEXICAL ANALYZER *****
```

```
Please enter any string:  
13579
```

```
13579: is a constant|
```

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+

▼

```
***** LEXICAL ANALYZER *****
```

```
Please enter any string:  
+
```

```
+: is an arithmetic operator
```

```
-----  
Process exited after 13.8 seconds with return value 13  
Press any key to continue . . .
```