






# NISCHALA KANDE

## Junior UI/UX Designer | Graphic Designer | Web Developer

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As a dynamic and driven Junior UI/UX Designer, I thrive on crafting exceptional user experiences that go beyond expectations. Armed with a deep grasp of data-driven methodologies, I excel in every aspect of impactful design solutions.

## EXPERIANCE

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### VOLUNTEERING & UNIVERSITY PROJECTS

Georgetown University certification training has trained us in projects that mirrors the demands and processes of real world scenarios of actual companies. Completed each project within tight deadlines, priming me for the rapid pace of the corporate world and ready to tackle new challenges immediately.

### Price N Place

Dec 2023 - Jan 2024

Price N place is a travel application designed with innovative “Pick a Place, Set a Price” feature.

The functionality is designed that the users can effortlessly plan their entire journey and stir up their travel experience and eliminating frustrations of desperate reservation. My role in a team of three I

- Conducted thorough market research to in devaloment to understand user preferences in the travel industry.
- Collaborated with the design team to ideate and create UX solutions to align with content and functionality needs.
- Played a pivotal role in prototyping, refining the app's interface based on iterative feedback, and conducting rigorous usability testing to ensure optimal user satisfaction.

### Thirst No More Corporation Website

Feb 2024 - Mar 2024

Thirst No More Corporation is a non profit organization that provides sustainable water solutions globally. Our website redesign focuses on improving user engagement, facilitating access to information, and enhancing fundraising efforts to effectively communicate our mission and impact..

- Conducted stakeholder interviews to gain insights into unique problems and inform user experience enhancements.
- Utilized card sorting, site maps, and heuristic evaluations to improve app usability and identify necessary changes and features.
- Developed low-fidelity wireframes and prototypes aligning with user needs, preferences, and target user requirements, while also performing A/B testing to refine designs and ensure alignment with user behavior.

## Graphic Designer

Art With A Heart Baltimore, MD

Aug 2022 – present(intern/volunteer)

I create illustrations for a prominent non-profit known for its large mural artwork across Baltimore. Notable projects include an 8x12 feet mural at American Catholic University and an iron mural for Ms. Shirley's restaurant. These experiences sharpened my skills in delivering impactful visuals in various settings, enriching the organization's artistic initiatives.

## EDUCATION

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### AWARDS:

Honor Roll, Deans List, Cum Laude, SU Founder's Scholarship, SU Arts & Design Scholarship

### UI/UX Certification

George Washington University

May 2024

### Bachelor of Fine Arts in Graphic Design

Stevenson University Baltimore, MD  
Specialized in Design Thinking & Theory

December 2022

### Associate Degree in Web & Graphic Design

Anne Arundel Community College

December 2020

## SKILLS

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**UX Research:** User Interviews, User Testing, Persona Creation, Task Analysis, Heuristic Evaluation, Site Map, Card Sorting, & A/B Testing

**UX Design:** Interaction Design, Information Architecture, Wire framing, Prototyping

**Design Tools:** Adobe XD, Sketch, Figma, InVision, Photoshop, Illustrator

**Development Languages:** HTML, CSS, JavaScript, J Query

**Graphics & Illustration:** Branding, Icon Design, Typography, Color Theory

**Soft Skills:** User Research & analysis, Problem Solving and Critical Thinking, Adaptability and Flexibility, Time Management and Prioritization?, Empathy and Customer-Centric Mindset

Decision Making and Strategic Planning, Attention to Detail and Accuracy, Creativity and Innovation, Active Listening and Feedback Incorporation