

# Comparing Pavlik versus Weighted Trace model

Slim Stampen DataSet

# Weighted Trace Model

Core idea:

$$A(t) = \log \sum_i w_i (t - t_i)^{-d}$$

Implementation:

- each trace has a weight  $w_i$
- all traces share the same decay exponent  $d$
- weights encode practice/surprisal
- activation feeds:

$$P = \sigma((A - \tau)/s)$$

$$RT = T_0 + Fe^{-A}$$

## Pavlik model

Core idea:

$$A(t) = \log \sum_i (t - t_i)^{-d_i}$$

where:

$$d_i = \phi + ce^{A(t_i)}$$

Each trace has its own decay.

We fixed:

ini

c = 0.5

Same decision rule:

$$P = \sigma((A - \tau)/s)$$

Same RT rule:

$$RT = T_0 + Fe^{-A}$$

# **How the data flow into the model**

**For each test trial:**

- 1. Replay all prior traces for that item**
- 2. Compute activation  $A(t)$**
- 3. Predict accuracy**
- 4. Predict RT**
- 5. Compare to observed**
- 6. Add log-likelihood**

From CSV headers:

subj  
item  
isCorrect  
RT  
time  
trial  
type

	A	B	C	D	E	F	G	H	I	J	K	L	M	N
1	subj	item	resp	isCorrect	RT	duration	type	trial	time	levDist	rep	alpha	fixedRT	estRT
2	1501	3 fish		TRUE	2295	3.131	study		1	3.131	0	1	0.3	0.3 Inf
3	1501	3 fish		TRUE	888	2.295	test		2	5.426	0	2	0.3	0.3 1.7856
4	1501	12 book		TRUE	3128	4.822	study		3	10.248	0	1	0.3	0.3 Inf
5	1501	12 book		TRUE	841	2.528	test		4	12.776	0	2	0.3	0.3 1.9031
6	1501	2 beer		TRUE	4203	6.048	study		5	18.824	0	1	0.3	0.3 Inf
7	1501	9 police		TRUE	2456	4.989	study		6	23.813	0	1	0.3	0.3 Inf
8	1501	2 beer		TRUE	968	2.514	test		7	26.327	0	2	0.3	0.3 2.3551
9	1501	9 police		TRUE	1182	2.867	test		8	29.194	0	2	0.3	0.3 2.1304
10	1501	22 fruit		TRUE	2544	4.782	study		9	33.976	0	1	0.3	0.3 Inf
11	1501	5 office		TRUE	2128	4.596	study		10	38.572	0	1	0.3	0.3 Inf
12	1501	22 fruit		TRUE	1383	3.887	test		11	42.459	0	2	0.3	0.3 2.2572
13	1501	5 office		TRUE	1082	2.958	test		12	45.417	0	2	0.3	0.3 2.1991
14	1501	3 fish		TRUE	1634	3.055	test		13	48.472	0	3	0.2504	0.3 2.3399
15	1501	14 voice		TRUE	2391	3.926	study		14	52.398	0	1	0.3	0.3 Inf
16	1501	12 office		FALSE	2372	4.11	test		15	56.508	6	3	0.3496	0.3 2.3132
17	1501	14 voice		TRUE	3493	8.317	test		16	64.825	0	2	0.3	0.3 2.3772
18	1501	23 pain		TRUE	2084	4.342	study		17	69.167	0	1	0.3	0.3 Inf
19	1501	8 music		TRUE	1842	3.739	study		18	72.906	0	1	0.3	0.3 Inf
20	1501	23 pain		TRUE	1735	3.595	test		19	76.501	0	2	0.3	0.3 2.1716
21	1501	8 voice		FALSE	7976	9.31	test		20	85.811	4	2	0.3	0.3 2.118
22	1501	9 book		FALSE	2497	7.709	test		21	93.52	5	3	0.3496	0.3 2.557
23	1501	2 fruit		FALSE	1489	6.791	test		22	100.311	5	3	0.3496	0.3 2.6351
24	1501	22 fruit		TRUE	1693	6.469	test		23	106.78	0	3	0.2504	0.3 2.5629
25	1501	5 book		FALSE	2660	4.215	test		24	110.995	6	3	0.3496	0.3 2.5623
26	1501	12 book		TRUE	5512	10.199	test		25	121.194	0	4	0.3992	0.3 2.6203
27	1501	14 voice		TRUE	1570	2.915	test		26	124.109	0	3	0.2504	0.3 2.5043
28	1501	23 pain		TRUE	1298	2.478	test		27	126.587	0	3	0.2504	0.3 2.4037
29	1501	8 music		TRUE	4785	6.343	test		28	132.93	0	3	0.3496	0.3 2.3959

## Model (the theory / equations)

These parts define what the model is and how it generates predictions.

- **Block 2) Helpers**  
`logistic()` and `softplus()` — math utilities used by the model.
- **Block 3) Replay:** weighted traces → activation →  $p(\text{correct}) + \text{RT}$   
`replay_weighted_actr(...)` — this is the model simulator.  
It encodes:
  - activation equation (log sum of weighted traces)
  - surprisal weight rule
  - accuracy link (logistic)
  - RT link ( $T_0 + F \cdot \exp(-A)$ )

## Subj

Used to split per participant.

```
df[df["subj"] == subject_id]
```

## item

Memory identity.

Each item has its own trace history.

Model assumes:

separate memory system per item

Traces are stored per item.

Rules:

study → add trace

test + correct → add trace

test → generate prediction

This matches ACT-R learning assumptions.

## time

This is the backbone of the model.

We use:

```
dt = current_time - trace_time
```

in the forgetting equation. Spacing effect is entirely driven by this column. If **time** is wrong → model collapses.

## RT

Used only on test trials.

Converted:

```
RT_sec = RT / 1000
```

Then compared to:

```
RT_pred = T0 + F * exp(-A)
```

We penalize:

```
log(RT_obs) - log(RT_pred)
```

## type

Two types:

study

test

We use this to decide:

- when to add traces
- when to evaluate predictions

## isCorrect

This feeds the likelihood.

For test trials:

```
p_correct = logistic(...)
```

Then:

```
log_likelihood = Bernoulli(p_correct  
vs observed correctness)
```

This is the accuracy component of the NLL.

## Fitted parameters example

```
[d, w1, tau, s, T0, F, sigma_rt]  
[0.4568, 1.2898, -1.9468, 0.5911, 1.3987, 0.1352, 0.5661]
```

### Memory parameters

**d = 0.456**

→ forgetting exponent

→ classic ACT-R range is ~0.3–0.7

**w1 = 1.29**

→ weight of the first trace

→ how surprising a new item is

Higher = stronger initial learning.

### RT parameters

**T0 = 1.40 sec**

**F = 0.135**

How much activation affects RT; Scaling factor for memory speed.

Smaller F = memory strength influences RT less.

**sigma\_rt = 0.566**

RT noise.

Human RT is noisy → this is normal.

## Retrieval decision parameters

**tau = -1.95**

→ retrieval threshold

Negative threshold = easy retrieval.

Because it's negative, the system is permissive: retrieval happens easily → high accuracy overall

**s = 0.59**

How sharp the accuracy curve is.

→ noise scale

Smaller = sharper decision boundary

This means performance changes steeply with activation.

# Result Summary

Across subjects:

- Pavlik NLL  $\approx$  60–80 range
- Weighted NLL  $\approx$  150–200 range

That suggests:

forgetting-rate adaptation > weighted traces for this dataset.